

# LevelOne

Network Management System (NMS)

NMS Tools and User Manual

## **Table of Content**

1 abie	e of Cor	ntent			1
1	Docu	ment H	istory		4
2	Over	view			5
3	Syste	m Requ	iirement		6
4	Installation and Un-installation of LevelOne Mesh NMS Tools				7
	4.1	Install	lation for W	Vindow (XP)	7
		4.1.1		troduction	7
		4.1.2	-	hoose Install Folder	8
		4.1.3	-	hoose Shortcut Folder	8
		4.1.4	-	re-Installation Summary	9
		4.1.5	Step 5: In	stall Complete	9
	4.2	Un-in	stallation F	or Windows (XP)	10
		4.2.1	Step 1: In	troduction	10
		4.2.2	Step 2: U	•	11
		4.2.3	Step 3: U	ninstall Complete	11
5	How	to Use 1	LevelOne N	Mesh Network Management Tools	12
	5.1	Quick	Start		12
	5.2	Softw	are Overvio	ew & Features	13
		5.2.1	Software	Layout	13
			5.2.1.1	Map Container	13
				MIB Reader	14
			5.2.1.3		15
			Toolbar F	Reference	16
		5.2.3	Features	$C \rightarrow M$	17
			5.2.3.1	Create Map	17
			5.2.3.2 5.2.3.3	Open Map Save Map	18 19
			5.2.3.4	Topology Map	20
			5.2.3.4	Set up New Scan (Layer-3)	23
			5.2.3.6	Map View (Layer-3)	23
			5.2.3.7	Status Pane	25
			5.2.3.8	Scan IP Address (Layer-3)	25
			5.2.3.9	SNMP Community / Passwords (for Scan-IP)	
				(Layer-3)	26
			5.2.3.10	Socket Port (Layer-3)	28
			5.2.3.11	SNMP Community / Passwords (for AP Unit)	20
			5 2 2 12	(Layer-3)	28
			5.2.3.12	Scan Interval (Layer-3)	29
			5.2.3.13	Import Background Image	30
			5.2.3.14 5.2.3.15	Map Print Map Zoom	31 31
			5.2.3.16	Node Label (Layer-3/Layer-2)	33
			5.2.3.17	Customize Map	34
			5.2.3.18	Background Image Transparency	38

		5.2.3.19	Block List	39
		5.2.3.20	Lock / Unlock	40
		5.2.3.21	Node details	40
		5.2.3.22		41
		5.2.3.23	Get/Set using MIB Reader	43
		5.2.3.24	Load/Unload MIB	46
		5.2.3.25	Alarm Table	46
		5.2.3.26	Add Trap Agent	48
		5.2.3.27	View Log Files	49
		5.2.3.28		51
		5.2.3.29	Create VPN Connection	53
		5.2.3.30	Configure Mesh APs	58
		5.2.3.31	Discovery Tool	60
		5.2.3.32	View Interface and Client Live Statistic	60
		5.2.3.33	Logout Client	62
		5.2.3.34	Performance Analysis	64
6	Configure th	e Mesh AP	using AP Configurator	68
	6.1.1	Overview	of AP Configurator	68
	6.1.2	How to us	se AP Configurator	68
	6.1.3	Configure	the Mesh AP	71
		6.1.3.1	System > System	71
		6.1.3.2	System > Syslog	72
		6.1.3.3	System > Advanced Tuning	73
		6.1.3.4	Network > Network	76
		6.1.3.5		78
		6.1.3.6	Network > VLAN	82
		6.1.3.7	Network > Mesh	84
		6.1.3.8	Network > Wireless Configuration	87
		6.1.3.9	Network > Route	92
		6.1.3.10		93
		6.1.3.11	Network > L2TP Client	95
		6.1.3.12	Network > OLSR	96
		6.1.3.13	Services > NTP	99
		6.1.3.14	Services > DHCP	101
		6.1.3.15	Services > MAC Access	103
		6.1.3.16	Services > NAT	105
		6.1.3.17	Services > Firewall	106
		6.1.3.18	Services > Traffic Shaping	108
		6.1.3.19	Services > PPTP Server	111
		6.1.3.20	Services > Mobile IP	113
		6.1.3.21	Services > Captive	114
		6.1.3.22	Services > Radius	116
		6.1.3.23	Services > Dynamic DNS	118
		6.1.3.24	Services > Zero Config	120
		6.1.3.25	Services > Auto IP	120
		6.1.3.26	Services > Route Watch Dog	121
		6.1.3.27	Services > System Watch Dog	122
		6.1.3.28	Services > SSHD	123
		6.1.3.29	Services > WME	123
		6.1.3.30	Management > HTTPD	126

	6.1.3.31	Management > SNMPD	128
	6.1.3.32	Management > SNMP Trap	131
	6.1.3.33	Management > User Group	133
	6.1.3.34	Management > Database	136
	6.1.3.35	Management > NMS Address	137
	6.1.3.36	Status > DHCP Client	138
6.1.4	Advanced	139	
	6.1.4.1	Command > Reboot	139
	6.1.4.2	Command > Reset	139
	6.1.4.3	Command > Download/Upload	140

# 1 Document History

Revision	Date	Remarks	
2.8	2008-11-14	Initial Version	

## 2 Overview

This document provides a details information and application guidance for the user of the management software, the *LevelOne Mesh Network Management Tools*. This network management system (NMS), designed by the LevelOne Team, is intended to perform an overall monitoring and configuring features for the *LevelOne Mesh Network*.

**Note:** This is free MESH Software can support both of Layer-2 & Layer-3 SNMP MESH AP, but WAB-7400 is a Layer-2 SNMP MESH AP, so the WAB-7400 will not be able to configure when you want to use Layer-3 feature of the MESH software. (Example: Scan-IP)

## 3 System Requirement

The LevelOne Mesh Network Management Tools is written in JAVA, hence it has the feature of cross platform, capable to run in most of the platform. The following are the recommended system requirement.

- 256 MB (recommended minimum)
- > 512 MB (recommended)
- 10 MB hard disk space (without-JVM version)
- 80 MB hard disk space (with-JVM version)
- Microsoft Windows 2000, XP (recommended), Vista or Linux (by optional)

Besides, in order to enable the NMS to work properly, the following ports must be allowed through any firewall between the NMS and the agent:

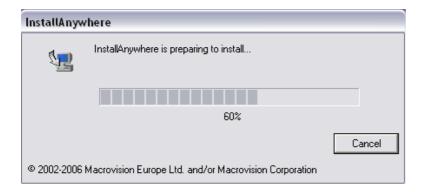
- Port 161 (by default) Use for standard SNMP Get and Set
- Port 162 (by default) Use for listen to SNMP Trap
- Port 4608 (by default) Used by the Discovery Tool
- Port 8188 (by default) Use to listen for the Layer-2 node's notification

For Linux terminal users, the Java Virtual Machine (JVM) is not included in the installer. Therefore you may need to download a Java Runtime Environment (JRE) or JVM before you install and run the NMS on your system.

## 4 Installation and Un-installation of LevelOne Mesh NMS Tools

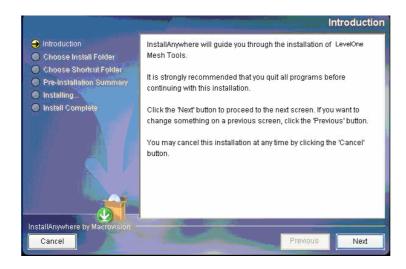
## 4.1 Installation for Window (XP)

Obtain the executable installation file, *LevelOneMeshTools\_installer\_2.x.exe*, from the companion CD or any other resources, and copy it to the terminal's desktop. Launch the installation wizard by double-click the file



After the wizard is setup completely, follow the 6 easy steps directed by the wizard to perform the installation.

## 4.1.1 Step 1: Introduction



Simply explain what this software is about. Press Next to proceed.

## 4.1.2 Step 2: Choose Install Folder



Prompt user to choose the install path (directory) and name the install folder. Press **Next** to proceed.

## 4.1.3 Step 3: Choose Shortcut Folder



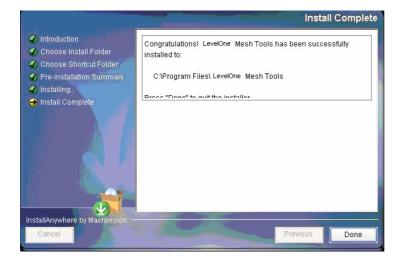
Specify where the software shortcut will be created at. Press **Next** to proceed.

## 4.1.4 Step 4: Pre-Installation Summary



Let user have a quick review about the installation settings before start installing. Press **Install** button to start the installation.

## 4.1.5 Step 5: Install Complete



Indicating the installation is completed, and user can select to restart the system instantly or afterward, in order to complete the installation. Press **Done** to conclude the installation. After that, you may launch the NMS through the shortcut you created previously.

## 4.2 Un-installation For Windows (XP)

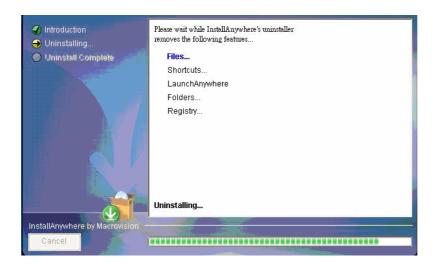
In order to uninstall the *LevelOne Mesh Network Management Tools* from your terminal, you can get the uninstaller wizard from the software directory. The uninstaller, namely *Uninstall LevelOne Mesh Tools*, is located at the *Uninstall\_LevelOne Mesh Tools* folder. Launch the uninstaller wizard by double-click the executable file. Follows the following steps:

## 4.2.1 Step 1: Introduction



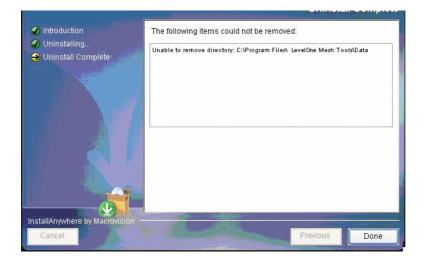
An introduction regarding the uninstallation of the *LevelOne Mesh Management Tool*. Click **Uninstall** to start the process.

## 4.2.2 Step 2: Uninstalling



Uninstallation is in the progress. Once the progress is completed, it will automatically direct you to the next step.

## 4.2.3 Step 3: Uninstall Complete



The software is uninstalled. You may choose to restart the terminal instantly or afterward in order to complete the process.

# 5 How to Use LevelOne Mesh Network Management Tools

## 5.1 Quick Start

First of all, make sure the terminal where you installed your *LevelOne Mesh Network Management Tools* is connected to the network, via Wireless or Wired LAN. Then, launch the NMS at the location where you install it.

Click the **Create Map** button on the toolbar to generate a new map profile. A dialog box would appear to prompt user to enter the name of the new profile. After that, hit the **OK** button to complete the set up. A new map will be inserted into the NMS.

Then, click on the drop-down list on the toolbar of the new profile, where it prompts users to insert the Scan IP Address, the destination IP Address to be scanned. Enter the desired IP and click the button next to the list to save the IP. Finally, select the **Start Scan** button on the map's toolbar, the scan will be initiated and run. The result of the scan will be plotted on the map area. User is free to adjust the position of the found-unit on the map.

Before shutting down the NMS, user can save the profile settings, including the coordinate of the found Mesh AP units on the map, by click on the **Save Map** button on the map toolbar. The saved profile can be loaded directly to the NMS next time using the **Open Map** button on the toolbar.

For further description regarding the functions and features of the *LevelOne Mesh Network Management Tools*, user may refer to the following section.

## 5.2 Software Overview & Features

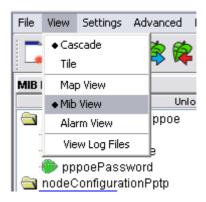
## **5.2.1 Software Layout**

Before we proceed further, let us have an overview at the layout of the NMS. Basically, the *LevelOne Mesh Network Management Tools* is consists of three major sections:

- Map Container
- MIB Reader
- Alarm Viewer

User can switch the view of the NMS by select the tabs at the left bottom corner, or through the menu bar, as illustrated:





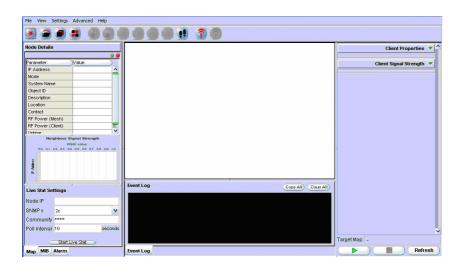
#### 5.2.1.1 Map Container

The *Map Containe*r is the section where user can monitor and manage the mesh network. The network will be displayed in the form of graphical topology map, and the status will be updated periodically.

The center frame of the *Map Container* is the space to plot the topology map. More than one map can be created and run simultaneously. The status of the map will be logged to the status pane at the bottom of the map. Each topology map has its own status pane.

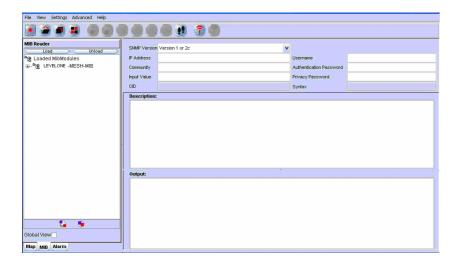
The panel at the west of the map space is the *Node Details* panel. It is used to display the properties of the selected Mesh AP unit on the topology map. The information of the AP will be loaded into the table, and the graph below the table shows the signal strength between the selected AP with its neighbor APs. The column at the bottom of this panel is used to invoke the live stat monitoring feature.

The east panel, meanwhile, is to display the details of the clients associated to the Mesh AP unit. The panel is divided into two parts, the *Client Properties* and *Client Signal Strength* portion. Each portion will be automatically updated every minute, to provide the admin user the live result regarding the clients.



#### 5.2.1.2 MIB Reader

The *MIB Reader* provides user a simple user-interface to retrieve as well as configure the settings of the Mesh AP unit through the standard or vendor proprietary MIB files. With the correct community and password, user can perform the SNMP actions such as SNMPGet, SNMPSet and SNMPTable.

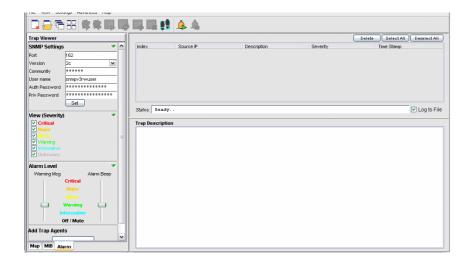


The west pane displays the list of MIB and its tree. User can load and unload MIB file from the desired location. More than one file can be loaded into the *MIB Reader*. In order to read or set an item, expand the MIB tree, select the desired node. Select the SNMP version; fill in the IP Address and other necessary keyword. Then click on the command button (**SnmpGet, SnmpSet, SnmpWalk, Load Table,** etc..) on the toolbar. The output will be shown on the *Output* column.

#### 5.2.1.3 Alarm Viewer

The *Alarm Viewer* is a SNMP trap server. It received the SNMP alarms and notifications directed by the Mesh AP units and display in the table at the center frame. Select the table entry in order to view the description of the trap.

Note that the table is a read-only table, which displays the trap's source IP Address, description, severity and the time when the trap or alarm was caught. These alarms should be deleted once they were reviewed and resolved, by clicking the **Delete** button.



## 5.2.2 Toolbar Reference

This section provides a quick reference for the buttons in the toolbar of the NMS. The description of the toolbar of the NMS is illustrated at the table below:

Button	Name	Function
	Create Map	Create a new topology map profile
	Open Map	Open a pre-saved topology map profile
	View Tile	View the topology map in grid layout
1	View Cascade	View the topology map in cascade layout
	SnmpGet	SnmpGet the data from MIB tree
	SnmpSet	SnmpSet the data from MIB tree
	Load Table	Load the SNMP table from MIB tree
	Refresh Table	Refresh the SNMP table from MIB tree
	Add Table Row	Add a row to SNMP Table
	<b>Del Table Row</b>	Delete a row from SNMP Table
â.â	SnmpWalk	Walk the selected item from the MIB tree
<u></u>	Start Trap	Initiate the Alarm Host system
4	Stop Trap	Stop the Alarm Host system

On the other hand, the following table shows the description of the toolbar of the map container:

Button	Name	Function
	Import	Import an image file to use as the background
800	Background	image of the topology map
	Save Profile	Save the current topology map
<u>an</u> )	Scan Start	Start the network scanning (SNMP Map only)
<b>a</b>	Scan Stop	Stop the network scanning (SNMP Map only)
TVZ.	Initiate Port	Open port to listen to Layer-2 notification
7		(Layer-2 Map only)
1	<b>Close Port</b>	Close Layer-2 notification port (Layer-2 Map
<b>X</b> (1):		only)
	Zoom In	Zoom in the topology map by 25%
	Zoom Out	Zoom out the topology map by 25%
	Zoom Fit	Zoom the topology map to a size that fit the
The same of		screen
P	Lock	Lock the AP units on the map
•	Unlock	Unlock the AP units on the map
	<b>Block List</b>	Open the block list window

## **5.2.3** Features

## **5.2.3.1** Create Map

In the latest version of NMS, two topology maps are available: **SNMP Map** and **Layer-2 Map**. These two types of map look similar. The main difference between them is the method to read the topology information.

• The **SNMP Map** (Layer-3) is the ordinary type, where it uses the SNMP protocol to collect the topology from the nodes discovered, and then plot the map using the collaborate data.

• Whereas the Layer-2 Map opens a specific port to listen for the notification from the nodes, in order to plot the map. Prior to this, user is required to add the information of the NMS (IP Address) to the node. Thus in fact, the Layer-2 Map can receive the notification not only from the layer-2 mode AP, but any other mode as well, as long as the NMS Address table is set.

In order to create a new Topology map profile, user can click on the **Create New** button on the main toolbar, or select *File* > *Create New* from the menu bar. A window would turn out to prompt user for the type and name of the new map. User may select the type of the profile from the drop down list, and enter the name in the provided column.



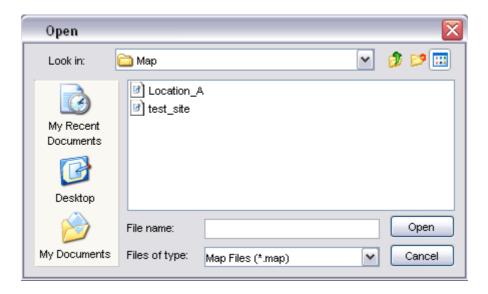
Please be aware that special character such as #, \$, % (except \_), are not allowed to use as the name of the topology map name to avoid data corruption, since the name of the map will be used as the header of their data file. On the other hand, the system also not allow user to create a new profile with the name of the existing map in the NMS.

Hit the **OK** button to proceed, or **Cancel** to close the window.

## **5.2.3.2 Open Map**

In stead of create a brand new topology map, user can re-open the map profile that has been saved previously. Click the **Open Map** button, or select *File* > *Open Map* from menu bar, a file chooser window would appear on the screen, to prompt user to choose a map. Select the desired one, and hit the **Open** button. The profile will be

loaded to the NMS with all its settings.



## **5.2.3.3** Save Map

As mentioned previously, the settings of the map profile can be saved to be loaded in the future. Details of the map, for instance, the coordinate and SNMP passwords of the Mesh AP units on the map, background image and block list, will be saved as a setting file.

In order to save a profile, select the **Save Map** button or File > Save Map from the map container toolbar of that particular map profile you wish to save. Note that if user is trying to save a map profile that has a same name as one of the existing profile, a warning message would appear to get confirmation from the user to overwrite the file. To proceed with the action, click the **OK** button.



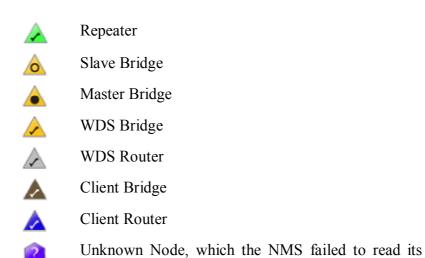
By default, the profile will be saved to the *Map* folder in the program's directory, with the name of the map profile and extension .*map* or .*l2map*.

## 5.2.3.4 Topology Map

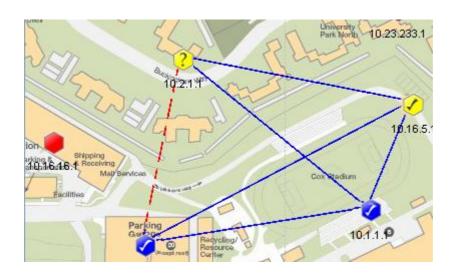
The topology map is actually the graphical representation of the actual Mesh network topology which is being scanned. When a new scan is initiated, the result of the scan will be processed by the NMS, and output to the map.

The AP unit would appear in different colors and shapes:-

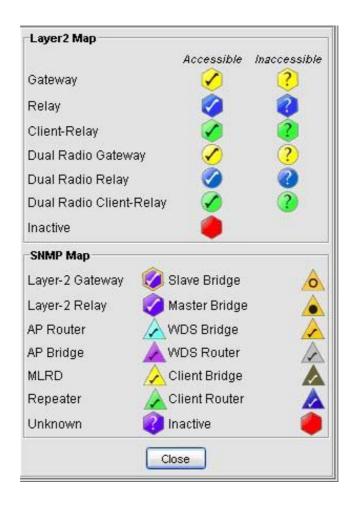
Icon	Indication
•	Inactive AP
<b>✓</b>	Accessible Gateway AP
?	Inaccessible Gateway AP
Ø	Accessible Relay AP
?	Inaccessible Relay AP
<b>Ø</b>	Accessible Client-Relay AP
?	Inaccessible Client-Relay AP
	Layer-2 Gateway AP
	Layer-2 AP, which notified the NMS
<b>✓</b>	Accessible Dual-Radio Gateway AP
?	Inaccessible Dual-Radio Gateway AP
	Accessible Dual-Radio Relay AP
?	Inaccessible Dual-Radio Relay AP
	Accessible Dual-Radio Client Relay AP
?	Inaccessible Dual-Radio Client Relay AP
$\triangle$	AP Bridge
	AP Router
$\triangle$	MLRD



mode



The blue line in between the APs designates the solid link; whereas the red, dashed line shows the indirect link. On the other hand, user may hit the Help > Legend option from the menu bar to view the legend regarding the topology.



All the icon, as well as the type of the link describes above are default item. They can be customized through the <u>customization tool</u> according to the administrator preference.

Occasionally, user may observe some inaccessible node (indicated by "?" sign) from the map. These nodes are actually discovered by its neighbor node. The NMS, however, failed to read the node's content through SNMP. Normally, this is caused by the SNMP community or password used by the NMS is not matched with the node. It could also happen if the SNMP feature is disabled by the user at the firmware, or the physical signal strength between the NMS host and the node is weak enough that results the data packet is dropped.

#### 5.2.3.5 Set up New Scan (Layer-3)

In order to set up a new scan for a SNMP topology map, click on the **Start Scan** button, or select Map > Start Scan from the menu bar. Conversely, hit the **Stop Scan** button or select Map > Stop Scan to halt the scanning process. The status of the map will be updated periodically, hence whenever there is a change in the network, user might be able to monitor via the NMS. The status bar at the bottom of the map displays the status of the scan.

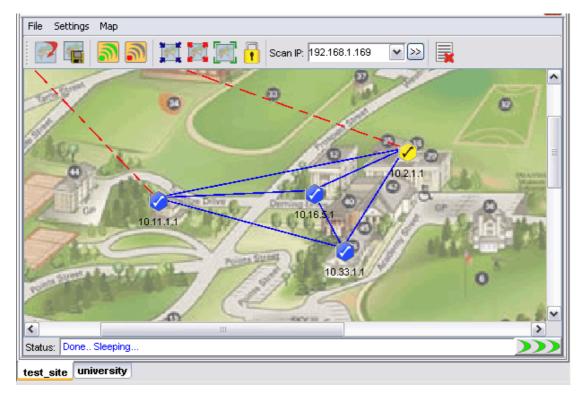
On the other hand, in order to set up a new scan for the Layer-2 topology map, click on the **Initiate Port** button, or select Map > Initiate Port from the menu bar. The map will receive the notification sent by the AP and plot the topology on the map. Conversely, hit the **Close Port** button or select Map > Close Port from the menu bar to stop listen to the notification.

Every new found Mesh AP unit will be place on the right top angle on the map, with zero coordinate. Then user is free to move the AP unit around the map. Once user completes the positioning, save the map, and the system will remember the new coordinates in the future scan.

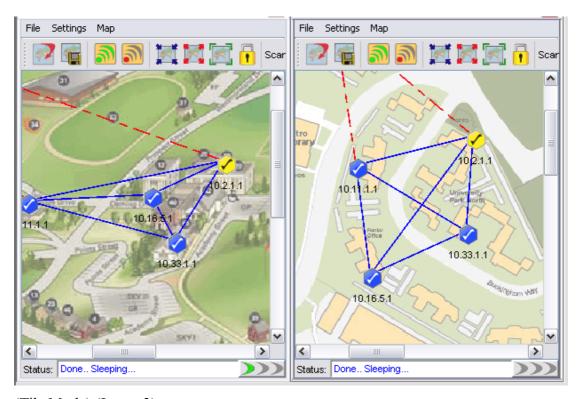
#### **5.2.3.6 Map View** (Layer-3)

More than one topology map can be loaded to the NMS at the same time. By default, the maps are viewed in cascade mode, where user needs to click on the tab at the bottom to switch the map to view.

In order to change the view type, click the **Tile** button on the main toolbar, or select *View* > *Tile* from the menu bar. The tile mode arranges the topology maps in a grid layout. To convert the view mode to cascade, hit the **Cascade** button, or *View* > *Cascade*. The following figures illustrate the difference between the two modes.



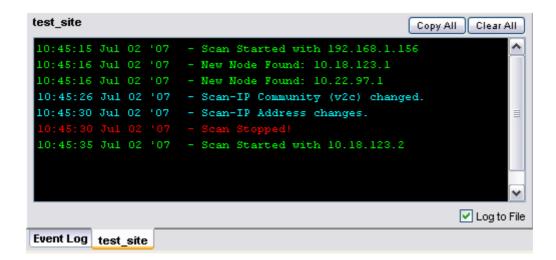
(Cascade mode) (Layer-3)



(Tile Mode) (Layer-3)

#### **5.2.3.7 Status Pane**

The status pane is located at the bottom of the map container. It displays the nodes' status with the time and date; enable users to keep track of the changes in the topology.



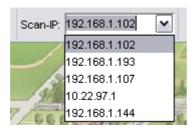
The type of message can be varied by the color of the text. Green text indicating positive message such as scan started or nodes found; red text shows the negative message such as nodes down or timeout; whereas cyan text displaying system message, for instance, system settings changed.

The **Copy All** and **Clear All** buttons on the top of the pane performs the copy and delete text action in the status pane. Tick the checkbox at the bottom to log the status message to the alarm log file, which will be saved to the folder *Alarm\_Log* at the install directory.

#### **5.2.3.8 Scan IP Address** (Layer-3)

The *Scan IP Address* is the IP Address that the scanning process uses when initiate a scan for a SNMP Map.

User might enter the IP Address at the drop down list, or choose from the list. In order to apply the new *Scan IP*, user is required to restart the network scanning. (A running scan will be stopped when a new IP Address is selected.)



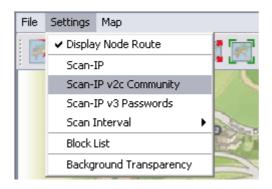
On the other hand, the *Scan IP* can also be set by selecting *Settings > Scan IP* from the map container's toolbar. A window would appear to prompt user for the new IP Address. Hit the **OK** button to apply the change.



## **5.2.3.9 SNMP Community / Passwords (for Scan-IP)** (Layer-3)

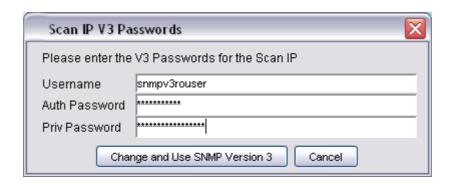
The *LevelOne Mesh Network Management Tools* use the SNMP method to read the topology of the network. There are two types of SNMP key used for the topology scan, which are the Scan-IP key and the AP Unit key. More details about the latter please click <u>here</u>.

Commonly, the use of SNMP varies by its version. If a user select version 2c, the SNMP key to use is a community; on the other hand, if version 3 is used, the SNMP key will be a SNMPv3 username, with its corresponding authentication password and privacy pass phrase. As you can see throughout this document, every feature that implements SNMP will have both options (use version 2c or 3).

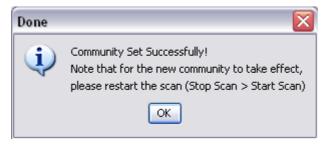


Basically, the Scan-IP key is the SNMP key that used for the Scan-IP which initiates the scan. In order to configure the community of the Scan-IP, select *Settings* > *Scan-IP v2c Community* from the map container menu. On the other hand, select *Settings* > *Scan-IP v3 Passwords* to change the SNMP version 3 Passwords. A window would turn up to prompt user for the new key(s).





Press Change and Use SNMP Version X button to proceed. If the change is successfully, the following dialog box would appear, to remind user to reset the scan in order to let the new community or passwords to take effect.



The default value for Scan-IP:

Community: public

Username: *snmpv3rouser* 

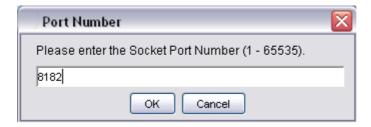
Password: snmpv3password

Passphrase: snmpv3passphrase

### **5.2.3.10 Socket Port** (Layer-3)

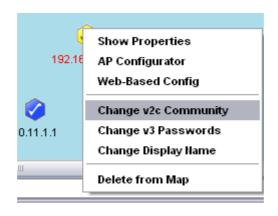
The notification of an AP node is sent according to its <u>NMS Address Table</u>. The table defines the IP Address and port number of the destination (NMS). For instance, if the admin has added a table entry with port number 8000 at the AP, the NMS user can change the socket port number to 8000 in order to receive the notification.

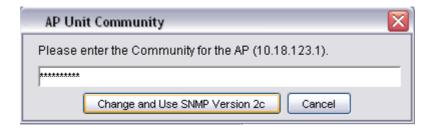
In order to update the socket port, select *Settings* > *Socket Port* from the menu bar. A dialog box would appear on the screen to prompt for the port number, which range from 1 to 65535. Hit **OK** to confirm the change.



## **5.2.3.11** SNMP Community / Passwords (for AP Unit) (Layer-3)

In case if a Mesh AP utilizes a different community or passwords from the others, the NMS might fail to read the topology from it. Hence, user might need to edit the individual AP unit SNMP keys, by right-click the desired active node. Select *Change v2c Community* from the popup menu to change the community; or click *Change v3 Passwords* to change the v3 keys; enter the correct value in the dialog box and click **Change and Use SNMP Version X**.







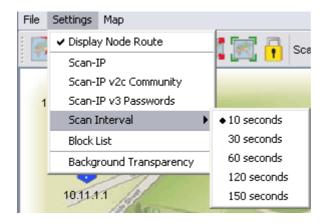
Note that the AP Unit Keys is also used for read the <u>Node Details</u> and <u>Client Properties</u>. The default SNMP version and keys of the Mesh AP is inherited from the Scan-IP that found them.

### **5.2.3.12** Scan Interval (Layer-3)

The scan interval defines the time interval between every round of scanning. By default, the NMS will sleep for 10 seconds once a network scan is completed. User may change the time interval by select *Settings* > *Scan Interval*, and choose the desired time interval. The available options:

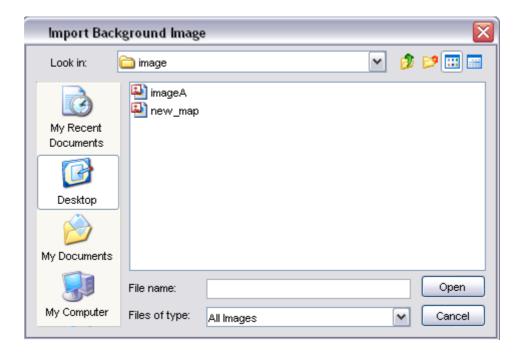
- 10 seconds
- 30 seconds
- 60 seconds
- 120 seconds
- 150 seconds

The changes will take effect immediately.



## **5.2.3.13** Import Background Image

User can change the background of the topology map by import any desired image file from other resource. Click on the **Import Background Image** button, or select *File > Import Background* from the map container's menu bar. A file chooser window would appear, to prompt user for the image file that wished to import.



After select a image file (.jpg, .gif, .png ..etc), click the **Open** button. The new image will be loaded into the topology map.

## **5.2.3.14** Map Print

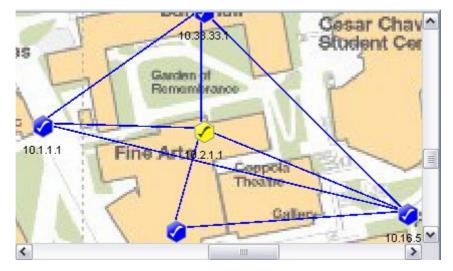


The NMS also provide the printing feature, where user is able to print the whole map by just select the *File* > *Print Map* option from the Map Container menu bar. Then it will redirect the map to the printer connected to the terminal where you run the NMS.

## **5.2.3.15** Map Zoom

As a graphical solution for a network system, the *LevelOne Mesh Network Management Tools* provides the zooming feature for the user to manage the topology map more efficiency. Three options are available: *Zoom In, Zoom out* and *Zoom Fit*.

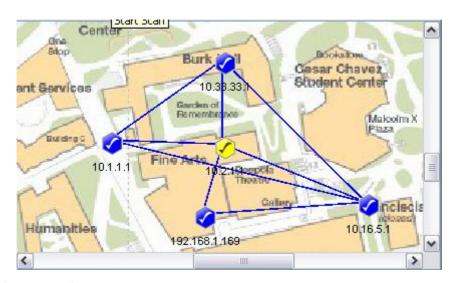
The *Zoom In* and *Zoom Out* feature enable user to enlarge and minimize, respectively, at the scale of 25%. Whereas the *Zoom Fit* feature will resize the topology map to the most suitable size to fit in the screen. The following figures illustrate the effect of the zoom features.



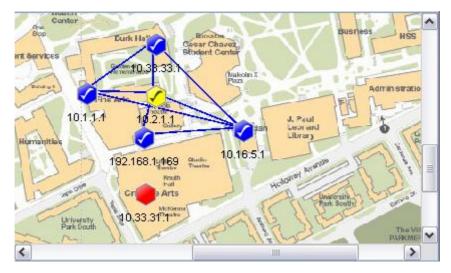
(Original size)



(Zoom In)



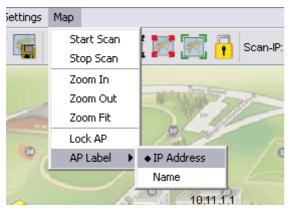
(Zoom Out)

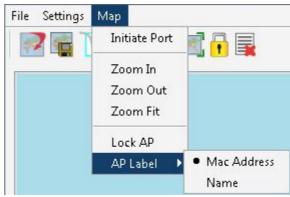


(Zoom Fit)

## 5.2.3.16 Node Label (Layer-3/Layer-2)

When a topology is plotted on the NMS map, user might wish to display the nodes label with something else instead of the IP Address (or MAC Address for Layer-2 map). In order to change the label view of the topology, select Map > AP Label from the topology map menu bar. Two options are available: IP Address and Name.





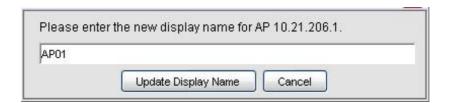




By default, when a new node is found and added into the map, its initial name is "Undefined". Therefore, if user is wish to update the name of the specific node, right-click on the node, and select *Change Display Name* from the popup menu.



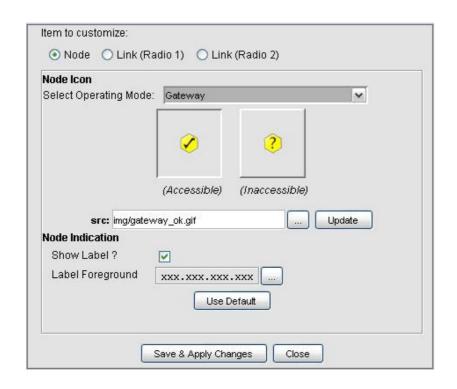
Following the step, a dialog box would popup to prompt user to enter the desired name for the specific node. Click **Update Display Name** button to complete the step.

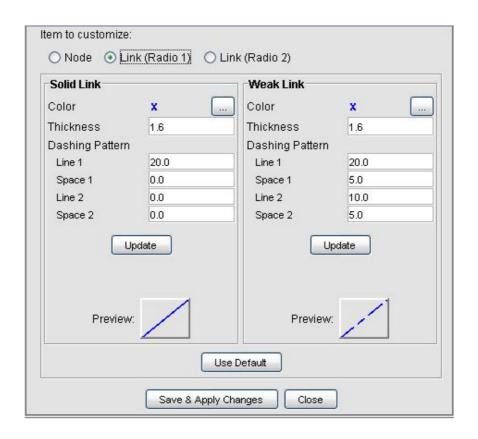


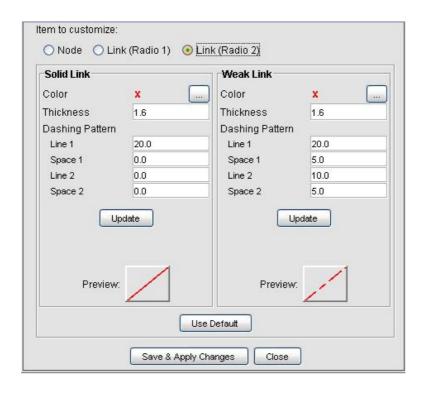
#### 5.2.3.17 Customize Map

This feature provides user the flexibility to change the look and feel of the topology map, by replacing the existing AP unit icon and the links between AP in the map. User can import their custom-made icon, or adjust the color to fit their visual requirement.

The customization can be divided to three parts, the *Node*, *Link* (*Radio 1*) and *Link* (*Radio 2*). The method is straight forward. Select *Settings* > *Customized Map* from the NMS menu bar, to invoke the Map Customization Tool window, as illustrated.







At the *Node* part, user may select the icon that need to be updated from the drop down list. The item in the list includes every operating mode that recognized by the NMS. After that, fill in the path of the new image at the **src** column (or click the "..." button to choose from the file chooser window). Hit the **Update** button to update the new image icon. Besides, user can also decide whether to show the indication of the AP-unit, which could be IP Address or MAC Address, by using the available checkbox; and alter the foreground color of the IP Address using the "..." button to select a desired color from the popup window. Hit the **Save & Apply Changes** button to commit the changes. The **Use Default** button enables the user to restore the default settings of the AP unit look and feel.

Meanwhile, in order to change the style of the link, switch the *Map Customization Tool* to the *Link* page. Note the *Link (Radio 2)* is an optional case for APs that are Dual Radio mode. User can change the color by hitting the "..." button to select a desired color from the popup window. Then key in the thickness of the link and its dashing pattern. The dashing pattern defines the way the dashed link look like. The following table explains how to use the dashing pattern. After fill in the data, user may click the **Update** button to update the image at the preview. Once confirm the changes, select the **Save & Apply Changes** button to commit the change.

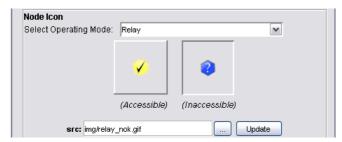
Pattern (line1, space1, line2, space2)	Preview
20, 0, 0, 0	
20, 10, 20, 10	
5, 10, 5, 10	
20, 3, 10, 3	
20, 10, 30, 5	

Here is an example to show the effect of the map customization.

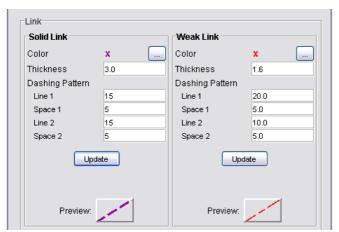
# a) The original map



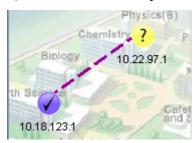
b) Select Map Customization Tool and change the gateway & relay icon



c) Switch to Link (Radio 1) page and edit the attributes



d) The customized map will look like this now.

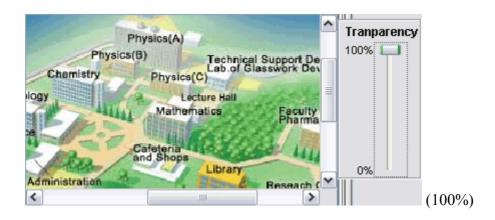


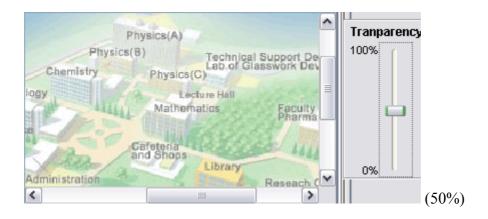
Note that, the changes of the AP unit node and link applies to every map created or opened on the NMS.

#### **5.2.3.18** Background Image Transparency

This is a special tool used to adjust the opacity of the background image of the topology map. Select *Settings* > *Background Transparency* from the map container menu bar to allow users to alter the transparency of the background to a level that the APs and links are clear to view.

View the following figures to see the effect of the transparency tool.







The tool will be closed automatically when it loses focus (mouse click anywhere out from the tool).

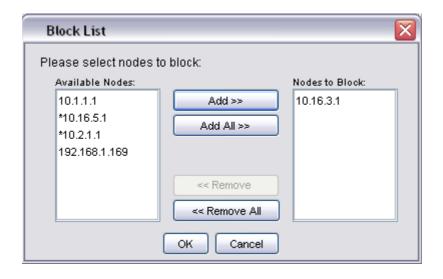
### **5.2.3.19** Block List

The *Block List* offers the NMS users a filtering tool in the topology map. User can define the IP Address to block, once the AP is blocked, it will be removed from the topology map, and will not be added to the map even if it is detected by the NMS.

To move an IP to the block list, click the **Block List** button on the toolbar, or select *Settings* > *Block List* from the menu bar. A window will emerge, as shown by the figure above. Then user can choose the node to block from the *Available Nodes* column. Select the IP, and hit the **Add** button. The IP will be move over to the *Nodes* to *Block* column. On the other hand, if user wishes to undo the step, use the **Remove** button to move the IP back to the available list.

The **Add All** and **Remove All** button perform the same operation by moving every IPs in the list. Finally, hit the **OK** button to commit the change. (*Note: asterisk in the list shows the IP is a gateway node*).

The blocked IP Address will be saved into the map setting file when the user saves the topology map. Hence the IP will still be blocked when the current map profile reload in the future.



#### **5.2.3.20** Lock / Unlock

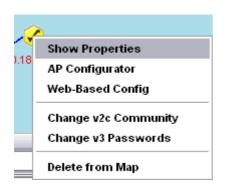
This feature is intended to prevent the user from dragging the node away from its current position accidentally. User can select Map > Lock AP from the menu bar or use the **Lock AP** button on the toolbar to lock up the nodes on the map.



Conversely, click the *Map > Unlock AP* or **Unlock AP** button on the toolbar to release the lock. Hence, once user has complete positions the nodes, turn on the lock.

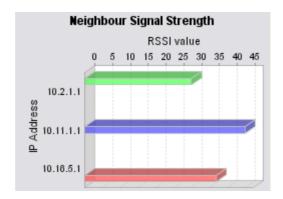
#### **5.2.3.21** Node details

The table next to the map container is the node details table. The table displays the properties of the selected Mesh AP unit. In order to load the data, user can double-click on an active unit (gateway or relay or client-relay), or right click then choose the *Show Properties* item from the popup menu.





As mentioned previously, the NMS use the SNMP method to read the data. Hence if the data is failed to load, you may check the SNMP Community or Passwords. The two small circles on the top of the table indicate the status of the table. If the green circle is light up, it shows the table is loaded completely; if the orange circle is light up, it means the table is loading the data, else if the circle to turn to red color, it indicates that the data loading is failed.

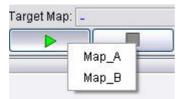


On the other hand, the bar chart at the bottom of the table displaying the signal strength (in RSSI) between the selected AP and all its neighbor nodes. The scale of the chart can be enlarged by dragging the desired range of x-axis. Drag backward to reset the chart.

#### **5.2.3.22** Client Properties

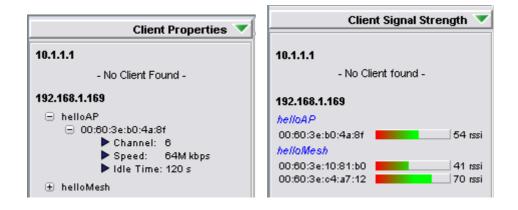
The client properties panel is located at the other side of the map container. In order to initiate the NMS to download the client details, hit on the **Start** button at the bottom of the panel. In case if there is more than one map is running, a menu would popup to

prompt user to select which map to be targeted. Once selected, the scanning will be started instantly.



The automatic refresh feature of the client properties panel enable the admin uses the live information regarding the clients associated to the Mesh AP unit discovered by the NMS. The panel will be refreshed once per minute. On the other hand, if user wishes to refresh the panel manually, simply click the **Refresh** button at the bottom of the panel. While the downloading is in progress, the buttons will be replaced by a progress bar, showing the status of the process. The NMS will download the information from every single node in the target map discovered. To stop the scan, simply hit on the **Stop** button. The *Target Map* column displays the name of the map where the client panel is scanning.

The panel is divided into two portions, the *Client Properties* and *Client Signal Strength*. The *Client Properties* portion display the details regarding the client, for instance the MAC Address, channel number, link speed and the idle time. In the case if there is no client associated to the AP, a message "*No Client Found*" will be displayed instead.

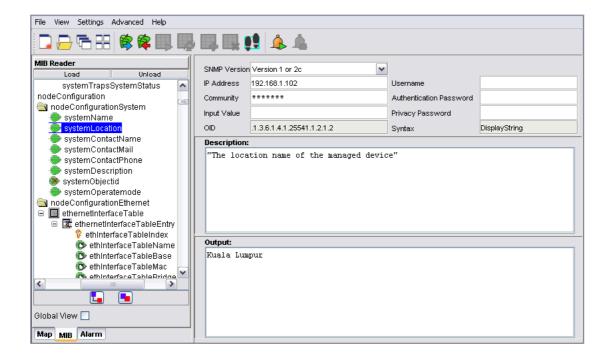


On the other hand, the *Client Signal Strength* panel displays the signal strength of the clients associated to the AP, in the unit of rssi. Similarly, if there is no client

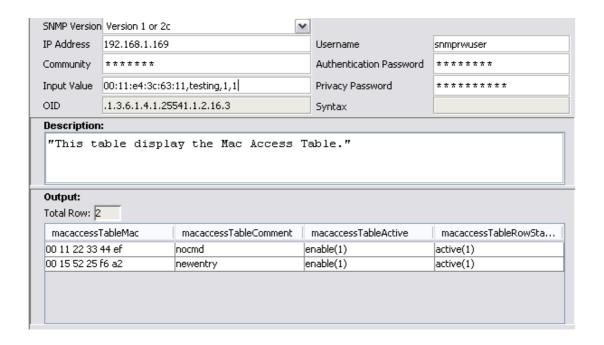
associated to the AP, a message "No Client Found" will be shown.

### 5.2.3.23 Get/Set using MIB Reader

This section describes briefly about the usage of the MIB Reader of the LevelOne Mesh Network Management Tools.



As illustrated, the center frame of the *MIB Reader* consists of three parts, SNMP keywords, description area and output area. The SNMP keywords portion is the area where user fills in the necessary parameter that need to perform any SNMP action. For instance, if the SNMP version to use is version 1 or 2c, then the *Community* is the required field; else if version 3 is selected, then user need to fill in the *username*, *authentication password*, and *privacy password* fields. The *Input Value* field is used when user wish to execute the SNMP Set command.



The *Description* area displays the description of the selected MIB tree node; whereas the *Output* area prints out the output of the SNMP action.

#### • Get Action

- 1. Select any tree node (make sure it is either read-only or read-write type)
- 2. Fill in the required parameter according to the version of SNMP to use.
- 3. Click the **Get** button on the toolbar.
- 4. The output should now display at the *Output* area.

#### Set Action

- 1. Select any tree node (only read-write type)
- 2. Fill in the required parameter according to the version of SNMP to use.
- 3. Enter the value to be set at the *Input Value* column. You may refer the *Syntax* column to ensure the type of the input (eg: Integer, DisplayString..).
- 4. Click the **Set** button on the toolbar.
- 5. The *Output* area will display the result of the action, either "(Set Successfully...)" or "(Set Failed...)".

#### Read Table Action

1. Select a table tree node

- 2. Fill in the required parameter according to the version of SNMP to use.
- 3. Click the **Load Table** button on the toolbar.
- 4. The *Output* field should display the whole table now.
- 5. Use the **Refresh Table** to reload the table.

#### • Add Table Row Action

- 1. Repeat the first three steps of *Read Table Action*
- 2. Then enter the table values in the *Input Value* field. Values are separated by a comma (,). (see the following figure)
- 3. Click the **Add Table Row** button on the toolbar.
- 4. The new entry should be added to the table.

#### • Delete Table Row Action

- 1. Repeat the first three steps of *Read Table Action*
- 2. Select the entry that you wish to remove from the table.
- 3. Click the **Delete Row** button on the toolbar.
- 4. A popup window would appear to ask for your confirmation to delete the selected entry. Hit **OK** to proceed.
- 5. The selected entry should be removed from the table.

#### • Snmp Walk Action

- 1. Select any tree node. (It can be a table, scalar or even the main node)
- 2. Fill in the required parameter according to the version of SNMP to use.
- 3. Click the **SnmpWalk** button on the toolbar.
- 4. The output should now display at the *Output* area. It could take some time to fetch all the data if the selected data is large.

Note: Please try to avoid Add or Delete the SNMP Table entry of the customized-MIB, since there are some tables which are internally correlated, such as VLAN table and Wireless table. Setting the table incorrectly would cause severe corruption in the system.

#### 5.2.3.24 Load/Unload MIB

The *MIB Reader* of the NMS includes the feature to load and unload the MIB file from other resource. Therefore, instead of the customized MIB, user can load other standard MIB into the *MIB Reader* as well to read the parameter of the managed device

In order to load a MIB, click on the **Load** button on the top of the MIB tree. A file chooser window would popup, to prompt user to enter the desired MIB file. Click **Open** to load the file.

On the other hand, the **Unload** button next to the **Load** button would unload the existing MIB in the tree. Select the unwanted MIB, click on the **Unload** button. A confirmation dialog box would turn up, to get confirmation from the user to remove the selected MIB. Click the **Yes** button to proceed.

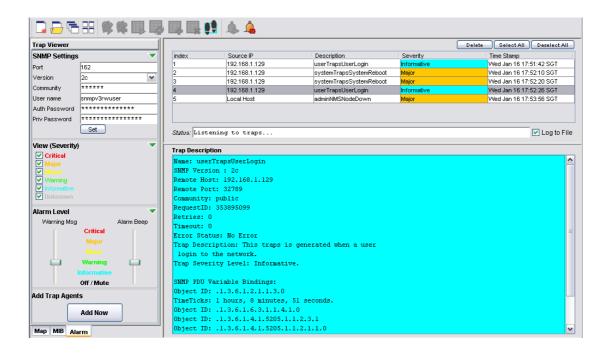


#### **5.2.3.25** Alarm Table

The *Alarm Table* of the *LevelOne Mesh Network Management Tools* enable user to check on the traps and notifications caught by the trap receiver. The entries are read-only, and shall be deleted once they were resolved or reviewed.

In order to start listen to the traps, hit the **Start** button at the toolbar or select *Settings* > *Start Trap* from the menu bar. Select the **Stop** button, or *Settings* > *Stop Trap* to stop the trap listener. User can change the SNMP Trap community or passwords at the available columns and hit the **Set** button. The checkboxes at the bottom of the settings section are the table filtering options. Clear the selection of the checkbox to hide the relative entry in the trap table. Each level of severity is represented by a different color.

Select any entry from the alarm table, its description will be displayed at the *Trap Description* area at the bottom of the table. If you wish to remove the selected entry, click on the **Delete** button.



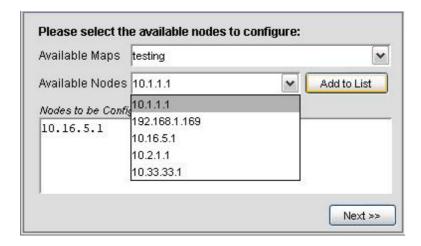
The Alarm Level area is to enable the user to determine the level of the warning message popup and the alarm beep sound. User may drag the slider to alter the level. For instance, drag the slider of the warning message to *Minor*, the warning message would not popup if the level of the alarm received is *Warning* or *Informational*. The following figures illustrate the example of Warning Message, which will be displayed at the left bottom corner of the screen when the trap is received.



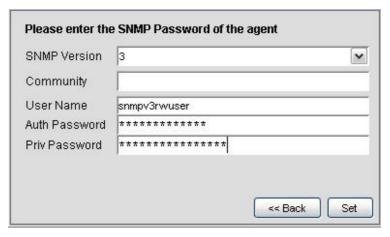
### 5.2.3.26 Add Trap Agent

This feature is a wizard window, intended to assist the user to set one, or more than one node to be the trap agent of the host system at the NMS, simultaneously.

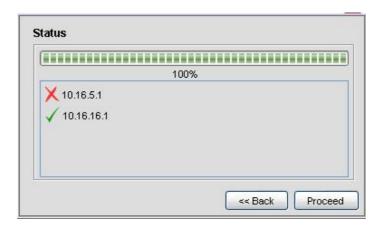
Hit the **Add Now** button at the trap viewer mode, to invoke the wizard. At the first page of the wizard, user will be prompt to enter the IP Address of the desired nodes, to be set as alarm agent. User can enter the IP Address manually, or select from the drop down list provided. Click **Next** to proceed.



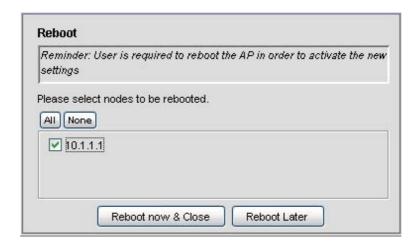
Then, enter the required SNMP keywords, such as version and community. Click **Set** to proceed or **Back** to back to the first step.



Once the configuration is done, click **Proceed** button to proceed to reboot page, or **Back** to the previous page.



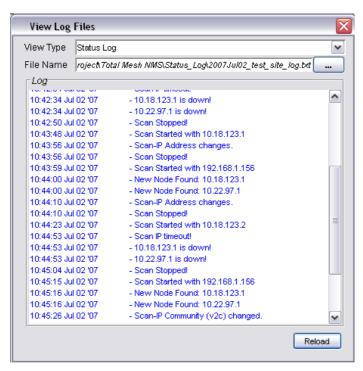
If **Proceed** is pressed, the following page will be displayed. User may select the IP Address of the node configured just now to be rebooted. In case if user is wished to reboot the device manually afterwards, click **Reboot Later**. On the other hand, hit the **Reboot now & Close** button to start reboot the devices.



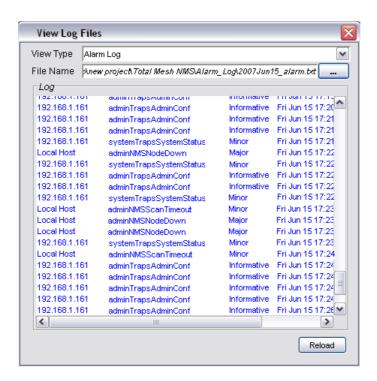
Once the AP unit is rebooted completely, it will contain the information of the Alarm Host System in the NMS. Hence, it will redirect the alarm message and notification to the NMS when there is any.

### **5.2.3.27 View Log Files**

There is a feature in the NMS allow the user to back-track the log files of the system. Select *View > View Log Files* from the NMS menu bar to invoke a new dialog box, as shown at the following figures.

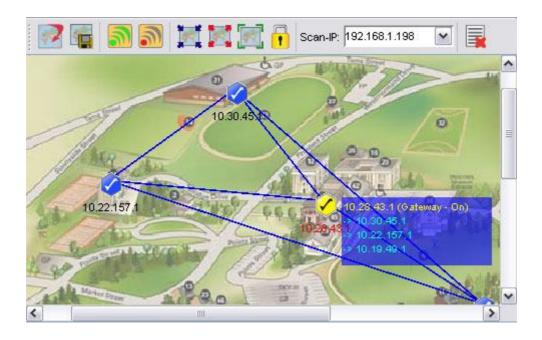


Then user can select the type of log to view, including Status Log and Alarm Log. Key in the desired file name, or hit the button next to the column to select the file, and select the **Reload** button to load the content of the file.

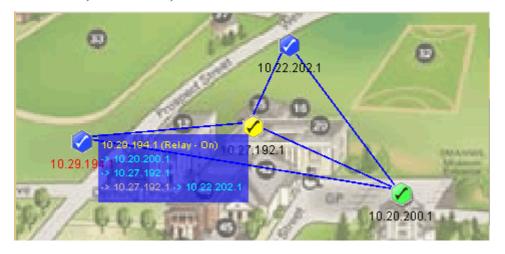


#### **5.2.3.28** Show Route

When user moves the mouse over the plotted AP unit on the topology map, a small blue dialog would appear on the screen, displaying the routes of the selected unit. The route describes how the AP link to the other nodes in the same mesh network, as illustrated by the figure below.



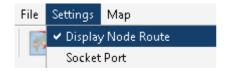
The figure above shows the node 10.28.43.1 is currently connected directly (in blue font) to 10.30.45.1, 10.22.157.1, and 10.19.49.1.



Whereas the figure above illustrates how the routes are displayed when nodes are not directly connected. From the example, node 10.29.194.1 and 10.22.202.1 are not

directly connected. Instead, the connection between them is established via node 10.27.192.1 (red color font), according to the route box.

If user would like to disable this feature, please select *Settings > Display Node Route* from the map container menu bar.



#### 5.2.3.29 Create VPN Connection

If user would like to scan a network through the backbone line (WAN), a VPN Connection is required in order to create the communication link between the NMS and the Mesh APs discovered through a VPN Server.

To create a new VPN Connection, use the *New Connection wizard* of Windows. In order to start-up the wizard, open the *Network Connections* Page (*Start Menu* > *Control Panel* > *Network Connections*), then select *New Connection Wizard*. When the wizard turn up, follow the following steps to do the set up: (\*refer to the following screen shots)

Introduction – Welcome page of the wizard



 Network Connection Type – Select Connect to the network at my workplace and click Next button



 Network Connection – Select Virtual Private Network and click the Next button



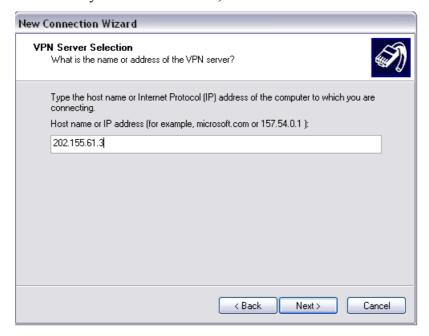
Connection Name – Enter a desired Connection Name and hit the Next button



■ Public Network – Select *Do not dial initial connection* and press **Next** button



VPN Server Selection – Enter the host name or the IP Address of the VPN
 Server that you wish to connect, and click the Next button



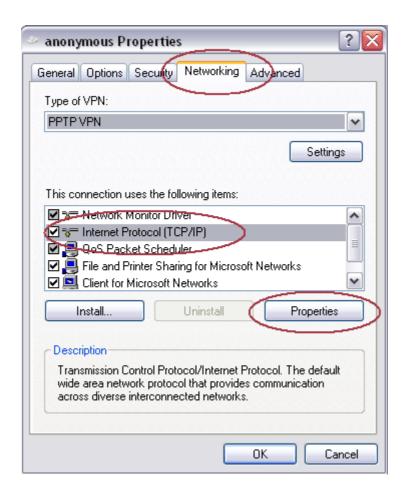
■ Complete – Click **Finish** to complete the set up

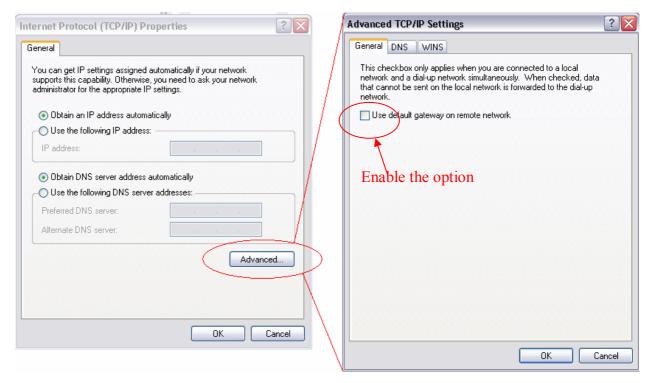
After the shortcut is created, user is required to go to the *Properties* page, by right-click on the shortcut icon, and then choose from the popup menu. Alternatively, it can be opened from the *Connect* page, as shown:



At the Connection Properties window, perform the following steps:

- Select the *Networking Tab* at the top of the page
- Select the *Internet Protocol (TCP/IP)* from the available list
- Hit the Properties button to configure the item's properties
- At the TCP/IP Properties window, select the Advanced.. button, another window (Advanced TCP/IP Settings) would appear.
- At this window, make sure the *Use default gateway on remote network* option is checked and click the **OK** button.





The configuration of the VPN is done.

### 5.2.3.30 Configure Mesh APs

Two methods are available to configure the Mesh AP unit remotely via the NMS,: thru Web-based Configuration Page or launch the *AP Configurator*. In order to invoke any of these two methods, right click on any of the active Mesh AP unit on the topology map (gateway or relay). A popup menu would appear, as shown:



Select the *AP Configurator* or *Web-Based Config* option. The following figure shows the screenshot of the Web-based Configuration page.

If the *AP Configurator* is selected instead, a window would appear to prompt user for the SNMP password and community, as shown:



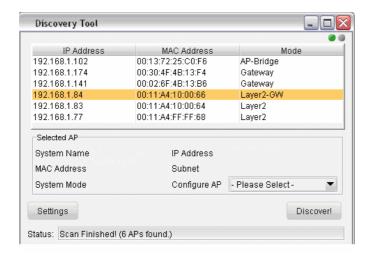
(Version 1 and 2C)



(Version 3)

After enter the required passwords, click the **Proceed** button to initiate the *AP Configurator*. If the password is incorrect, an error message will show on the screen and urge user to reenter the password accurately. For more details regarding the AP Configurator, please refer to the <u>next section</u>.

#### 5.2.3.31 Discovery Tool



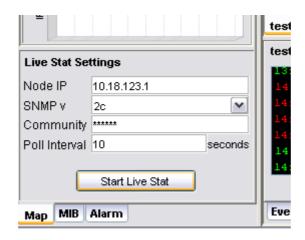
The discovery tool is an advance feature added to the NMS. Its main function is used to discover the recognized AP unit locating in the same subnet. Hit the **Discover** button at the bottom to initiate the scan. The APs found throughout the process will be displayed on the table.

User may click on the entry on the table to view the information regarding the AP, such as system name, MAC address and so forth. Further more, the selected unit can be configured by using the drop-down list at the top of the **Discover** button, to open the AP-Configurator or Web-based configuration page.

#### 5.2.3.32 View Interface and Client Live Statistic

The new feature added in the latest version of NMS, provides user a graphical and readable statistic table regarding the target Mesh AP unit. The information that monitored by the live stat portion includes the interfaces throughput, clients' throughput, as well as the memory status.

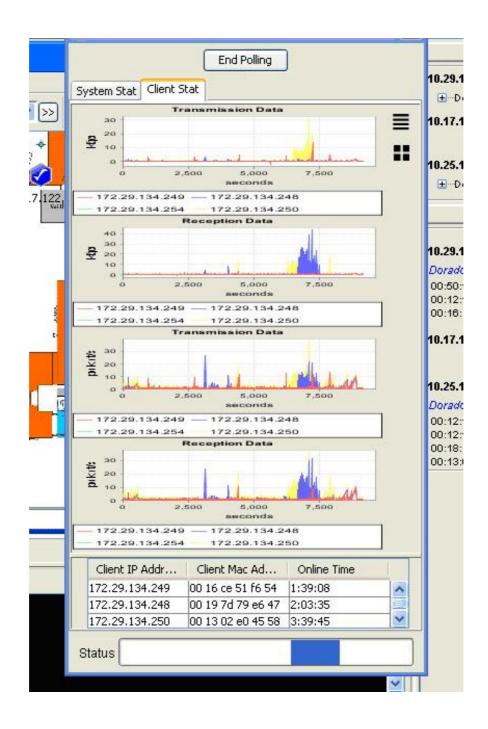
In order to invoke the live stat window, switch the NMS to the Map Container view, and then look for the Live Stat Settings portion at the left bottom corner. User may enter the IP Address of the target node (or just click on the node on the map to load the IP) to be monitored, and its corresponding SNMP Key. Hit the **Start Live Stat** button to initiate the window.



At the popup live stat window, click the Start Polling button at the top to start the live stat. The window consists of two parts: the System Stat and the Client Stat. The System Stat page displays the memory status of the system and the statistic of the interfaces throughput. The table will be updated at a certain interval, which is set by the Poll Interval field at the Live Stat Settings corner.



The second page shows the throughput statistic of every client that associated to target node. The results of the transmission and reception data packet rate are displayed in the form of graph. The table at the bottom of the graphs tabulates the client list with their respective MAC Address and online time. To stop the polling process, click the **End Polling** button at the top.



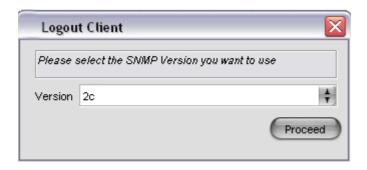
### 5.2.3.33 Logout Client

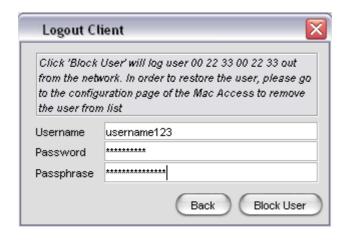
At the latest version of the NMS, the administrator is able to log out and block the user from accessing the network, by using the **Logout and Block user** button at the Live Stat Window

In order to remove the client, user must run the Live Stat Window. In the Client Stat portion, the table at the bottom lists the client that has log on to the network. Select the client (Mac Address) that to be removed, and hit the **Logout and Block user** button.



A window would appear on the screen to prompt user for the SNMP version to use and its corresponding community or passwords. Click the **Block User** button once completed the step, and the selected client will be removed from the active client table, and added into the MAC Access Table.

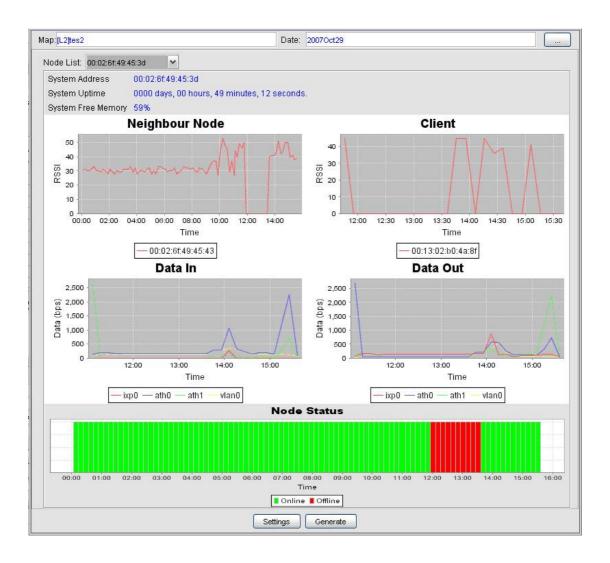




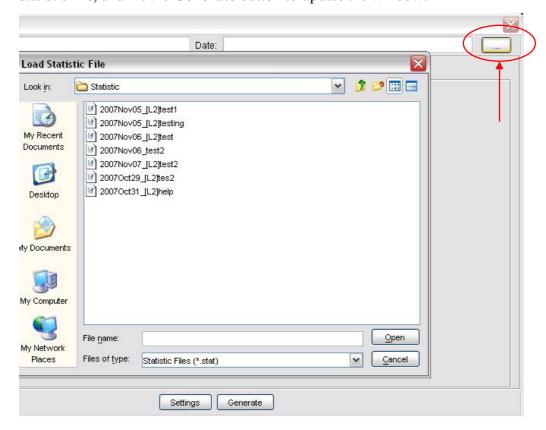
### **5.2.3.34** Performance Analysis

Since version 2.3, the feature of generate a performance summary of the network have been added into the NMS. The network analysis is generated automatically once a topology map (SNMP or Layer-2) is initiated. The reading will be refreshed at a certain interval.

In order to open the analysis report of the running topology map, select *File* > *Performance Analysis* from the map menu bar. The figure below illustrates the performance analysis:



On the other hand, if user wishes to view the reports saved previously, select Advanced > Performance Analysis from the NMS menu bar. Hit the "..." button on the top to explore the desired file from the statistic directory. Choose the desired statistic file, and hit the **Generate** button to update the window.



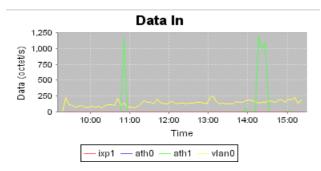
The following information that capture by the report:

- 1. Neighbor nodes signal strength
- 2. Client signal strength
- 3. Data throughput (In & Out)
- 4. Node Status
- 5. Memory Status and Uptime

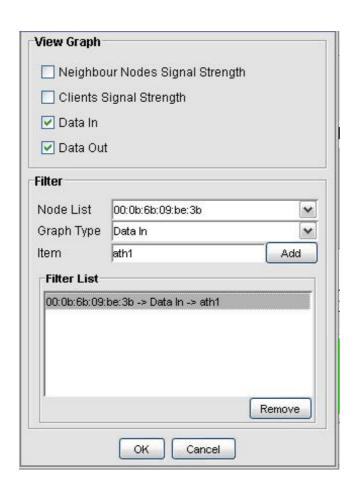
Use the drop down list on the top to view the analysis of another node.

The **Settings** button of the performance analysis enable user to edit the view of the graphs in the window. User can decide to hide or show the information, and use the filter list to filter the unwanted data.

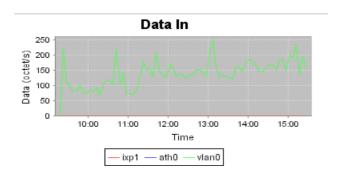
For instance, given the *Data In* graph of node 00:0b:6b:09:be:3b,



In order to remove the *ath1* line from the graph, open the setting window. At the filter portion, choose the node name (00:0b:6b:09:be:3b in this case) from the drop down list. Next, select the graph to filter, which is *Data In*. Then, key in the item to be filtered, which is "ath1", in the Item field. Once completed, click the **Add** button, and press **OK** to load the settings.



The line of "ath1" has been hidden and the graph would look like this now:



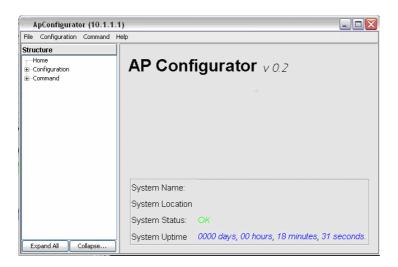
# 6 Configure the Mesh AP using AP Configurator

### **6.1.1** Overview of AP Configurator

One of the main features of the *LevelOne Mesh Network Management Tools* is its ability to configure the Mesh AP remotely. In stead of the Web-Based Configuration page, user can use the application software that designed specifically for the configuration of the Mesh AP, namely the *AP Configurator*.

The *AP Configurator* utilizes the SNMP protocol to connect the user's terminal with the AP over the network. The *AP Configurator* supports all SNMP version 1, 2C and 3 over UDP. User may read and write the settings of the hardware through the SNMP agent running on the device.

The figure below illustrates the screenshot of the *AP Configurator*:



# 6.1.2 How to use AP Configurator

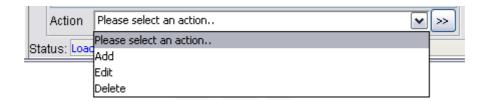
This section briefly explains how to configure the AP with the AP Configurator commonly. Before we proceed, let us have a quick view over the layout of the user interface. Thru the image at above, there is a tree at the west of the software. The tree lists all the configuration items in the AP. Click on the item that you wish to view or alter; the relative page will be loaded in the center frame. On the other hand, the menu

bar on the top of the software can be used to open the configuration page as well.

There is a status bar at the bottom of the page, where it displays the status of the data loading and setting. In order to set the scalar values, perform the change, and click on the **Save Changes** button. The **Cancel** button is to close the configuration page.



In case to configure any table data, notice that there is a *Status* drop-down list at the bottom of every table, as shown:



Select the type of action you would like to perform: add, edit or delete a table row. Then, click the ">>" button next to the drop-down list. For add and edit operation, an extra area will appear at the bottom of the drop down list, where it enable user to enter the table data. Hit the **Add** or **Edit** button to complete the operation. The area can be closed by selecting the "X" button at the top right corner.



For delete action instead, select the table entry that wanted to be removed, click the ">>" button next to the drop-down list. A warning message would appear to prompt

user for their confirmation to proceed with the operation. Hit Yes to proceed.

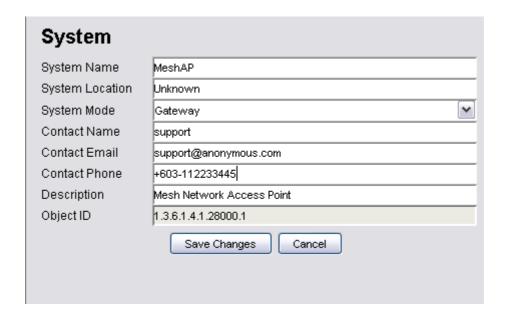


The **Refresh** button at the top of every table is used to reload the table.

# 6.1.3 Configure the Mesh AP

At this section, we will look into every configuration pages of the Mesh AP one by one, and briefly describe the parameters in the pages.

### **6.1.3.1** System > System



The System page is the general settings page of the AP.

### Parameters:

- 1) System Name
  - The generic name of the Mesh AP unit.
  - Data type: Display String
- 2) System Location
  - The generic physical location name of the Mesh AP Unit
  - Data type: Display String
- 3) System Mode
  - The operation mode of the Mesh AP unit, either gateway or relay or client-relay.

## 4) Contact Name

- The name of the contact person / network administrator
- Data type: Display String

### 5) Contact Email

- The E-mail address of the contact person / network administrator
- Data type: Display String

## 6) Contact Phone

- The phone number of the contact person / network administrator
- Data type: Display String

## 7) Description

- A short description regarding the managed device (Mesh AP)
- Data type: Display String

## 8) Object ID

- The Object ID (OID) of the Mesh AP specified to support the SNMP service
- Read-only data

## **6.1.3.2** System > Syslog



The Syslog is a system feature to send the system log messages to a remote server.

<u>Parameter</u>

1) Enable Syslog

• A checkbox to enable or disable the syslog feature.

2) KLOG

• A checkbox to enable or disable the Kernel Log service

3) Enable Remote Syslog

a. A checkbox to enable or disable the remote syslog server service

4) Remote Syslog Address

• The address of the remote syslog server, who will receive all the syslog

message

Data type: DNS String

6.1.3.3 **System > Advanced Tuning** 

The Advance Tuning panel is divided to two parts, the connection tracking parameters

and the wireless distance. The Connection tracking portion determines the seconds of

various timeout parameters, where as the latter define the estimate operating distance

in meters, for the radio available in the device. Use the reset button to refill the value

fields with the default values.

Parameters:

1) Maximum

• The maximum connection tracking timeout in seconds.

Data Type: Integer, in range of 1 to 9999999

Default Value: 212368

2) Generic Timeout

• The connection tracking generic timeout

Data Type: Integer, in range of 1 to 9999999

Default Value: 600

73

Connection	Tracking	
Maximum	212368	(4096 ~ 212368)
Generic Timeo	ıt 600	(50 ~ 120)
ICMP Timeout	30	(10 ~ 60)
TCP Timeout		
Close	10	(5 ~ 30)
Close Wait	60	(10 ~ 120)
Establish	3600	(600 ~ 864000)
Finish Wait	120	(10 ~ 3600)
Last Ack	30	(10 ~ 60)
Syn Receive	60	(10 ~ 120)
Syn Sent	120	(10 ~ 240)
Time Wait	120	(10 ~ 240)
UDP Timeout	30	(10 ~ 60)
UDP Stream Ti	meout 180	(10 ~ 360)
Wireless Di	stance	
Radio 0 401	(100 ~ 10000)	
Radio 1 405	(100 ~ 10000)	
Radio 2 400	dio 2 400 (100 ~ 10000)	
Radio 3 400	(100 ~ 10000)	
Country MEXIC	0	<b>‡</b>
Operating in	Outdoor?	
	nded Channel Mode	

# 3) ICMP Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 30

# 4) TCP Close Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 10

# 5) TCP Close Wait Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 60

#### 6) TCP Establish Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 3600

## 7) TCP Finish Wait Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 120

### 8) TCP Last Ack Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 30

## 9) TCP Syn Received Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 60

## 10) TCP Syn Sent Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 120

## 11) TCP Time Wait Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 120

### 12) UDP Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 30

### 13) UDP Stream Timeout

• Data Type: Integer, in range of 1 to 9999999

• Default Value: 180

### 14) Radio 0

- The estimate operating distance of radio 0, in meters
- Data Type: Integer, in range of 0 to 9999999.
- Default Value: 0, which indicates card default

### 15) Radio 1

- The estimate operating distance of radio 1, in meters
- Data Type: Integer, in range of 0 to 9999999
- Default Value: 0, which indicates card default

## 16) Radio 2

- The estimate operating distance of radio 2, in meters
- Data Type: Integer, in range of 0 to 9999999
- Default Value: 0, which indicates card default

## 17) Radio 3

- The estimate operating distance of radio 3, in meters
- Data Type: Integer, in range of 0 to 9999999
- Default Value: 0, which indicates card default

### 18) Country

- The regulatory domain. Select the appropriate country for the system
- The list of the country is loaded from the system's card

### 19) Operating in Outdoor?

• A checkbox to enable or disable the system to operate in outdoor

## 20) Enable Extended Channel Mode

• A checkbox to enable or disable the extended channel mode of the system

## 6.1.3.4 Network > Network

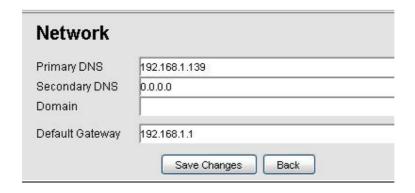
The network panel defines the DNS settings. This DNS service translates the domain

name into IP Address form, which recognized by the Internet. If the primary server failed to perform the translation, the secondary server will take over the process.

## Parameters:

## 1) Primary DNS

- Define the Primary DNS Server IP Address.
- Data Type: IP Address



## 2) Secondary DNS

- Define the secondary DNS Server IP Address
- Data type: IP Address

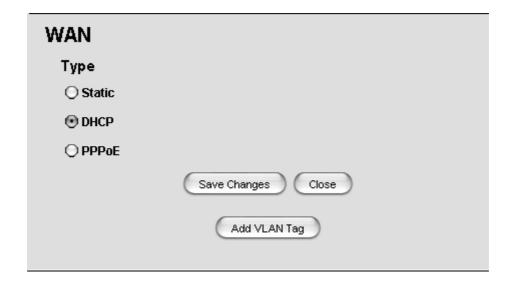
## 3) Domain

- An optional domain name for the DNS client
- Data type: DNS String

## *4) Default Gateway*

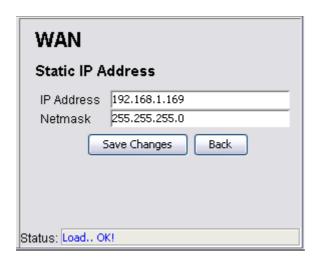
- The default gateway IP Address for the static IP Address
- Data type: IP Address

#### 6.1.3.5 Network > WAN



Define the type of WAN interface to use. Three options are available: Static, DHCP, and PPPoE. If user wishes to change the type to dynamic, select the *DHCP*, then click the **Save Changes** button. If *Static* or *PPPoE* is selected instead, the **Configure** button will lead the user to the configuration page of the type.

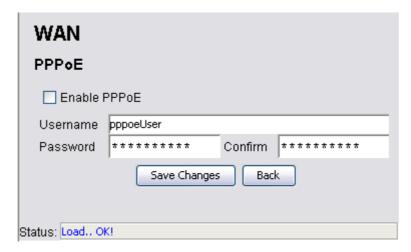
### • Network > WAN > Static



Enter the Static IP Address and its netmask, click the **Save Changes** button to activate the Static WAN interface type. Hit the **Back** to go back to the *WAN Type* configuration page.

## Parameters:

- 1) IP Address
  - The static IP Address for the WAN interface
  - Data type: IP Address
- 2) Netmask
  - The netmask for the *Static IP Address*.
  - Data type: IP Address
- Network > WAN > PPPoE



Fill in the PPPoE's username and password, then click the **Save Changes** button to activate the PPPoE WAN interface type. Hit the **Back** button to back to the *WAN Type* configuration page.

### Parameters:

- 1) Enable PPPoE
  - A checkbox to enable or disable the PPPoE service.
- 2) Username
  - The username of the PPPoE client
  - Data type: Display String
- 3) Password, Confirm
  - The password corresponding to the username of the PPPoE client
  - Must key in the same input at the *Confirm* field to avoid mistakes

- Data type: Display String
- Network > WAN > Add VLAN Tag



Note that there is an **Add VLAN Tag** button at the WAN page. Press the button would open the VLAN Tag page, where user may define the VLAN ID for a desired WAN interface.

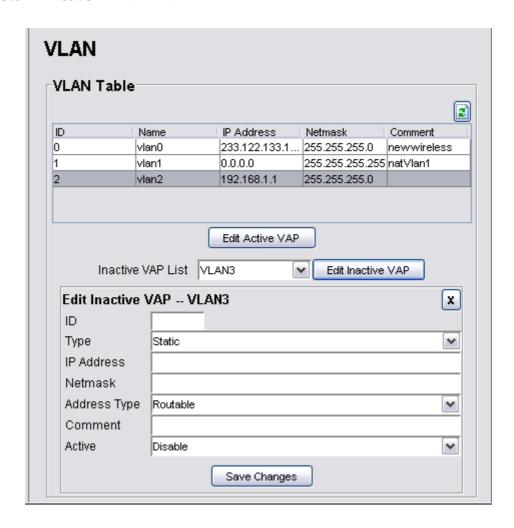
## Parameters (VLAN Tag List columns)

- 1) *ID*
- The VLAN-ID
- Data type: Integer, in between 1 and 4096
- 2) *Type* 
  - The type of the WAN-VLAN defined.
  - Available option: Static and DHCP

- 3) *IP*
- The IP Address of the interface.
- This field is disabled if the *Type* chosen is DHCP
- Data type: IP Address
- 4) Subnet
  - The corresponding subnet for the IP Address of the interface.
  - This field is disabled if the *Type* chosen is DHCP
  - Data type: IP Address
- 5) Comment
  - Optional comment regarding the table entry
  - Data type: Display String
- 6) Status
  - Enable or disable the table entry.
  - Available option: Enable and Disable

Hit the **Back** button to go back to the WAN-Type page.

#### 6.1.3.6 Network > VLAN



The page is displaying the VLAN Table which is showing the activated VAP of the Mesh AP. There are total of 16 VLANs available in the device. In order to activate an inactive VAP, choose an entry from the *Inactive VAP List*, then click the **Edit Inactive VAP** button. Then the *Edit Inactive VAP – VLANx* panel would appear. Similarly, to edit or disable an active VAP, user can select the entry from the table, and hit the **Edit Active VAP**. Fill in the following parameters:

#### 1) ID

- The ID for the VLAN interface.
- The value is ranged between 1 to 4095, where 0 is reserved for VLAN0

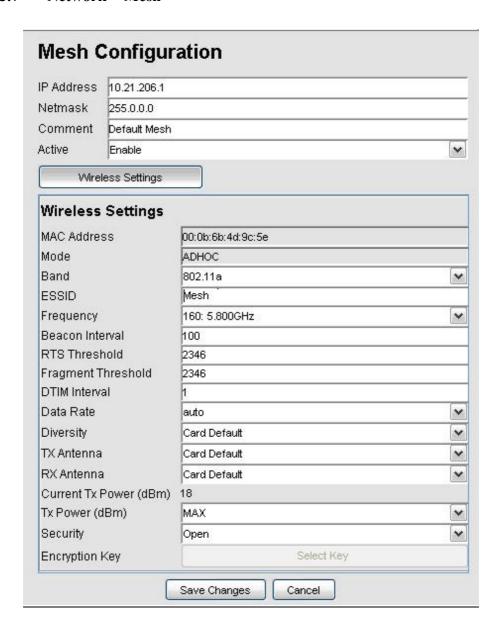
## *2) Type*

• The type of the VLAN

- The available options are *static* and *dynamic*
- 3) IP Address
  - The IP Address of the selected VLAN interface
- 4) Netmask
  - The Netmask for the *IP Address*
- 5) Address Type
  - The type of the *IP Address*, either NAT or Routable
- 6) Comment
  - An optional comment regarding the table entry
- 7) Active
  - The status of the VAP
  - Set to *Active* to enable an inactive VAP; set to Inactive to disable an active VAP.

Finally click the **Save Changes** button to commit the changes.

#### 6.1.3.7 Network > Mesh



The *Mesh* configuration page read the data from the wireless interface, *ath0*. Select the **Wireless Settings** button to view or edit the corresponding data.

## Parameters (Mesh Configuration)

- 1) IP Address
  - IP Address for the Mesh interface
  - Data type: IP Address

### 2) Netmask

- Netmask for the IP Address of the Mesh interface
- Data type: IP Address

### 3) Comment

- An optional comment regarding the Mesh interface
- Data type: Display String

### 4) Active

• The status of the Mesh interface, either active or inactive.

### Parameters (Wireless Settings)

- 1) MAC Address
  - The Mac Address of the Mesh interface
  - This is a read-only parameter

## 2) Mode

- Define the mode of the Mesh interface
- In this case, the mode is fixed to *AD-HOC*

### 3) Band

- The band to use
- Three options available: 802.11a, 802.11b, and 802.11g

## 4) ESSID

- The identifying name of a wireless access point's network
- Data type: Display String

### 5) Frequency

 The operating frequency of the ath0 wireless network interface in Mega Hertz.

### 6) Beacon Interval

- The beacon interval in milliseconds
- Data type: Integer, in between 20 and 1000
- Default value is 100

## 7) RTS Threshold

- The RTS Threshold value
- Data type: Integer, in between 256 and 2346
- Default value is 2346

### 8) Fragment Threshold

- The Fragment Threshold value
- Data type: Integer, even number only, in between 1500 and 2346
- Default value is 2346

### 9) DTIM Interval

- Data type: Integer, in between 1 and 256
- Default value is 1

#### 10) Data Rate

- Select the data rate of the interface from the list
- Available selection: Auto, 1, 2, 5.5, 6, 9, 11, 12, 18, 24, 36, 48, 54 Mbps

## 11) Diversity

- The diversity value
- Available selection: Enable, Disable, Card Default

## 12) TX Antenna

- The properties of the transmission antenna
- Available selection: Diversity, Port1, Port2 and Card Default

### 13) RX Antenna

• The properties of the reception antenna

• Available selection: Diversity, Port1, Port2 and Card Default

### 14) Current Tx Power (dBm)

- This is a read-only field indicating the current transmission power used by the mesh interface.
- The value is in the unit of dBm

## 15) *Tx Power (dBm)*

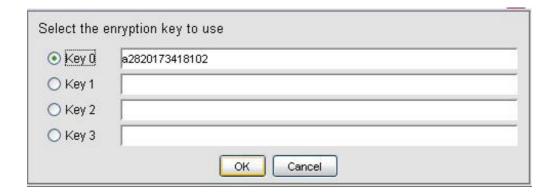
- The transmission power field, where user can alter the level of power through the selection available.
- The default value for this field is *Max*, which will use the maximum power level of the wireless interface.

### 16) Security

 The security type to be used by the wireless network, whether open, WEP, or AES

## 17) Encryption Key

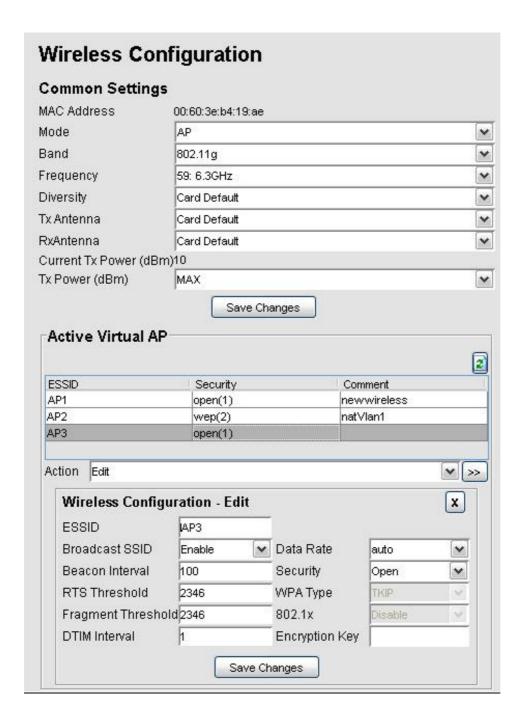
- The encryption key used in corresponding to the security type used.
- Click the button to enter the key when security mode is not open. Upon the
  action, a dialog box would popup, to prompt user to select which key to
  use, and enter the encryption key.



## **6.1.3.8** Network > Wireless Configuration

The upper portion of the Wireless Configuration page is displaying the common

settings of all the wireless interfaces. The parameters here will be applied to all the VAP. The table in the page is showing the list of virtual APs. User can only edit the information in the table.



## Parameters (Common Settings)

- 1) MAC Address
  - The Mac Address of the Wireless interface
  - This is a read-only parameter

### 2) Mode

- Define the mode of the Mesh interface
- Four options available: AP, STA, AD-HOC, and WDS

### 3) Band

- The band to use
- Three options available: 802.11a, 802.11b, and 802.11g

## 4) Frequency

• The operating frequency of the ath1 wireless network interface in Mega Hertz

### 5) Diversity

- The diversity of the antenna
- Available selection: Diversity, Enable, Disable and Card Default

### 6) TX Antenna

- The properties of the transmission antenna
- Available selection: Diversity, Port1, Port2 and Card Default

### 7) RX Antenna

- The properties of the reception antenna
- Available selection: Diversity, Port1, Port2 and Card Default

### 8) Current Tx Power (dBm)

- This read-only field indicating the current transmission power level used by the wireless interface.
- The value is in the unit of dBm

## 9) Tx Power (dBm)

• The transmission power level of the wireless interface

• The default value is *Max*, where the device will tune the transmission power to the maximum level of the wireless interface.

Click the Save Changes button to commit the common configurations.

### Parameters (Virtual AP list)

- 1) ESSID
  - The Enhanced Service Set Identifier of the wireless network
  - Data type: Display String
- 2) Broadcast SSID
  - Enable or disable the SSID to be broadcasted.
- 3) Beacon Interval
  - The beacon interval in milliseconds
  - Data type: Integer, in between 20 and 1000
  - Default value is 100
- 4) RTS Threshold
  - The RTS Threshold value
  - Data type: Integer, in between 256 and 2346
  - Default value is 2346
- 5) Fragment Threshold
  - The Fragment Threshold value
  - Data type: Integer, even number only, in between 1500 and 2346
  - Default value is 2346
- 6) DTIM Interval
  - DTIM Interval
  - Data type: Integer, in between 1 and 256
  - Default value is 1

### 7) Data Rate

- Select the data rate of the interface from the list
- Available selection: Auto, 1, 2, 5.5, 6, 9, 11, 12, 18, 24, 36, 48, 54 Mbps

## 8) Security

• The security type, can be either *Open, WEP, WPA1, WPA2, and WPA1&2* 

## 9) WPA-Type

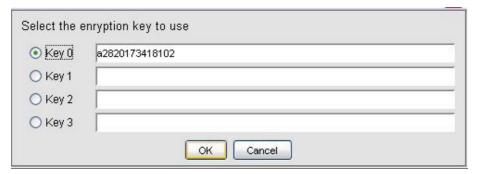
- The type of the WPA security mode
- Available options: *TKIP* and *AES*
- This field is only writable if the security type WPA is selected

## 10) *802.1x*

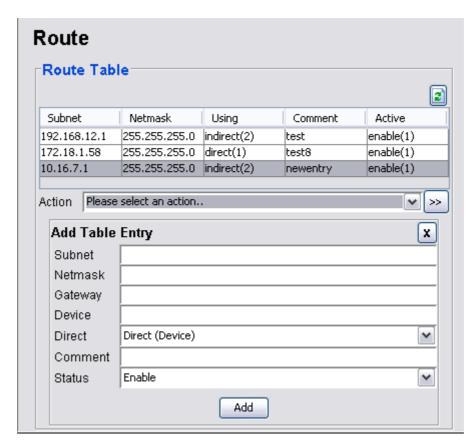
- Enable or disable the use of Radius Server as authenticator
- This field is only enabled if WEP or WPA is selected

## 11) Encryption Key

- The encryption key depends on the type of security mode using
- This field is only enabled if WEP or WPA is selected
- Click on the button to invoke a dialog box, which will prompt user to select which key to use and enter the corresponding encryption key.



#### **6.1.3.9 Network > Route**



The route table is a network map that notifies the node about the way to deliver the packets to its addressee. This configuration page presents the routing table of the Mesh AP.

### Parameters:

- 1) Subnet
  - The subnet address of the route
  - Data type: IP Address
- 2) Netmask
  - The netmask corresponding to the subnet address
  - Data type: IP Address
- 3) Gateway
  - The gateway IP Address for this route entry
  - Data type: IP Address

## 4) Device

- Specifies the route devices for this route entry
- Data type: Octet String

## 5) Direct

- Select the type of routing, either direct or indirect.
- Direct type using device, whereas indirect is using the two hope gateway

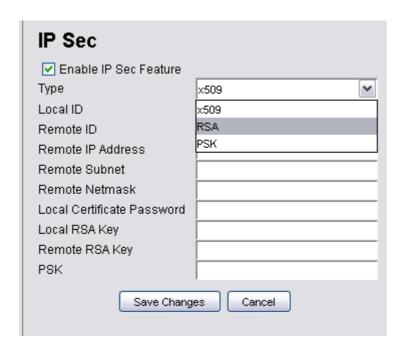
### 6) Comment

- An optional comment regarding the route table entry
- Data type: Display String

## 7) Status

• Specify the status of the route entry, *enable* or *disable*.

#### **6.1.3.10** Network > IP Sec



The IP Sec configuration page enable user to alter the setting of the IP Security

Protocol. With IPSec, a security "tunnel" is created between the source and destination point, allow the packet to be sent through the "tunnel". In this page, user can define the characteristics, including the certificate key and RSA key, of the tunnel.

## Parameters:

- 1) Enable IP Sec
  - A checkbox to enable or disable the IPSec service.
- 2) *Type* 
  - Select the type of the IPSec protocol.
  - Available selection:
    - o x509
    - o RSA
    - o PSK
- 3) Local ID
  - The identifier of the local host.
  - Data type: Octet String
- 4) Remote ID
  - The identifier of the remote host at the other end
  - Data type: Octet String
- 5) Remote IP Address
  - The IP Address of the remote host.
  - Data type: IP Address
- 6) Remote Subnet, Remote Netmask
  - The Subnet where the remote host is located at, with its correspond netmask
  - Data type: IP Address
- 7) Local Certificate Password

- The x.509 certificate pem passphrase, used when IPSec type *x509* is selected
- Data type: Octet String

### 8) Local RSA Key

- The RSA Key of the local host, used when IPSec type RSA is selected
- Data type: Octet String

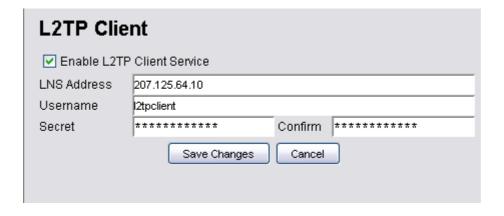
## 9) Remote RSA Key

- The RSA Key of the remote host, used when IPSec type *RSA* is selected
- Data type: Octet String

## 10) *PSK*

- The PSK Key, used when IP Sec type *PSK* is selected
- Data type: Octet String

## 6.1.3.11 Network > L2TP Client



The L2TP (Layer 2 Tunneling Protocol) is a tunneling protocol that used to support the virtual private network. Admin can create a L2TP client at this panel for the network traffic tunneling purpose.

### **Parameters**

1) Enable L2TP Client Service

• A checkbox to enable or disable the L2TP feature

## 2) LNS Address

• The L2TP Network Server address.

Data type: DNS String

### 3) Username

• The username for the L2TP client

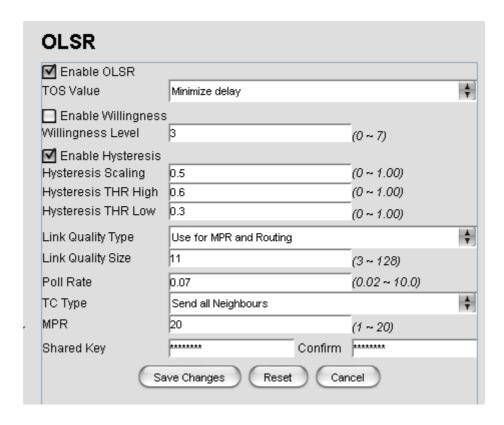
• Data type: Display String

### 4) Password

• The correspond password for the username above

• Data type: Display String

### **6.1.3.12** Network > OLSR



The *OLSR* configuration page defines the Optimized Link State Routing protocol of the Mesh AP. It is a routing protocol for the mobile ad-hoc networks.

### **Parameters**

### 1) Enable OLSR

• A checkbox to enable the OLSR service

## 2) TOS Value

- This field define the *type of service* value that should be set in the OLSR control traffic packet IP headers
- Data type: Integer

## 3) Enable Willingness

- A checkbox to enable the willingness of the Mesh AP.
- Willingness of an AP is defined as the readiness of a node to carry and forward traffic for other nodes.

## 4) Willingness Level

- The level of the willingness.
- Data type: Integer (0-7)

## 5) Enable Hysteresis

- A checkbox to enable the hysteresis of the Mesh AP
- Link hysteresis determines the criteria at which a link to a neighbour is accepted or rejected. Hysteresis adds more robustness to the link sensing, but delays the neighbour registration.

## 6) Hysteresis Scaling

- The level scale of the hysteresis
- Data type: Float  $(0.0 \sim 1.0)$

## 7) Hysteresis THR High

- The upper limit (threshold high) of the hysteresis
- Data type: Float  $(0.0 \sim 1.0)$

### 8) Hysteresis THR Low

- The lower limit (threshold low) of the hysteresis
- Data type: Float  $(0.0 \sim 1.0)$

## 9) Link Quality Type

- The type of link quality
- Available options:
  - o Disable
  - Use for MPR selection
  - Use for MPR selection and Routing

## 10) Link Quality Size

- The Link quality window size
- Data type: Integer, default size is 10

## 11) Poll Rate

- The polling rate, where the value is in the interval of 0 and 1
- Data type: Float

## 12) TC Rate

- The TC redundancy specifies the level of neighbour information should be sent in a TC message.
- Available options:
  - o Send only MPR Selectors
  - Send only MPR Selectors and MPRs
  - Send all neighbours

### 13) *MPR*

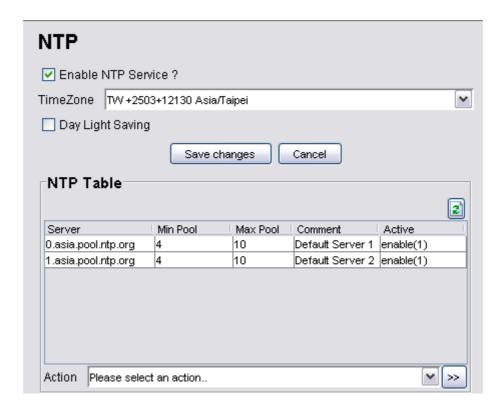
- This field specifies how many MPRs a node should try select to reach every 2hop neighbour
- Data type: Integer, default value is 1

## 14) Shared Key

• The secret shared key.

- User must re-enter the same password at the *Confirm* field to set this field
- Data type: Display String

#### **6.1.3.13** Services > NTP



The *NTP* service implements the Network Time Protocol to the Mesh APs to synchronize the system time to some time reference. The *NTP Table* in this page lists the NTP server that is used by the device.

### **Parameters**

- 1) Enable NTP Service
  - A checkbox to enable the NTP service of the system
- 2) Time Zone
  - A list of time zones is available in the drop down list. Select the appropriate one to synchronize.

## 3) Day Light Saving

 A checkbox to enable the Day Light Saving feature for the AP NTP system.

## Parameters (NTP Table columns)

- 1) Server
  - The NTP server host name
  - Data type: DNS String

### 2) Min Pool

- The minimum pool time of the server, in seconds
- Data type: Integer, default value is 4

## 3) Max Pool

- The maximum pool time of the server, in seconds
- Data type: Integer, default value is 10

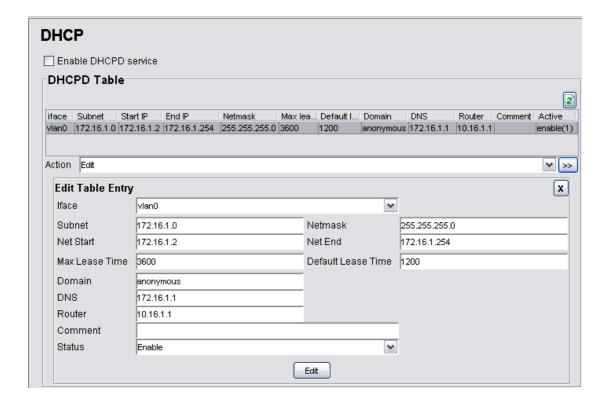
## 4) Comment

- An optional comment regarding the NTP Table entry
- Data type: Display String

## 5) Active

• The status of the NTP Table entry, either active or inactive

#### **6.1.3.14** Services > DHCP



The DHCP service offers the Mesh AP a feature to assign dynamic IP Address to all the clients. The *DHCPD Table* in this configuration page lists the dynamic IP assignments in the device.

## Parameters (DHCPD Table columns)

- 1) Iface
  - The name of the active interface in the Mesh AP unit.
  - Data type: Octet String
- 2) Subnet
  - The subnet address
  - Data type: IP Address
- 3) Netmask
  - The netmask corresponding to the subnet of the table entry
  - Data type: IP Address

### 4) Net Start

- The starting IP Address in the subnet for the assignment.
- Data type: IP Address

### 5) Net End

- The last IP Address in the subnet for the assignment
- Data type: IP Address

## 6) Max Lease Time

- The maximum duration for the client to retain its current IP Address
- Data type: Integer, in the range of 600 to 864000 seconds

## 7) Default Lease Time

- The lease time defined for the client to retain its current IP Address.

  Once the time is up, the IP Address will be released.
- Data type: Integer, in the range of 600 to 864000 seconds

#### 8) Domain

- The domain name for the DHCP Server
- Data type: DNS String

### 9) *DNS*

- The IP Address of the DNS server of the subnet
- Data type: IP Address

## 10) Router

- The router IP Address of the subnet
- Data type: IP Address

### 11) Comment

- An optional comment for the particular table entry
- Data type: Display String

### 12) Status

• The status of that particular table entry, either active or inactive

#### 6.1.3.15 Services > MAC Access



The *Mac Access* feature of the Mesh AP provides a filtering method to limit the accessing of the client. User can set the *Mac Access Table* to deny or inversely, allow the client that defined with their Mac Address to attach to the network.

## Parameters:

- 1) Enable MAC Access
  - A checkbox to enable or disable the MAC Access feature
- 2) Filter Type
  - Define the filter type of the user not listed in the *MAC Access Table*, either to allow or deny the client entries to access the network.

## Parameters (MAC Access Table)

## 1) Mac Address

- The Mac Address of the client to be filtered.
- Data type: Mac Address

## 2) *Type*

 Define the type of control for the corresponding Mac Address, either Allow or Deny

### 3) Comment

- An optional comment regarding the client
- Data type: Display String

### 4) Active

• The status of the table entry, either active or inactive

The **Browse Active Users** button opens a list that shows every active user associating to the network. From this table, the administrator may add the desired user into the *Mac Access Table*, by using the **Update** button. Choose the type of accessing from the drop down list.



#### **6.1.3.16** Services > NAT

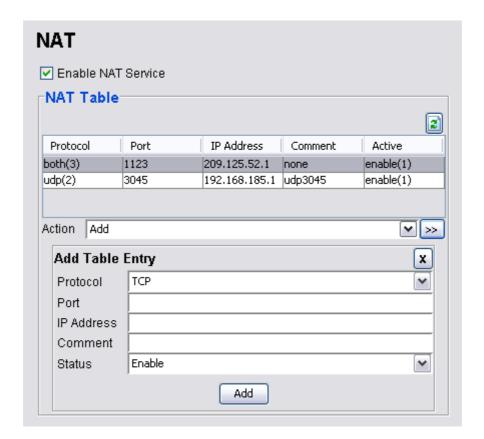
The Network Address Translation service enables the clients with IP addresses that are not globally unique to connect to the network by translating those addresses into a globally routable IP address space.

### **Parameters**

- 1) Enable NAT Service
  - A checkbox to enable or disable the NAT service

## Parameters (NAT Table column)

- 1) Protocol
  - Protocol to use. Choose from *UDP*, *TCP* and *Both*



### 2) Port

- The port number to forward to.
- Data type: Integer, in the range of 1 to 65535

### 3) IP Address

- The destination host IP Address
- Data type: IP Address

## 4) Comment

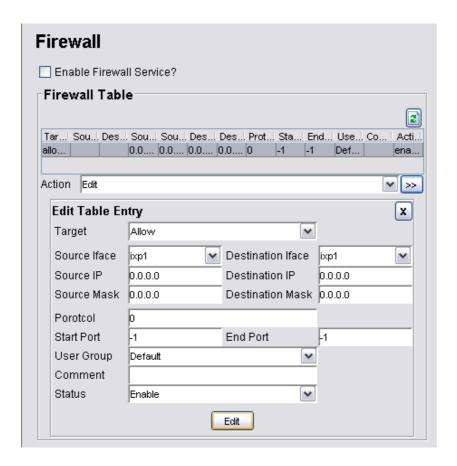
- An optional comment regarding the selected table entry
- Data type: Display String

## 5) Active

• The status of the selected table entry, either active or inactive

### 6.1.3.17 Services > Firewall

The *Firewall* service is the security feature that included in the Mesh AP to limit certain type of traffic. User can define and add a firewall rule through this configuration page.



## <u>Parameter</u>

- 1) Enable Firewall Service
  - A checkbox to enable or disable the firewall service

## Parameters (Firewall Table columns)

- 1) Target
  - Define the type of the firewall rule, allow or deny the traffic
- 2) Source Iface
  - The source interface of the firewall rule.
  - Data type: Octet String
- 3) Destination Iface
  - The destination interface of the firewall rule
  - Data type: Octet String
- 4) Source IP & Mask
  - The IP Address and its netmask of the source interface
  - Data type: IP Address
- 5) Destination IP & Mask
  - The IP Address and its netmask of the destination interface
  - Data type: IP Address
- 6) Protocol
  - The protocol of the rule.
  - Data type: Integer, in the range of 0 to 255
- 7) Start Port & End Port
  - The start and end define the range of port.
  - Data type: Integer, in the range of -1 to 65535
  - Fill the fields with '-1' if the ports is not applicable
- 8) User Group

• Select from the drop-down list which user group this rule is belongs to.

The User groups are define at the <u>User Group</u> section.

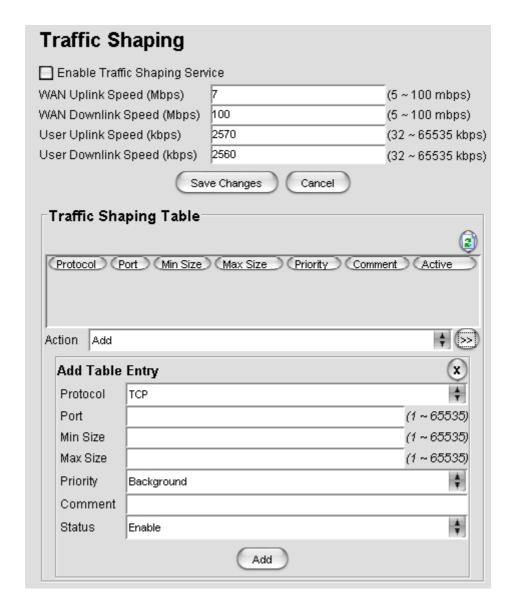
### 9) Comment

- An optional comment regarding the firewall rule
- Data type: Display String

# 10) Active

• The status of the firewall rule, either active or inactive

# 6.1.3.18 Services > Traffic Shaping



User can set the download and upload speed at the *Traffic Shaping* configuration page in order to alter the network performance. The *Traffic Shaping Table* defines the traffic volume for a port with a specified protocol.

### Parameters

- 1) Enable Traffic Shaping service
  - A checkbox to enable or disable the *Traffic Shaping* service on the Mesh AP
- 2) WAN Uplink Speed
  - Define the upload speed of the WAN interface
  - Data type: Integer, in the range of 5 and 100 Mbps
- 3) WAN Downlink Speed
  - Define the download speed of the WAN interface
  - Data type: Integer, in the range of 5 and 100 Mbps
- 4) User Uplink Speed
  - Define the user default upload speed.
  - Data type: Integer, in the range of 32 and 65535 kbps
- 5) User Downlink Speed
  - Define the user default download speed
  - Data type: Integer, in the range of 32 and 65535 kbps

# Parameters (Traffic Shaping Table)

- 1) Protocol
  - The protocol to use.
  - Available choice: UDP, TCP and Both
- 2) Port
  - The port number

• Data type: Integer, in the range of 1 and 65535

# 3) Min Size

- The minimum size of the data packet
- Data type: Integer, in the range of 1 and 65535

# 4) Max Size

- The maximum size of the data packet
- Data type: Integer. in the range of 1 and 65535

## 5) Priority

- The priority to be assigned to the rule
- Available choice: Background, Video, Voice and Best Effort

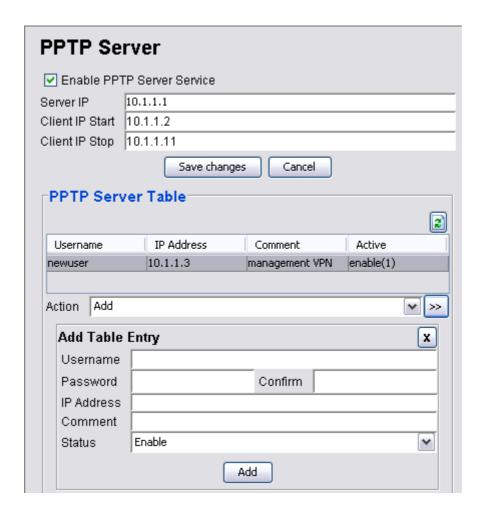
# 6) Comment

- An optional comment regarding the table entry
- Data type: Display String

# 7) Status

• The status of the table entry, either active or inactive

#### 6.1.3.19 Services > PPTP Server



The *Point-to-Point Tunneling Protocol* is best suits for remote access applications of VPNs. The *LevelOne Mesh Network Management Tools* required a VPN connection to monitor the mesh network remotely. Hence a PPTP server is required. The PPTP Server is used to assign a user to a specified IP Address.

### Parameters:

- 1) Enable PPTP Server Service
  - A checkbox to enable or disable the PPTP server service.
- 2) Server IP
  - The IP Address of the PPTP Server
  - Data type: IP Address

# 3) Client IP Start

- The start of IP Address range assigned for the client
- Data type: IP Address

# 4) Client IP Stop

- The end of IP Address range assigned for the client
- Data type: IP Address

# Parameters (PPTP Server Table)

### 1) Username

- The user name for the VPN client
- Data type: Display String

## 2) Password

- The password corresponds to the username
- Must re-enter the same password at the *Confirm* field.
- Data type: Display String

# 3) IP Address

- The IP Address assigned to the client
- The IP MUST be in the range of the Client IPs pre-defined
- Data type: IP Address

# 4) Comment

- An optional comment regarding the PPTP client.
- Data type: Display String

## 5) Active

 Define the status of the PPTP Server table entry, either active or inactive

#### 6.1.3.20 Services > Mobile IP

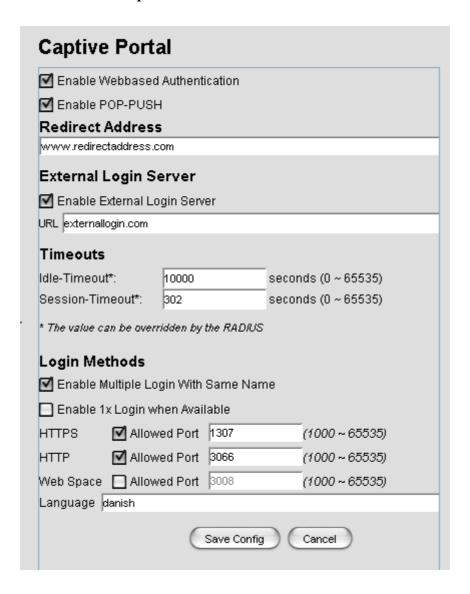


The *Transparent Mobile IP* is a feature that allows the AP's client, whose IP address is associated with one network, to stay connected when move on to another network with a different IP address. This feature proved advantage for the mobile device user who is not stationary.

## **Parameters**

- 1) Enable Transparent Mobile IP service
  - A checkbox to enable or disable the service of Mobile IP
- 2) Network Name
  - The Mobile IP community
  - Data type: Octet String
- 3) Network
  - The VLAN network used for the mobile IP.
  - The item in the list is the active VLAN interfaces in the node
- 4) MLRD IP Address
  - The IP Address for the Mobile Location Register Daemon.
  - Data type: IP Address

## 6.1.3.21 Services > Captive



The *Captive* configuration page defines the login parameter for a client user.

### Parameters:

- 1) Enable Web-Based Authentication
  - A checkbox to enable or disable the Web-based authentication option
- 2) Enable POP-PUSH
  - A checkbox to enable or disable the feature of pushing email to unauthenticated users

#### 3) Redirect Address

- Define the URL where the user will be redirected to upon their successful login
- Data type: Display String

# 4) Enable External Login Server

• A checkbox to enable or disable the external login server

#### 5) *URL*

- The URL of the external login server
- Data type: Display String

### 6) Idle-Timeout

- The default value of time to wait, in seconds, before declaring the user is in the idle mode.
- Data type: Integer, in the range of 1 and 65535

#### 7) Session Timeout

- The default value of time to wait, in seconds, before the session timeout
- Data type: Integer, in the range of 1 and 65535

### 8) HTTPS allowed & Port

- Tick the checkbox to enable user login with HTTPS.
- Enabling the *HTTPS* will enable its correspond *Port* field, where to enter the HTTPS port number
- Data type (*Port*): Integer, default value is 3000
- Data range: 1000 ~ 65535

#### 9) HTTP allowed & Port

- Tick the checkbox to enable user login with HTTP
- Enabling the *HTTP* will enable its correspond *Port* field, where to enter the HTTP port number

• Data type (*Port*): Integer, default value is 3001

• Data range: 1000 ~ 65535

# 10) Web Space allowed & Port

• Tick the checkbox to enable the internal web space.

• Enabling the *Web Space* will enable its correspond *Port* field, where to enter the Web Space port number

• Data type (*Port*): Integer, default value is 3003

• Data range: 1000 ~ 65535

## 11) Language

• Define the default login language.

• Data type: Display String, default value is "English"

#### 6.1.3.22 Services > Radius

The RADIUS server is used to authenticate and store the details of the client who log on to it. It also used as an accounting protocol for carrying accounting information between the network access server and a shared accounting server.

#### **Parameters**

1) Enable RADIUS Client Service

• A checkbox to enable or disable the RADIUS Client service

#### 2) NAS ID

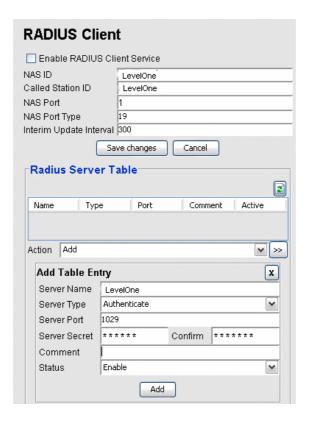
• The NAS Identifier is a string that use to identify the NAS originating the Access-Request

Data type: Display String

#### 3) Called Station ID

• The called station ID allows the NAS to send in the Access-Request packet the phone number that the user called

Data type: Display String



# 4) NAS Port

- The physical port number of the NAS, which is authentication the user
- Data type: Integer, in the range of 1 and 65535

### 5) NAS Port Type

- The NAS Port type defines the type of the physical port of the NAS, which is authenticating the user.
- It can be used instead of, or in addition to the NAS Port field
- Data type: Integer, in the range of 1 and 65535

# 6) Interim Update Interval

- This field specifies the update interval, in seconds, for RADIUS accounting purpose.
- Data type: Integer, in the range of 1 and 65535

# Parameters (Radius Server Table column)

# 1) Server Name

• The name of the RADIUS client

• Data type: Display String

# 2) Server Type

• The type of the server, which could be Accounting or Authentication

### 3) Server Port

- The server port used by the client
- Data type: Integer, in the range of 1 and 65535

#### 4) Server Secret

- The client's secret key
- MUST reenter the same secret key at the *Confirm* field.
- Data type: Display String

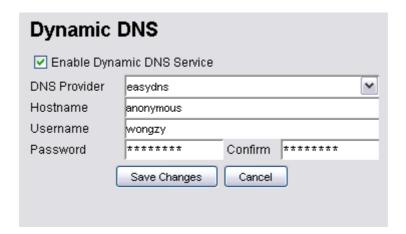
### 5) Comment

- An optional comment regarding the RADIUS client
- Data type: Display String

# 6) Status

• Define the status of the table entry, either active or inactive

# 6.1.3.23 Services > Dynamic DNS



The Dynamic DNS feature of the Mesh AP unit provides the ability to assign and tie

the domain name to a dynamic IP Address. Hence, management from the other site of the network is able to connect to the device without tracing its IP Address. The page is used to configure the Dynamic DNS settings.

# **Parameter**

- 1) Enable Dynamic DNS Service
  - A checkbox to enable or disable the feature of A checkbox to enable or disable the feature of *Dynamic DNS*
- 2) DNS Provider
  - Select the dynamic DNS provider
  - Available options: dyndns, easydns, no-ip, zoneedit, tzo
- 3) Hostname
  - The hostname associated with the service provider
  - Data type: Display String
- 4) Username
  - The username for the dynamic DNS service
  - Data type: Display String
- 5) Password
  - The password for the username above
  - Data type: Display String

## 6.1.3.24 Services > Zero Config

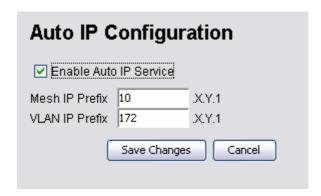


## **Parameters**

- 1) Enable Zero Config Service
  - A checkbox to enable or disable the Zero Config service of the Mesh
     AP
- 2) Handle Client Proxy
  - A checkbox to enable or disable the feature to handle client proxy
- 3) Proxy Port
  - The port used in proxy login
  - Data type: Integer, default value is 3001
  - Data range: 1000 ~ 65535
- 4) Handle Static IP Client
  - A checkbox to enable or disable the feature to handle static IP client

### 6.1.3.25 Services > Auto IP

The Auto IP Service of the system will assign a unique IP Address to the system. Upon the successful assignment, a Mesh IP Address and VLAN0 IP Address will be provided. As a result, the DHCPD settings will be altered to match with the VLAN0 IP.



## **Parameters**

- 1) Enable Auto IP Service
  - A checkbox to enable or disable the Auto IP service of the Mesh AP
- 2) Mesh IP Prefix
  - Define the prefix of the Mesh IP Address.
  - Data Type: Integer, in the range of 0 to 255
  - Default Value: 10
- 3) VLAN IP Prefix
  - Define the prefix of the VLAN0 IP Address
  - Data type: Integer, in the range of 0 to 255
  - Default value is 172

# 6.1.3.26 Services > Route Watch Dog

The route watchdog will probe for default route periodically. In case if the default route is not detected, it will change the ESSID of the active wireless radio to the value set in this panel, as to alert the user regarding the failure.



### Parameters

- 1) Enable Route Watch Dog Service
  - A checkbox to enable or disable the route watchdog service of the Mesh AP unit

## 2) SSID

- The SSID used when the default route is not detected throughout the watchdog routine.
- Data Type: Display String

### 3) Interval

- The checking interval of the route watch dog, in seconds
- Data Type: Integer, in the range of 10 to 60
- Default value: 30

# 6.1.3.27 Services > System Watch Dog

The Linux kernel watchdog is intended to monitor the integrity of the system periodically. In case if there is any error occurs, the watch dog would trigger a system reboot in order to prevent the system from failure.



# **Parameters**

- 1) Enable Linux Watch Dog Service
  - A checkbox to enable or disable the route watchdog service of the Mesh AP unit

## 2) Interval

- The checking interval of the linux kernel watch dog, in seconds
- Data Type: Integer, in the range of 10 to 60 seconds
- Default value: 60

### **6.1.3.28** Services > SSHD

SSHD
✓ Enable SSHD Service
Port 22
Save Changes Cancel

At this page user will configure the SSH feature of the device.

### **Parameters**

- 1) Enable SSHD Service
  - A checkbox to enable or disable the SSH service of the Mesh AP unit
- 2) Port
  - The port number to be used by the SSH service
  - Data Type: Integer, in the range of 1 and 65535
  - Default value: 22

#### **6.1.3.29** Services > WME

This page allows administrator to define the wifi multimedia QoS settings for each wireless interface. WME defines eight categories: best effort, background, video and voice, with and without BSS (Basic Service Set) mode.

### Parameters (WMM Table)

# 1) Interface

• The available wireless interfaces in the system

### 2) CWMIN

- CW defines the contention window size, which is the dynamic backoff interval for legacy DCP implementation.
- CWMIN specifies the minimum of CW value, in milliseconds
- Apply to all eight classes
- Data type: Integer, in the range of 0 to 255

### 3) CWMAX

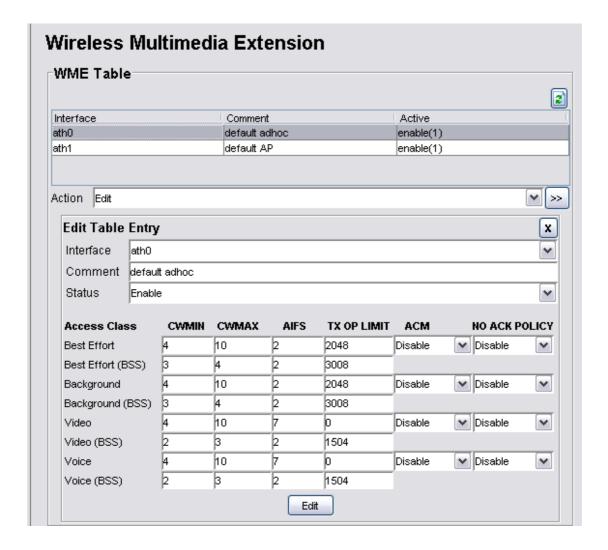
- The maximum of CW value, in milliseconds
- Apply to all eight classes
- Data type: Integer, in the range of 0 to 255

### 4) AIFS

- AIFS specifies the time interval between medium-idle and the start of media access negotiations, in milliseconds
- Apply to all eight classes
- Data type: Integer, in the range of 0 to 255

### 5) TX OP LIMIT

- TXOPLIMIT (Transmit Opportunity Limit) specifies the duration that an end-user device can transmit for the specific access category, in milliseconds
- Apply to all eight classes
- Data type: Integer, in the range of 0 to 65535



### *6) ACM*

• Enable of disable the admission control for the access classes that without BSS

### 7) NO ACK POLICY

 Enable of disable the support of no-ack for the access categories that without BSS

## 8) Comment

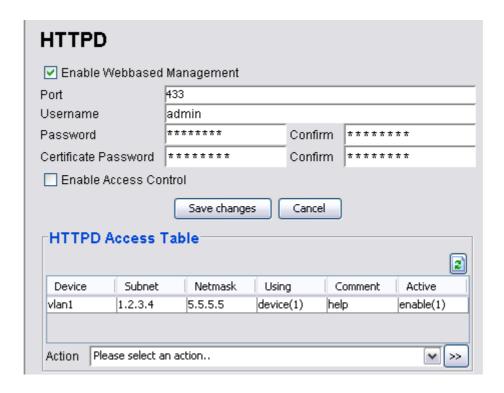
• An optional comment regarding the table entry

### 9) Status

• Enable or Disable this table entry.

# 6.1.3.30 Management > HTTPD

The *HTTPD* configuration page is to alter the settings on the Web-based management. The *HTTPD Access Table* in this page defines the access control of the HTTPD management.



#### Parameters:

- 1) Enable Webbased Management
  - A checkbox to enable or disable Web-based management of the Mesh
     AP unit
- 2) Port
  - The field defines the port used for HTTP daemon
  - Data type: Integer, default value is 443
  - Data range: 1 ~ 65535
- 3) Username
  - The username of the HTTP admin

- Data type: Display String, default value is "admin"
- 4) Password
  - The password corresponding to the username above
  - Data type: Display String, default value is "admin"
- 5) Certificate Password
  - The password for the HTTP certificate
  - Data type: Display String, default value is "httpconf"
- 6) Enable Access Control
  - A checkbox to enable or disable the access control of the HTTP daemon.

# Parameters (HTTPD Access Table)

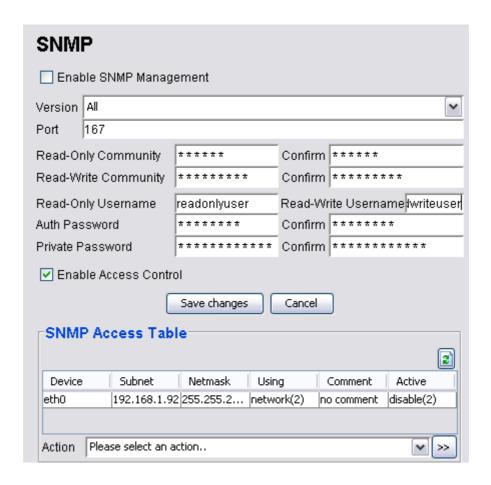
- 1) Device
  - The name of the device allowed for access control
  - Data type: Octet String
- 2) Subnet
  - The subnet allowed for access control
  - Data type: IP Address
- 3) Netmask
  - The netmask for the Subnet IP above
  - Data type: IP Address
- 4) Using
  - Define the type of access control to use through, either *Device* or *Subnet*
- 5) Comment
  - An optional comment regarding the table entry

• Data type: Display String

## 6) Active

• Define the status of the table entry, either active or inactive

# 6.1.3.31 Management > SNMPD



This configuration page is used to alter the setting of the SNMP daemon in the Mesh AP unit. The *SNMP Access Table* defines the access control of the SNMP management.

#### **Parameters**

- 1) Enable SNMP Management
  - A checkbox to enable or disable the SNMP management
- 2) Version
  - Define the SNMP version to use.

• Available selection: Version 1 or 2c, Version 3 and All

## 3) Port

- This field specifies the port used for SNMP management
- Data type: Integer, default is 161

# 4) Read-Only Community

- The community keyword used for SNMP version 1 or 2c, which allow the read accessing only.
- Data type: Display String, default value is "public"
- Data length:  $4 \sim 32$
- MUST reenter the same community at the correspond *Confirm* field to edit
- Please retain this parameters as it is used to plot the topology map

# 5) Read-Write Community

- The community keyword used for SNMP version 1 or 2c, which allow both the read and write accessing
- Data type: Display String, default value is "private"
- Data length:  $4 \sim 32$
- MUST reenter the same community at the correspond *Confirm* field to edit

### 6) Read-Only Username

- The principal name of the SNMP version 3 daemon, which allow the read accessing only
- Data type: Display String, default value is "snmpv3rouser"
- Data length:  $8 \sim 50$

### 7) Read-Write Username

- The principal name of the SNMP version 3 daemon, which allow both the read and write accessing
- Data type: Display String, default value is "snmpv3rwuser"
- Data length:  $8 \sim 50$

# 8) Auth Password

- The password used user authentication (SNMP version 3 only)
- Data type: Display String, default value is "snmpv3password"
- Data length:  $8 \sim 50$
- MUST reenter the same password at the correspond *Confirm* field

# 9) Privacy Password

- The privacy protocol pass phrase used for SNMP version 3 only
- Data type: Display String, default value is "snmpv3passphrase"
- Data length:  $8 \sim 50$
- MUST reenter the same password at the correspond *Confirm* field

#### 10) Enable Access Control

• A checkbox to enable the access control of the SNMP daemon manangement

# Parameters (SNMP Access Table)

# 1) Device

- The name of the device allowed for access control
- Data type: Octet String

#### 2) Subnet

- The subnet allowed for access control
- Data type: IP Address

### 3) Netmask

- The netmask for the *Subnet* IP above
- Data type: IP Address

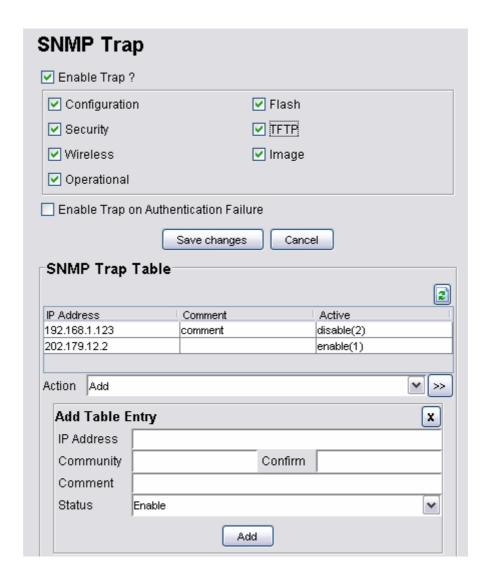
- 4) Using
  - Define the type of access control to use through, either *Device* or *Subnet*
- 5) Comment
  - An optional comment regarding the table entry
  - Data type: Display String
- 6) Active
  - Define the status of the table entry, either active or inactive

# 6.1.3.32 Management > SNMP Trap

The SNMP Alarm system embedded in the Mesh AP unit can be configured through this page. The *SNMP Trap Table* in this page lists the SNMP Trap hosts.

#### Parameters:

- 1) Enable Trap
  - A checkbox to enable or disable the SNMP trap feature
- 2) Configuration
  - A checkbox to enable or disable the system to send the traps regarding configuration
- 3) Security
  - A checkbox to enable or disable the system to send the security traps
- 4) Wireless
  - A checkbox to enable or disable the system to send the traps regarding wireless



# 5) Operational

 A checkbox to enable or disable the system to send the operational traps

### 6) Flash

A checkbox to enable or disable the system to send the traps regarding
 Flash

# 7) *TFTP*

 A checkbox to enable or disable the system to send the traps regarding TFTP

## 8) Image

A checkbox to enable or disable the system to send the trap regarding
 Image

# 9) Enable Trap on Authentication Failure

• A checkbox to enable or disable the trap on authentication failure

# Parameters (SNMP Trap Table)

# 1) IP Address

- The destination IP Address of the trap receiver, to receive the trap
- Data type: IP Address

#### 2) Community

- The community keyword of the SNMP Trap.
- Data type: Display String, default value is "public"
- MUST reenter the same community at the correspond *Confirm* field

## 3) Comment

- An optional comment regarding the table entry
- Data type: Display String

# 4) Active

• Define the status of the table entry, either active or inactive

# 6.1.3.33 Management > User Group

This configuration page is to define the group of user belonging to, where predefined settings includes upload and download speed, idle timeout, session timeout and redirect URL address. The upper part of the page shows the settings for the default user group. These user groups will be available as option when <u>adding users</u>.

#### Parameters:

1) Default Upload Speed Limit

- The upload speed limit for the user in the default user group
- Data type: Integer, in the range of 32 and 1024 kbps

### 2) Default Download Speed Limit

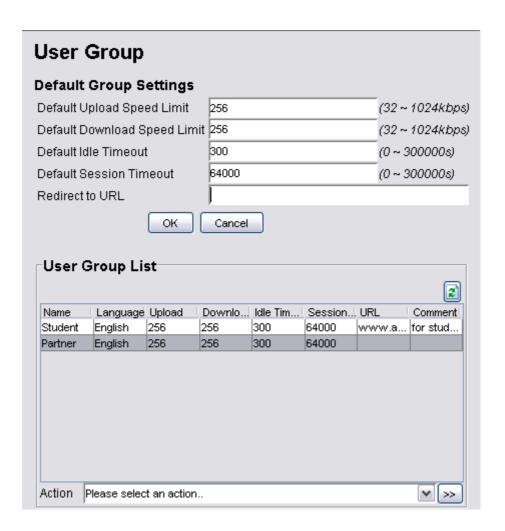
- The Download speed limit for the user in the default user group
- Data type: Integer, in the range of 32 and 1024 kbps

# 3) Default Idle Timeout

- The idle timeout for the user in the default user group
- Data type: Integer, in the range of 0 and 300000 seconds

# 4) Default Session Timeout

- The session timeout for the user in the default user group
- Data type: Integer, in the range of 0 and 300000 seconds



#### 5) Redirect to URL

- The redirect URL address for the user in the default user group
- Data type: Display String

# Parameters (User Group List)

- 1) Group Name
  - The generic name for the user group
  - Data type: Display String

# 2) Language

- The default language to used for this user group
- Data type: Display String

# 3) Upload Limit

- The upload speed limit for this user group
- Data type: Integer, in the range of 32 and 1024 kbps

### 4) Download Limit

- The download speed limit for this user group
- Data type: Integer, in the range of 32 and 1024 kbps

## 5) Idle Timeout

- The idle timeout for this user group
- Data type: Integer, in the range of 0 and 300000 seconds

### 6) Session Timeout

- The session timeout for this user group
- Data type: Integer, in the range of 0 and 300000 seconds

#### 7) Redirect to URL

- The redirect URL address for this user group
- Data type: Display String

## 8) Comment

- An optional comment regarding this user group
- Data type: Display String

# 6.1.3.34 Management > Database



The Database panel enables the administrator to add the user into the database of the network. The steps are straight forward, key in the new username with its passwords. Select an appropriate user group before click the **Add** button.

#### Parameters:

- 1) Username
  - The login name for the user
  - Data Type: Data String

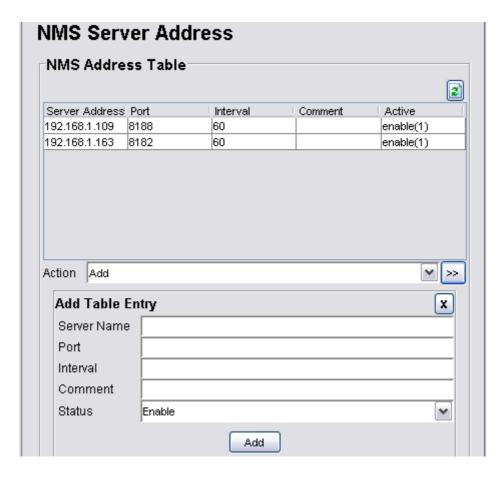
### 2) Password

- The password used by the user when logging in.
- Data Type: Data String

# 3) User Group

- The list of user groups the user belonging to.
- The options are created through the <u>User Group</u> setting page.

# 6.1.3.35 Management > NMS Address



This table defines the destination of the notification. By adding a new entry, with the IP Address and port number of the NMS, into the table, the AP would redirect a notification to the specific NMS, in the defined interval. This table applies to every operating mode of the AP.

# Parameters (SNMP Trap Table)

### 1) Server Name

- The destination IP Address / DNS of the NMS Server, to receive the notification from this AP.
- Data type: DisplayString

# 2) Port

- The port number of the remote NMS to receive the notification
- Data type: Integer, ranged from 1 to 65535, with default value 8188

### 3) Interval

- The interval for the AP to send the notification message periodically, in seconds.
- Data type: Integer, ranged from 60 to 300000, with default value 60

#### 4) Comment

- An optional comment regarding the table entry
- Data type: Display String

#### 5) Active

• Define the status of the table entry, either active or inactive

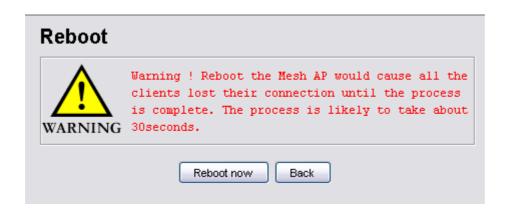
#### 6.1.3.36 Status > DHCP Client

At the status tab, the *DHCP Client list* displays the DHCP Client information such as Mac Address, IP Address and their hostname. This table is a read-only table, hence administrator is unable to edit the table using the AP Configurator.



# **6.1.4** Advanced Feature of the AP Configurator

#### 6.1.4.1 Command > Reboot

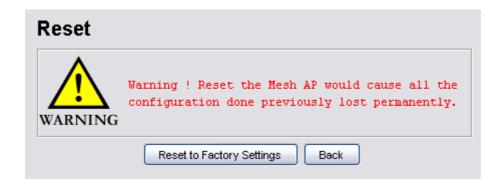


The reboot feature in the *AP Configurator* enables the NMS admin to restart the Mesh AP, thru the SNMP protocol, even if they are located remotely from the user. Once executed, all the service provided by the AP will be halted, until the reboot process completed successfully.

In order to reboot the Mesh AP, click on the **Reboot now** button in the *Command* > *Reboot* page, and confirm the process at the window popup.

Note that the changes that perform on the AP thru the AP Configurator required a reboot to commit to the device.

#### 6.1.4.2 Command > Reset

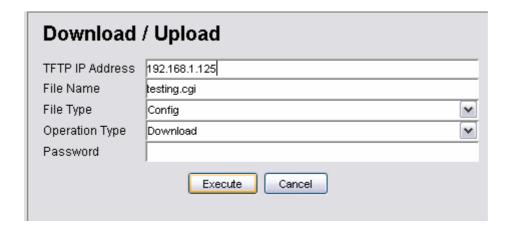


The reset feature, meanwhile, provide the user of the NMS to restore the factory default parameters back to the device. This feature is extremely effective especially on

the occasion where the Mesh AP is having some error due to inappropriate configuration. However please note that once the reset is performed, all the settings or changes done previously on the AP will be removed permanently.

In order to reset the Mesh AP, click on the **Reset to Factory Settings** button in the *Command > Reset* panel, and confirm the action at the popup window. Hit the **Back** button if you wish to cancel the command.

## 6.1.4.3 Command > Download/Upload



This feature of the NMS enables the user to download or upload some files from or to the Mesh AP unit via the TFTP protocol. By fill in the TFTP server IP address, the name of the file as well as its type, and then define the type of operation, hit the **Execute** button will do. Three types of operation are available, download, upload, and upload & reboot. Note that the operation type *download* is only available for file type *Config*. The *Password* field is to enter the key used for extract the *IP x 509 local* certificates.