

**FGP-1072**

**8FE PoE + 2GE Combo SFP L2 Managed Switch**

## **User Manual**

Ver. 1.00-1206

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- Touch the metal chassis of your computer to ground the static electrical charge before you pick up the circuit device.
- Pick up the device by holding it on the left and right edges only.

## Electronic Emission Notices

### Federal Communications Commission (FCC) Statement

This equipment has been tested and found to comply with the limits for a class A computing device pursuant to Subpart J of part 15 of FCC Rules, which are designed to provide reasonable protection against such interference when operated in a commercial environment.

### European Community (CE) Electromagnetic Compatibility Directive

This equipment has been tested and found to comply with the protection requirements of European Emission Standard EN55022/EN61000-3 and the Generic European Immunity Standard EN55024.

EMC:	EN55022(2006)/CISPR-22( 2006)	class A
	IEC61000-4-2 (2001)	4K V CD, 8KV, AD
	IEC61000-4-3 (2002)	3V/m Level 2
	IEC61000-4-4 (2004)	1KV – (power line), 0.5KV – (signal line)
	IEC61000-4-5 (2001)	Line to Line: 1KV, Line to Earth: 2KV
	IEC61000-4-6 (2003)	130dBuV(3V) Level 2
	IEC61000-4-8 (2001)	1A/m
		Voltage dips:
		>95%, 0.5period, 30%, 25periods
	IEC61000-4-11 (2001)	Voltage interruptions:
		>95%, 250periods

# About this User Manual

In this user's manual, it will not only tell you how to install and connect your network system but configure and monitor the FGP-1072 through the built-in CLI and web by RS-232 serial interface and Ethernet ports step-by-step. Many explanation in detail of hardware and software functions are shown as well as the examples of the operation for web-based interface and command-line interface (CLI).

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## Overview of this user's manual

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- Chapter 1 "Introduction" describes the features of FGP-1072
- Chapter 2 "Installation"
- Chapter 3 "Operation of Web-based Management"
- Chapter 4 "Operation of CLI Management"
- Chapter 5 "Maintenance"

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# 1. Introduction

## 1-1. Overview

FGP-1072, a 8FE PoE + 2GE Combo SFP L2 Managed Switch, 8 10/100Mbps TP + 2 Gigabit dual media ports with TP/(100/1000M) SFP, is a standard switch that meets all IEEE 802.3/u/x/z Gigabit, Fast Ethernet and Ethernet specifications. The switch can be managed through RS-232 serial port via directly connection, or through Ethernet port using Telnet or Web-based management unit, associated with SNMP agent. With the SNMP agent, the network administrator can logon the switch to monitor, configure and control each port's activity in a friendly way. The overall network management is enhanced and the network efficiency is also improved to accommodate high bandwidth applications. In addition, the switch features comprehensive and useful function such as DHCP Option 82, QoS (Quality of Service), Spanning Tree, VLAN, Port Trunking, Bandwidth Control, Port Security, SNMP/RMON and IGMP Snooping capability via the intelligent software. It is suitable for both metro-LAN and office application.

Others the switch supports the Power saving for reduce the power consumption. The device also support DHCP Relay function The DHCP Relay Agent makes it possible for DHCP broadcast messages to be sent over routers that do not support forwarding of these types of messages. The DHCP Relay Agent is therefore the routing protocol that enables DHCP clients to obtain IP addresses from a DHCP server on a remote subnet, or which is not located on the local subnet.

This switch also complies with IEEE 802.3af, its advanced auto-sensing algorithm enables providing power devices (PD) discovery, classification, current limit, and other necessary functions. It also supports high safety with short circuit protection and power-out auto-detection to PD.

The switch also supports the IEEE Standard——802.1ab (Link Layer Discovery Protocol) → Provide more easy debug tool and enhance the networking management availability, Others it can provide auto-discovery device and topology providing.

### • Model Description

Model	Port 9, 10 Configurations
FGP-1072	Two types of media--TP and (100/1000M) SFP Fiber

10/100/1000Mbps TP is a standard Ethernet port that meets all IEEE 802.3/u/x/z Gigabit, Fast Ethernet specifications. 1000Mbps SFP Fiber transceiver is a Gigabit Ethernet port that fully complies with all IEEE 802.3z and 1000Base-SX/LX standards.

For upgrading firmware, please refer to the Section 3-21 or Section 4-2-2 for more details. The switch will not stop operating while upgrading firmware and after that, the configuration keeps unchanged.



- **Key Features in the Device**

**QoS**

Support Quality of Service by the IEEE 802.1P standard. There are two priority queue and packet transmission schedule using Weighted Round Robin (WRR). User-defined weight classification of packet priority can be based on either VLAN tag on packets or user-defined port priority.

**Spanning Tree**

Support IEEE 802.1D, IEEE 802.1w (RSTP: Rapid Spanning Tree Protocol) standards.

**VLAN**

Support Port-based VLAN and IEEE802.1Q Tag VLAN. Support 256 active VLANs and VLAN ID 1~4094.

**Port Trunking**

Support static port trunking and port trunking with IEEE 802.3ad LACP.

**Bandwidth Control**

Support ingress and egress per port bandwidth control.

**Port Security**

Support allowed, denied forwarding and port security with MAC address.

**SNMP/RMON**

SNMP agent and RMON MIB. In the device, SNMP agent is a client software which is operating over SNMP protocol used to receive the command from SNMP manager (server site) and echo the corresponded data, i.e. MIB object. Besides, SNMP agent will actively issue TRAP information when happened.

RMON is the abbreviation of Remote Network Monitoring and is a branch of the SNMP MIB. The device supports MIB-2 (RFC 1213), Bridge MIB (RFC 1493), RMON MIB (RFC 1757)-statistics Group 1,2,3,9, Ethernet-like MIB (RFC 1643), Ethernet MIB (RFC 1643) and so on.

**IGMP Snooping**

Support IGMP version 2 (RFC 2236): The function IGMP snooping is used to establish the multicast groups to forward the multicast packet to the member ports, and, in nature, avoid wasting the bandwidth while IP multicast packets are running over the network.

## 1-2. Checklist

Before you start installing the switch, verify that the package contains the following:

- FGP-1072
- Power Cord
- RS-232 Cable
- CD User Manual
- Mounting Bracket

Please notify your sales representative immediately if any of the aforementioned items is missing or damaged.

## 1-3. Features

The FGP-1072, a standalone off-the-shelf switch, provides the comprehensive features listed below for users to perform system network administration and efficiently and securely serve your network.

### • Hardware

- Supports 8-port 10/100M TP ports with Nway and auto MDIX function
- It supports 2 Gigabit dual media ports(TP/(100/1000M) SFP) and 2 slots for removable SFP module supporting 100/1000M SFP fiber module
- Supports on-line pluggable fiber transceiver modules
- Supports 256KB packet buffer and 128KB control memory
- Maximal packet length can be up to 1536 bytes
- It supports 130 watts for PoE Power and up to 15.4 watts for 8 ports.
- Full-duplex flow control (IEEE802.3x) and half-duplex backpressure
- Maximal switch throughput is 5.6Gbps.
- Supports 4 Hardware priority Queues.
- Power Saving with "ActiPHY Power Management" and "PerfectReach Power Management" techniques.
- Supports 8K MAC table.
- Extensive front-panel diagnostic LEDs; System: Power, CPURUN, ACT / FDX / SPD(LEDSET), 10/100Mbps TP Port1-8:LINK/ACT, FDX, SPD, 10/100/1000Mbps/Fiber port 9, 10: LINK/ACT, FDX, SPD  
8 port IEEE802.3af PoE PSE.  
Endpoint with 48VDC power through RJ-45 pin 1, 2, 3, 6.  
Powered Device(PD) auto detection and classification.  
PoE-PSE status and activity LED indicator.

- **Management**

- Supports concisely the status of port and easily port configuration
- Supports per port traffic monitoring counters
- Supports a snapshot of the system Information when you login
- Supports port mirror function
- Supports the static trunk function
- Supports 802.1Q VLAN with 256 entries.
- Supports user management and limits three users to login
- Supports DHCP Broadcasting Suppression to avoid network suspended or crashed
- Supports to send the trap event while monitored events happened
- Supports default configuration which can be restored to overwrite the current configuration which is working on via web browser and CLI
- Supports on-line plug/unplug SFP modules
- Supports 5 kinds of QoS, are as follows, MAC Priority, 802.1p Priority, IP TOS Priority, and DiffServ DSCP Priority.
- Built-in web-based management and CLI management, providing a more convenient UI for the user
- Supports port mirror function with ingress/egress traffic
- Supports rapid spanning tree (802.1w RSTP)
- Supports 802.1x port security on a VLAN
- Supports user management and only first login administrator can configure the device. The rest of users can only view the switch
- SNMP access can be disabled and prevent from illegal SNMP access
- Supports Ingress, Non-unicast and Egress Bandwidth rating management
- The trap event and alarm message can be transferred via e-mail and mobile phone short message
- Supports diagnostics to let administrator knowing the hardware status
- Supports external loopback test to check if the link is ok
- TFTP for firmware upgrade, system log upload and config file import/export
- Supports remote boot the device through user interface and SNMP
- Supports network time synchronization and daylight saving
- Supports 120 event log records in the main memory and display on the local console
- Supports Syslog a standard for logging program messages and allows separation of the software that generates messages from the system

## 1-4. Physical Overview



Fig. 1-1 Full View

### 1-4-1. Front Panel

There are 8 TP Fast Ethernet ports and 2 slots for optional removable modules on the front panel of the switch. One RS-232 DB-9 interface is offered for configuration or management. LED display area, locating on the front panel, contains a CPURUN, Power LED and 10 ports working status of the switch.

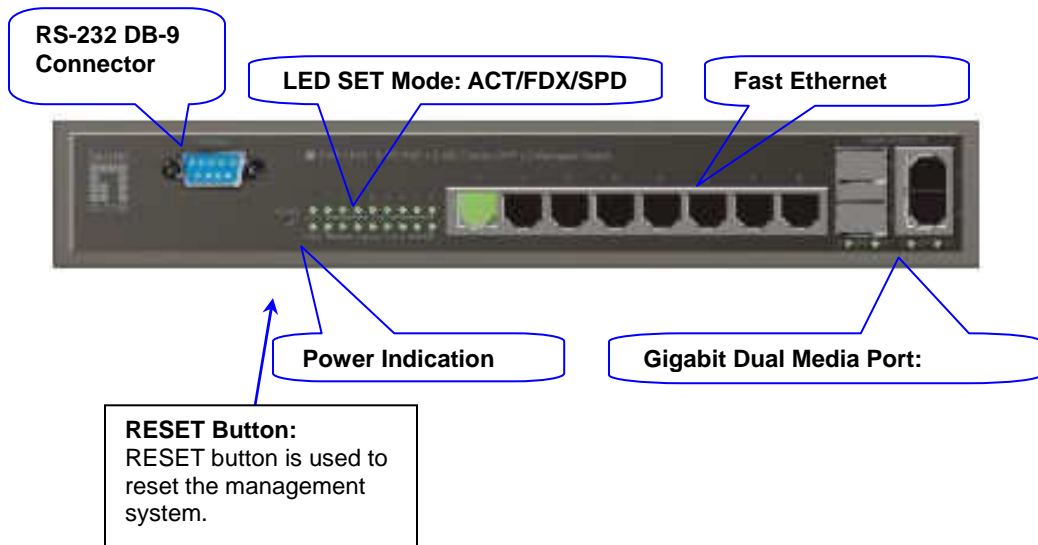


Fig. 1-2 Front View of FGP-1072 with SFP Module

- LED Indicators

LED	Color	Function
<b>System LED</b>		
CPURUN	Green	Lit when CPU is on and good
POWER	Green	Lit when +3.3V power is coming up
<b>10/100/1000Ethernet TP Port 1 to 8 LED</b>		
LINK/ACT/SPD	Green/ Amber	Lit Green when 1000Mbps speed is active Lit Amber when 100/10Mbps speed is active Blinks when any traffic is present
PoE	Green	Lit when PoE Power is active
<b>1000SX/LX Gigabit Fiber Port 7, 8 LED</b>		
LNK	Green	Lit when connection with remote device is good Off when cable connection is not good
FB	Green	Lit when Fiber port is active Off when TP port is active
SFP(LINK/ACT)	Green	Lit when SFP connection with remote device is good Blinks when any traffic is present

Table1-1

## 1-4-2. Rear Panel

There is one AC power input socket for having the switch powered on or off.

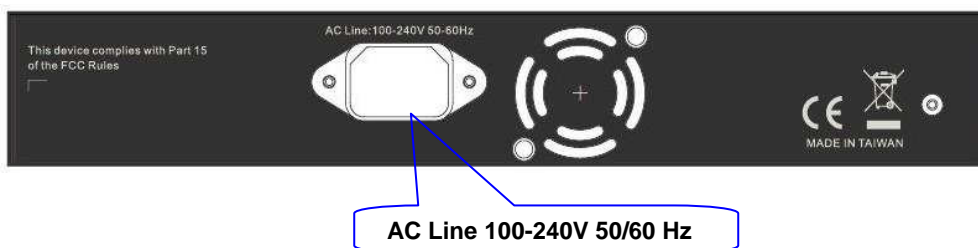


Fig. 1-3 Rear View of the FGP-1072

## 1-5. Optional Modules

In the switch, Port 25, 26 includes two types of media --- TP and SFP Fiber this port supports 10/100/1000Mbps TP or 1000Mbps SFP Fiber with auto-detected function. 1000Mbps SFP Fiber transceiver is used for high-speed connection expansion; the following are optional SFP types provided for the switch:

Model No.	Description
GVT-0300	Multi-mode SFP Transceiver, 550m
GVT-0301	Single-mode SFP Transceiver, 10Km
GVT-0302	Single-mode SFP Transceiver, 80Km



Fig. 1-4 Front View of 1000Base-SX/LX LC, SFP Fiber Transceiver

## 2. Installation

### 2-1. Starting Up

This section will give users a quick start for:

- Hardware and Cable Installation
- Management Station Installation
- Software booting and configuration

#### 2-1-1. Hardware and Cable Installation

At the beginning, please do first:

⇒ Wear a grounding device to avoid the damage from electrostatic discharge

- **Installing Optional SFP Fiber Transceivers to the FGP-1072 Switch**

Note: If you have no modules, please skip this section.

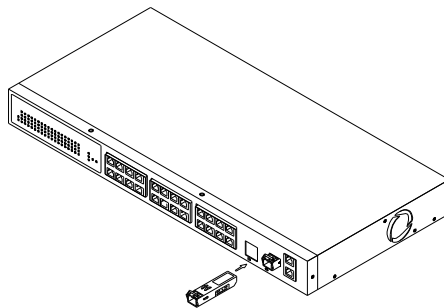


Fig. 2-1 Installation of Optional SFP Fiber Transceiver

- **Connecting the SFP Module to the Chassis:**

The optional SFP modules are hot swappable, so you can plug or unplug it before or after powering on.

1. Verify that the SFP module is the right model and conforms to the chassis
2. Slide the module along the slot. Also be sure that the module is properly seated against the slot socket/connector
3. Install the media cable for network connection
4. Repeat the above steps, as needed, for each module to be installed into slot(s)
5. Have the power ON after the above procedures are done

- **TP Port and Cable Installation**

- ⇒ In the switch, TP port supports MDI/MDI-X auto-crossover, so both types of cable, straight-through (Cable pin-outs for RJ-45 jack 1, 2, 3, 6 to 1, 2, 3, 6 in 10/100M TP; 1, 2, 3, 4, 5, 6, 7, 8 to 1, 2, 3, 4, 5, 6, 7, 8 in Gigabit TP) and crossed-over (Cable pin-outs for RJ-45 jack 1, 2, 3, 6 to 3, 6, 1, 2) can be used. It means you do not have to tell from them, just plug it.
- ⇒ Use Cat. 5 grade RJ-45 TP cable to connect to a TP port of the switch and the other end is connected to a network-aware device such as a workstation or a server.
- ⇒ Repeat the above steps, as needed, for each RJ-45 port to be connected to a Gigabit 10/100/1000 TP device.

Now, you can start having the switch in operation.

- **Power On**

The switch supports 100-240 VAC, 50-60 Hz power supply. The power supply will automatically convert the local AC power source to DC power. It does not matter whether any connection plugged into the switch or not when power on, even modules as well. After the power is on, all LED indicators will light up immediately and then all off except the power LED still keeps on. This represents a reset of the system.

- **Firmware Loading**

After resetting, the bootloader will load the firmware into the memory. It will take about 30 seconds, after that, the switch will flash all the LED once and automatically performs self-test and is in ready state.



### 2-1-2. Installing Chassis to a 9-Inch Wiring Closet Rail

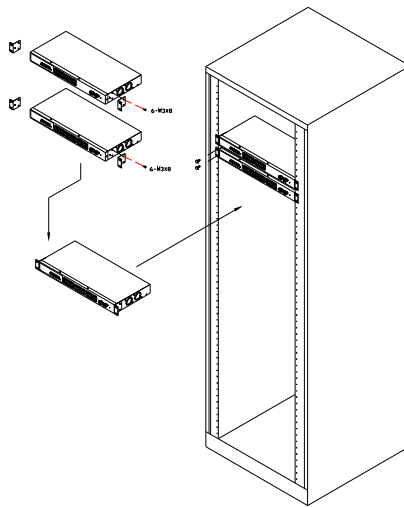


Fig. 2-2

**Caution: Allow a proper spacing and proper air ventilation for the cooling fan at both sides of the chassis.**

- ⇒ Wear a grounding device for electrostatic discharge.
- ⇒ Screw the mounting accessory to the front side of the switch (See Fig. 2-2).
- ⇒ Place the Chassis into the 9-inch wiring closet rail and locate it at the proper position. Then, fix the Chassis by screwing it.

### 2-1-3. Cabling Requirements

To help ensure a successful installation and keep the network performance good, please take a care on the cabling requirement. Cables with worse specification will render the LAN to work poorly.

### 2-1-3-1. Cabling Requirements for TP Ports

- ⇒ For Fast Ethernet TP network connection
  - The grade of the cable must be Cat. 5 or Cat. 5e with a maximum length of 100 meters.
- ⇒ Gigabit Ethernet TP network connection
  - The grade of the cable must be Cat. 5 or Cat. 5e with a maximum length of 100 meters. Cat. 5e is recommended.

### 2-1-3-2. Cabling Requirements for 1000SX/LX SFP Module

It is more complex and comprehensive contrast to TP cabling in the fiber media. Basically, there are two categories of fiber, multi mode (MM) and single mode (SM). The later is categorized into several classes by the distance it supports. They are SX, LX, LHX, XD, and ZX. From the viewpoint of connector type, there mainly are LC and BiDi-SC.

- Gigabit Fiber with multi-mode LC SFP module
- Gigabit Fiber with single-mode LC SFP module

The following table lists the types of fiber that we support and those else not listed here are available upon request.

IEEE 802.3z Gigabit Ethernet 1000SX 850nm	Multi-mode Fiber Cable and Modal Bandwidth			
	Multi-mode 62.5/125μm		Multi-mode 50/125μm	
	Modal Bandwidth	Distance	Modal Bandwidth	Distance
	160MHz-Km	220m	400MHz-Km	500m
	200MHz-Km	275m	500MHz-Km	550m
1000Base- LX/LHX/XD/ZX	GVT-0301 10Km, GVT-0302 80 Km			
	Single-mode Fiber 9/125μm			
	Single-mode transceiver 1310nm 10Km			
	Single-mode transceiver 1550nm 70Km			

Table2-1

### 2-1-3-3. Switch Cascading in Topology

- **Takes the Delay Time into Account**

Theoretically, the switch partitions the collision domain for each port in switch cascading that you may up-link the switches unlimitedly. In practice, the network extension (cascading levels & overall diameter) must follow the constraint of the IEEE 802.3/802.3u/802.3z and other 802.1 series protocol specifications, in which the limitations are the timing requirement from physical signals defined by 802.3 series specification of Media Access Control (MAC) and PHY, and timer from some OSI layer 2 protocols such as 802.1d, 802.1q, LACP and so on.

The fiber, TP cables and devices' bit-time delay (round trip) are as follows:

1000Base-X TP, Fiber		100Base-TX TP		100Base-FX Fiber	
Round trip Delay: 4096		Round trip Delay: 512			
Cat. 5 TP Wire:	11.12/m	Cat. 5 TP Wire:	1.12/m	Fiber Cable:	1.0/m
Fiber Cable :	10.10/m	TP to fiber Converter: 56			
Bit Time unit : 1ns (1sec./1000 Mega bit)		Bit Time unit: 0.01μs (1sec./100 Mega bit)			

Table 2-2

Sum up all elements' bit-time delay and the overall bit-time delay of wires/devices must be within Round Trip Delay (bit times) in a half-duplex network segment (collision domain). For full-duplex operation, this will not be applied. You may use the TP-Fiber module to extend the TP node distance over fiber optic and provide the long haul connection.

- **Typical Network Topology in Deployment**

A hierarchical network with minimum levels of switch may reduce the timing delay between server and client station. Basically, with this approach, it will minimize the number of switches in any one path; will lower the possibility of network loop and will improve network efficiency. If more than two switches are connected in the same network, select one switch as Level 1 switch and connect all other switches to it at Level 2. Server/Host is recommended to connect to the Level 1 switch. This is general if no VLAN or other special requirements are applied.

Case1: All switch ports are in the same local area network. Every port can access each other (See Fig. 2-3).

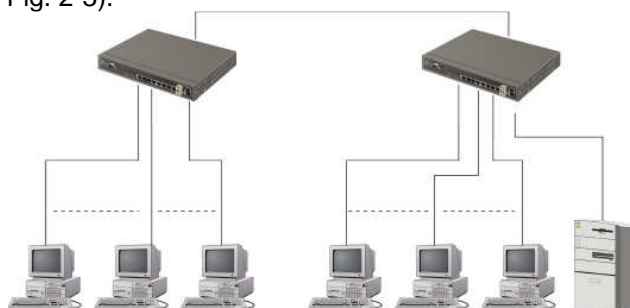


Fig. 2-3 No VLAN Configuration Diagram

If VLAN is enabled and configured, each node in the network that can communicate each other directly is bounded in the same VLAN area.

Here VLAN area is defined by what VLAN you are using. The switch supports both port-based VLAN and tag-based VLAN. They are different in practical deployment, especially in physical location. The following diagram shows how it works and what the difference they are.

Case2a: Port-based VLAN (See Fig.2-4).

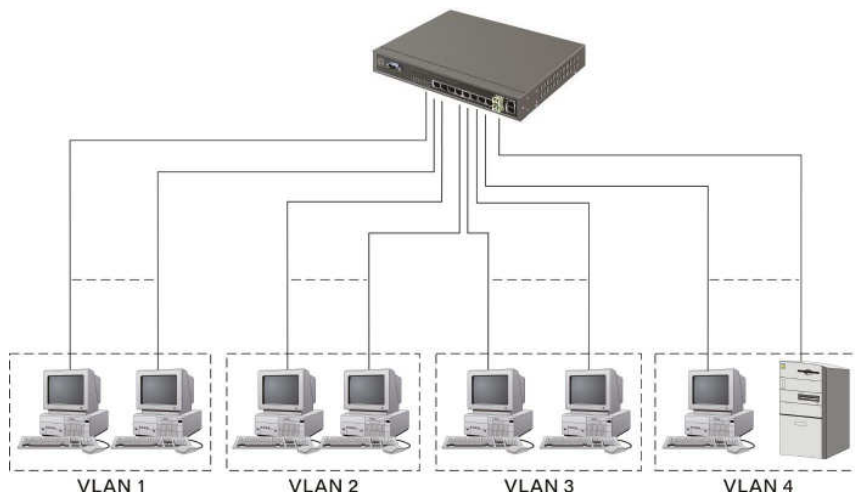


Fig. 2-4 Port-based VLAN Diagram

1. The same VLAN members could not be in different switches.
2. Every VLAN members could not access VLAN members each other.
3. The switch manager has to assign different names for each VLAN groups at one switch.

Case 2b: Port-based VLAN (See Fig.2-5).

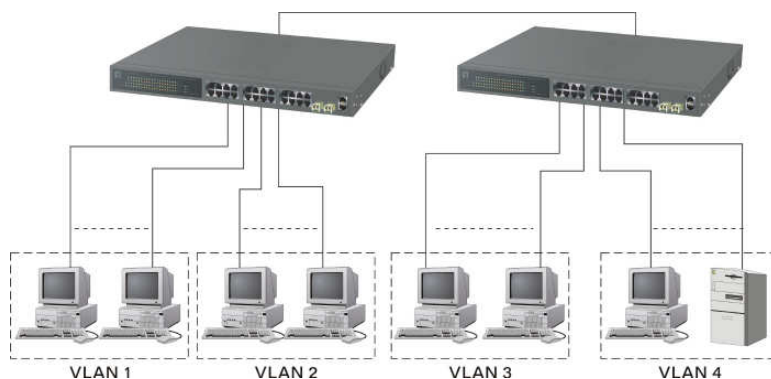


Fig. 2-5 Port-based VLAN Diagram

1. VLAN1 members could not access VLAN2, VLAN3 and VLAN4 members.
2. VLAN2 members could not access VLAN1 and VLAN3 members, but they could access VLAN4 members.
3. VLAN3 members could not access VLAN1, VLAN2 and VLAN4.
4. VLAN4 members could not access VLAN1 and VLAN3 members, but they could access VLAN2 members.

Case3a: The same VLAN members can be at different switches with the same VID (See Fig. 2-6).

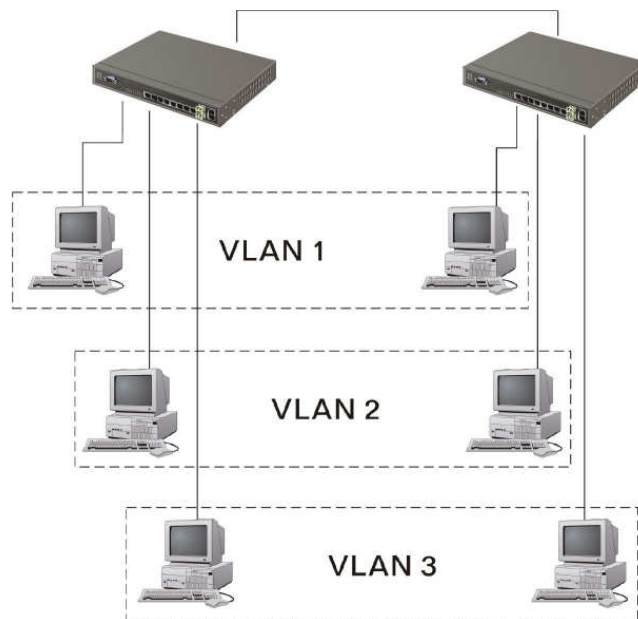


Fig. 2-6 Attribute-based VLAN Diagram

## **2-1-4. Configuring the Management Agent**

We offer you three ways to startup the switch management function. They are RS-232 console, CLI, and Web. Users can use any one of them to monitor and configure the switch. You can touch them through the following procedures.

Section 2-1-4-1: Configuring the Management Agent of FGP-1072 through the Serial RS-232 Port

Section 2-1-4-2: Configuring the Management Agent of FGP-1072 through the Ethernet Port

Note: Please first modify the IP address, Subnet mask, Default gateway and DNS through RS-232 console, and then do the next.

### 2-1-4-1. Configuring the Management Agent of FGP-1072 through the Serial RS-232 Port

To perform the configuration through RS-232 console port, the switch's serial port must be directly connected to a DCE device, for example, a PC, through RS-232 cable with DB-9 connector. Next, run a terminal emulator with the default setting of the switch's serial port. With this, you can communicate with the switch.

In the switch, RS-232 interface only supports baud rate 57.6k bps with 8 data bits, 1 stop bit, no parity check and no flow control.

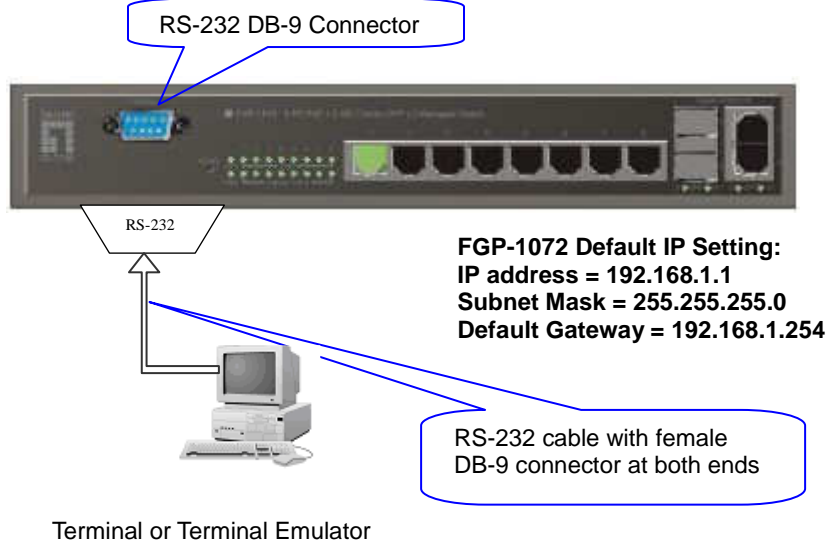


Fig. 2-7

To configure the switch, please follow the procedures below:

1. Find the RS-232 DB-9 cable with female DB-9 connector bundled. Normally, it just uses pins 2, 3 and 7. See also Appendix B for more details on Null Modem Cable Specifications.
2. Attaches the DB-9 female cable connector to the male serial RS-232 DB-9 connector on the switch.
3. Attaches the other end of the serial RS-232 DB-9 cable to PC's serial port, running a terminal emulator supporting VT100/ANSI terminal with The switch's serial port default settings. For example, Windows98/2000/XP HyperTerminal utility.

Note: The switch's serial port default settings are listed as follows:

Baud rate	57600
Stop bits	1
Data bits	8
Parity	N
Flow control	none

4. When you complete the connection, then press **<Enter>** key. The login prompt will be shown on the screen. The default username and password are shown as below:

Username = admin

Password = admin

- **Set IP Address, Subnet Mask and Default Gateway IP Address**

Please refer to Fig. 2-7 CLI Management for details. They are default setting of IP address. You can first either configure your PC IP address or change IP address of the switch, next to change the IP address of default gateway and subnet mask.

For example, your network address is 10.1.1.0, and subnet mask is 255.255.255.0. You can change the switch's default IP address 192.168.1.1 to 10.1.1.1 and set the subnet mask to be 255.255.255.0. Then, choose your default gateway, maybe it is 10.1.1.254.

Default Value	FGP-1072	Your Network Setting
IP Address	192.168.1.1	10.1.1.1
Subnet	255.255.255.0	255.255.255.0
Default Gateway	192.168.1.254	10.1.1.254

Table 2-3

After completing these settings in the switch, it will reboot to have the configuration taken effect. After this step, you can operate the management through the network, no matter it is from a web browser or Network Management System (NMS).

Managed Switch - FGP-1072  
  
Login: admin  
Password:  
  
FGP-1072#

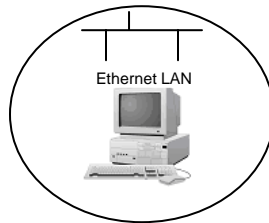
Fig. 2-8 the Login Screen for CLI



## 2-1-4-2. Configuring the Management Agent of FGP-1072 through the Ethernet Port

There are three ways to configure and monitor the switch through the switch's Ethernet port. They are CLI, Web browser and SNMP manager. The user interface for the last one is NMS dependent and does not cover here. We just introduce the first two types of management interface.

FGP-1072  
Default IP Setting:  
IP = 192.168.1.1  
Subnet Mask = 255.255.255.0  
Default Gateway = 192.168.1.254



Assign a reasonable IP address,  
For example:  
IP = 192.168.1.100  
Subnet Mask = 255.255.255.0  
Default Gateway = 192.168.1.254

Fig. 2-9

### • Managing FGP-1072 through Ethernet Port

Before you communicate with the switch, you have to finish first the configuration of the IP address or to know the IP address of the switch. Then, follow the procedures listed below.

1. Set up a physical path between the configured the switch and a PC by a qualified UTP Cat. 5 cable with RJ-45 connector.

Note: If PC directly connects to the switch, you have to setup the same subnet mask between them. But, subnet mask may be different for the PC in the remote site. Please refer to Fig. 2-9 about the switch's default IP address information.

2. Run CLI or web browser and follow the menu. Please refer to Chapter 3 and Chapter 4.



Fig. 2-10 the Login Screen for Web

### 2-1-5. IP Address Assignment

For IP address configuration, there are three parameters needed to be filled in. They are IP address, Subnet Mask, Default Gateway and DNS.

IP address:

The address of the network device in the network is used for internetworking communication. Its address structure looks is shown in the Fig. 2-11. It is “classful” because it is split into predefined address classes or categories.

Each class has its own network range between the network identifier and host identifier in the 32 bits address. Each IP address comprises two parts: network identifier (address) and host identifier (address). The former indicates the network where the addressed host resides, and the latter indicates the individual host in the network which the address of host refers to. And the host identifier must be unique in the same LAN. Here the term of IP address we used is version 4, known as IPv4.

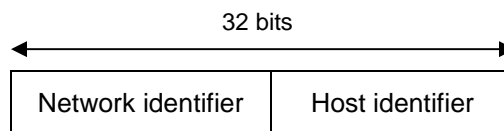
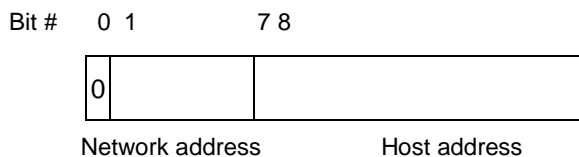


Fig. 2-11 IP address structure

With the classful addressing, it divides IP address into three classes, class A, class B and class C. The rest of IP addresses are for multicast and broadcast. The bit length of the network prefix is the same as that of the subnet mask and is denoted as IP address/X, for example, 192.168.1.0/24. Each class has its address range described below.

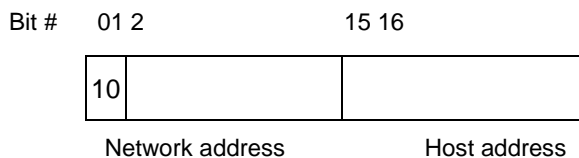
#### Class A:

Address is less than 126.255.255.255. There are a total of 126 networks can be defined because the address 0.0.0.0 is reserved for default route and 127.0.0.0/8 is reserved for loopback function.



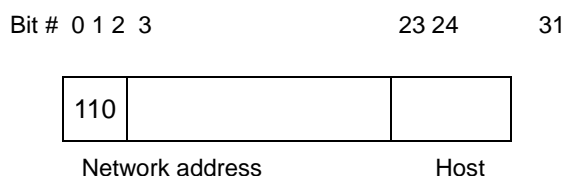
#### Class B:

IP address range between 128.0.0.0 and 191.255.255.255. Each class B network has a 16-bit network prefix followed 16-bit host address. There are 16,384 ( $2^{14}$ )/16 networks able to be defined with a maximum of 65534 ( $2^{16} - 2$ ) hosts per network.



#### Class C:

IP address range between 192.0.0.0 and 223.255.255.255. Each class C network has a 24-bit network prefix followed 8-bit host address. There are 2,097,152 ( $2^{21}$ )/24 networks able to be defined with a maximum of 254 ( $2^8 - 2$ ) hosts per network.



### Class D and E:

Class D is a class with first 4 MSB (Most significance bit) set to 1-1-1-0 and is used for IP Multicast. See also RFC 1112. Class E is a class with first 4 MSB set to 1-1-1-1 and is used for IP broadcast.

According to IANA (Internet Assigned Numbers Authority), there are three specific IP address blocks reserved and able to be used for extending internal network. We call it Private IP address and list below:

Class A	10.0.0.0 --- 10.255.255.255
Class B	172.16.0.0 --- 172.31.255.255
Class C	192.168.0.0 --- 192.168.255.255

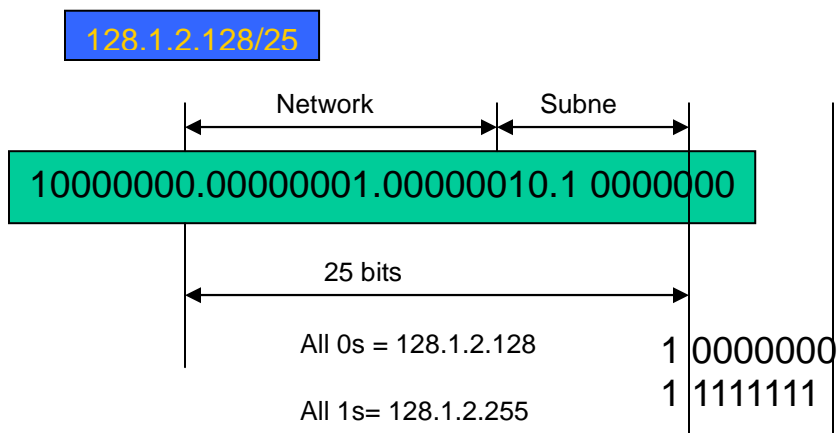
Please refer to RFC 1597 and RFC 1466 for more information.

### Subnet mask:

It means the sub-division of a class-based network or a CIDR block. The subnet is used to determine how to split an IP address to the network prefix and the host address in bitwise basis. It is designed to utilize IP address more efficiently and ease to manage IP network.

For a class B network, 128.1.2.3, it may have a subnet mask 255.255.0.0 in default, in which the first two bytes is with all 1s. This means more than 60 thousands of nodes in flat IP address will be at the same network. It's too large to manage practically. Now if we divide it into smaller network by extending network prefix from 16 bits to, say 24 bits, that's using its third byte to subnet this class B network. Now it has a subnet mask 255.255.255.0, in which each bit of the first three bytes is 1. It's now clear that the first two bytes is used to identify the class B network, the third byte is used to identify the subnet within this class B network and, of course, the last byte is the host number.

Not all IP address is available in the sub-netted network. Two special addresses are reserved. They are the addresses with all zero's and all one's host number. For example, an IP address 128.1.2.128, what IP address reserved will be looked like? All 0s mean the network itself, and all 1s mean IP broadcast.



In this diagram, you can see the subnet mask with 25-bit long, 255.255.255.128, contains 126 members in the sub-netted network. Another is that the length of network prefix equals the number of the bit with 1s in that subnet mask. With this, you can easily count the number of IP addresses matched. The following table shows the result.

Prefix Length	No. of IP matched	No. of Addressable IP
/32	1	-
/31	2	-
/30	4	2
/29	8	6
/28	16	14
/27	32	30
/26	64	62
/25	128	126
/24	256	254
/23	512	510
/22	1024	1022
/21	2048	2046
/20	4096	4094
/19	8192	8190
/18	16384	16382
/17	32768	32766
/16	65536	65534

Table 2-4

According to the scheme above, a subnet mask 255.255.255.0 will partition a network with the class C. It means there will have a maximum of 254 effective nodes existed in this sub-netted network and is considered a physical network in an autonomous network. So it owns a network IP address which may looks like 168.1.2.0.

With the subnet mask, a bigger network can be cut into small pieces of network. If we want to have more than two independent networks in a worknet, a partition to the network must be performed. In this case, subnet mask must be applied.

For different network applications, the subnet mask may look like 255.255.255.240. This means it is a small network accommodating a maximum of 15 nodes in the network.

Default gateway:

For the routed packet, if the destination is not in the routing table, all the traffic is put into the device with the designated IP address, known as default router. Basically, it is a routing policy. The gateway setting is used for Trap Events Host only in the switch.

For assigning an IP address to the switch, you just have to check what the IP address of the network will be connected with the switch. Use the same network address and append your host address to it.

## IP Configuration

DHCP Setting	Disable
IP Address	192.168.1.1
Subnet Mask	255.255.255.0
Default Gateway	192.168.1.254
DNS Server	Manual 0.0.0.0

Apply

Fig. 2-12

First, IP Address: as shown in the Fig. 2-12, enter “**192.168.1.1**”, for instance. For sure, an IP address such as 192.168.1.x must be set on your PC.

Second, Subnet Mask: as shown in the Fig. 2-12, enter “255.255.255.0”. Any subnet mask such as 255.255.255.x is allowable in this case.

DNS:

The Domain Name Server translates human readable machine name to IP address. Every machine on the Internet has a unique IP address. A server generally has a static IP address. To connect to a server, the client needs to know the IP of the server. However, user generally uses the name to connect to the server. Thus, the switch DNS client program (such as a browser) will ask the DNS to resolve the IP address of the named server.

## 2-2. Typical Applications

The FGP-1072 implements 8 Fast Ethernet TP PoE ports with auto MDIX and 2 Gigabit dual media ports with SFP for removable module supported comprehensive fiber types of connection, including LC, BiDi LC for SFP. For more details on the specification of the switch, please refer to Appendix A.

The switch is suitable for the following applications.

- Central Site/Remote site application is used in carrier or ISP (See Fig. 2-13)
- Peer-to-peer application is used in two remote offices (See Fig. 2-14)
- Office network(See Fig. 2-15)

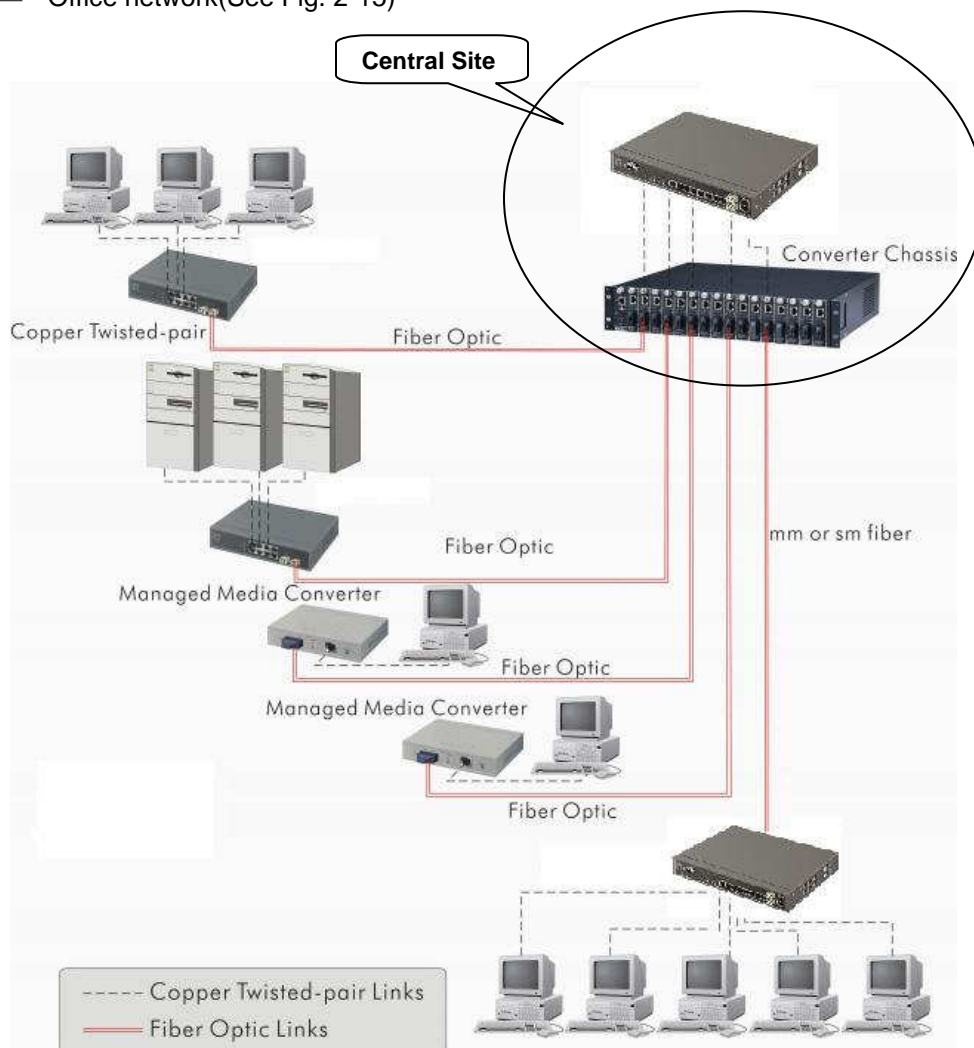


Fig. 2-13 Network Connection between Remote Site and Central Site

Fig. 2-13 is a system wide basic reference connection diagram. This diagram demonstrates how the switch connects with other network devices and hosts.

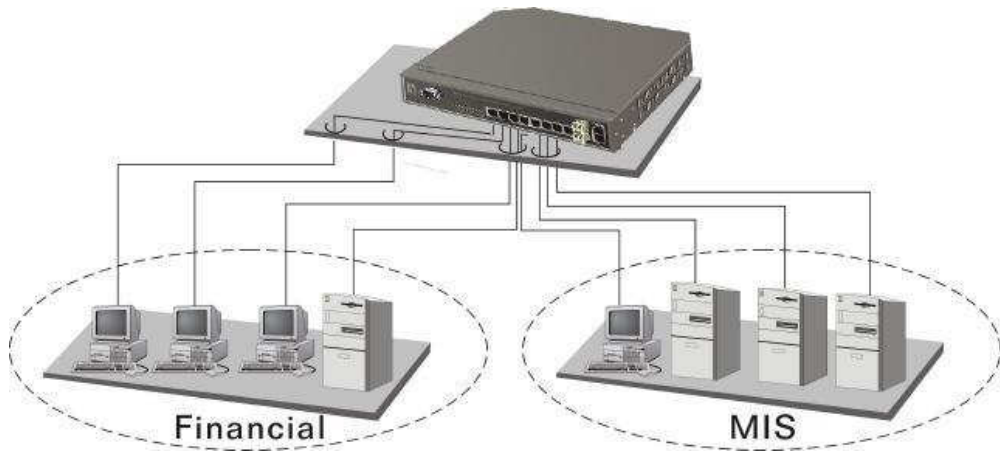


Fig. 2-14 Peer-to-peer Network Connection

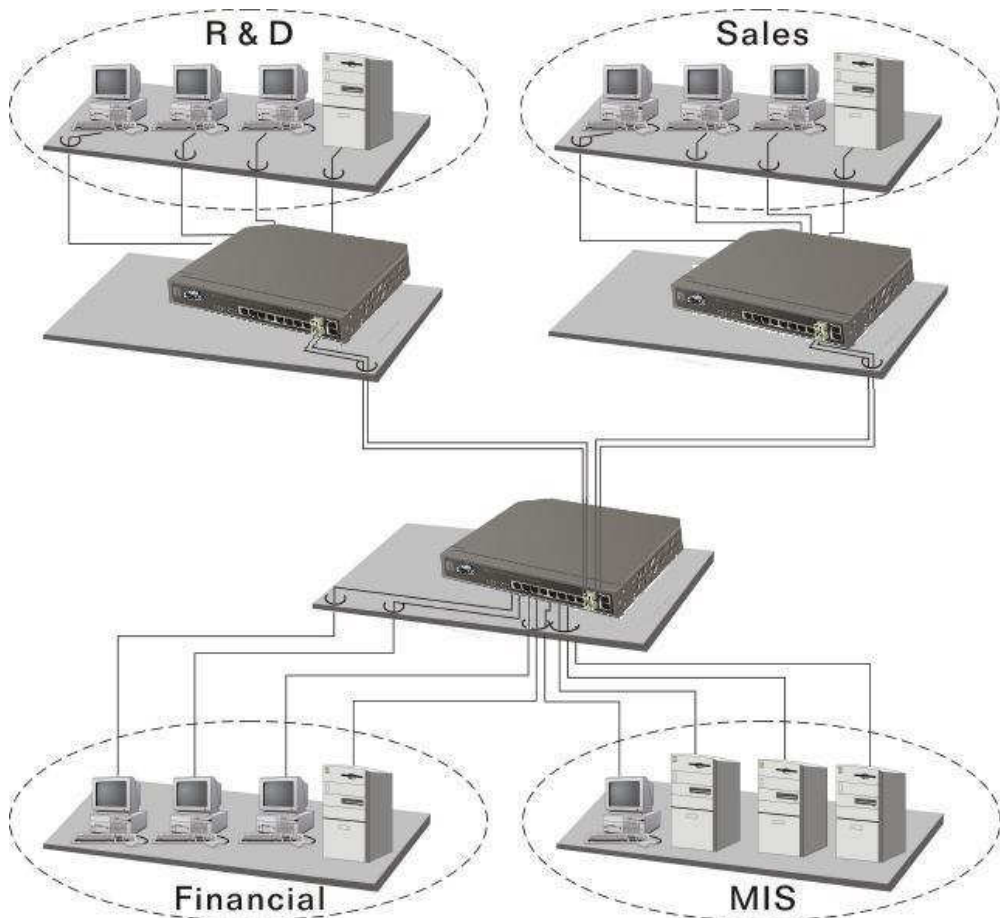


Fig. 2-15 Office Network Connection



# Operation of Web-based Management

This chapter instructs you how to configure and manage the FGP-1072 through the web user interface it supports, to access and manage the 8 10/100Mbps TP + 2 Gigabit dual media ports with TP/SFP Fiber management Ethernet switch. With this facility, you can easily access and monitor through any one port of the switch all the status of the switch, including MIBs status, each port activity, Spanning tree status, port aggregation status, multicast traffic, VLAN and priority status, even illegal access record and so on.

The default values of the managed switch are listed in the table below:

<b>IP Address</b>	192.168.1.1
<b>Subnet Mask</b>	255.255.255.0
<b>Default Gateway</b>	192.168.1.254
<b>Username</b>	admin
<b>Password</b>	admin

Table 3-1

After the managed switch has been finished configuration in the CLI via the switch's serial interface, you can browse it. For instance, type <http://192.168.1.1> in the address row in a browser, it will show the following screen (see Fig.3-1) and ask you inputting username and password in order to login and access authentication. The default username and password are both "admin". For the first time to use, please enter the default username and password, then click the **<Login>** button. The login process now is completed.

Just click the link of "Forget Password" in WebUI (See Fig. 3-1) or input "Ctrl+Z" in CLI's login screen (See Fig. 4-1~4-2) in case the user forgets the manager's password. Then, the system will display a serial No. for the user. Write down this serial No. and contact your vendor, the vendor will give you a temporary password. Use this new password as ID and Password, and it will allow the user to login the system with manager authority temporarily. Due to the limit of this new password, the user only can login the system one time, therefore, please modify your password immediately after you login in the system successfully.

In this login menu, you have to input the complete username and password respectively, the switch will not give you a shortcut to username automatically. This looks inconvenient, but safer.

In the switch, it supports a simple user management function allowing only one administrator to configure the system at the same time. If there are two or more users using administrator's identity, the switch will allow the only one who logs in first to configure the system. The rest of users, even with administrator's identity, can only monitor the system. For those who have no administrator's identity, can only monitor the system. There are only a maximum of three users able to login simultaneously in the switch.

To optimize the display effect, we recommend you use Microsoft IE 6.0 above, Netscape V7.1 above or FireFox V1.00 above and have the resolution 1024x768. The switch supported neutral web browser interface.

In Fig. 3-2, for example, left section is the whole function tree with web user interface and we will travel it through this chapter.

**Please Input Username & Password**

Username:

Password:

[Forget Password?](#)



Fig. 3-1

### 3-1. Overview

After you login, the switch shows you the system information as Fig. 3-2. This page is default and tells you the basic information of the system, including “Model Name”, “System Description”, “Location”, “Contact”, “Device Name”, “System Up Time”, “Current Time”, “BIOS Version”, “Firmware Version”, “Hardware-Mechanical Version”, “Serial Number”, “Host IP Address”, “Host MAC Address”, “Device Port”, “RAM Size” and “Flash Size”. With this information, you will know the software version used, MAC address, serial number, how many ports good and so on. This is helpful while malfunctioning.

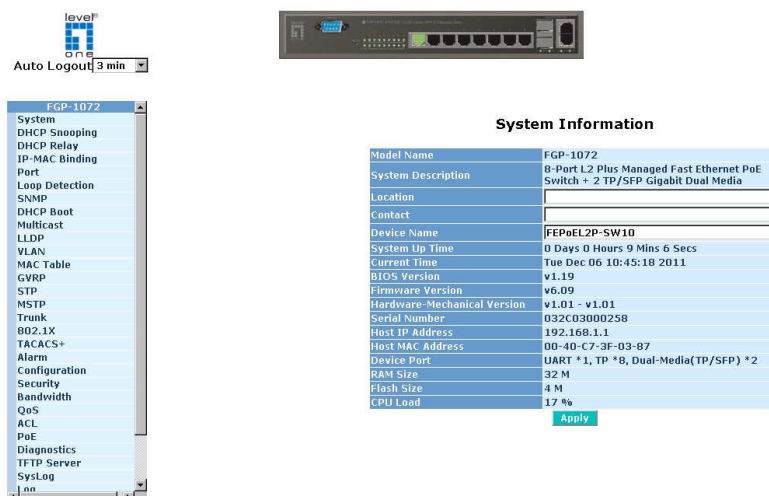


Fig. 3-2

#### • The Information of Page Layout

- On the top side, it shows the front panel of the switch. In the front panel, the linked ports will display green; as to the ports, which are link off, they will be dark. For the optional modules, the slot will show only a cover plate if no module exists and will show a module if a module is present. The image of module depends on the one you inserted. The same, if disconnected, the port will show just dark, if linked, green.

In this device, there are clicking functions on the panel provided for the information of the ports. These are very convenient functions for browsing the information of a single port. When clicking the port on the front panel, an information window for the port will be pop out. (See Fig. 3-3)

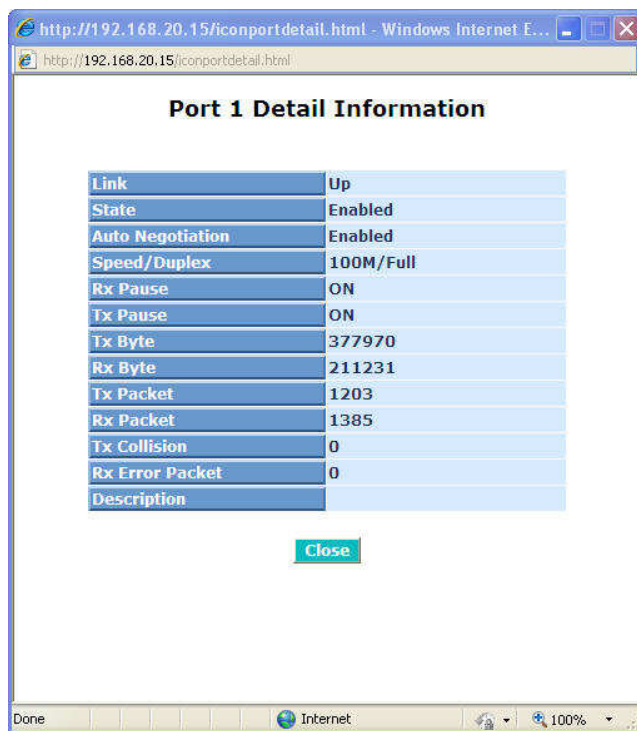
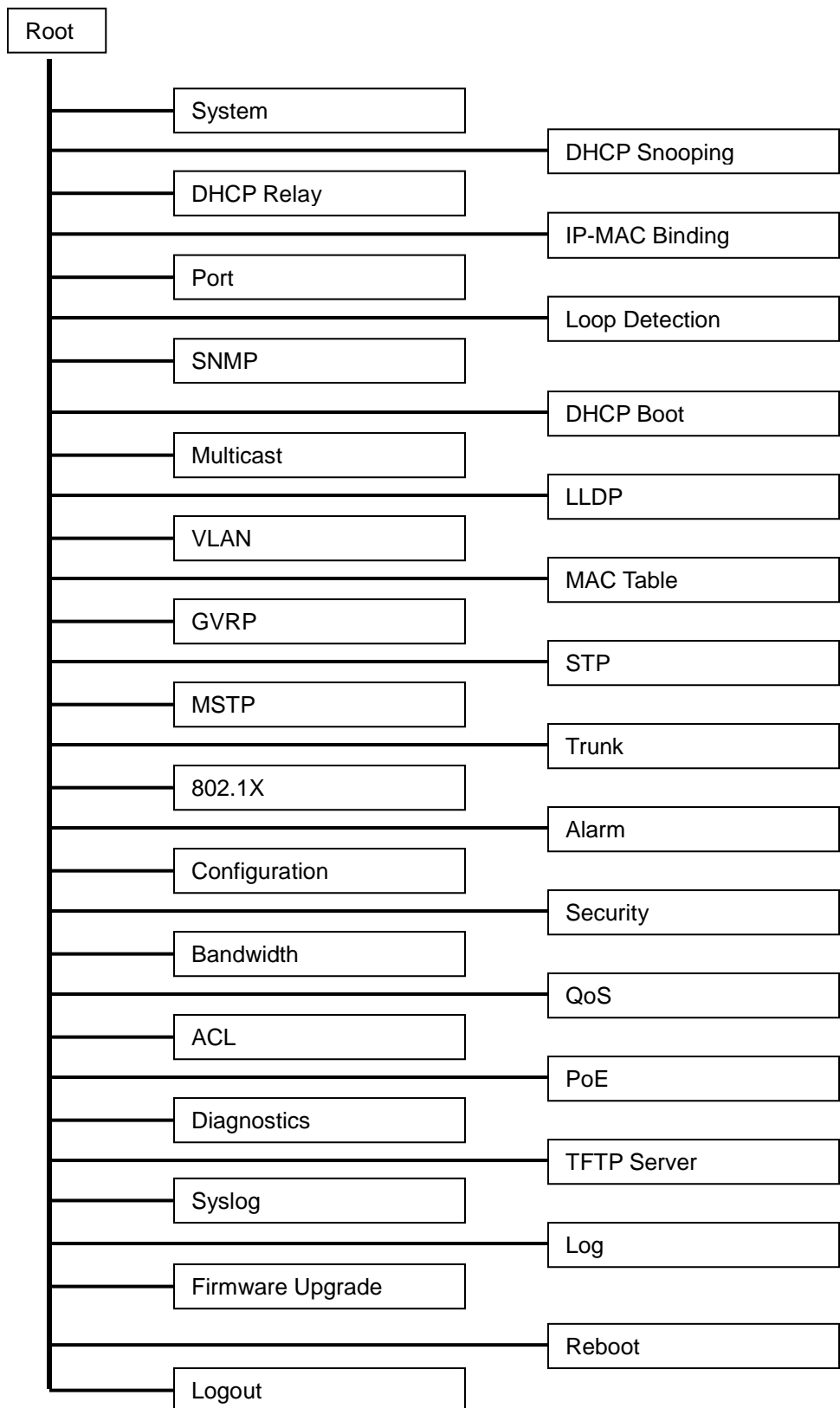


Fig. 3-3 port detail information

In Fig. 3-3, it shows the basic information of the clicked port. With this, you'll see the information about the port status, traffic status and bandwidth rating for egress and ingress respectively.

- On the left-top corner, there is a pull-down list for Auto Logout. For the sake of security, we provide auto-logout function to protect you from illegal user as you are leaving. If you do not choose any selection in Auto Logout list, it means you turn on the Auto Logout function and the system will be logged out automatically when no action on the device 3 minutes later. If OFF is chosen, the screen will keep as it is. Default is ON.
- On the left side, the main menu tree for web is listed in the page. They are hierarchical menu. Open the function folder, a sub-menu will be shown. The functions of each folder are described in its corresponded section respectively. When clicking it, the function is performed. The following list is the full function tree for web user interface.



### 3-1-1. System Information

*Function name:*

System Information

*Function description:*

Show the basic system information.

#### System Information

Model Name	FGP-1072
System Description	8-Port L2 Plus Managed Fast Ethernet PoE Switch + 2 TP/SFP Gigabit Dual Media
Location	<input type="text"/>
Contact	<input type="text"/>
Device Name	FEPoEL2P-SW10
System Up Time	0 Days 0 Hours 9 Mins 6 Secs
Current Time	Tue Dec 06 10:45:18 2011
BIOS Version	v1.19
Firmware Version	v6.09
Hardware-Mechanical Version	v1.01 - v1.01
Serial Number	032C03000258
Host IP Address	192.168.1.1
Host MAC Address	00-40-C7-3F-03-87
Device Port	UART *1, TP *8, Dual-Media(TP/SFP) *2
RAM Size	32 M
Flash Size	4 M
CPU Load	17 %

Apply

*Parameter description:*

Model name:

The model name of this device.

System description:

As it is, this tells what this device is. Here, it is "8-Port L2 Plus Managed Fast Ethernet PoE Switch + 2 TP/SFP Gigabit Dual Media".

Location:

Basically, it is the location where this switch is put. User-defined.

Contact:

For easily managing and maintaining device, you may write down the contact person and phone here for getting help soon. You can configure this parameter through the device's user interface or SNMP.

Device name:

The name of the switch. User-defined. Default is FGP-1072.

System up time:

The time accumulated since this switch is powered up. Its format is day,

hour, minute, second.

Current time:

Show the system time of the switch. Its format: day of week, month, day, hours : minutes : seconds, year. For instance, Wed Dec 07 23:25:58 2011

BIOS version:

The version of the BIOS in this switch.

Firmware version:

The firmware version in this switch.

Hardware-Mechanical version:

The version of Hardware and Mechanical. The figure before the hyphen is the version of electronic hardware; the one after the hyphen is the version of mechanical.

Serial number:

The number is assigned by the manufacturer.

Host IP address:

The IP address of the switch.

Host MAC address:

It is the Ethernet MAC address of the management agent in this switch.

Device Port:

Show all types and numbers of the port in the switch.

RAM size:

The size of the DRAM in this switch.

Flash size:

The size of the flash memory in this switch.

CPU Load:

The loading percentage of the CPU in this switch.

### 3-1-2. IP Configuration

IP configuration is one of the most important configurations in the switch. Without the proper setting, network manager will not be able to manage or view the device. The switch supports both manual IP address setting and automatic IP address setting via DHCP server. When IP address is changed, you must reboot the switch to have the setting taken effect and use the new IP to browse for web management and CLI management.

**IP Configuration**

DHCP Setting	<input type="button" value="Disable"/>
IP Address	<input type="text" value="192.168.1.1"/>
Subnet Mask	<input type="text" value="255.255.255.0"/>
Default Gateway	<input type="text" value="192.168.1.254"/>
DNS Server	<input type="button" value="Manual"/> <input type="text" value="0.0.0.0"/>

Fig. 3-4 IP Address Configuration

*Function name:*

IP Configuration

*Function description:*

Set IP address, subnet mask, default gateway and DNS for the switch.

*Parameter description:*

DHCP Setting:

DHCP is the abbreviation of Dynamic Host Configuration Protocol. Here DHCP means a switch to turn ON or OFF the function.

The switch supports DHCP client used to get an IP address automatically if you set this function "Enable". When enabled, the switch will issue the request to the DHCP server resided in the network to get an IP address. If DHCP server is down or does not exist, the switch will issue the request and show IP address is under requesting, until the DHCP server is up. Before getting an IP address from DHCP server, the device will not continue booting procedures. If set this field "Disable", you'll have to input IP address manually. For more details about IP address and DHCP, please see the Section 2-1-5 "IP Address Assignment" in this manual.

Default: Disable



IP address:

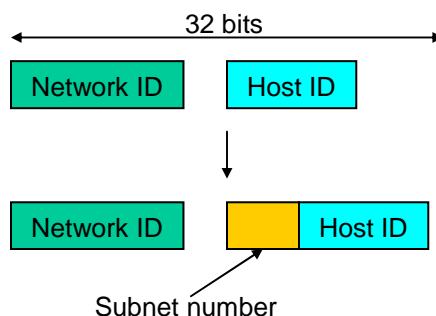
Users can configure the IP settings and fill in new values if users set the DHCP function "Disable". Then, click **<Apply>** button to update.

When DHCP is disabled, Default: 192.168.1.1

If DHCP is enabled, this field is filled by DHCP server and will not allow user manually set it any more.

Subnet mask:

Subnet mask is made for the purpose to get more network address because any IP device in a network must own its IP address, composed of Network address and Host address, otherwise can't communicate with other devices each other. But unfortunately, the network classes A, B, and C are all too large to fit for almost all networks, hence, subnet mask is introduced to solve this problem. Subnet mask uses some bits from host address and makes an IP address looked Network address, Subnet mask number and host address. It is shown in the following figure. This reduces the total IP number of a network able to support, by the amount of 2 power of the bit number of subnet number ( $2^{(\text{bit number of subnet number})}$ ).



Subnet mask is used to set the subnet mask value, which should be the same value as that of the other devices resided in the same network it attaches.

For more information, please also see the Section 2-1-5 "IP Address Assignment" in this manual.

Default: 255.255.255.0

Default gateway:

Set an IP address for a gateway to handle those packets that do not meet the routing rules predefined in the device. If a packet does not meet the criteria for other pre-defined path, it must be forwarded to a default router on a default path. This means any packet with undefined IP address in the routing table will be sent to this device unconditionally.

Default: 192.168.1.254

## DNS:

It is Domain Name Server used to serve the translation between IP address and name address.

The switch supports DNS client function to re-route the mnemonic name address to DNS server to get its associated IP address for accessing Internet. User can specify a DNS IP address for the switch. With this, the switch can translate a mnemonic name address into an IP address.

There are two ways to specify the IP address of DNS. One is fixed mode, which manually specifies its IP address, the other is dynamic mode, which is assigned by DHCP server while DHCP is enabled. DNS can help you easily remember the mnemonic address name with the meaningful words in it. Default is no assignment of DNS address.

Default: 0.0.0.0

### 3-1-3. Time Configuration

The switch provides manual and automatic ways to set the system time via NTP. Manual setting is simple and you just input "Year", "Month", "Day", "Hour", "Minute" and "Second" within the valid value range indicated in each item. If you input an invalid value, for example, 61 in minute, the switch will clamp the figure to 59.

NTP is a well-known protocol used to synchronize the clock of the switch system time over a network. NTP, an internet draft standard formalized in RFC 1305, has been adopted on the system is version 3 protocol. The switch provides four built-in NTP server IP addresses resided in the Internet and an user-defined NTP server IP address. The time zone is Greenwich-centered which uses the expression form of GMT+/- xx hours.

*Function name:*

Time

*Function description:*

Set the system time by manual input or set it by syncing from Time servers. The function also supports daylight saving for different area's time adjustment.

*Parameter description:*

Current Time:

Show the current time of the system.

Manual:

This is the function to adjust the time manually. Filling the valid figures in the fields of Year, Month, Day, Hour, Minute and Second respectively and press **<Apply>** button, time is adjusted. The valid figures for the parameter Year, Month, Day, Hour, Minute and Second are  $\geq 2000$ , 1-12, 1-31, 0-23, 0-59 and 0-59 respectively. Input the wrong figure and press **<Apply>** button, the device will reject the time adjustment request. There is no time zone setting in Manual mode.

Default: Year = 2000,    Month = 1,    Day = 1  
          Hour = 0,        Minute = 0,    Second = 0

NTP:

NTP is Network Time Protocol and is used to sync the network time based Greenwich Mean Time (GMT). If use the NTP mode and select a built-in NTP time server or manually specify an user-defined NTP server as well as Time Zone, the switch will sync the time in a short after pressing **<Apply>** button. Though it synchronizes the time automatically, NTP does not update the time periodically without user's processing.

Time Zone is an offset time off GMT. You have to select the time zone first and then perform time sync via NTP because the switch will combine this time zone offset and updated NTP time to come out the local time, otherwise, you will not able to get the correct time. The switch supports configurable time zone from -12 to +13 step 1 hour.

Default Time zone: +8 Hrs.

#### Daylight Saving:

Daylight saving is adopted in some countries. If set, it will adjust the time lag or in advance in unit of hours, according to the starting date and the ending date. For example, if you set the day light saving to be 1 hour. When the time passes over the starting time, the system time will be increased one hour after one minute at the time since it passed over. And when the time passes over the ending time, the system time will be decreased one hour after one minute at the time since it passed over.

The switch supports valid configurable day light saving time is -5 ~ +5 step one hour. The zero for this parameter means it need not have to adjust current time, equivalent to in-act daylight saving. You don't have to set the starting/ending date as well. If you set daylight saving to be non-zero, you have to set the starting/ending date as well; otherwise, the daylight saving function will not be activated.

Default for Daylight Saving: 0.

The following parameters are configurable for the function Daylight Saving and described in detail.

##### Day Light Saving Start :

This is used to set when to start performing the day light saving time.

Mth:

Range is 1 ~ 12.

Default: 1

Day:

Range is 1 ~ 31.

Default: 1

Hour:

Range is 0 ~ 23.

Default: 0

##### Day Light Saving End :

This is used to set when to stop performing the daylight saving time.

Mth:

Range is 1 ~ 12.

Default: 1

Day:

Range is 1 ~ 31.

Default: 1

Hour:

Range is 0 ~ 23.

Default: 0

## System Time Setting

Current Time		Tue Dec 06 10:47:15 2011							
<input checked="" type="radio"/> Manual	Year	2011	(2000~2036)	Month	12	(1~12)			
	Day	6	(1~31)	Hour	10	(0~23)			
	Minute	47	(0~59)	Second	15	(0~59)			
<input type="radio"/> NTP	<input type="radio"/> 209.81.9.7(USA)								
	<input type="radio"/> 137.189.8.174(HK)								
	<input type="radio"/> 133.100.9.2(JP)								
	<input type="radio"/> 131.188.3.222(Germany)								
	<input type="radio"/> <input type="text"/>								
				Time Zone	GMT+8:00 ▾				
Daylight Saving		0 ▾							
Daylight Saving Start				Mth	1 ▾	Day	1 ▾	Hour	0 ▾
Daylight Saving End				Mth	1 ▾	Day	1 ▾	Hour	0 ▾
							Apply		

Fig. 3-5

### 3-1-4. Account Configuration

In this function, only administrator can create, modify or delete the username and password. Administrator can modify other guest identities' password without confirming the password but it is necessary to modify the administrator-equivalent identity. Guest-equivalent identity can modify his password only. Please note that you must confirm administrator/guest identity in the field of Authorization in advance before configuring the username and password. Only one administrator is allowed to exist and unable to be deleted. In addition, up to 4 guest accounts can be created.

The default setting for user account is:

Username : admin

Password : admin

The default setting for user account is:

Username : operator

Password : operator

The default setting for guest user account is:

Username : guest

Password : guest

### Account Configuration

Account Name	Authorization
admin	Administrator
operator	Operator
guest	Guest

Fig. 3-6

### 3-1-5. Management Security

Through the management security configuration, the manager can do the strict setup to control the switch and limit the user to access this switch.

The following rules are offered for the manager to manage the switch:

**Rule 1) : When no lists exists, then it will accept all connections.**

**Accept**

---

**Rule 2) : When only “accept lists” exist, then it will deny all connections, excluding the connection inside of the accepting range.**

**Accept** Deny **Accept** Deny **Accept**

---

**Rule 3) : When only “deny lists” exist, then it will accept all connections, excluding the connection inside of the denying range.**

**Deny** Accept **Deny** Accept **Deny**

---

**Rule 4) : When both “accept and deny” lists exist, then it will deny all connections, excluding the connection inside of the accepting range.**

**Accept** Deny **Deny** Deny **Accept**

---

**Rule 5) : When both “accept and deny” lists exist, then it will deny all connections, excluding the connection inside of the accepting range and NOT inside of the denying range at the same time.**

**Accept** **Deny** **Accept**

**Deny | Acc | Deny | Acc | Deny**

---

*Function name:*

Management Security Configuration

*Function description:*

The switch offers Management Security Configuration function. With this function, the manager can easily control the mode that the user connects to the switch. According to the mode, users can be classified into two types: Those who are able to connect to the switch (Accept) and those who are unable to connect to the switch (Deny). Some restrictions also can be placed on the mode that the user connect to the switch, for example, we can decide that which VLAN VID is able to be accepted or denied by the switch, the IP range of the user could be accepted or denied by the switch, the port that the user is allowed or not allowed to connect with the switch, or the way of controlling and connecting to the switch via Http, Telnet or SNMP.

**Management Security Configuration**

Name	VID	IP Range
<input type="text"/>	<input checked="" type="checkbox"/> Any Custom: <input type="text"/>	<input checked="" type="checkbox"/> Any Custom: <input type="text"/> -- <input type="text"/>

Incoming Port	Access Type	Action
<input checked="" type="checkbox"/> Any Custom: <div style="display: flex; justify-content: space-between;"><div>1. <input type="checkbox"/></div><div>2. <input type="checkbox"/></div><div>3. <input type="checkbox"/></div><div>4. <input type="checkbox"/></div><div>5. <input type="checkbox"/></div><div>6. <input type="checkbox"/></div><div>7. <input type="checkbox"/></div><div>8. <input type="checkbox"/></div><div>9. <input type="checkbox"/></div><div>10. <input type="checkbox"/></div></div>	<input checked="" type="checkbox"/> Any Custom: <div style="display: flex; flex-direction: column;"><div><input type="checkbox"/> Http</div><div><input type="checkbox"/> Telnet</div><div><input type="checkbox"/> SNMP</div></div>	<div style="display: flex; flex-direction: column;"><div><input checked="" type="radio"/> Deny</div><div><input type="radio"/> Accept</div></div>

Edit/Create Delete

No	Name	VID	IP Range	Incoming Port	Access Type	Action
----	------	-----	----------	---------------	-------------	--------

Fig. 3-7

*Parameter description:*

**Name:**

A name is composed of any letter (A-Z, a-z) and digit (0-9) with maximal 8 characters.

**VID:**

The switch supports two kinds of options for managed valid VLAN VID, including "Any" and "Custom". Default is "Any". When you choose "Custom", you can fill in VID number. The valid VID range is 1~4094.

**IP Range:**

The switch supports two kinds of options for managed valid IP Range, including "Any" and "Custom". Default is "Any". In case that "Custom" had been chosen, you can assigned effective IP range. The valid range is 0.0.0.0~255.255.255.255.

**Incoming Port:**

The switch supports two kinds of options for managed valid Port Range, including "Any" and "Custom". Default is "Any". You can select the ports



that you would like them to be worked and restricted in the management security configuration if "Custom" had been chosen.

**Access Type:**

The switch supports two kinds of options for managed valid Access Type, including "Any" and "Custom". Default is "Any". "Http", "Telnet" and "SNMP" are three ways for the access and managing the switch in case that "Custom" had been chosen.

**Action:**

The switch supports two kinds of options for managed valid Action Type, including "Deny" and "Accept". Default is "Deny". When you choose "Deny" action, you will be restricted and refused to manage the switch due to the "Access Type" you choose. However, while you select "Accept" action, you will have the authority to manage the switch.

**Edit/Create:**

A new entry of Management Security Configuration can be created after the parameters as mentioned above had been setup and then press **<Edit/Create>** button. Of course, the existed entry also can be modified by pressing this button.

**Delete:**

Remove the existed entry of Management Security Configuration from the management security table.

### 3-1-6. Virtual Stack

*Function name:*

Virtual Stack

*Function description:*

Virtual Stack Management(VSM) is the group management function. Through the proper configuration of this function, switches in the same LAN will be grouped automatically. And among these switch, one switch will be a master machine, and the others in this group will become the slave devices. VSM offers a simple centralized management function. It is not necessary to remember the address of all devices, manager is capable of managing the network with knowing the address of the Master machine. Instead of SNMP or Telnet UI, VSM is only available in Web UI. While one switch become the Master, two rows of buttons for group device will appear on the top of its Web UI. By pressing these buttons, user will be allowed to connect the Web UI of the devices of the group in the same window without the login of these device. The most top-left button is only for Master device(See Fig.3-8). The background color of the button you press will be changed to represent that the device is under your management.

**Note:** It will remove the grouping temporarily in case that you login the switch via the console.

The device of the group will be shown as station address ( the last number of IP Address) + device name on the button (e.g. 196\_FGP-1072), otherwise it will show " ---- " if no corresponding device exists.

Once the devices join the group successfully, then they are merely able to be managed via Master device, and user will fail to manage them via telnet/console/web individually.

Up to 16 devices can be grouped for VSM, however, only one Master is allowed to exist in each group. For Master redundancy, user may configure more than two devices as Master device, however, the Master device with the smaller MAC value will be the Master one. All of these 16 devices can become Master device and back up with each other .

#### Virtual Stack Configuration

State	Disable
Role	Slave
Group ID	default

Apply

**Note:** You should be logout every time when you change the state of Virtual Stack.

Fig. 3-8

*Parameter description:*

**State:**

It is used for the activation or de-activation of VSM. Default is Enable.

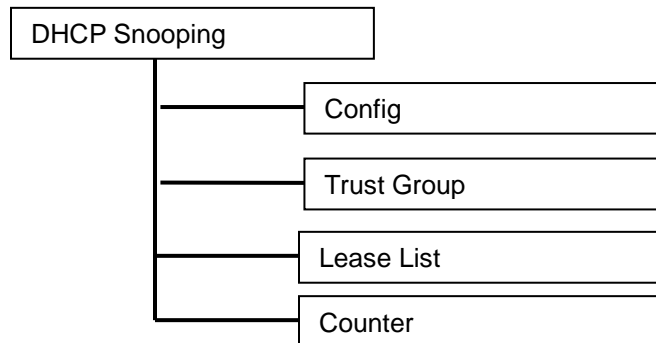
**Role:**

The role that the switch would like to play in virtual stack. Two types of roles, including master and slave are offered for option. Default is Master.

**Group ID:**

It is the group identifier (GID) which signs for VSM. Valid letters are A-Z, a-z, 0-9, " - " and " \_ " characters. The maximal length is 15 characters.

## 3-2. DHCP Snooping



### ***Function name:***

Config

### ***Function description:***

The addresses assigned to DHCP clients on unsecure ports can be carefully controlled using the dynamic bindings registered with DHCP Snooping. DHCP snooping allows a switch to protect a network from rogue DHCP servers or other devices which send port-related information to a DHCP server. This information can be useful in tracking an IP address back to a physical port.

When DHCP servers are allocating IP addresses to the clients on the LAN, DHCP snooping can be configured on LAN switches to harden the security on the LAN to only allow clients with specific IP/MAC addresses to have access to the network.

DHCP snooping is a series of layer 2 techniques. It works with information from a DHCP server to:

- Track the physical location of hosts.
- Ensure that hosts only use the IP addresses assigned to them.
- Ensure that only authorized DHCP servers are accessible.

In short, DHCP snooping ensures IP integrity on a Layer 2 switched domain.

With DHCP snooping, only a whitelist of IP addresses may access the network. The whitelist is configured at the switch port level, and the DHCP server manages the access control. Only specific IP addresses with specific MAC addresses on specific ports may access the IP network.

DHCP snooping also stops attackers from adding their own DHCP servers to the network. An attacker could set up a server to wreak havoc in the network or even control it.

## DHCP Snooping Config

State	Disable 
-------	---

Per Port Client Count Setup	
Port	Count
1	128
2	128
3	128
4	128
5	128
6	128
7	128
8	128
9	128
10	128

Apply 

Fig. 3-9

### Parameter description:

#### State:

It is used for the activation or de-activation of DHCP snooping. Default is disable.

#### Per Port Client Count Setup:

It is used for per port client count setup. Default is 128

Function name:

DHCP Snooping Trust Group config

Function description:

DHCP Snooping Trust Group function to configure the Trust group of DHCP Snooping.

**DHCP Snooping Trust Group Config**

Trust VID	Trust Port	DHCP Server IP	Option 82	Action
(None)				

**Delete**

Trust Port 1	Disable		Trust Port 2	Disable
Option 82	Disable		Action	Replace
Trust VID		Server IP	0.0.0.0	

**Edit/Create**

Default Group			Trust Port 2	Disable
Trust Port 1	Disable		Action	Keep
Option 82	Disable		Server IP	0.0.0.0
Trust VID	0			

**Apply**

Parameter description:

Trust Port 1 : If DHCP snooping is enabled globally, and also enabled on the VLAN where the DHCP packet is received, all DHCP packets are forwarded for a trusted port. It set a trust port 1. available port from 1 to 10. Default is disable

Trust port 2 : It set a trust port 2. available port from 1 to 10. Default is disabled.

Option 82 : It set the DHCP Option 82 function on the switch, Default is disabled.

Action : It set the switch when received a client DHCP request packet then action for filtering. available action : keep/ drop / replace.

Trust VID : It set a trust VLAN ID. available VID from 1 to 4094.

Server IP : It set a trust DHCP Server IP address for DHCP Snooping.

Note : Filtering rules are implemented as follows:

- If the DHCP snooping is disabled, all DHCP packets are forwarded.
- If DHCP snooping is enabled and also enabled on the VLAN where the DHCP packet is received, all DHCP packets are forwarded for a trusted port.
- If DHCP snooping is enabled and also enabled on the VLAN where the DHCP packet is received, but the port is not trusted, it is processed as follows:

- \* *If the DHCP packet is a reply packet from a DHCP server, the packet is dropped.*
- \* *If the DHCP packet is from a client, such as a DISCOVER, REQUEST INFORM, DECLINE or RELEASE message, the packet is forwarded if MAC address verification is disabled. However, if MAC address verification is enabled, then the packet will only be forwarded if the client's hardware address stored in the DHCP packet is the same as the source MAC address in the Ethernet header.*
- \* *If the DHCP packet is not a recognizable type, it is dropped.*
- *If a DHCP packet from a client passes the filtering criteria above, it will only be forwarded to trusted ports in the same VLAN.*

If a DHCP packet from server is received on a trusted port, it will be forwarded to both trusted and un-trusted ports in the same VLAN.

*Function name:*

DHCP Snooping Lease List

*Function description:*

DHCP Snooping Lease List function to display the Lease List information.

DHCP Snooping Lease List				
MAC	IP	Port	VID	Lease (Day:Hour:Min:Sec)
(None)				

Fig. 3-10

*Parameter description:*

MAC : To show the DHCP snooping client's MAC address.

IP : To show the DHCP snooping client's IP address.

Port : To show the DHCP snooping client's port.

VID : To show the DHCP snooping client's VLAN ID.

Lease : To show the DHCP snooping client's lease. (Day:Hour: Min:Sec)

*Function name:*

DHCP Snooping Counter

*Function description:*

DHCP Snooping Counter function to display the detail DHCP Snooping Counter information.

DHCP Snooping Counter									
Refresh Interval		3 sec							
Port No	Discovery	Offer	Request	Decline	Ack	Nack	Release	Inform	
1	0	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0
3	0	0	1	0	0	0	0	0	4
4	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0

Fig. 3-11

*Function description:*

To display per port the DHCP Snooping Counter status. Includes PortNo., Discovery, Offer, Request, Decline, Ack, Nack, Release and Inform.



### 3-3. DHCP Relay

The Dynamic Host Configuration Protocol (DHCP) is a service that runs at the application layer of the TCP/IP protocol stack to dynamically assign IP addresses to DHCP clients. DHCP clients request IP addresses, and obtain leases for IP addresses from the DHCP server.

The DHCP Relay Agent makes it possible for DHCP broadcast messages to be sent over routers that do not support forwarding of these types of messages. The DHCP Relay Agent is therefore the routing protocol that enables DHCP clients to obtain IP addresses from a DHCP server on a remote subnet, or which is not located on the local subnet. If you have no configured DHCP Relay Agent, your clients would only be able to obtain IP addresses from the DHCP server which is on the same subnet.

If you are using the switches to insert DHCP Option 82 information and you are also using as DHCP relay-agents (via 'ip helper-address'), you'll notice right away that your Option 82 enabled DHCP requests are not being forwarded by your switches.

*Function name:*

*Config*

*Function description:*

The switch to enable clients to obtain IP addresses from a DHCP server on a remote subnet, you have to configure the DHCP Relay Agent on the subnet that contains the remote clients, so that it can relay DHCP broadcast messages to your DHCP server.

**DHCP Relay**

DHCP Relay State	Disable ▾
DHCP Relay LifeTime	5 ▾ seconds
DHCP Relay Agent Information Option82 State	Disable ▾
DHCP Relay Agent Information Option82 Policy	Keep ▾ Replace Keep Drop
Server Port	2. <input type="checkbox"/> 3. <input type="checkbox"/> 4. <input type="checkbox"/> 5. <input type="checkbox"/> 6. <input type="checkbox"/> 7. <input type="checkbox"/> 8. <input type="checkbox"/> 9. <input type="checkbox"/> 10. <input type="checkbox"/>
Server IP	0.0.0.0

[Apply](#)

Fig. 3-12

*Parameters description:*

DHCP Relay State:

To enable or disable the DHCP Relay function on the Switch, Default is "Disable".

DHCP Relay Lifetime:

Use to set the default lifetime for which a prefix delegated by this DHCP local server is valid. This default is overridden by an interface-specific lifetime. Default is "5" sec.

DHCP Relay Agent Information Option 82 state:

Enables the system to insert the DHCP relay agent information option 82 in forwarded BOOT REQUEST messages to a DHCP server.

Default is "Disable" sec.

DHCP Relay Agent Information Option 82 Policy:

A DHCP relay agent may receive a message from another DHCP relay agent that already contains relay information. If this behavior is not suitable for your network, you can use the command "Replace, keep, Drop" to change it.

Default is "Keep" sec.

Server Port:

To evoke which port will enable the DHCP Relay Agent service.

Server IP:

To set the DHCP Server IP address.

## 3-4. IP-MAC Binding

The IP network layer uses a four-byte address. The Ethernet link layer uses a six-byte MAC address. Binding these two address types together allows the transmission of data between the layers. The primary purpose of IP-MAC binding is to restrict the access to a switch to a number of authorized users. Only the authorized client can access the Switch's port by checking the pair of IP-MAC Addresses and port number with the pre-configured database. If an unauthorized user tries to access an IP-MAC binding enabled port, the system will block the access by dropping its packet.

*Function name:*

IP MAC Binding Configuration

*Function description:*

The switch has client and server two classes of IP-MAC Binding table. The maximum number of IP-MAC binding client table is 512 entries. The maximum number of IP-MAC Binding server table is 64 entries. The creation of authorized users can be manually. The function is global, this means a user can enable or disable the function for all ports on the switch.

**IP-MAC-Binding**

Mode	Disable ▼									
Binding Port	1. <input checked="" type="checkbox"/>	2. <input checked="" type="checkbox"/>	3. <input checked="" type="checkbox"/>	4. <input checked="" type="checkbox"/>	5. <input checked="" type="checkbox"/>	6. <input checked="" type="checkbox"/>	7. <input checked="" type="checkbox"/>	8. <input checked="" type="checkbox"/>		
	9. <input type="checkbox"/>	10. <input type="checkbox"/>								

Fig. 3-13

*Parameters description:*

State:

mode: It is used for the activation or de-activation of IP-MAC Binding. Default is disable.

Binding Port: It are the ports which signs for IP-MAC Binding.

*Function name:*

Binding List

*Function description:*

The Binding List function is using for display the Binding List information.

### Current User List

No	Name	MAC	IP	Method	Type
Delete <input type="checkbox"/>	Binding Ports				
<u>1</u>	test1	00-11-2F-DE-7B-A9	192.168.1.22	IP-MAC	Static
<input type="checkbox"/>	9				

Fig. 3-14

### IP-MAC Binding User

Name	<input type="text"/>							
MAC	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
IP	<input type="text" value="0.0.0.0"/>							
Port	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input type="checkbox"/>	10. <input type="checkbox"/>						
Binding Method	<div>IP-MAC ▼</div> <div>IP-MAC</div> <div>IP</div> <div>MAC</div>							
<input type="button" value="Apply"/>								

Fig. 3-15

#### Parameters description:

##### Current User List:

The maximum number of IP-MAC binding client table is 512 entries. The maximum number of IP-MAC Binding server table is 64 entries.

##### No:

The entry number and delete icon when you need to delete the entry then you need to click the icon to delete it..

##### Name:

A name is composed of any letter (A-Z, a-z) and digit (0-9) with maximal 8 characters.

##### MAC:

Six-byte MAC Address: xx-xx-xx-xx-xx-xx

For example: 00-11-6B-00-00-01

##### IP:

Four-byte IP Address: xxx.xxx.xxx.xxx

For example: 192.168.1.100

Port : To click port 1 to port 10 enable IP-MAC binding.

##### Binding Method:

To scroll the IP-MAC/ IP /MAC to choice the binding method type.

Add:

Click on <Add> to create a new entry into the IP MAC Binding table and Input name, MAC, IP, Port and Binding Method,

Edit:

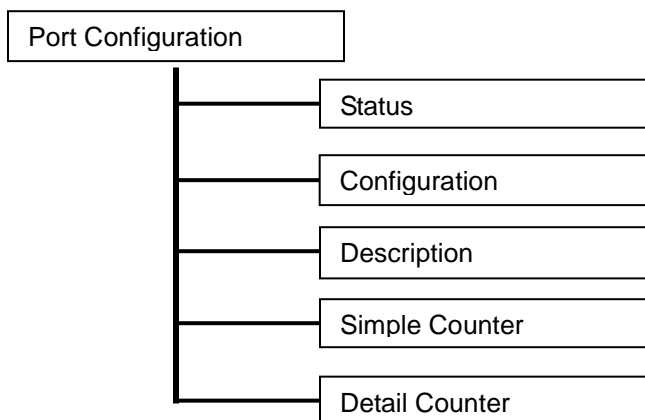
The existed entry also can be modified after pressing <Edit> button.

Delete:

Select one of entry from the table, then click on <Delete> to delete this entry.

### 3-5.Port Configuration

Four functions, including Port Status, Port Configuration, Simple Counter and Detail Counter are contained in this function folder for port monitor and management. Each of them will be described in detail orderly in the following sections.



#### 3-5-1.Port Status

The function Port Status gathers the information of all ports' current status and reports it by the order of port number, media, link status, port state, Auto-Negotiation status, speed/duplex, Rx Pause and Tx Pause. An extra media type information for the module ports 9 and 10 is also offered (See Fig. 3-16).

#### Port Current Status

Port No	Media	Link	State	Auto Nego.	Speed/Duplex	Rx Pause	Tx Pause	Port Description
1	TP	Up	Enabled	Enabled	100M/Full	Off	Off	
2	TP	Down	Enabled	Enabled	---/---	-----	-----	
3	TP	Down	Enabled	Enabled	---/---	-----	-----	
4	TP	Down	Enabled	Enabled	---/---	-----	-----	
5	TP	Down	Enabled	Enabled	---/---	-----	-----	
6	TP	Down	Enabled	Enabled	---/---	-----	-----	
7	TP	Down	Enabled	Enabled	---/---	-----	-----	
8	TP	Down	Enabled	Enabled	---/---	-----	-----	
9	TP	Down	Enabled	Enabled	---/---	-----	-----	
10	TP	Down	Enabled	Enabled	---/---	-----	-----	

Fig. 3-16

Function name:

Port Status

Function Description:

Report the latest updated status of all ports in this switch. When any one of the ports in the switch changes its parameter displayed in the page, it will be automatically refreshed the port current status about every 5 seconds.

## Parameter Description:

### Port No:

Display the port number. The number is 1 – 8. Both port 9 and 10 are optional modules.

### Media:

Show the media type adopted in all ports. The Port 9 and Port 10 are optional modules, which support either fiber or UTP media with either Gigabit Ethernet (1000Mbps) or 10/100Mbps Fast Ethernet port. They may have different media types and speed. Especially, fiber port has comprehensive types of connector, distance, fiber mode and so on. The switch describes the module ports with the following page.

### Link:

Show that if the link on the port is active or not. If the link is connected to a working-well device, the Link will show the link “Up”; otherwise, it will show “Down”. This is determined by the hardware on both devices of the connection.

No default value.

### State:

Show that the communication function of the port is “Enabled” or “Disabled”. When it is enabled, traffic can be transmitted and received via this port. When it is disabled, no traffic can be transferred through this port. Port State is configured by user.

Default: Enabled.

### Auto Nego.:

Show the exchange mode of Ethernet MAC. There are two modes supported in the switch. They are auto-negotiation mode “Enabled” and forced mode “Disabled”. When in “Enabled” mode, this function will automatically negotiate by hardware itself and exchange each other the capability of speed and duplex mode with other site which is linked, and comes out the best communication way. When in “Disabled” mode, both parties must have the same setting of speed and duplex, otherwise, both of them will not be linked. In this case, the link result is “Down”.

Default: Enabled

### Speed / Duplex :

Display the speed and duplex of all port. There are three speeds 10Mbps, 100Mbps and 1000Mbps supported for TP media, and the duplex supported is half duplex and full duplex. If the media is 1Gbps fiber, it is 1000Mbps supported only. The status of speed/duplex mode is determined by 1) the negotiation of both local port and link partner in “Auto Speed” mode or 2) user setting in “Force” mode. The local port has to be preset its capability.

In port 1 – 8, they are supported Fast Ethernet with TP media only, so the result will show 100M/Full or 100M/Half, 10M/Full and 10M/Half duplex.

In port 9 and port 10, if the media is 1000Mbps with TP media, it will show the combinations of 10/100M and Full/Half duplex, 1000Mbps and Full duplex only. If the media is 1000Mbps with fiber media, it will show only 1000M/Full duplex.

Default: None, depends on the result of the negotiation.

#### Rx Pause:

The way that the port adopts to process the PAUSE frame. If it shows “on”, the port will care the PAUSE frame; otherwise, the port will ignore the PAUSE frame.

Default: None

#### Tx Pause:

It decides that whether the port transmits the PAUSE frame or not. If it shows “on”, the port will send PAUSE frame; otherwise, the port will not send the PAUSE frame.

Default: None

#### Port Description:

To set the port description.



Fig. 3-17

#### Parameter description of Port 9 and Port 10:

##### Connector Type:

Display the connector type, for instance, UTP, SC, ST, LC and so on.

##### Fiber Type:

Display the fiber mode, for instance, Multi-Mode, Single-Mode.



Tx Central Wavelength:

Display the fiber optical transmitting central wavelength, for instance, 850nm, 1310nm, 1550nm and so on.

Baud Rate:

Display the maximum baud rate of the fiber module supported, for instance, 10M, 100M, 1G and so on.

Vendor OUI:

Display the Manufacturer's OUI code which is assigned by IEEE.

Vendor Name:

Display the company name of the module manufacturer.

Vendor P/N:

Display the product name of the naming by module manufacturer.

Vendor Rev (Revision):

Display the module revision.

Vendor SN (Serial Number):

Show the serial number assigned by the manufacturer.

Date Code:

Show the date this module was made.

Temperature:

Show the current temperature of module.

Vcc:

Show the working DC voltage of module.

Mon1(Bias) mA:

Show the Bias current of module.

Mon2(TX PWR):

Show the transmit power of module.

Mon3(RX PWR):

Show the receiver power of module.

**Note:**

User can click on plugged SFP port for Detail Information which shows on top of diagram.

### 3-5-2. Port Configuration

Port Configuration is applied to change the setting of each port. In this configuration function, you can set/reset the following functions. All of them are described in detail below.

#### Port Configuration

Port No	State	Speed/Duplex	Flow Control	Power Saving
1	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
2	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
3	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
4	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
5	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
6	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
7	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
8	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
9	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾
10	Enable ▾	Auto ▾	Symmetric ▾	Disable ▾

Apply

Fig. 3-18

*Function name:*

Port Configuration

*Function description:*

It is used to set each port's operation mode. The switch supports 3 parameters for each port. They are State, Speed/Duplex and Flow Control.

*Parameter description:*

**State:**

Set the communication capability of the port is Enabled or Disabled. When enabled, traffic can be transmitted and received via this port. When disabled, the port is blocked and no traffic can be transferred through this port. Port State is configurable by the user. There are only two states "Enable" and "Disable" able to choose. If you set a port's state "Disable", then that port is prohibited to pass any traffic, even it looks Link up.

Default: Enable.

### Speed/Duplex:

Set the speed and duplex of the port. In speed, 10/100Mbps baud rate is available for Fast Ethernet, Gigabit module in port 9, 10. If the media is 1Gbps fiber, it is always 1000Mbps and the duplex is full only. If the media is TP, the Speed/Duplex is comprised of the combination of speed mode, 10/100/1000Mbps, and duplex mode, full duplex and half duplex. The following table summarized the function the media supports.

Media type	NWay	Speed	Duplex
100M TP	ON/OFF	10/100M	Full/Half
1000M TP	ON/OFF	10/100/1000M	Full for all, Half for 10/100
1000M Fiber	ON/OFF	1000M	Full

In Auto-negotiation mode, no default value. In Forced mode, default value depends on your setting.

### Flow Control:

There are two modes to choose in flow control, including Symmetric and Asymmetric. If flow control is set Symmetric, both parties can send PAUSE frame to the transmitting device(s) if the receiving port is too busy to handle. When it is set Asymmetric, this will let the receiving port care the PAUSE frame from transmitting device(s), but it doesn't send PAUSE frame. This is one-way flow control.

Default: Symmetric.

### Power Saving:

The parameter will enable or disable to verify switches have the ability to consider the length of any Ethernet cable connected for adjustment of power usage accordingly. Shorter lengths require less power. link-down mode removes power for each port that does not have a device attached.

Default: Disable.

### 3-5-3. Description

The function of Description provides the port description about the alias of the port. It will help manager to identify the Port.

**Function name:**

Description

**Function description:**

To type the port alias for port description. Identify the port property and what is the port purpose.

**Port Description**

Port	Description
1	<input type="text"/>
2	<input type="text"/>
3	<input type="text"/>
4	<input type="text"/>
5	<input type="text"/>
6	<input type="text"/>
7	<input type="text"/>
8	<input type="text"/>
9	<input type="text"/>
10	<input type="text"/>

Fig. 3-19

**Parameters description:**

Port No:

Display the port number. The number is 1 – 8. Both port 9 and 10 are optional modules.

Description:

To type the port description for port identity and purpose

### 3-2-3. Simple Counter

The function of Simple Counter collects any information and provides the counting about the traffic of the port, no matter the packet is good or bad.

In the Fig. 3-20, the window can show all ports' counter information at the same time. Each data field has 20-digit long. If the counting is overflow, the counter will be reset and restart counting. The data is updated every time interval defined by the user. The valid range is 3 to 10 seconds. The Refresh Interval is used to set the update frequency. Default update time is 3 seconds.

Simple Counter

Refresh Interval 

3 sec

Reset

Time elapsed since last reset: 0 Days 0 Hours 5 Mins 10 Secs

Port No	Tx Byte	Rx Byte	Tx Packet	Rx Packet	Tx Collision	Rx Error Packet
1	1178807	704048	2463	5333	0	0
2	0	0	0	0	0	0
3	0	0	0	0	0	0
4	0	0	0	0	0	0
5	0	0	0	0	0	0
6	0	0	0	0	0	0
7	0	0	0	0	0	0
8	0	0	0	0	0	0
9	0	0	0	0	0	0
10	0	0	0	0	0	0

Fig. 3-20

*Function name:*

Simple Counter

*Function description:*

Display the summary counting of each port's traffic, including Tx Byte, Rx Byte, Tx Packet, Rx Packet, Tx Collision and Rx Error Packet.

*Parameters description:*

Tx Byte:

Total transmitted bytes.

Rx Byte:

Total received bytes.

Tx Packet:

The counting number of the packet transmitted.

Rx Packet:

The counting number of the packet received.

Tx Collision:

Number of collisions transmitting frames experienced.

Rx Error Packet:

Number of bad packets received.

### 3-2-4. Detail Counter

The function of Detail Counter collects any information and provides the counting about the traffic of the port, no matter the packet is good or bad.

In the Fig. 3-21, the window can show only one port counter information at the same time. To see another port's counter, you have to pull down the list of Select, then you will see the figures displayed about the port you had chosen.

Each data field has 20-digit long. If the counting is overflow, the counter will be reset and restart counting. The data is updated every time interval defined by the user. The valid range is 3 to 10 seconds. The Refresh Interval is used to set the update frequency. Default update time is 3 seconds.

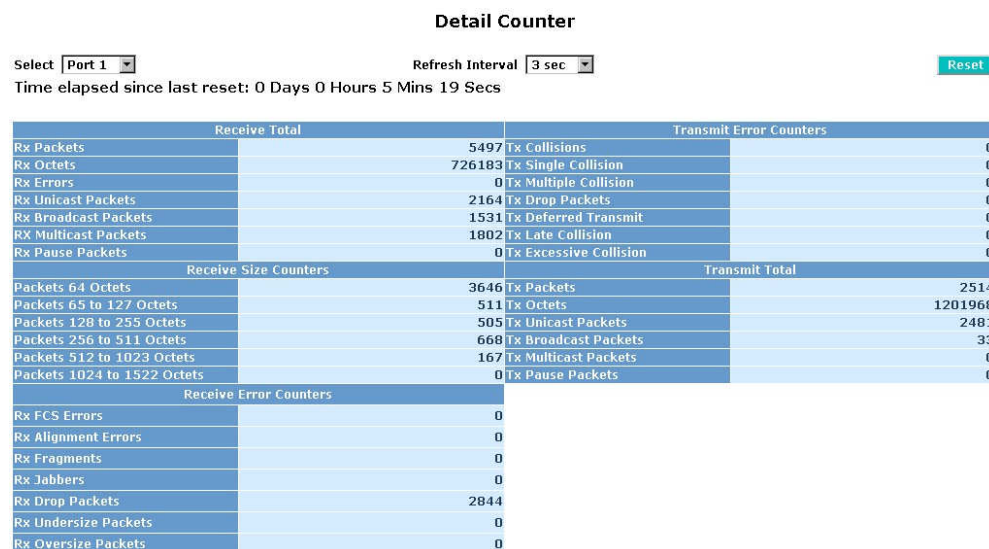


Fig. 3-21

*Function name:*

Detail Counter

*Function description:*

Display the detailed counting number of each port's traffic. In the Fig. 3-21, the window can show all counter information of each port at one time.

*Parameter description:*

**Receive Total**

Rx Packets:

The counting number of the packet received.

Rx Octets:

Total received bytes.

Rx Errors:

Number of bad packets received.

Rx Unicast Packets:

Show the counting number of the received unicast packet.

Rx Broadcast Packets:

Show the counting number of the received broadcast packet.

Rx Multicast Packets:

Show the counting number of the received multicast packet.

Rx Pause Packets:

Show the counting number of the received pause packet.

**Transmit Error Counters**

Tx Collisions:

Number of collisions transmitting frames experienced.

Tx Single Collision:

Number of frames transmitted that experienced exactly one collision.

Tx Multiple Collision:

Number of frames transmitted that experienced more than one collision.

Tx Drop Packets:

Number of frames dropped due to excessive collision, late collision, or frame aging.

Tx Deferred Transmit:

Number of frames delayed to transmission due to the medium is busy.

Tx Late Collision:

Number of times that a collision is detected later than 512 bit-times into the transmission of a frame.

Tx Excessive Collision:

Number of frames that are not transmitted because the frame experienced 16 transmission attempts.

## **Receive Size Counters**

Packets 64 Octets:

Number of 64-byte frames in good and bad packets received.

Packets 65-127 Octets:

Number of 65 ~ 127-byte frames in good and bad packets received.

Packets 128-255 Octets:

Number of 128 ~ 255-byte frames in good and bad packets received.

Packets 256-511 Octets:

Number of 256 ~ 511-byte frames in good and bad packets received.

Packets 512-1023 Octets:

Number of 512 ~ 1023-byte frames in good and bad packets received.

Packets 1024- 1522 Octets:

Number of 1024-1522-byte frames in good and bad packets received.

## **Transmit Total**

Tx Packets:

The counting number of the packet transmitted.

TX Octets:

Total transmitted bytes.

Tx Unicast Packets:

Show the counting number of the transmitted unicast packet.

Tx Broadcast Packets:

Show the counting number of the transmitted broadcast packet.

Tx Multicast Packets:

Show the counting number of the transmitted multicast packet.

Tx Pause Packets:

Show the counting number of the transmitted pause packet.

## **Receive Erro Counters**

Rx FCS Errors:

Number of bad FSC packets received.

Rx Alignment Errors:

Number of Alignment errors packets received.

Rx Fragments:

Number of short frames (< 64 bytes) with invalid CRC.

Rx Jabbers:

Number of long frames(according to max\_length register) with invalid CRC.

Rx Drop Packets:

Frames dropped due to the lack of receiving buffer.

Rx Undersize Packets:

Number of short frames (<64 Bytes) with valid CRC.

Rx Oversize Packets:

Number of long frames(according to max\_length register) with valid CRC.



### 3-6. Loop Detection

The loop detection is used to detect the presence of traffic. When switch receives packet's(looping detection frame) MAC address the same as oneself from port, show Loop detection happens. The port will be locked when it received the looping detection frames. If you want to resume the locked port, please find out the looping path and take off the looping path, then select the resume the locked port and click on "Resume" to turn on the locked ports

**Function name:**

Loop Detection

**Function description:**

Display whether switch open Loop detection.

**Loop Detection**

Port No	State	Current Status	Resume Action
1	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
2	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
3	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
4	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
5	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
6	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
7	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
8	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
9	Disable ▾	Unlocked	<input type="checkbox"/> Unlock
10	Disable ▾	Unlocked	<input type="checkbox"/> Unlock

Action ☒ Enable

Fig.3-22

**Parameter description:**

**Port No:**

Display the port number. The number is 1 – 10.

**State – Disable / Enable:**

When Port No is chosen, and enable port' s Loop detection, the port can detect loop happens. When Port-No is chosen, enable port' s Loop detection, and the port detects loop happen, port will be Locked. If Loop did not happen, port maintains Unlocked. The default is Disable.

**Current Status:**

Display the port current status. The default is unlocked.

**Locked Port - Resume:**

When Port No is chosen, enable port' s Loop detection, and the port detects loop happen, the port will be Locked. When choosing Resume, port locked will be opened and turned into unlocked. If not choosing Resume, Port maintains locked.

**Action:**

Option to enable the Loop-Detection function on the switch.

### 3-7. SNMP Configuration

Any Network Management System (NMS) running the Simple Network Management Protocol (SNMP) can manage the Managed devices equipped with SNMP agent, provided that the Management Information Base (MIB) is installed correctly on the managed devices. The SNMP is a protocol that is used to govern the transfer of information between SNMP manager and agent and traverses the Object Identity (OID) of the management Information Base (MIB), described in the form of SMI syntax. SNMP agent is running on the switch to response the request issued by SNMP manager.

Basically, it is passive except issuing the trap information. The switch supports a switch to turn on or off the SNMP agent. If you set the field SNMP "Enable", SNMP agent will be started up. All supported MIB OIDs, including RMON MIB, can be accessed via SNMP manager. If the field SNMP is set "Disable", SNMP agent will be de-activated, the related Community Name, Trap Host IP Address, Trap and all MIB counters will be ignored.

#### **Function name:**

SNMP Configuration

#### **Function description:**

This function is used to configure SNMP settings, community name, trap host and public traps as well as the throttle of SNMP. A SNMP manager must pass the authentication by identifying both community names, then it can access the MIB information of the target device. So, both parties must have the same community name. Once completing the setting, click **<Apply>** button, the setting takes effect.

**SNMP Configuration**

SNMP	<input checked="" type="radio"/> Enable <input type="radio"/> Disable		
Get Community	<input type="text" value="public"/>		
Set Community	<input type="text" value="private"/>	Enable ▾	
Trap Boot Delay Time	<input type="text" value="0"/>		
Trap Host 1 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>
Trap Host 2 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>
Trap Host 3 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>
Trap Host 4 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>
Trap Host 5 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>
Trap Host 6 IP Address	<input type="text" value="0.0.0.0"/>	<input type="text" value="162"/>	Community <input type="text" value="public"/>

Fig. 3-23 Community and trap host setting

#### **Parameters description:**

SNMP:

The term SNMP here is used for the activation or de-activation of SNMP. Default is Enable.

Get/Set/Trap Community:

Community name is used as password for authenticating if the requesting network management unit belongs to the same community group. If they both don't have the same community name, they don't belong to the same group. Hence, the requesting network management unit cannot access the device with different community name via SNMP protocol; If they both have the same community name, they can talk each other.

Community name is user-definable with a maximum length of 15 characters and is case sensitive. There is not allowed to put any blank in the community name string. Any printable character is allowable.

The community name for each function works independently. Each function has its own community name. Say, the community name for GET only works for GET function and can't be applied to other function such as SET and Trap.

Default SNMP function : Enable

Default community name for GET: public

Default community name for SET: private

Default community name for Trap: public

Default Set function : Enable

Default trap host IP address: 0.0.0.0

Default port number :162

#### Trap:

In the switch, there are 6 trap hosts supported. Each of them has its own community name and IP address; is user-definable. To set up a trap host means to create a trap manager by assigning an IP address to host the trap message. In other words, the trap host is a network management unit with SNMP manager receiving the trap message from the managed switch with SNMP agent issuing the trap message. 6 trap hosts can prevent the important trap message from losing.

For each public trap, the switch supports the trap event Cold Start, Warm Start, Link Down, Link Up and Authentication Failure Trap. They can be enabled or disabled individually. When enabled, the corresponded trap will actively send a trap message to the trap host when a trap happens. If all public traps are disabled, no public trap message will be sent. As to the Enterprise (no. 6) trap is classified as private trap, which are listed in the Trap Alarm Configuration function folder.

Default for all public traps: Enable.

### 3-8. DHCP Boot

The DHCP Boot function is used to spread the request broadcast packet into a bigger time frame to prevent the traffic congestion due to broadcast packets from many network devices which may seek its NMS, boot server, DHCP server and many connections predefined when the whole building or block lose the power and then reboot and recover. At this moment, a bunch of switch or other network device on the LAN will try its best to find the server to get the services or try to set up the predefined links, they will issue many broadcast packets in the network.

The switch supports a random delay time for DHCP and boot delay for each device. This suppresses the broadcast storm while all devices are at booting stage in the same time. The maximum user-defined delay time is 30 sec. If DHCP Broadcasting Suppression function is enabled, the delay time is set randomly, ranging from 0 to 30 seconds, because the exactly delay time is computed by the switch itself. The default is "Disable".

#### **Function name:**

DHCP Boot

#### **Function description:**

The DHCP Boot function is used to spread the request broadcast packet into a bigger time frame to prevent the traffic congestion due to broadcast packets from many network devices which may seek its NMS

**DHCP Boot**

DHCP Broadcast Suppression	<input type="button" value="Disable"/>	Delay Time	<input type="text" value="30"/>	(1-30 seconds)
----------------------------	--	------------	---------------------------------	----------------

Fig. 3-24

#### **Parameters description:**

DHCP Broadcast Suppression:

The DHCP Broadcast Suppression here is used for the activation or de-activation of DHCP Boot. Default is Disable.

Delay Time:

The Delay Time here is used for setting delay time range between 1 to 30 seconds. Default is 30 seconds.

### 3-9. Multicast

The function, is used to establish the multicast groups to forward the multicast packet to the member ports, and, in nature, avoids wasting the bandwidth while IP multicast packets are running over the network. This is because a switch that does not support IGMP or IGMP Snooping cannot tell the multicast packet from the broadcast packet, so it can only treat them all as the broadcast packet. Without IGMP Snooping, the multicast packet forwarding function is plain and nothing is different from broadcast packet.

A switch supported IGMP Snooping with the functions of query, report and leave, a type of packet exchanged between IP Multicast Router/Switch and IP Multicast Host, can update the information of the Multicast table when a member (port) joins or leaves an IP Multicast Destination Address. With this function, once a switch receives an IP multicast packet, it will forward the packet to the members who joined in a specified IP multicast group before.

The packets will be discarded by the IGMP Snooping if the user transmits multicast packets to the multicast group that had not been built up in advance.

#### 3-9-1. IGMP Mode

**Function name:**

IGMP Mode

**Function description:**

IGMP mode is used to enable IGMP with either snooping , proxy or disable mode.



Fig. 3-9-1

**Parameter description:**

IGMP mode selection:

The switch supports to enable IGMP mode function

**Disable:** To disable IGMP

**Proxy:** To set IGMP mode as IGMP Proxy

**Snooping:** To set IGMP mode as IGMP Snooping

### 3-9-2. Proxy

**Function name:**

Proxy

**Function description:**

Proxy is used to IGMP Proxy setting the status of IP multicast groups and display its associated information in both tagged VLAN and non-tagged VLAN networks. Enabling IGMP with either passive or active mode, you can monitor the IGMP Proxy information, which contains the multicast member list with the multicast groups, VID and member port.

#### IGMP Proxy Configuration

Unregister Multicast Flooding	<input type="checkbox"/> Enable
General Query Interval	125 (1 - 2000 sec)
General Query Max Response Time	10 (1 - 10 sec)
General Query Timeout	11 (1 - 30 sec)
Specific Query Count	2 (1 - 10 times)
Specific Query Max Response Time	1 (1 - 10 sec)
Specific Query Timeout	2 (1 - 30 sec)

Port	Multicast Group Limit	IGMP Router	Port	Multicast Group Limit	IGMP Router
1	256	<input type="checkbox"/>	2	256	<input type="checkbox"/>
3	256	<input type="checkbox"/>	4	256	<input type="checkbox"/>
5	256	<input type="checkbox"/>	6	256	<input type="checkbox"/>
7	256	<input type="checkbox"/>	8	256	<input type="checkbox"/>
9	256	<input type="checkbox"/>	10	256	<input type="checkbox"/>

Apply

Fig. 3-9-2

**Parameter description:**

IGMP Proxy mode selection:

Unregistered Multicast Flooding :

The switch supports to enable Unregistered Multicast Flooding function

**Enable:**

General Query Interval :

The general query interval is the amount of time in seconds between IGMP General Query messages sent by the router (if the router is the querier on this subnet).

Available value: 1-2000 sec

General Query Max Response Time :

The Maximum Response Time field is only used in general or group-specific query messages. The Maximum Response Time is configured as the value for the Query response interval setting

Available value: 1-10 sec

**General Query Timeout :**

The General Query Timeout field is the amount of time in seconds.

Available value: 1-30 sec

**Specific Query Count :**

To set Specific Query Count on Switch .

Available value: 1-10 times

**Specific Query Max Response Time :**

To set the specific Query Response Time field is used in specific or group-specific query messages. The Specific Maximum Response Time is configured as the value.

Available value: 1-10 sec

**Specific Query Timeout :**

The Specific Query Timeout field is the amount of time in seconds.

Available value: 1-30 sec

**Multicast Group Limit :**

The Multicast Group Limit field is the amount of Multicast Group.

Default value:256

**IGMP Router :**

The IGMP Router to evoke the port become a IGMP Router port .

### 3-9-3. Snooping

**Function name:**

Snooping

**Function description:**

Snooping is used to IGMP Snooping the status of IP multicast groups and display its associated information in both tagged VLAN and non-tagged VLAN networks. Enabling IGMP with either passive or active mode, you can monitor the IGMP snooping information, which contains the multicast member list with the multicast groups, VID and member port.

**IGMP Snooping Configuration**

Host Time Out  (1 - 65535 sec)

Port	Multicast Group Limit	IGMP Router	Fast Leave	Port	Multicast Group Limit	IGMP Router	Fast Leave
1	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>
3	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>	4	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>
5	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>	6	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>
7	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>	8	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>
9	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>	10	<input type="text" value="256"/>	<input type="checkbox"/>	<input type="checkbox"/>

Fig. 3-9-3

**Parameter description:**

Host Time Out:

To set the IGMP Snooping enable and the Host packet received by Switch timeout period. The unit is second and time range is from 1 to 65535. The default is 125 seconds.

Multicast Group Limit :

The Multicast Group Limit field is the amount of Multicast Group.

Default value:256

Router Ports:

To set which port want to be a Router Port with IGMP snooping mode.

Fast Leave:

To set which port want to enable the Fast leave mode with IGMP snooping mode.



### 3-9-4. IGMP VLAN

**Function name:**

IGMP VLAN

**Function description:**

Specify the a static connection to a multicast router for the VLAN.



The interface is titled "IGMP VLAN" in bold black text. Below the title, there is a configuration section with a blue "VID" label, a white input field, and a green "Add" button. Below this is a table with two columns: "Index" and "VID". The table is currently empty. Below the table is a green "Delete" button.

Index	VID
-------	-----

Fig. 3-9-4

**Parameter description:**

VID:

To Set specify the IGMP snooping VLAN ID for each multicast group.

### 3-9-5. Group Allow

**Function name:**

Group Allow

**Function description:**

The Allowed Group function allows the IGMP Snooping to set up the IP multicast table based on user's specific conditions. IGMP report packets that meet the items you set up will be joined or formed the multicast group.

**Group Allow**

VID 12	Start Address		End Address					
	<input type="text"/>							
	Port Member							
	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input type="checkbox"/>	10. <input type="checkbox"/>					Select/Unselect All <input type="checkbox"/>	

**Add**

Index	Start Address	End Address	VID	Port Member
1	224.0.0.1	224.0.0.255	12	4,5

**Delete**

Fig. 3-9-5

**Parameter description:**

IP Range:

The switch supports two kinds of options for managed valid IP range, including "Any" and "Custom". Default is "Any". In case that "Custom" had been chosen, you can assigned effective IP range. The valid range is 224.0.0.0~239.255.255.255.

VID:

The switch supports two kinds of options for managed valid VLAN VID, including "Any" and "Custom". Default is "Any". When you choose "Custom", you can fill in VID number. The valid VID range is 1~4094.

Port:

The switch supports two kinds of options for managed valid port range, including "Any" and "Custom". Default is "Any". You can select the ports that you would like them to be worked and restricted in the allowed group configuration if "Custom" had been chosen.

Add:

A new entry of allowed group configuration can be created after the parameters as mentioned above had been setup and then press **<Add>** button.

Edit:

The existed entry also can be modified after pressing **<Edit>** button.

Delete:

Remove the existed entry of allowed group configuration from the allowed group.

### 3-9-6. Multicast Status

**Function name:**

Multicast Status

**Function description:**

The Multicast Status function allows to display the switch received multicast traffic status. If the switch doesn't receive any multicast traffic then it will display the "No multicast entry !"

No multicast entry!

Multicast Status			
Index	VID	Multicast Group	Port Member

Fig. 3-9-6

**Parameter description:**

Index No:

To display current built-up multicast group entry index.

VID:

To display current built-up multicast VLAN ID .

Multicast Group :

To display current built-up multicast Group Address

Port Members:

To display current built-up multicast port members .

Previous Page:

To display previous page context.

Next Page:

To display next page context.

Refresh:

To Update multicast group membership.

### 3-9-7. MVR Setting

**Function name:**

MVR Setting

**Function description:**

Multicast VLAN Registration (MVR) routes packets received in a multicast source VLAN to one or more receive VLANs. Clients are in the receive VLANs and the multicast server is in the source VLAN. Multicast routing has to be disabled when MVR is enabled. Refer to the configuration guide at Understanding Multicast VLAN Registration for more information on MVR..

**MVR Setting**

Multicast VLAN Registration	☑ Enable
Multicast VLAN ID	0
Host Time Out	0

Port	Service Type	Tagging	Fast Leave	Port	Service Type	Tagging	Fast Leave
1	None	<input type="checkbox"/>	<input type="checkbox"/>	2	None	<input type="checkbox"/>	<input type="checkbox"/>
3	None	<input type="checkbox"/>	<input type="checkbox"/>	4	None	<input type="checkbox"/>	<input type="checkbox"/>
5	None	<input type="checkbox"/>	<input type="checkbox"/>	6	None	<input type="checkbox"/>	<input type="checkbox"/>
7	None	<input type="checkbox"/>	<input type="checkbox"/>	8	None	<input type="checkbox"/>	<input type="checkbox"/>
9	None	<input type="checkbox"/>	<input type="checkbox"/>	10	Router	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Apply

Fig. 3-9-7

**Parameter description:**

Multicast VLAN Registration:

To Set the multicast VLAN registration function enable.

Multicast VLAN ID:

To Set the multicast VLAN ID.

Host Time Out:

To set the IGMP Snooping enable and the Host packet received by Switch timeout period. The unit is second and time range is from 1 to 65535. The default is 125 seconds.

Port No:

Display the port number. The number is 1 – 24.

Service Type:

To select the service type which has three types include “None”, “ Client” and “ Router”

Tagging:

To select port tag-out or not.

Fast Leave:

To set which port want to enable the Fast leave mode with IGMP snooping mode.

### 3-9-8. MVR Group Allow

**Function name:**

MVR Group Allow

**Function description:**

The MVR Group Allow function allows the MVR to set up the MVR Group table based on user's specific conditions. MVR packets that meet the items you set up will be joined or formed the MVR group.

**MVR Group Allow**

MVID 0	Start Address		End Address					
	<input type="text"/>		<input type="text"/>					
	Port Member							
	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input type="checkbox"/>	10. <input type="checkbox"/>	Select/Unselect All <input type="checkbox"/>					

Index	Start Address	End Address	VID	Port Member
-------	---------------	-------------	-----	-------------

Fig. 3-9-8

**Parameter description:**

IP Range:

You can assigned effective IP range. The valid range is 224.0.0.0~239.255.255.255.

MVID:

You can fill in MVID number. The valid MVID range is 0~4094.

Port:

You can select the ports that you would like them to be worked and restricted in the allowed group configuration if "Custom" had been chosen.

Add:

A new entry of MVR allowed group configuration can be created after the parameters as mentioned above had been setup and then press **<Add>** button.

Edit:

The existed entry also can be modified after pressing **<Edit>** button.

Delete:

Remove the existed entry of allowed group configuration from the allowed group.

### 3-9-9. MVR Multicast Status

**Function name:**

MVR Multicast Status

**Function description:**

The MVR Multicast Status function allows to display the switch received MVR multicast traffic status. If the switch doesn't receive any MVR multicast traffic then it will display the "No MVR multicast entry !"

No mvr multicast entry!			
MVR Multicast Status			
Index	VID	Multicast Group	Port Member

Fig. 3-9-9

**Parameter description:**

Index No:

To display current built-up multicast group entry index.

VID:

To display current built-up multicast VLAN ID.

Multicast Group :

To display current built-up multicast Group Address

Port Members:

To display current built-up multicast port members .

Previous Page:

To display previous page context.

Next Page:

To display next page context.

Refresh:

To Update multicast group membership.

### 3-9-10. RADIUS IGMP

**Function name:**

RADIUS IGMP

**Function description:**

The RADIUS IGMP function allows to some multicast applications, such as IPTV and Internet Radio, may be of minimal interest to law enforcement agencies, other multicast traffic may contain information important to an investigation. The problem of not intercepting incoming multicast traffic affects not only targets directly intercepted by IP address, but also targets intercepted by login name, calling line identity, MAC address, and similar identities used by such protocols as RADIUS and DHCP for authentication and dynamic IP allocation.

A lawful interception solution that analyzes RADIUS and DHCP for target IP addresses will likely fail to intercept incoming multicast traffic to the target.

#### RADIUS-IGMP Setting

Radius Server 1	192.168.1.1
Port Number(1~65535)	1812
Radius Server 2	192.168.1.1
Port Number(1~65535)	1812
Secret Key	Radius
Accounting Server 1	192.168.1.1
Port Number(1~65535 )	1813
Accounting Server 2	192.168.1.1
Port Number(1~65535 )	1813
Secret Key	Radius
Response Timeout	2
Number of Retry	1

Port Member	<input type="checkbox"/> 01 <input type="checkbox"/> 02 <input type="checkbox"/> 03 <input type="checkbox"/> 04 <input type="checkbox"/> 05
	<input type="checkbox"/> 06 <input type="checkbox"/> 07 <input type="checkbox"/> 08 <input type="checkbox"/> 09 <input type="checkbox"/> 10
	<input type="checkbox"/> Select/Unselect All

Apply

Fig. 3-9-10

**Parameter description:**

Radius Server 1 and 2:

RADIUS server 1 and 2 IP address for authentication.

Default: 192.168.1.1

Port Number:

The port number to communicate with RADIUS server for the authentication service. The valid value ranges 1-65535.

Default port number is 1812.

**Secret Key:**

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

Default: Radius

To display current built-up multicast VLAN ID .

**Response Timeout:**

A timeout condition in the exchange between the authenticator and the authentication server. The valid range: 1 –65535.

Default: 2 seconds

**Number of Retry (1-10):**

The maximum of number times that the authenticator will retransmit an EAP Request to the supplicant before it times out the authentication session. The valid range: 1 – 10.

Default: 1 time

**Port Members:**

To set the RADIUS IGMP multicast port members .



### 3-10. LLDP

The switch supports the LLDP. For current information on your switch model, The Link Layer Discovery Protocol (LLDP) provides a standards-based method for enabling switches to advertise themselves to adjacent devices and to learn about adjacent LLDP devices.

#### 3-10-1 . Configuration

##### Function name:

Configuration

##### Function description:

The Configuration function, you can set per port the LLDP configuration and the detail parameters, the settings will take effect immediately.

#### LLDP Configuration

Tx Interval	30	(5 - 32768 seconds)
Tx Hold	4	(2 - 10 times)
Tx Delay	2	(1 - 8196 seconds)
Tx Reinit	2	(1 - 10 seconds)
Notification Interval	5	(5 - 3600 seconds)

Port	Mode	Optional TLVs					Notification
		Port Descr	Sys Name	Sys Descr	Sys Capa	Mgmt Addr	
1	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
2	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
3	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
4	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
5	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
6	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
7	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
8	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
9	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
10	Disabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Apply

Fig. 3-10-1 LLDP parameter

##### Parameter description:

Tx Interval :

To changes the interval between consecutive transmissions of LLDP advertisements on any given port. (Default: 30 secs)

Tx Hold:

The specifies the amount of time the receiving device holds a Link Layer

Discovery Protocol (LLDP) packet before discarding it. (Default: 4 times)

**Tx Delay:**

The specifies the delay between successive LLDP frame transmissions initiated by value/status changes in the LLDP local systems MIB. (Default: 2 secs)

**Tx Reinit:**

The specifies the minimum time an LLDP port waits before reinitializing LLDPtransmission. (Default: 2 secs)

**Notification Interval:**

A network management application can periodically check the Switch MIB todetect any missed change notification traps. Refer to IEEE 802.1AB-2005 or later for more information. (Default: 5 secs)

**Mode:**

To enable or disable the LLDP mode per port. There are four type includes Disable, Tx\_Rx, Tx only and Rx only

**Port Descr:**

To evoke the outbound LLDP advertisements, includes an alphanumeric string describing the port.

**Sys Name:**

To evoke the outbound LLDP advertisements, includes the system's assigned name

**Sys Descr:**

To evoke outbound LLDP advertisements, includes an alphanumeric string describing the full name and version identification for the system's hardware type, software version, and networking application.

**Sys Capa:**

To evoke outbound advertisements, includes a bitmask of system capabilities (device functions) that are supported. Also includes information on whether the capabilities are enabled.

**Mgmt Addr:**

To evoke outbound advertisements, includes information on management address. you can use to include a specific IP address in the outbound LLDP advertisements for specific ports

**Notification:**

To evoke outbound advertisements, includes information on Notification.

## 3-10-2 . Neighbor Information

### **Function name:**

Neighbor Information

### **Function description:**

The Neighbor Information function allows a switch to display per port which build the LLDP available entry. This information can be useful in tracking LLDP packets back to a physical port and enable or disable the LLDP.

LLDP Neighbor Information						
Refresh Interval						3 sec
Local Port	Chassis ID	Remote Port ID	System Name	Port Description	System Capabilities	Management Address
There is no entry for LLDP remote table						

Fig. 3-10-2 Neighbor Information

### **Parameter description:**

Local port:

To display the switch local port.

Chassis ID:

To display the Chassis ID which connect to the switch and what the neighbor Chassis ID.

Remote Port ID:

To display the Remote Port ID which connect to the switch and what the neighbor's remote port ID.

System name:

To display the system name which connect to the switch and which device supports the LLDP

Port Description:

To display an alphanumeric string describing the full name and version identification for the system's hardware type, software version, and networking application

System Capabilities:

To display an includes a bitmask of system capabilities (device functions) that are supported. Also includes information on whether the capabilities are enabled.

Management Address:

To display include a specific IP address in the outbound LLDP advertisements for specific ports.

Auto - refresh:

Refresh the authenticator counters in the web UI automatically

Refresh:

Click on the <Refresh> to update the authenticator counters in the web UI

### 3-10-3 . Statistics

**Function name:**

Statistics

**Function description:**

Display the detailed counting number of each port's LLDP traffic.

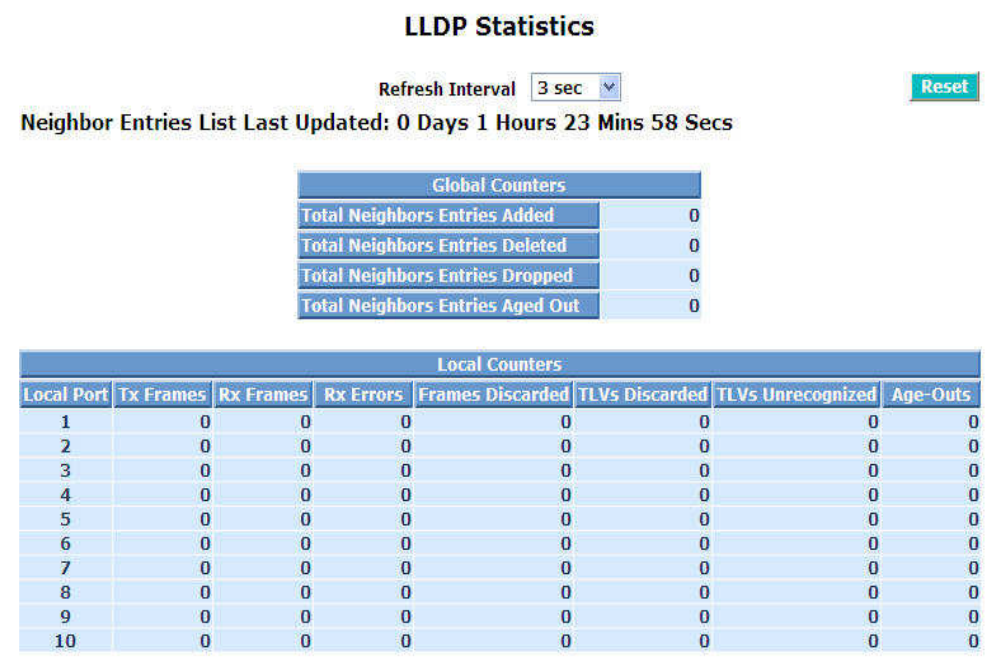


Fig. 3-18-3 LLDP statistics

**Parameter description:**

Neighbor Entries List Last Updated :

The time period which neighbor entries List were be updated.

Total Neighbors Entries Added:

The total neighbors entries added be received.

Total Neighbors Entries Deleted:

The total neighbors entries deleted be received.

Total Neighbors Entries Dropped:

The total neighbors entries dropped be received.

Total Neighbors Entries Aged Out:

The total neighbors entries aged out be received.

Local port:

Show the local port on the switch.

Tx Frames:

The counting number of the frames transmitted.

Rx Frames:

The counting number of the frames transmitted.

Frames Discarded:

Show the number of frame discarded.

TLVs Discarded:

Show the number of TLVs discarded.

TLVs Unrecognized:

Show the number of TLVs unrecognized.

Age Outs:

Show the number of Age Outs.

## 3-11. VLAN

The switch supports Tag-based VLAN (802.1q) and Port-based VLAN. Support 256 active VLANs and VLAN ID 1~4094. VLAN configuration is used to partition your LAN into small ones as your demand. Properly configuring it, you can gain not only improving security and increasing performance but greatly reducing VLAN management.

### 3-11-1. VLAN Mode

#### **Function name:**

VLAN Mode Setting

#### **Function description:**

The VLAN Mode Selection function includes two modes: Port-based and Tag-based, you can choose one of them by pulling down list and pressing the **<Downward>** arrow key. Then, click **<Apply>** button, the settings will take effect immediately.

**VLAN Mode**

VLAN Mode	Tag-based ▼
Symmetric Vlan	Tag-based Port-based Metro Mode
SVL	Disable ▼
Double Tag	Disable ▼
Up-Link Port	10 Port ▼

**Apply**

Fig. 3-29

#### **Parameter description:**

VLAN Mode:

Tag-based:

This is the default setting.

Tag-based VLAN identifies its member by VID. This is quite different from port-based VLAN. If there are any more rules in ingress filtering list or egress filtering list, the packet will be screened with more filtering criteria to determine if it can be forwarded. The switch supports supplement of 802.1q..

Each tag-based VLAN you built up must be assigned VLAN name and VLAN ID. Valid VLAN ID is 1-4094. User can create total up to 256 Tag VLAN groups.

#### Port-based:

Port-based VLAN is defined by port. Any packet coming in or outgoing from any one port of a port-based VLAN will be accepted. No filtering criterion applies in port-based VLAN. The only criterion is the physical port you connect to. For example, for a port-based VLAN named PVLAN-1 contains port members Port 1&2&3&4. If you are on the port 1, you can communicate with port 2&3&4. If you are on the port 5, then you cannot talk to them. Each port-based VLAN you built up must be assigned a group name. This switch can support up to maximal 10 port-based VLAN groups.

#### Metro Mode:

The Metro Mode is a quick configuration VLAN environment method on Port-based VLAN. It will create 9 or 10 Port-based VLAN groups.

#### Symmetric Vlan:

This is a Ingress Rule (Rule 1, The Ingress Filtering Rule 1 is "forward only packets with VID matching this port's configured VID"). For example, if port 1 receives a tagged packet with VID=100 (VLAN name=VLAN100), and if Symmetric-Vlan function is enabled, the switch will check if port 1 is a member of VLAN100. If yes, the received packet is forwarded; otherwise, the received packet is dropped.

***Note: If Symmetric is enabled and port 1, for example, receives an untagged packet, the switch will apply the PVID of port 1 to tag this packet, the packet then will be forwarded. But if the PVID of port 1 is not 100, the packet will be dropped.***

#### SVL:

While SVL is enable, all VLANs use the same filtering database storing the membership information of the VLAN to learn or look up the membership information of the VLAN. While SVL is disable, it means learning mode is IVL. In this mode, different VLAN uses different filtering database storing the membership information of the VLAN to learn or look up the information of a VLAN member.

#### Double Tag:

Double-tag mode belongs to the tag-based mode, however, it would treat all frames as the untagged ones, which means that tag with PVID will be added into all packets. Then, these packets will be forwarded as Tag-based VLAN. So, the incoming packets with tag will become the double-tag ones.

#### Up-link Port:

This function is enabled only when metro mode is chosen in VLAN mode.

9:

Except Port 9, each port of the switch cannot transmit packets with each other. Each port groups a VLAN with Port 9, thus, total 8 groups consisting of 2 members are formed.



10:

Except Port 10, each port of the switch cannot transmit packets with each other. Each port groups a VLAN with Port 10, thus, total 8 groups consisting of 2 members are formed.

9&10:

Except Port 9 and Port 10, each port of the switch cannot transmit packets with each other. Each port groups a VLAN with Port 9 and Port 10, thus, total 8 groups consisting of 3 members are formed.

## 3-11-2. Tag-based Group

### **Function name:**

Tag-based Group Configuration

### **Function description:**

It shows the information of existed Tag-based VLAN Groups. You can also easily create, edit and delete a Tag-based VLAN group by pressing **<Add>**, **<Edit>** and **<Delete>** function buttons. User can add a new VLAN group by inputting a new VLAN name and VLAN ID after pressing **<Add>** button.

#### **Tag-based Group**

No	VLAN NAME	VID	Action
1	default	1	Active
2	mvr_reserved	3	Active



Fig. 3-30

### **Parameter description:**

VLAN Name:

The name defined by administrator is associated with a VLAN group. Valid letters are A-Z, a-z, 0-9, “ - “ and “\_” characters. The maximal length is 15 characters.

VID:

VLAN identifier. Each tag-based VLAN group has a unique VID. It appears only in tag-based and Double-tag mode.

Member:

This is used to enable or disable if a port is a member of the new added VLAN, “Enable” means it is a member of the VLAN. Just tick the check box beside the port x to enable it.

### Add Group:

Input the VLAN name, VID and then choose the member by ticking the check box beside the port No. to create a new Tag-based VLAN. As to the parameter of Untag, it stands for an egress rule of the port. If you tick the check box beside the port No., packets with this VID outgoing from this port will be untagged. Finally, press the **<Apply>** button to have the setting taken effect.

**Tag-based VLAN**

VLAN name	sales							
VID	4							
GVRP Propagation	Enable ▾							
Member	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input checked="" type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input type="checkbox"/>	10. <input type="checkbox"/>						
Untag	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input checked="" type="checkbox"/>	10. <input type="checkbox"/>						
Action	Active ▾							

**Apply**

Fig. 3-31

### Delete Group:

Just press the **<Delete>** button to remove the selected group entry from the Tag-based group table.

**Tag-based Group**

No	VLAN NAME	VID	Action
1	default	1	Active
2	mvr_reserved	3	Active
3	sales	4	Active

**Add**

**pageup**

Max page: 1

**Edit**

**pagedown**

**Delete**

1 **go**

Fig. 3-32

### Edit a group:

Just select a group entry and press the **<Edit>** button, then you can modify a group's description, member and untag settings.

### 3-11-3. PVID

**Function name:**

PVID

**Function description:**

In PVID Setting, user can input VID number to each port. The range of VID number is from 1 to 4094. User also can choose ingress filtering rule (Rule 2) to each port. The Ingress Filtering Rule 2 is “drop untagged frame”. While Rule 2 is enabled, the port will discard all Untagged-frames.

**PVID**

Port No	PVID	Default Priority	Drop Untag
1	1	0	Disable
2	1	0	Disable
3	1	0	Disable
4	1	0	Disable
5	1	0	Disable
6	1	0	Disable
7	1	0	Disable
8	1	0	Disable
9	1	0	Disable
10	1	0	Disable

**Apply**

Fig. 3-33

**Parameter description:**

Port 1-10:

Port number.

PVID:

This PVID range will be 1-4094. Before you set a number x as PVID, you have to create a Tag-based VLAN with VID x. For example, if port x receives an untagged packet, the switch will apply the PVID (assume as VID y) of port x to tag this packet, the packet then will be forwarded as the tagged packet with VID y.

Default Priority:

It bases on 802.1p QoS and affects untagged packets. When the packets enter the switch, it would get the priority precedence according to your Default Priority setting and map to 802.1p priority setting in QoS function. For example, while you set Default Priority of port 2 with 2 and transmit untagged packets to port 2, these packets will own priority 2 precedence due to your default 802.1p Priority Mapping setting in QoS function and be put into Queue 1.

#### Drop Untag:

Drop untagged frame. You can configure a given port to accept all frames (Tagged and Untagged) or just receive tagged frame. If the former is the case, then the packets with tagged or untagged will be processed. If the later is the case, only the packets carrying VLAN tag will be processed, the rest packets will be discarded.

### 3-11-4. Port-based Group

**Function name:**

Port-based Group Configuration

**Function description:**

It shows the information of the existed Port-based VLAN Groups. You can easily create, edit and delete a Port-based VLAN group by pressing **<Add>**, **<Edit>** and **<Delete>** function buttons. User can add a new VLAN group by inputting a new VLAN name.

Port-based Group	
No	VLAN NAME
1	default



Fig. 3-34

**Parameter description:**

VLAN Name:

The name defined by administrator is associated with a VLAN group. Valid letters are A-Z, a-z, 0-9, " - " and "\_" characters. The maximal length is 15 characters.

Member:

This is used to enable or disable if a port is a member of the new added VLAN, "Enable" means it is a member of the VLAN. Just tick the check box beside the port x to enable it.

Add Group:

Create a new Port-based VLAN. Input the VLAN name and choose the member by ticking the check box beside the port No., then, press the **<Apply>** button to have the setting taken effect.

### Port-based VLAN

VLAN name								
Member	1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
	9. <input type="checkbox"/>	10. <input type="checkbox"/>						

Apply

Fig. 3-35

Delete Group:

Just press the **<Delete>** button to remove the selected group entry from the Port-based group table.

### Port-based Group

No	VLAN NAME
1	default
2	engineer

Add
Edit
Delete

Fig. 3-36

Edit a group:

Just select a group entry and press the **<Edit>** button, then you can modify a group's description and member set.

### 3-11-5. Management VLAN

**Function name:**

Management VLAN

**Function Description:**

**Management VLAN**

State	Enable ▼
VID	1

**Apply**

Fig. 3-37

**Parameter description:**

State:

It works when the tag-based mode is chosen. When this function is enabled, only the tagged packets with this VID can manage the switch.

VID:

Valid range 1~4094.



### 3-12. MAC Table

MAC Table Configuration gathers many functions, including MAC Table Information, MAC Table Maintenance, Static and MAC Alias, which cannot be categorized to some function type. They are described below.

**Function name:**

MAC Table Information

**Function Description:**

Display the static or dynamic learning MAC entry and the state for the selected port.

**MAC Table Information**

Port	<input checked="" type="checkbox"/> 01 <input checked="" type="checkbox"/> 02 <input checked="" type="checkbox"/> 03 <input checked="" type="checkbox"/> 04 <input checked="" type="checkbox"/> 05
	<input checked="" type="checkbox"/> 06 <input checked="" type="checkbox"/> 07 <input checked="" type="checkbox"/> 08 <input checked="" type="checkbox"/> 09 <input checked="" type="checkbox"/> 10
	<input checked="" type="checkbox"/> Select/Unselect All
Search	MAC: ?? - ?? - ?? - ?? - ?? - ?? VID: ?
MAC	
Alias	<input type="text"/> <input type="button" value="Set Alias"/>

Alias	MAC Address	Port	VID	State
-------	-------------	------	-----	-------

Fig. 3-38

**Parameter description:**

Port:

Select the port you would like to inquire.

Search:

Set up the MAC entry you would like to inquire.

The default is ??-??-??-??-??-??

MAC:

Display the MAC address of one entry you selected from the searched MAC entries table.

Alias:

Set up the Alias for the selected MAC entry.

Set Alias:

Save the Alias of MAC entry you set up.

Search:

Find the entry that meets your setup.

Previous Page:

Move to the previous page.

Next Page:

Move to the next page.

Alias:

The Alias of the searched entry.

MAC Address:

The MAC address of the searched entry.

Port:

The port that exists in the searched MAC Entry.

VID:

VLAN Group that MAC Entry exists.

State:

Display the method that this MAC Entry is built. It may show "Dynamic MAC" or "Static MAC".

**Function Name:**

MAC Table Maintenance

**Function Description:**

This function can allow the user to set up the processing mechanism of MAC Table. An idle MAC address exceeding MAC Address Age-out Time will be removed from the MAC Table. The range of Age-out Time is 10-1000000 seconds, and the setup of this time will have no effect on static MAC addresses.

In addition, the learning limit of MAC maintenance is able to limit the amount of MAC that each port can learn.

**MAC Maintenance**

Aging time			
<input type="button" value="Enable"/>	<input type="text" value="300"/>	Secs (10~1000000)	<input type="button" value="Apply"/>

Flush MAC Table	
<input type="button" value="Flush"/>	

Learning Limit (0~8191)			
Port No	Limit	Port No	Limit
1	<input type="text" value="8191"/>	2	<input type="text" value="8191"/>
3	<input type="text" value="8191"/>	4	<input type="text" value="8191"/>
5	<input type="text" value="8191"/>	6	<input type="text" value="8191"/>
7	<input type="text" value="8191"/>	8	<input type="text" value="8191"/>
9	<input type="text" value="8191"/>	10	<input type="text" value="8191"/>

Fig. 3-39

### Parameter description:

#### Aging Time:

Delete a MAC address idling for a period of time from the MAC Table, which will not affect static MAC address. Range of MAC Address Aging Time is 10-1000000 seconds. The default Aging Time is 300 seconds.

#### Learning Limit:

To set up the maximum amount of MAC that each port can learn. Valid value of learning limit for port 1~8 ranges from 0-8191. As to port 9~port 10, only the fixed value "8192" is assigned to these two ports and user cannot configure this value.

### Function Name:

#### Static Setting

### Function Description:

The function of Static is used to configure MAC's real manners inside of the switch. Three kinds of manners including static, static with destination drop and static with source drop are contained in this function .

As "static" is chosen, assign a MAC address to a specific port, all of the switch's traffics sent to this MAC address will be forwarded to this port.

As "static with destination drop" is chosen, the packet will be dropped if its DA is equal to the value you set up. Due to this setting belongs to the global one, so, it may affect all ports' transmission of the packets.

As "static with source drop" is chosen, the packet will be dropped if its SA is equal to the value you set up. Due to this setting belongs to the global one, so, it may affect all ports' transmission of the packets.

### Static MAC

MAC		VID	Forwarding Rule	Port
<input type="text"/>	<input type="text"/>	<input type="text"/>	Static	<input type="text"/>

No	MAC	VID	Forwarding Rule	Port
1	12-4E-5F-42-F8-11	3	Static with Destination Drop	4
2	00-E3-4E-33-F3-11	2	Static	5

Fig. 3-40

**Parameter description:****MAC:**

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 11 – 6B - D6 – 00 - 01

**VID:**

VLAN identifier. This will be filled only when tagged VLAN is applied. Valid range is 1 ~ 4094.

**Queue (Priority):**

Set up the priority( 0~3) for the MAC.

**Forwarding Rule(Drop Policy):****Static:**

A MAC address is assigned to a specific port, all of the switch's traffics sent to this MAC address will be forwarded to this port.

**Static with Destination Drop:**

While the DA of the incoming packets meets the value you set up, these packets will be dropped.

**Static with Source Drop:**

While the SA of the incoming packets meets the value you set up, these packets will be dropped.

**Port :**

Select the port No. you would like to do setup in the switch. It is 1 ~10.

**Function name:**

MAC Alias

**Function description:**

MAC Alias function is used to let you assign MAC address a plain English name. This will help you tell which MAC address belongs to which user in the illegal access report. At the initial time, it shows all pairs of the existed alias name and MAC address.

There are three MAC alias functions in this function folder, including MAC Alias Add, MAC Alias Edit and MAC Alias Delete. You can click **<Create/Edit>** button to add/modify a new or an existed alias name for a specified MAC address, or mark an existed entry to delete it. Alias name must be composed of A-Z, a-z and 0-9 only and has a maximal length of 15 characters.

### MAC Alias

MAC Address						Alias
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

No	MAC Address	Alias
1	11-e4-4f-21-23-11	sales1

Fig. 3-41

#### Function name:

MAC Alias Create/Edit or Delete

#### Function description:

In the MAC Alias function, MAC Alias Add/Edit function is used to let you add or modify an association between MAC address and a plain English name. User can click **<Create/Edit>** button to add a new record with name.

As to MAC Alias Delete function is used to let you remove an alias name to a MAC address. You can select an existed MAC address or alias name to remove.

### MAC Alias

MAC Address						Alias
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

No	MAC Address	Alias
1	11-e4-4f-21-23-11	sales1
2	00-3f-2e-22-1f-22	sales2

Fig. 3-42

#### Parameter description:

MAC Address:

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 11 – 6B - D6 – 00 - 02

Alias:

MAC alias name you assign.

**Note:** If there are too many MAC addresses learned in the table, we recommend you inputting the MAC address and alias name directly.

**Function name:**

Port Security

**Function description:**

In its most basic form, the Port Security feature remembers the Ethernet MAC address connected to the switch port and allows only that MAC address to communicate on that port. If any other MAC address tries to communicate through the port, port security will disable the port.

**Port Security**

1. <input type="checkbox"/>	2. <input type="checkbox"/>	3. <input type="checkbox"/>	4. <input type="checkbox"/>	5. <input type="checkbox"/>	6. <input type="checkbox"/>	7. <input type="checkbox"/>	8. <input type="checkbox"/>
9. <input type="checkbox"/>	10. <input type="checkbox"/>						

Fig. 3-42

**Parameter description:**

You can select which port to enable the port security. When you enable the port security then the switch port only forwarding the static MAC what you set at Static MAC packet or traffic. Others will drop or deny forwarding. The port number is 1 to 10.

**Function name:**

Port Static MAC

**Function description:**

The function of Static is used to configure MAC's real manners inside of the switch per port .

**Port Static MAC** Port 1 ▼

No.	MAC	VID
1	00-E3-4F-22-35-11	3

Fig. 3-43

**Parameter description:**

You can select which port you want to set static MAC table. Press the Add to create a new Static MAC address entry.

**Port 1 Static Mac**

MAC	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
VID	<input type="text"/>					

Fig. 3-44

**MAC Address:**

It is a six-byte long Ethernet hardware address and usually expressed by hex and separated by hyphens. For example,

00 – 11 – 6B - D6 – 00 - 02

**VID:**

VLAN identifier. This will be filled only when tagged VLAN is applied. Valid range is 1 ~ 4094.

### 3-13. GVRP Configuration

GVRP is an application based on Generic Attribute Registration Protocol (GARP), mainly used to automatically and dynamically maintain the group membership information of the VLANs. The GVRP offers the function providing the VLAN registration service through a GARP application. It makes use of GARP Information Declaration (GID) to maintain the ports associated with their attribute database and GARP Information Propagation (GIP) to communicate among switches and end stations. With GID information and GIP, GVRP state machine maintain the contents of Dynamic VLAN Registration Entries for each VLAN and propagate these information to other GVRP-aware devices to setup and update their knowledge database, the set of VLANs associated with currently active members, and through which ports these members can be reached.

In GVRP Configuration function folder, there are three functions supported, including GVRP config, GVRP Counter and GVRP Group explained below.

#### Function name:

GVRP Config

#### Function description:

In the function of GVRP config, it is used to configure each port's GVRP operation mode, in which there are seven parameters needed to be configured described below.

**GVRP Configuration**

GVRP State Enabled ▼ Apply

Port	Join Time	Leave Time	LeaveAll Time	Default Applicant Mode	Default Registrar Mode	Restricted Mode
1	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
2	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
3	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
4	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
5	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
6	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
7	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
8	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
9	20	60	1000	Normal ▼	Normal ▼	Disabled ▼
10	20	60	1000	Normal ▼	Normal ▼	Disabled ▼

Apply

Fig. 3-45

#### Parameter description:

GVRP State Setting:

This function is simply to let you enable or disable GVRP function. You can pull down the list and click the **<Downward>** arrow key to choose "Enable" or "Disable". Then, click the **<Apply>** button, the system will take effect immediately.

Join Time:



Used to declare the Join Time in unit of centisecond. Valid time range: 20 –100 centisecond, Default: 20 centisecond.

**Leave Time:**

Used to declare the Leave Time in unit of centisecond. Valid time range: 60 –300 centisecond, Default: 60 centisecond.

**Leave All Time:**

A time period for announcement that all registered device is going to be de-registered. If someone still issues a new join, then a registration will be kept in the switch. Valid range: 1000-5000 unit time, Default: 1000 unit time.

**Default Applicant Mode:**

The mode here means the type of participant. There are two modes, normal participant and non-participant, provided for the user's choice.

**Normal:**

It is Normal Participant. In this mode, the switch participates normally in GARP protocol exchanges. The default setting is Normal.

**Non-Participant:**

It is Non-Participant. In this mode, the switch does not send or reply any GARP messages. It just listens messages and reacts for the received GVRP BPDU.

**Default Registrar Mode:**

The mode here means the type of Registrar. There are three types of parameters for registrar administrative control value, normal registrar, fixed registrar and forbidden registrar, provided for the user's choice.

**Normal:**

It is Normal Registration. The Registrar responds normally to incoming GARP messages. The default setting is Normal.

**Fixed:**

It is Registration Fixed. The Registrar ignores all GARP messages, and all members remain in the registered (IN) state.

**Forbidden:**

It is Registration Forbidden. The Registrar ignores all GARP messages, and all members remain in the unregistered (EMPTY) state.

**Restricted Mode:**

This function is used to restrict dynamic VLAN be created when this port received GVRP PDU. There are two modes, disable and enable, provided for the user's choice.

Disabled:

In this mode, the switch dynamic VLAN will be created when this port received GVRP PDU. The default setting is Normal.

Enabled:

In this mode, the switch does not create dynamic VLAN when this port received GVRP PDU. Except received dynamic VLAN message of the GVRP PDU is an existed static VLAN in the switch, this port will be added into the static VLAN members dynamically.

**Function name:**

GVRP Counter

**Function description:**

All GVRP counters are mainly divided into Received and Transmitted two categories to let you monitor the GVRP actions. Actually, they are GARP packets.

**GVRP Counter** Port 1

Counter Name	Received	Transmitted
Total GVRP Packets	0	0
Invalid GVRP Packets	0	----
LeaveAll message	0	0
JoinEmpty message	0	0
JoinIn message	0	0
LeaveEmpty message	0	0
Empty message	0	0

Refresh

Fig. 3-46

**Parameter description:**

Received:

*Total GVRP Packets:*

Total GVRP BPDU is received by the GVRP application.

*Invalid GVRP Packets:*

Number of invalid GARP BPDU is received by the GARP application.

*LeaveAll Message Packets:*

Number of GARP BPDU with Leave All message is received by the GARP application.

*JoinEmpty Message Packets:*

Number of GARP BPDU with Join Empty message is received by the GARP application.

*JoinIn Message Packets:*

Number of GARP BPDU with Join In message is received by the GARP application.

*LeaveEmpty Message Packets:*

Number of GARP BPDU with Leave Empty message is received by the GARP application.

*Empty Message Packets:*

Number of GARP BPDU with Empty message is received by the GARP application.

Transmitted:

*Total GVRP Packets:*

Total GARP BPDU is transmitted by the GVRP application.

*Invalid GVRP Packets:*

Number of invalid GARP BPDU is transmitted by the GVRP application.

*LeaveAll Message Packets:*

Number of GARP BPDU with Leave All message is transmitted by the GARP application.

*JoinEmpty Message Packets:*

Number of GARP BPDU with Join Empty message is transmitted by the GARP application.

*JoinIn Message Packets:*

Number of GARP BPDU with Join In message is transmitted by the GARP application.

*LeaveEmpty Message Packets:*

Number of GARP BPDU with Leave Empty message is transmitted by the GARP application.

*Empty Message Packets:*

Number of GARP BPDU with Empty message is transmitted by the GARP application.

**Function name:**

GVRP Group Information

**Function description:**

To show the dynamic group member and their information.



**GVRP VLAN Group Information**

Current Dynamic Group Number 0

VID	Member Port
-----	-------------

Edit Administrative Control Refresh

Fig. 3-47

**Parameter description:**

Current Dynamic Group Number:

The number of GVRP group that are created currently.

VID:

VLAN identifier. When GVRP group creates, each dynamic VLAN group owns its VID. Valid range is 1 ~ 4094.

Member Port:

Those are the members belonging to the same dynamic VLAN group.

Edit Administrative Control:

When you create GVRP group, you can use Administrative Control function to change Applicant Mode and Registrar Mode of GVRP group member.

Refresh:

Refresh function can help you to see current GVRP group status.

### 3-14. STP Configuration

The Spanning Tree Protocol (STP) is a standardized method (IEEE 802.1D) for avoiding loops in switched networks. When STP is enabled, ensure that only one path is active between any two nodes on the network at a time. User can enable Spanning Tree Protocol on switch's web management and then set up other advanced items. We recommend that you enable STP on all switches to ensure a single active path on the network.

#### 3-14-1. STP Status

**Function name:**

STP Status

**Function description:**

In the Spanning Tree Status, user can read 12 parameters to know STP current status. The 12 parameters' description is listed in the following table.

**STP Status**

STP State	Disabled
Bridge ID	00:11:C7:33:00:08
Bridge Priority	32768
Designated Root	00:11:C7:33:00:08
Designated Priority	32768
Root Port	0
Root Path Cost	0
Current Max. Age(sec)	20
Current Forward Delay(sec)	15
Hello Time(sec)	2
STP Topology Change Count	0
Time Since Last Topology Change(sec)	0

Fig. 3-48

**Parameter description:**

STP State:

Show the current STP Enabled / Disabled status. Default is "Disabled".

Bridge ID:

Show switch's bridge ID which stands for the MAC address of this switch.

Bridge Priority:

Show this switch's current bridge priority setting. Default is 32768.

Designated Root:

Show root bridge ID of this network segment. If this switch is a root bridge, the "Designated Root" will show this switch's bridge ID.

Designated Priority:

Show the current root bridge priority.

Root Port:

Show port number connected to root bridge with the lowest path cost.

Root Path Cost:

Show the path cost between the root port and the designated port of the root bridge.

Current Max. Age:

Show the current root bridge maximum age time. Maximum age time is used to monitor if STP topology needs to change. When a bridge does not receive a hello message from root bridge until the maximum age time is counted down to 0, the bridge will treat the root bridge malfunctioned and issue a Topology Change Notification (TCN) BPDU to all other bridges.

All bridges in the LAN will re-learn and determine which the root bridge is. Maximum Age time is assigned by root bridge in unit of seconds. Default is 20 seconds.

Current Forward Delay:

Show the current root bridge forward delay time. The value of Forward Delay time is set by root. The Forward Delay time is defined as the time spent from Listening state moved to Learning state or from Learning state moved to Forwarding state of a port in bridge.

Hello Time:

Show the current hello time of the root bridge. Hello time is a time interval specified by root bridge, used to request all other bridges periodically sending hello message every "hello time" seconds to the bridge attached to its designated port.

STP Topology Change Count:

STP Topology Change Count expresses the time spent in unit of seconds since the beginning of the Spanning Tree Topology Change to the end of the STP convergence. Once the STP change is converged, the Topology Change count will be reset to 0. The figures showing in the screen may not be the exact time it spent but very close to, because the time is eclipsing.

Time Since Last Topology Change:

Time Since Last Topology Change is the accumulated time in unit of seconds the STP has been since the last STP Topology Change was made. When Topology Change is initiated again, this counter will be reset to 0. And it will also count again once STP topology Change is completed.

### 3-14-2. STP Configuration

The STP, Spanning Tree Protocol, actually includes RSTP. In the Spanning Tree Configuration, there are six parameters open for the user to configure as user's idea. Each parameter description is listed below.

**Function name:**

STP Configuration

**Function description:**

User can set the following Spanning Tree parameters to control STP function enable/disable, select mode RSTP/STP and affect STP state machine behavior to send BPDU in this switch. The default setting of Spanning Tree Protocol is "Disable".

**STP Configuration**

Spanning Tree Protocol	Disable ▾
Bridge Priority (0-61440)	32768 ▾
Hello Time (1-10 sec)	2
Max. Age (6-40 sec)	20
Forward Delay (4-30 sec)	15
Force Version	RSTP ▾

**Note:  $2 * (\text{Forward Delay} - 1) \geq \text{Max Age}$   
 $\text{Max Age} \geq 2 * (\text{Hello Time} + 1)$**

**Apply**

Fig. 3-49

**Parameter description:**

Spanning Tree Protocol:

Set 802.1W Rapid STP function Enable / Disable. Default is "Disable"

Bridge Priority:

The lower the bridge priority is, the higher priority it has. Usually, the bridge with the highest bridge priority is the root. If you want to have the FGP-1072 as root bridge, you can set this value lower than that of bridge in the LAN. The valid value is 0 ~ 61440. The default is 32768.

Hello Time:

Hello Time is used to determine the periodic time to send normal BPDU from designated ports among bridges. It decides how long a bridge should send this message to other bridge to tell I am alive. When the FGP-1072 is the root bridge of the LAN, for example, all other bridges will use the hello time assigned by this switch to communicate with each other. The valid value is 1 ~ 10 in unit of second.

Default is 2 seconds.

#### Max. Age:

When the FGP-1072 is the root bridge, the whole LAN will apply this figure set by this switch as their maximum age time. When a bridge received a BPDU originated from the root bridge and if the message age conveyed in the BPDU exceeds the Max. Age of the root bridge, the bridge will treat the root bridge malfunctioned and issue a Topology Change Notification (TCN) BPDU to all other bridges. All bridges in the LAN will re-calculate and determine who the root bridge is. The valid value of Max. Age is 6 ~ 40 seconds. Default is 20 seconds.

#### Forward Delay:

You can set the root bridge forward delay time. This figure is set by root bridge only. The forward delay time is defined as the time spent from Listening state moved to Learning state and also from Learning state moved to Forwarding state of a port in bridge. The forward delay time contains two states, Listening state to Learning state and Learning state to Forwarding state. It assumes that forward delay time is 15 seconds, then total forward delay time will be 30 seconds. This has much to do with the STP convergent time which will be more than 30 seconds because some other factors.

The valid value is 4 ~ 30 seconds, default is 15 seconds.

#### Force Version:

Two options are offered for the user's choosing STP algorithm. One is RSTP and the other is STP. If STP is chosen, RSTP will run as a legacy STP. The switch supports RSTP (802.1w) which is backward compatible with STP (802.1d).



### 3-14-3. STP Port Configuration

#### **Function name:**

STP Port Setting

#### **Function description:**

In the STP Port Setting, one item selection and five parameters settings are offered for user's setup. User can disable and enable each port by selecting each Port Status item. User also can set "Path Cost" and "Priority" of each port by filling in the desired value and set "Admin Edge Port" and "Admin Point To Point" by selecting the desired item.

#### **STP Port Configuration**

Port No	Port Status	Path Cost Status	Configured Path Cost	Priority	Admin Port Type	Admin Point To Point
1	FORWARDING	200000	0	128	Normal	Auto
2	FORWARDING	200000	0	128	Normal	Auto
3	FORWARDING	200000	0	128	Normal	Auto
4	FORWARDING	200000	0	128	Normal	Auto
5	FORWARDING	200000	0	128	Normal	Auto
6	FORWARDING	200000	0	128	Normal	Auto
7	FORWARDING	200000	0	128	Normal	Auto
8	FORWARDING	200000	0	128	Normal	Auto
9	FORWARDING	200000	0	128	Normal	Auto
10	FORWARDING	200000	0	128	Normal	Auto

Edit

Check

Fig. 3-50

#### **Parameter description:**

Port Status:

It displays the current state of a port. We cannot manually set it because it displays the status only. There are three possible states. ( according to 802.1w specification)

- DISCARDING state indicates that this port can neither forward packets nor contribute learning knowledge.

Notice: Three other states (Disable state, BLOCKING state and LISTENING state) defined in the 802.1d specification are now all represented as DISCARDING state.

- LEARNING state indicates this port can now contribute its learning knowledge but cannot forward packets still.
- FORWARDING state indicates this port can both contribute its learning knowledge and forward packets normally.

Path Cost Status:

It is the contribution value of the path through this port to Root Bridge. STP algorithm determines a best path to Root Bridge by calculating the sum of path cost contributed by all ports on this path. A port with a smaller path cost value would become the Root Port more possibly.

### Configured Path Cost:

The range is 0 – 200,000,000. In the switch, if path cost is set to be zero, the STP will get the recommended value resulted from auto-negotiation of the link accordingly and display this value in the field of Path Cost Status. Otherwise, it may show the value that the administrator set up in Configured Path Cost and Path Cost Status.

802.1w RSTP recommended value: (Valid range: 1 – 200,000,000)

10 Mbps : 2,000,000

100 Mbps : 200,000

1 Gbps : 20,000

Default: 0

### Priority:

Priority here means Port Priority. Port Priority and Port Number are mixed to form the Port ID. Port IDs are often compared in order to determine which port of a bridge would become the Root Port. The range is 0 – 240.

Default is 128.

### Admin Edge Port:

If user selects “Yes”, this port will be an edge port. An Edge Port is a port connected to a device that knows nothing about STP or RSTP. Usually, the connected device is an end station. Edge Ports will immediately transit to forwarding state and skip the listening and learning state because the edge ports cannot create bridging loops in the network. This will expedite the convergence. When the link on the edge port toggles, the STP topology keeps unchanged. Unlike the designate port or root port though, an edge port will transit to a normal spanning-tree port immediately if it receives a BPDU.

Default: No

### Admin Point To Point:

We say a port is a point-to-point link, from RSTP's view, if it is in full-duplex mode but is shared link if it is in half-duplex mode. RSTP fast convergence can only happen on point-to-point links and on edge ports. This can expedite the convergence because this will have the port fast transited to forwarding state.

There are three parameters, Auto, True and False, used to configure the type of the point-to-point link. If configure this parameter to be Auto, it means RSTP will use the duplex mode resulted from the auto-negotiation. In today's switched networks, most links are running in full-duplex mode. For sure, the result may be half-duplex, in this case, the port will not fast transit to Forwarding state. If it is set as True, the port is treated as point-to-point link by RSTP and unconditionally transited to Forwarding state. If it is set as False, fast transition to Forwarding state will not happen on this port.

Default: Auto

M Check:

Migration Check. It forces the port sending out an RSTP BPDU instead of a legacy STP BPDU at the next transmission. The only benefit of this operation is to make the port quickly get back to act as an RSTP port. Click **<M Check>** button to send a RSTP BPDU from the port you specified.

### 3-15. MSTP Configuration

The implementation of MSTP is according to IEEE 802.1Q 2005 Clause 13 – Multiple Spanning Tree Protocol. MSTP allows frames assigned to different VLANs to follow separate paths, each based on an independent Multiple Spanning Tree Instance (MSTI), within Multiple Spanning Tree (MST) Regions composed of LANs and or MST Bridges. Proper configuration of MSTP in an 802.1Q VLAN environment can ensure a loop-free data path for a group of vlans within an MSTI. Redundant path and load balancing in vlan environment is also achieved via this feature. A spanning tree instance called CIST(Common and Internal Spanning Tree) always exists . Up to 64 more spanning tree instances (MSTIs) can be provisioned.

#### 3-15-1 Status

**Function name:**

MSTP State

**Function description:**

To enable or disable MSTP. And to select a version of Spanning Tree protocol which MSTP should operate on.

**MSTP State**

Multiple Spanning Tree Protocol	Disable ▼
Force Version	MSTP ▼

**Apply**

Fig. 3-51

**Parameter description:**

Multiple Spanning Tree Protocol:

Disabled / Enabled

Force Version:

STP / RSTP / MSTP

## 3-15-2 Region Config

### **Function name:**

MSTP Region Config

### **Function description:**

To configure the basic identification of a MSTP bridge. Bridges participating in a common MST region must have the same Region Name and Revision Level.

### **MSTP Region Config**

Region Name (0~32 characters)	<input type="text" value="00-11-6B-3F-03-87"/>
Revision Level (0-65535)	<input type="text" value="0"/>
<input type="button" value="Apply"/>	

Fig. 3-52

### **Parameter description:**

Region Name:

0-32 characters.(A variable length text string encoded within a fixed field of 32 octets , conforming to RFC 2271's definition of SnmpAdminString.)

Revision Level:

0-65535

### 3-15-3 Instance View

**Function name:**

MSTP Instance Config

**Function description:**

Providing an MST instance table which include information(vlan membership of a MSTI ) of all spanning instances provisioned in the particular MST region which the bridge belongs to. Through this table, additional MSTP configuration data can be applied and MSTP status can be retrieved.

MSTP Instance Config	
Instance ID	Corresponding Vlans
0	1-4094



Fig. 3-53

**Parameter description:**

Instance ID:

Every spanning tree instance need to have a unique instance ID within 0~4095. Instance 0 (CIST) always exists and cannot be deleted. Additional spanning instances (MSTIs) can be added or deleted. At least one vlan must be provisioned for an MSTI to declare the need for the MSTI to be existent.

Corresponding Vlans:

0-4095.

Multiple vlans can belong to an MSTI. All vlans that are not provisioned through this will be automatically assigned to Instance 0(CIST).

Edit MSTI / Vlan: **Fig. 3-54**

To add an MSTI and provide its vlan members or modify vlan members for a specific MSTI.

Del MSTI:

To delete an MSTI.

Del All MSTI:

Deleting all provisioned MSTIs at a time.

Instance Configuration: **Fig. 3-55**

To provision spanning tree performance parameters per instance.

Port Config: **Fig. 3-56**

To provision spanning tree performance parameters per instance per port.

Instance Status: **Fig. 3-57**

To show the status report of a particular spanning tree instance.

Port Status: **Fig. 3-58**

To show the status report of all ports regarding a specific spanning tree instance.

**MSTP Create MSTI/Add Vlan Mapping**

Instance ID (1-4094)	<input type="text"/>
Vlan Mapping (VID STRING)	<input type="text"/>
VID STRING Example	2,5-7,100-200,301,303,1000-1500 (Valid VID Range:1-4094)

Fig. 3-54

**Parameter description:**

Vlan Mapping:

VID STRING

VID STRING Example:

2.5-7.100-200.301.303.1000-1500 (Valid VID Range:1-4094)

**Instance Configuration (ID=0)**

Priority (0-61440)	32768 ▾
Max. Age (6-40 sec)	20
Forward Delay (4-30 sec)	15
Max. Hops(6-40 sec)	20

**Note:**  $2 * (\text{Forward Delay} - 1) \geq \text{Max Age}$

**Max Age:** available from 6 to 40. Recommended value is 20

**Forward Delay(sec):** available from 4 to 30. Recommended value is 15

**Max Hops:** available from 6 to 40. Recommended value is 20

Fig. 3-55

**Parameter description:**

Priority: The priority parameter used in the CIST(Common and Internal Spanning Tree) connection.

0 / 4096 / 8192 / 12288 / 16384 / 20480 / 24576 / 28672 / 32768 / 36864 / 40960 / 45056 / 49152 / 53248 / 57344 / 61440

MAX. Age:

6-40sec. The same definition as in the RSTP protocol.

Forward Delay:

4-30sec. The same definition as in the RSTP protocol.

MAX. Hops:

6-40sec. It's a new parameter for the multiple spanning tree protocol. It is used in the internal spanning tree instances. "CIST Remaining Hops" or "MSTI Remaining Hops" in the Spanning tree protocol message would decreased by one when the message is propagated to the neighboring bridge. If the Remaining Hops in a message is zero, the message (BPDU) would be regarded as invalid. Max Hops is used to specify the initial value of the Remaining Hops for Regional Root Bridge (Either CIST Regional Root or MSTI Regional Root)

**Port Config of Instance 0**

Port Config								Migration Check
Port	Path Cost	Priority	Hello Time	Admin Edge	Admin P2P	Restricted Role	Restricted TCN	Mcheck
1	0	128	2	Yes	Auto	No	No	---
2	0	128	2	Yes	Auto	No	No	---
3	0	128	2	Yes	Auto	No	No	---
4	0	128	2	Yes	Auto	No	No	---
5	0	128	2	Yes	Auto	No	No	---
6	0	128	2	Yes	Auto	No	No	---
7	0	128	2	Yes	Auto	No	No	---
8	0	128	2	Yes	Auto	No	No	---
9	0	128	2	Yes	Auto	No	No	---
10	0	128	2	Yes	Auto	No	No	---

Apply

Fig. 3-56

**Parameter description:**

Port:

1-10

Path Cost:

1 – 200,000,000

The same definition as in the RSTP specification. But in MSTP, this parameter can be respectively applied to ports of CIST and ports of any MSTI.



Priority:

0 / 16 / 32 / 48 / 64 / 80 / 96 / 112 / 128 / 144 / 160 / 176 / 192 / 208 / 224 / 240

The same definition as in the RSTP specification. But in MSTP, this parameter can be respectively applied to ports of CIST and ports of any MSTI.

Hello Time:

1 / 2

In contrast with RSTP, Hello Time in MSTP is a per port setting for the CIST.

Admin Edge:

Yes / No

The same definition as in the RSTP specification for the CIST ports.

Admin P2P:

Auto / True / False

The same definition as in the RSTP specification for the CIST ports.

Restricted Role:

Yes / No

If "Yes" causes the Port not to be selected as Root Port for the CIST or any MSTI, even it has the best spanning tree priority vector. Such a Port will be selected as an Alternate Port after the Root Port has been selected. This parameter is "No" by default. If set, it can cause lack of spanning tree connectivity. It is set by a network administrator to prevent bridges external to a core region of the network influencing the spanning tree active topology, possibly because those bridges are not under the full control of the administrator.

Restricted TCN:

Yes / No

If "Yes" causes the Port not to propagate received topology change notifications and topology changes to other Ports. This parameter is "No" by default. If set it can cause temporary loss of connectivity after changes in a spanning trees active topology as a result of persistent incorrectly learned station location information. It is set by a network administrator to prevent bridges external to a core region of the network, causing address flushing in that region, possibly because those bridges are not under the full control of the administrator. or the status of MAC operation for the attached LANs transitions frequently.

Mcheck:

The same definition as in the RSTP specification for the CIST ports.

### Instance Status (ID=0)

MSTP State	Enabled
Force Version	RSTP
Bridge Max Age	20
Bridge Forward Delay	15
Bridge Max Hops	20
Instance Priority	32768
Bridge Mac Address	00:11:67:01:02:33
CIST ROOT PRIORITY	32768
CIST ROOT MAC	00:11:67:01:02:33
CIST EXTERNAL ROOT PATH COST	0
CIST ROOT PORT ID	0
CIST REGIONAL ROOT PRIORITY	32768
CIST REGIONAL ROOT MAC	00:11:67:01:02:33
CIST INTERNAL ROOT PATH COST	0
CIST CURRENT MAX AGE	20
CIST CURRENT FORWARD DELAY	15
TIME SINCE LAST TOPOLOGY CHANGE(SECs)	1095
TOPOLOGY CHANGE COUNT(SECs)	0

Refresh

Fig. 3-57

#### **Parameter description:**

MSTP State:

MSTP protocol is Enable or Disable.

Force Version:

It shows the current spanning tree protocol version configured.

Bridge Max Age:

It shows the Max Age setting of the bridge itself.

Bridge Forward Delay:

It shows the Forward Delay setting of the bridge itself.

Bridge Max Hops:

It shows the Max Hops setting of the bridge itself.

Instance Priority:

Spanning tree priority value for a specific tree instance (CIST or MSTI)

Bridge Mac Address:

The Mac Address of the bridge itself.

CIST ROOT PRIORITY:

Spanning tree priority value of the CIST root bridge.

**CIST ROOT MAC:**

Mac Address of the CIST root bridge

**CIST EXTERNAL ROOT PATH COST:**

Root path cost value from the point of view of the bridge's MST region.

**CIST ROOT PORT ID:**

The port ID of the bridge's root port. In MSTP, peer port of a root port may reside in different MST region or in the same MST region. The first case indicates that the root port's owner is the CIST regional root bridge.

**CIST REGIONAL ROOT PRIORITY:**

Spanning tree priority value of the CIST regional root bridge. Note that CIST Regional Root bridge is different from CIST Root bridge. One exception is that when a bridge belonging to an MST region happens to be the root bridge of the CST (Common Spanning Tree). An MST Region in the CST can be regarded as a common RSTP bridge. The IST (Internal Spanning Tree) and MSTIs are transparent to bridges outside this region.

**CIST REGIONAL ROOT MAC:**

Mac Address of the CIST regional root bridge.

**CIST INTERNAL ROOT PATH COST:**

Root path cost value from the point of view of the bridges inside the IST.

**CIST CURRENT MAX AGE:**

Max Age of the CIST Root bridge.

**CIST CURRENT FORWARD DELAY:**

Forward Delay of the CIST Root bridge.

**TIME SINCE LAST TOPOLOGY CHANGE(SECs):**

Time Since Last Topology Change is the elapsed time in unit of seconds for a bunch of "Topology Change and(or) Topology Change Notification receiving" to occur. When new series of Topology Changes occur again, this counter will be reset to 0.

**TOPOLOGY CHANGE COUNT(SECs):**

The per spanning tree instance Topology Change Count expresses the time spent in unit of seconds since the beginning of the Spanning Tree Topology Change to the end of the STP convergence. Once there is no topology change occurring and no more topology change notification received, the Topology Change count will be reset to 0.

## Port Status of Instance 0

Refresh									
Port No	Status	Role	Path Cost	Priority	Hello	Oper. Edge	Oper. P2P	Restricted Role	Restricted Tcn
1	DISCARDING	dsbl	200000	128	2/2	V	V		
2	DISCARDING	dsbl	200000	128	2/2	V	V		
3	FORWARDING	DSGN	200000	128	2/2	V	V		
4	DISCARDING	dsbl	200000	128	2/2	V	V		
5	DISCARDING	dsbl	200000	128	2/2	V	V		
6	DISCARDING	dsbl	200000	128	2/2	V	V		
7	DISCARDING	dsbl	200000	128	2/2	V	V		
8	DISCARDING	dsbl	200000	128	2/2	V	V		
9	FORWARDING	DSGN	200000	128	2/2	V	V		
10	DISCARDING	dsbl	200000	128	2/2	V	V		
Refresh									

Fig. 3-58

### Parameter description:

Port No:

1-10

Status:

The forwarding status. Same definition as of the RSTP specification  
Possible values are "FORWARDING", "LEARNING", "DISCARDING"

Status:

The role that a port plays in the spanning tree topology. Possible values are "dsbl"(disable port), "alt"(alternate port), "bkup"(backup port), "ROOT"(root port), "DSGN"(designated port), "MSTR"(master port). The last 3 are possible port roles for a port to transit to FORWARDING state

Path Cost:

Display currently resolved port path cost value for each port in a particular spanning tree instance.

Priority:

Display port priority value for each port in a particular spanning tree instance.

Hello:

per port Hello Time display. It takes the following form:

Current Hello Time/Hello Time Setting

Oper. Edge:

Whether or not a port is an Edge Port in reality.

Oper. P2P:

Whether or not a port is a Point-to-Point Port in reality.

Restricted Role:

Same as mentioned in "Port Config"

Restricted Tcn:

Same as mentioned in "Port Config"

### 3-16. Trunk Configuration

The Port Trunking Configuration is used to configure the settings of Link Aggregation. You can bundle more than one port with the same speed, full duplex and the same MAC to be a single logical port, thus the logical port aggregates the bandwidth of these ports. This means you can apply your current Ethernet equipments to build the bandwidth aggregation. For example, if there are three Fast Ethernet ports aggregated in a logical port, then this logical port has bandwidth three times as high as a single Fast Ethernet port has.

The switch supports two kinds of port trunking methods:

LACP:

Ports using Link Aggregation Control Protocol (according to IEEE 802.3ad specification) as their trunking method can choose their unique LACP GroupID (1~3) to form a logic “trunked port”. The benefit of using LACP is that a port makes an agreement with its peer port before it becomes a ready member of a “trunk group” (also called aggregator). LACP is safer than the other trunking method - static trunk.

The switch LACP does not support the followings:

- Link Aggregation across switches
- Aggregation with non-IEEE 802.3 MAC link
- Operating in half-duplex mode
- Aggregate the ports with different data rates

Static Trunk:

Ports using Static Trunk as their trunk method can choose their unique Static GroupID (also 1~3, this Static groupID can be the same with another LACP groupID) to form a logic “trunked port”. The benefit of using Static Trunk method is that a port can immediately become a member of a trunk group without any handshaking with its peer port. This is also a disadvantage because the peer ports of your static trunk group may not know that they should be aggregate together to form a “logic trunked port”. Using Static Trunk on both end of a link is strongly recommended. Please also note that low speed links will stay in “not ready” state when using static trunk to aggregate with high speed links.

As to system restrictions about the port aggregation function on the switch, In the management point of view, the switch supports maximum 3 trunk groups for LACP and additional 3 trunk groups for Static Trunk. But in the system capability view, only 3 “real trunked” groups are supported. An LACP trunk group with more than one ready member-ports is a “real trunked” group. An LACP trunk group with only one or less than one ready member-ports is not a “real trunked” group. Any Static trunk group is a “real trunked” group.

**Function name:**

Port Setting/Status

**Function description:**

Port setting/status is used to configure the trunk property of each and every port in the switch system.

Trunk Port Setting/Status					
Trunk Port Setting				Trunk Port Status	
Port	Method	Group	Active LACP	Aggtr	Status
1	None ▾	0 ▾	Active ▾	1	---
2	None ▾	0 ▾	Active ▾	2	---
3	None ▾	0 ▾	Active ▾	3	Ready
4	None ▾	0 ▾	Active ▾	4	---
5	None ▾	0 ▾	Active ▾	5	---
6	None ▾	0 ▾	Active ▾	6	---
7	None ▾	0 ▾	Active ▾	7	---
8	None ▾	0 ▾	Active ▾	8	---
9	None ▾	0 ▾	Active ▾	9	Ready
10	None ▾	0 ▾	Active ▾	10	---

**Apply/Refresh**

Fig. 3-59

**Parameter description:**

Method:

This determines the method a port uses to aggregate with other ports.

*None:*

A port does not want to aggregate with any other port should choose this default setting.

*LACP:*

A port use LACP as its trunk method to get aggregated with other ports also using LACP.

*Static:*

A port use Static Trunk as its trunk method to get aggregated with other ports also using Static Trunk.

Group:

Ports choosing the same trunking method other than "None" must be assigned a unique Group number (i.e. Group ID, valid value is from 1 to 8) in order to declare that they wish to aggregate with each other.

Active LACP:

This field is only referenced when a port's trunking method is LACP.

**Active:**

An Active LACP port begins to send LACPDU to its link partner right after the LACP protocol entity started to take control of this port.

**Passive:**

A Passive LACP port will not actively send LACPDU out before it receives an LACPDU from its link partner.

**Aggtr:**

Aggtr is an abbreviation of "aggregator". Every port is also an aggregator, and its own aggregator ID is the same as its own Port No. We can regard an aggregator as a representative of a trunking group. Ports with same Group ID and using same trunking method will have the opportunity to aggregate to a particular aggregator port. This aggregator port is usually the port with the smallest Port No. within the trunking group.

**Status:**

This field represents the trunking status of a port which uses a trunking method other than "None". It also represents the management link status of a port which uses the "None" trunking method. "---" means "not ready"

**Function name:**

Aggregator View

**Function description:**

To display the current port trunking information from the aggregator point of view.

**Aggregator View**

Aggregator	Method	Member Ports	Ready Ports
1	None	1	
2	None	2	
3	None	3	3
4	None	4	
5	None	5	
6	None	6	
7	None	7	
8	None	8	
9	None	9	9
10	None	10	

Refresh

LACP Detail

Fig. 3-60



**Parameter description:**

Aggregator:

It shows the aggregator ID (from 1 to 26) of every port. In fact, every port is also an aggregator, and its own aggregator ID is the same as its own Port No..

Method:

Show the method a port uses to aggregate with other ports.

Member Ports:

Show all member ports of an aggregator (port).

Ready Ports:

Show only the ready member ports within an aggregator (port).

**Function name:**

LACP Detail (LACP Aggregator Detailed Information)

**Function description:**

Show the detailed information of the LACP trunking group.

**Aggregator 1 Information**

Actor			Partner	
System Priority	MAC Address		System Priority	MAC Address
32768	00-40-c7-33-00-08		32768	00-00-00-00-00-00
Port	Key	Trunk Status	Port	Key
1	258	---	1	0

Fig. 3-61

**Parameter description:**

Actor:

The switch you are watching on.

Partner:

The peer system from this aggregator's view.

System Priority:

Show the System Priority part of a system ID.

MAC Address:

Show the MAC Address part of a system ID.

Port:

Show the port number part of an LACP port ID.

Key:

Show the key value of the aggregator. The key value is determined by the LACP protocol entity and can't be set through management.

Trunk Status:

Show the trunk status of a single member port.”---“ means “not ready”

**Function name:**

LACP System Configuration

**Function description:**

It is used to set the priority part of the LACP system ID. LACP will only aggregate together the ports whose peer link partners are all on a single system. Each system supports LACP will be assigned a globally unique System Identifier for this purpose. A system ID is a 64-bit field comprising a 48-bit MAC Address and 16-bit priority value.

**LACP System Configuration**

**System Priority** 32768 (1~65535)

**Hash Method** DA and SA ▼

Note: This hash method applies to both LACP and static trunk.

**Apply**

Fig.3-62

**Parameter description:**

System Priority:

The System Priority can be set by the user. Its range is from 1 to 65535.  
Default: 32768.

LACP Hash Method:

DA+SA, DA and SA are three Hash methods offered for the Link Aggregation of the switch. Packets will decide the path to transmit according to the mode of Hash you choose.

Default: DA and SA

### **3-17. 802.1x Configuration**

802.1x port-based network access control provides a method to restrict users to access network resources via authenticating user's information. This restricts users from gaining access to the network resources through a 802.1x-enabled port without authentication. If a user wishes to touch the network through a port under 802.1x control, he (she) must firstly input his (her) account name for authentication and waits for gaining authorization before sending or receiving any packets from a 802.1x-enabled port.

Before the devices or end stations can access the network resources through the ports under 802.1x control, the devices or end stations connected to a controlled port send the authentication request to the authenticator, the authenticator pass the request to the authentication server to authenticate and verify, and the server tell the authenticator if the request get the grant of authorization for the ports.

According to IEEE802.1x, there are three components implemented. They are Authenticator, Supplicant and Authentication server shown in Fig. 3-63.

Supplicant:

It is an entity being authenticated by an authenticator. It is used to communicate with the Authenticator PAE (Port Access Entity) by exchanging the authentication message when the Authenticator PAE request to it.

Authenticator:

An entity facilitates the authentication of the supplicant entity. It controls the state of the port, authorized or unauthorized, according to the result of authentication message exchanged between it and a supplicant PAE. The authenticator may request the supplicant to re-authenticate itself at a configured time period. Once start re-authenticating the supplicant, the controlled port keeps in the authorized state until re-authentication fails.

A port acting as an authenticator is thought to be two logical ports, a controlled port and an uncontrolled port. A controlled port can only pass the packets when the authenticator PAE is authorized, and otherwise, an uncontrolled port will unconditionally pass the packets with PAE group MAC address, which has the value of 01-80-c2-00-00-03 and will not be forwarded by MAC bridge, at any time.

Authentication server:

A device provides authentication service, through EAP, to an authenticator by using authentication credentials supplied by the supplicant to determine if the supplicant is authorized to access the network resource.

The overview of operation flow for the Fig. 3-63 is quite simple. When Supplicant PAE issues a request to Authenticator PAE, Authenticator and Supplicant exchanges authentication message. Then, Authenticator passes the request to RADIUS server to verify. Finally, RADIUS server replies if the request is granted or denied.

While in the authentication process, the message packets, encapsulated by Extensible Authentication Protocol over LAN (EAPOL), are exchanged between an authenticator PAE and a supplicant PAE. The Authenticator exchanges the message to authentication server using EAP encapsulation. Before successfully authenticating, the supplicant can only touch the authenticator to perform authentication message exchange or access the network from the uncontrolled port.

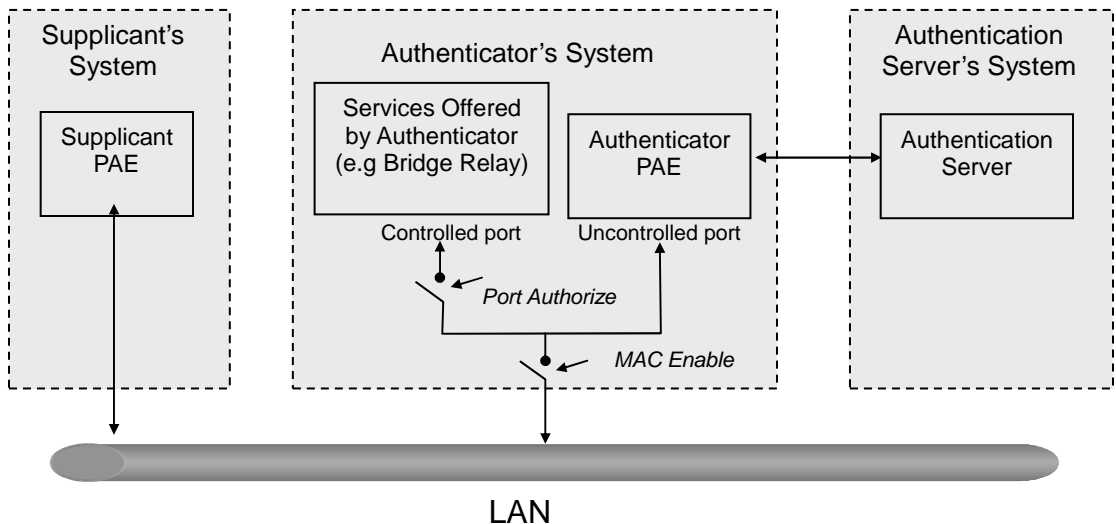
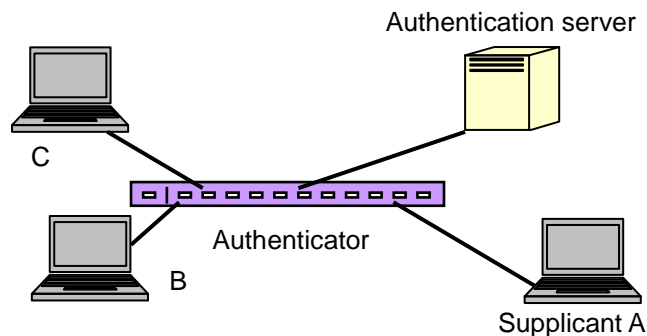


Fig. 3-63

In the Fig. 3-63, this is the typical configuration, a single supplicant, an authenticator and an authentication server. B and C is in the internal network, D is Authentication server running RADIUS, switch at the central location acts Authenticator connecting to PC A and A is a PC outside the controlled port, running Supplicant PAE. In this case, PC A wants to access the services on device B and C, first, it must exchange the authentication message with the authenticator on the port it connected via EAPOL packet. The authenticator transfers the supplicant's credentials to Authentication server for verification. If success, the authentication server will notice the authenticator the grant. PC A, then, is allowed to access B and C via the switch. If there are two switches directly connected together instead of single one, for the link connecting two switches, it may have to act two port roles at the end of the link: authenticator and supplicant, because the traffic is bi-directional.

Fig. 3-64



The Fig. 3-64 shows the procedure of 802.1x authentication. There are steps for the login based on 802.1x port access control management. The protocol used in the right side is EAPOL and the left side is EAP.

1. At the initial stage, the supplicant A is unauthenticated and a port on switch acting as an authenticator is in unauthorized state. So the access is blocked in this stage.
2. Initiating a session. Either authenticator or supplicant can initiate the message exchange. If supplicant initiates the process, it sends EAPOL-start packet to the authenticator PAE and authenticator will immediately respond EAP-Request/Identity packet.
3. The authenticator always periodically sends EAP-Request/Identity to the supplicant for requesting the identity it wants to be authenticated.
4. If the authenticator doesn't send EAP-Request/Identity, the supplicant will initiate EAPOL-Start the process by sending to the authenticator.
5. And next, the Supplicant replies an EAP-Response/Identity to the authenticator. The authenticator will embed the user ID into Radius-Access-Request command and send it to the authentication server for confirming its identity.
6. After receiving the Radius-Access-Request, the authentication server sends Radius-Access-Challenge to the supplicant for asking for inputting user password via the authenticator PAE.
7. The supplicant will convert user password into the credential information, perhaps, in MD5 format and replies an EAP-Response with this credential information as well as the specified authentication algorithm (MD5 or OTP) to Authentication server via the authenticator PAE. As per the value of the type field in message PDU, the authentication server knows which algorithm should be applied to authenticate the credential information, EAP-MD5 (Message Digest 5) or EAP-OTP (One Time Password) or other else algorithm. If user ID and password is correct, the authentication server will send a Radius-Access-Accept to the authenticator. If not correct, the authentication server will send a Radius-Access-Reject.

8. When the authenticator PAE receives a Radius-Access-Accept, it will send an EAP-Success to the supplicant. At this time, the supplicant is authorized and the port connected to the supplicant and under 802.1x control is in the authorized state. The supplicant and other devices connected to this port can access the network. If the authenticator receives a Radius-Access-Reject, it will send an EAP-Failure to the supplicant. This means the supplicant is failed to authenticate. The port it connected is in the unauthorized state, the supplicant and the devices connected to this port won't be allowed to access the network.
9. When the supplicant issue an EAP-Logoff message to Authentication server, the port you are using is set to be unauthorized.

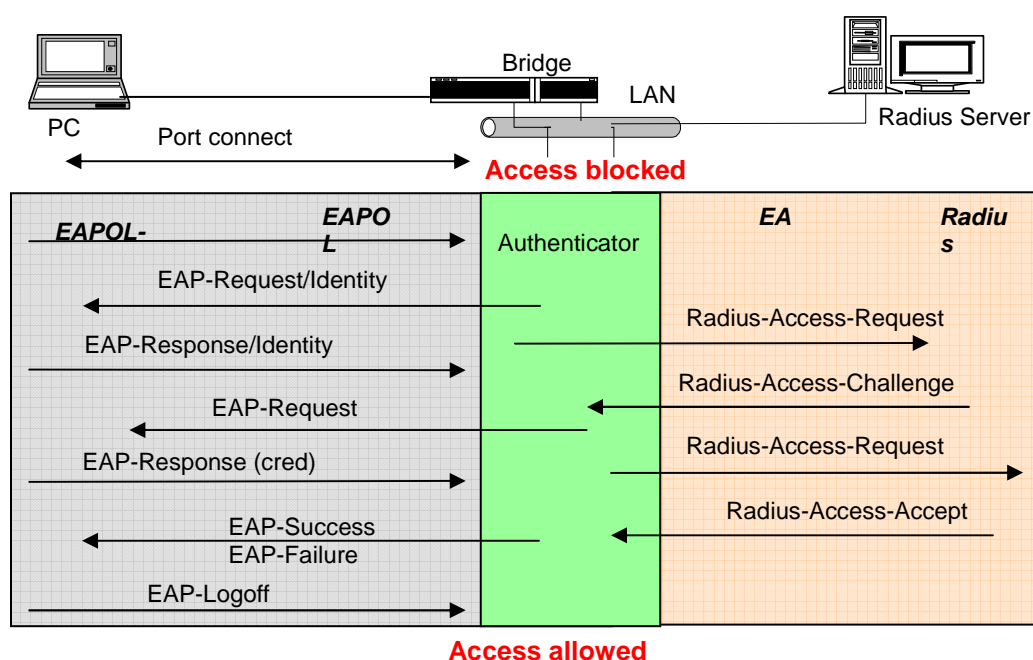


Fig. 3-65

Only MultiHost 802.1X is the type of authentication supported in the switch. In this mode, for the devices connected to this port, once a supplicant is authorized, the devices connected to this port can access the network resource through this port.

802.1x Port-based Network Access Control function supported by the switch is little bit complex, for it just support basic Multihost mode, which can distinguish the device's MAC address and its VID. The following table is the summary of the combination of the authentication status and the port status versus the status of port mode, set in 802.1x Port mode, port control state, set in 802.1x port setting. Here Entry Authorized means MAC entry is authorized.

Port Mode	Port Control	Authentication	Port Status
Disable	Don't Care	Don't Care	Port Uncontrolled
Multihost	Auto	Successful	Port Authorized
Multihost	Auto	Failure	Port Unauthorized
Multihost	ForceUnauthorized	Don't Care	Port Unauthorized
Multihost	ForceAuthorized	Don't Care	Port Authorized

Table 3-3

**Function name:**

802.1x State Setting

**Function description:**

This function is used to configure the global parameters for RADIUS authentication in 802.1x port security application.

### 802.1X State Setting

Radius Server 1	192.168.1.1
Port Number(1~65535)	1812
Radius Server 2	192.168.1.1
Port Number(1~65535)	1812
Secret Key	Radius
Accounting Service	Enable <input type="button" value="v"/>
Accounting Server 1	192.168.1.1
Accounting Port(1~65535)	1813
Accounting Server 2	192.168.1.1
Accounting Port(1~65535)	1813
Secret Key	Radius

Fig. 3-66

**Parameter description:**

Radius Server:

RADIUS server IP address for authentication.

Default: 192.168.1.1

Port Number:

The port number to communicate with RADIUS server for the authentication service. The valid value ranges 1-65535.

Default port number is 1812.

Secret Key:

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

Default: Radius

Accounting Service: To enable or disable the accounting function.

Accounting Server 1 and 2

Server IP Server:

Server IP address for authentication.

Default: 192.168.1.1

UDP Port:

Default port number is 1813.

Secret Key:

The secret key between authentication server and authenticator. It is a string with the length 1 – 31 characters. The character string may contain upper case, lower case and 0-9. It is character sense. It is not allowed for putting a blank between any two characters.

Default: Radius



**Function name:**

802.1x Mode Setting

**Function description:**

Set the operation mode of 802.1X for each port. In this device, it supports only Multi-host operation mode.

**802.1X Mode Setting**

Port	802.1X Mode
1	Disable
2	Disable
3	Normal
4	Advanced 802.1X
5	Disable
6	Disable
7	Disable
8	Disable
9	Disable
10	Disable

Apply

Fig. 3-67

**Parameter description:**

Port Number:

Indicate which port is selected to configure the 802.1x operation mode.

802.1x Mode:

802.1x operation mode. There are two options, including Disable and Multi-host mode. Default is Disable.

- Disable

It will have the chosen port acting as a plain port, that is no 802.1x port access control works on the port.

- Normal

In Normal mode, for the devices connected to this port, once a supplicant is authorized, the devices connected to this port can access the network resource through this port.

- Advanced 802.1x

In Advanced 802.1x mode, for the devices connected to this port, all supplicant are need to authenticate,

**Function name:**

Port Security Management

**Function description:**

Shows each port status. In Multihost mode, it shows the port number and its status, authorized or unauthorized.

**Port Security Management**

Port	Mode	Status
1	disable	
2	disable	
3	disable	
4	disable	
5	disable	
6	disable	
7	disable	
8	disable	
9	disable	
10	disable	

Param. Setting

Fig. 3-68

**Parameter description:****Disable Mode:**

When selecting Disable mode for a port in the function 802.1X Port Mode Configuration, the port is in the uncontrolled port state and does not apply 802.1X authenticator on it. Any node attached on this port can access the network without the admittance of 802.1X authenticator. The Port Status will show the following screen.

**Port Number:**

The port number to be chosen to show its 802.1X Port Status. The valid number is Port 1 – 10.

**Port Status:**

The current 802.1X status of the port. In Disable mode, this field is Disabled.

**802.1x with Multihost mode:**

When selecting 802.1x with Multihost mode for a port in the function 802.1X Port Mode Configuration, Devices can access the network through this port once the authenticator is authorized. The Port Status will show the following screen. If the port is granted to access the network, the port status is authorized, otherwise, unauthorized.

**Function name:**

Param. Setting

**Function description:**

This function is used to configure the parameters for each port in 802.1x port security application. Refer to the following parameters description for details.

### Port Parameter Setting

Port	1
Port Control	Auto
reAuthMax(1-10)	2
txPeriod(1-65535 s)	30
Quiet Period(0-65535 s)	60
reAuthEnabled	ON
reAuthPeriod(1-65535 s)	120
max. Request(1-10)	2
suppTimeout(1-255 s)	30
serverTimeout(1-255 s)	30

Apply

Fig. 3-69

**Parameter description:**

Port:

It is the port number to be selected for configuring its associated 802.1x parameters which are Port control, reAuthMax, txPeriod, Quiet Period, reAuthEnabled, reAuthPeriod, max. Request, suppTimeout, serverTimeout and Controlled direction.

Port Control:

This is used to set the operation mode of authorization. There are three type of operation mode supported, ForceUnauthorized, ForceAuthorized, Auto.

- ForceUnauthorized:  
The controlled port is forced to hold in the unauthorized state.
- ForceAuthorized:  
The controlled port is forced to hold in the authorized state.
- Auto:  
The controlled port is set to be in authorized state or unauthorized state depends on the result of the authentication exchange between the authentication server and the supplicant.

Default: Auto

reAuthMax(1-10):

The number of authentication attempt that is permitted before the port becomes unauthorized.

Default: 2

txPeriod(1-65535 s):

A time period to transmitted EAPOL PDU between the authenticator and the supplicant.

Default: 30

Quiet Period(0-65535 s):

A period of time during which we will not attempt to access the supplicant.

Default: 60 seconds

reAuthEnabled:

Choose whether regular authentication will take place in this port.

Default: ON

reAuthPeriod(1-65535 s):

A non-zero number seconds between the periodic re-authentication of the supplicant.

Default: 3600

max. Request(1-10):

The maximum of number times that the authenticator will retransmit an EAP Request to the supplicant before it times out the authentication session. The valid range: 1 – 10.

Default: 2 times

suppTimeout(1-65535 s):

A timeout condition in the exchange between the authenticator and the supplicant. The valid range: 1 –65535.

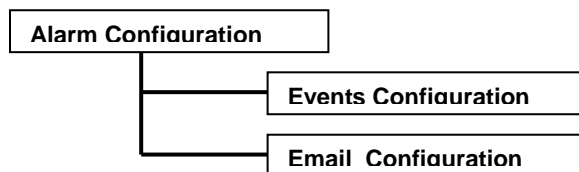
Default: 30 seconds.

serverTimeout(1-65535 s):

A timeout condition in the exchange between the authenticator and the authentication server. The valid range: 1 –65535.

Default: 30 seconds

### 3-18. Alarm Configuration



**Function name:**

Events Configuration

**Function description:**

The Trap Events Configuration function is used to enable the switch to send out the trap information while pre-defined trap events occurred. The switch offers 21 different trap events to users for switch management. The trap information can be sent out in two ways, including email and trap. The message will be sent while users tick (☑) the trap event individually on the web page shown as below.

**Trap Events Configuration**

Email Select/Unselect All ☐

Trap Select/Unselect All ☐

Event	Email	Trap
Cold Start	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Warm Start	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Link Down	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Link Up	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Authentication Failure	<input type="checkbox"/>	<input checked="" type="checkbox"/>
User Login	<input type="checkbox"/>	<input checked="" type="checkbox"/>
User Logout	<input type="checkbox"/>	<input checked="" type="checkbox"/>
STP Topology Changed	<input type="checkbox"/>	<input checked="" type="checkbox"/>
STP Disabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
STP Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LACP Disabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LACP Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LACP Member Added	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LACP Port Failure	<input type="checkbox"/>	<input checked="" type="checkbox"/>
GVRP Disabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
GVRP Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Port-based Vlan Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Tag-based Vlan Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Metro-mode Vlan Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Module Inserted	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Module Removed	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Dual Media Swapped	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Looping Detected	<input type="checkbox"/>	<input checked="" type="checkbox"/>
IP-MAC Binding Offered	<input type="checkbox"/>	<input checked="" type="checkbox"/>
IP-MAC Binding Released	<input type="checkbox"/>	<input checked="" type="checkbox"/>
ARP Inspection Detected	<input type="checkbox"/>	<input checked="" type="checkbox"/>
PoE Event	<input type="checkbox"/>	<input type="checkbox"/>

[Apply](#)

Fig. 3-70

**Parameter description:**

Trap: Cold Start, Warm Start, Link Down, Link Up, Authentication Failure, User login, User logout

STP: STP Topology Changed, STP Disabled, STP Enabled

LACP: LACP Disabled, LACP Enabled, LACP Member Added, LACP Port Failure

GVRP: GVRP Disabled, GVRP Enabled

VLAN: Port-based VLAN Enabled, Tag-based VLAN Enabled

Module Swap: Module Inserted, Module Removed, Dual Media Swapped

**Function name:**

Email Configuration

**Function description:**

Alarm configuration is used to configure the persons who should receive the alarm message via either email, or both. It depends on your settings. An email address or a mobile phone number has to be set in the web page of alarm configuration (See Fig 3-71). Then, user can read the trap information from the email. This function provides 6 email addresses at most. The 21 different trap events will be sent out to SNMP Manager when trap event occurs. After ticking trap events, you can fill in your desired email addresses and mobile phone numbers. Then, please click **<Apply>** button to complete the alarm. It will take effect in a few seconds.

### Alarm Configuration

Mail Server	<input type="text"/>
Username	<input type="text"/>
Password	<input type="text"/>
Sender	<input type="text"/>
Return-Path	<input type="text"/>
Email Address 1	<input type="text"/>
Email Address 2	<input type="text"/>
Email Address 3	<input type="text"/>
Email Address 4	<input type="text"/>
Email Address 5	<input type="text"/>
Email Address 6	<input type="text"/>

**Apply**

Fig. 3-71

***Parameter description:***

Email:

Mail Server: the IP address of the server transferring your email.

Username: your username on the mail server.

Password: your password on the mail server.

Email Address 1 – 6: email address that would like to receive the alarm message.

### 3-19. Configuration

The switch supports three copies of configuration, including the default configuration, working configuration and user configuration for your configuration management. All of them are listed and described below respectively.

#### ▪ Default Configuration:

This is default setting and cannot be altered. In Web UI, two restore default functions are offered for the user to restore to the default setting of the switch. One is the function of “Restore Default Configuration included default IP address”, the IP address will restore to default “192.168.1.1” as you use it. The other is the function of “Restore Default Configuration without changing current IP address”, the IP address will keep the same one that you had saved before by performing this function.

#### ▪ Working Configuration:

It is the configuration you are using currently and can be changed any time. The configurations you are using are saved into this configuration file. This is updated each time as you press **<Apply>** button.

#### ▪ User Configuration:

It is the configuration file for the specified or backup purposes and can be updated while having confirmed the configuration. You can retrieve it by performing Restore User Configuration.

Configuration	
Save Start	Save as Start Configuration
Save User	Save as User Configuration
Restore Default	Restore Default Configuration including default ip address
Restore Default	Restore Default Configuration without changing current ip address
Restore User	Restore User Configuration

Fig. 3-72



### 3-19-1. Save/Restore

**Function name:**

Save As Start Configuration

**Function description:**

Save the current configuration as a start configuration file in flash memory.

Save as Start Configuration Successful

#### Configuration

Save Start	Save as Start Configuration
Save User	Save as User Configuration
Restore Default	Restore Default Configuration including default ip address
Restore Default	Restore Default Configuration without changing current ip address
Restore User	Restore User Configuration

Fig. 3-73

**Function name:**

Save As User Configuration

**Function description:**

Save the current configuration as a user configuration file in flash memory.

Save as User Configuration Successful

#### Configuration

Save Start	Save as Start Configuration
Save User	Save as User Configuration
Restore Default	Restore Default Configuration including default ip address
Restore Default	Restore Default Configuration without changing current ip address
Restore User	Restore User Configuration

Fig. 3-74

**Function name:**

Restore Default Configuration (includes default IP address)

**Function description:**

Restore Default Configuration function can retrieve default setting to replace the start configuration. And the IP address of the switch will also be restored to 192.168.1.1.

## Restore Default Configuration Successfully



Fig. 3-75

**Function name:**

Restore Default Configuration (excludes current IP address)

**Function description:**

Restore Default Configuration function can retrieve default setting to replace the start configuration. However, the switch's current IP address that the user set up will not be changed and will NOT be restored to 192.168.1.1 as well.

## Restore Default Configuration Successfully

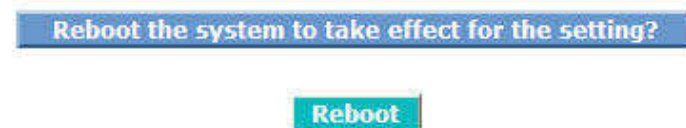


Fig. 3-76

**Function name:**

Restore User Configuration

**Function description:**

Restore User Configuration function can retrieve the previous confirmed working configuration stored in the flash memory to update start configuration. When completing to restore the configuration, the system's start configuration is updated and will be changed its system settings after rebooting the system.

## Restore User Configuration Successfully

Reboot the system to take effect for the setting?

Reboot

Fig. 3-77

### 3-19-2. Config File

**Function name:**

Config File

**Function description:**

With this function, user can back up or reload the config files of Save As Start or Save As User via TFTP.

**Warning:**

- ***Before importing / exporting configuration please make sure the firmware version is always the same.***
- ***After firmware upgrade, the switch will remove the configuration automatically to latest firmware version.***

**Configure Export/Import File Path**

<b>TFTP Server IP</b>	0.0.0.0
<b>Export File Path</b>	<input type="text"/>
<div><span>Export Start</span> <span>Export User-Conf</span></div>	
<b>Import File Path</b>	<input type="text"/>
<div><span>Import Start</span> <span>Import User-Conf</span></div>	

Fig. 3-78

**Parameter description:**

Export File Path:

Export Start:

Export Save As Start's config file stored in the flash.

Export User-Conf:

Export Save As User's config file stored in the flash.

Import File Path:

Import Start:

Import Save As Start's config file stored in the flash.

Import User-Conf:

Import Save As User's config file stored in the flash.

## 3-20. Security

### **Function name:**

Mirror Configuration

### **Function description:**

Mirror Configuration is to monitor the traffic of the network. For example, we assume that Port A and Port B are Monitoring Port and Monitored Port respectively, thus, the traffic received by Port B will be copied to Port A for monitoring.

**Mirror**

Mode	Disable ▾															
Monitoring Port	Port 1 ▾															
Monitored Ingress Port	1.	<input type="checkbox"/>	2.	<input type="checkbox"/>	3.	<input type="checkbox"/>	4.	<input type="checkbox"/>	5.	<input type="checkbox"/>	6.	<input type="checkbox"/>	7.	<input type="checkbox"/>	8.	<input type="checkbox"/>
	9.	<input type="checkbox"/>	10.	<input type="checkbox"/>												
Monitored Egress Port	1.	<input type="checkbox"/>	2.	<input type="checkbox"/>	3.	<input type="checkbox"/>	4.	<input type="checkbox"/>	5.	<input type="checkbox"/>	6.	<input type="checkbox"/>	7.	<input type="checkbox"/>	8.	<input type="checkbox"/>
	9.	<input type="checkbox"/>	10.	<input type="checkbox"/>												

**Apply**

Fig. 3-79

### **Parameter description:**

Mode:

Used for the activation or de-activation of Port Mirror function. Default is disable.

Monitoring Port:

Set up the port for monitoring. Valid port is Port 1~10 and default is Port 1.

Monitored Ingress Port:

Set up the port for being monitored. It only monitor the packets received by the port you set up. Just tick the check box (☒) beside the port x and valid port is Port 1~10.

Monitored Egress Port:

Set up the port for being monitored. It only monitor the packets transmitted by the port you set up. Just tick the check box (☒) beside the port x and valid port is Port 1~10.

**Function name:**

Isolated Group

**Function description:**

Isolated Group function can let the port be independent of other ports in the Isolated group, and the communication is also forbidden between these ports. But, the ports of the Isolated group are still able to communicate with the ports of the non-Isolated group. With this design, it will be helpful to the administrator to immediately find and solve the port that results in the occurrence of looping problems in the network.

**Isolated Group**

Mode	Disable ▾															
Isolated Group	1.	<input type="checkbox"/>	2.	<input type="checkbox"/>	3.	<input type="checkbox"/>	4.	<input type="checkbox"/>	5.	<input type="checkbox"/>	6.	<input type="checkbox"/>	7.	<input type="checkbox"/>	8.	<input type="checkbox"/>
	9.	<input type="checkbox"/>	10.	<input type="checkbox"/>												

**Apply**

Fig. 3-80

**Parameter description:**

Mode:

Used for the activation or de-activation of Isolated Group function.  
Default is disable

Isolated Group:

User can choose any port to be the member of this group. Just tick the check box (☑) beside the port x and valid port is Port 1~10. In this group, all of these member ports cannot forward packets with each other. Thus, the switch will not be capable of forwarding any packets in case its all ports become the members of the Isolated group.

## 3-21. Bandwidth Management

### **Function name:**

Ingress Bandwidth Setting

### **Function description:**

Ingress Bandwidth Setting function is used to set up the limit of Ingress bandwidth for each port.

### **Ingress Bandwidth Control**

FE Ports: 64 - 102400 (Kbps)  
GE Ports: 1024 - 1024000 (Kbps)

Port No	Rate(Kb)	Port No	Rate(Kb)
1	102400	2	102400
3	102400	4	102400
5	102400	6	102400
7	102400	8	102400
9	1024000	10	1024000

Apply

Fig. 3-81

### **Parameter description:**

Port No.:

Choose the port that you would like this function to work on it. Valid range of the port is 1~10.

Rate:

Set up the limit of Ingress bandwidth for the port you choose. Incoming traffic will be discarded if the rate exceeds the value you set up in Data Rate field. Pause frames are also generated if flow control is enabled. The format of the packet limits to unicast, broadcast and multicast. Valid value of Port 1~8 ranges from 66~102400, and Port 9~10 ranges from 66~1024000 with the minimum unit of 1. Default value of Port 1~8 is 102400 and Port 9~10 is 1024000.

**Function name:**

Egress Bandwidth Setting

**Function description:**

Egress Bandwidth Setting function is used to set up the limit of Egress bandwidth for each port.

**Egress Bandwidth Control**

FE Ports: 64 - 102400 (Kbps)

GE Ports: 1024 - 1024000 (Kbps)

Port No	Rate(Kb)	Port No	Rate(Kb)
1	102400	2	102400
3	102400	4	102400
5	102400	6	102400
7	102400	8	102400
9	1024000	10	1024000

Apply

Fig. 3-82

**Parameter description:**

Port No.:

Choose the port that you would like this function to work on it. Valid range of the port is 1~10.

Rate:

Set up the limit of Egress bandwidth for the port you choose. Packet transmission will be delayed if the rate exceeds the value you set up in Data Rate field. Traffic may be lost if egress buffers run full. The format of the packet limits to unicast, broadcast and multicast. Valid value of Port 1~8 ranges from 66~102400, and Port 9~10 ranges from 66~1024000 with the minimum unit of 1. Default value of Port 1~8 is 102400 and Port 9~10 is 1024000.



**Function name:**

Storm











**Function description:**

Bandwidth Management function is used to set up the limit of Ingress and Egress bandwidth for each port.

### Storm Control

FE Ports: 64 - 102400 (Kbps)

GE Ports: 1024 - 1024000 (Kbps)

Port	Type	Rate
1	Disable 	102400
2	Disable 	102400
3	Disable 	102400
4	Disable 	102400
5	Disable 	102400
6	Disable 	102400
7	Disable 	102400
8	Disable 	102400
9	Disable 	1024000
10	Disable 	1024000

BC for broadcast storm

UC for unicast storm

BC,UC for both broadcast and unicast storm

MC for multicast storm

BC,MC for both broadcast and multicast storm

UC,MC for both unicast and multicast storm

BC,UC,MC for broadcast, unicast and multicast storm

**Apply**

Fig. 3-83

**Parameter description:**

Storm Type:

Disable:

Disable the function of the bandwidth storm control.

BC (Broadcast Storm Control):

Enable the function of bandwidth storm control for broadcast packets.

UC (Unknown Unicast Storm Control):

Enable the function of bandwidth storm control for unknown unicast packets. These packets are the MAC address that had not completed the learning process yet.

BC, UC (Broadcast, Unknown Unicast Storm Control):

Enable the function of bandwidth storm control for broadcast and Unknown Unicast Storm packets in transmission

MC (Multicast Storm Control):

Enable the function of bandwidth storm control for multicast packets.

BC, MC (Broadcast, Multicast Storm Control):

Enable the function of bandwidth storm control for broadcast and multicast Storm packets in transmission.

UC, MC (Unknown Unicast, Multicast Storm Control):

Enable the function of bandwidth storm control for Unknown Unicast and multicast Storm packets in transmission.

BC, UC, MC (Broadcast, Unknown Unicast, Multicast Storm Control):

Enable the function of bandwidth storm control for all packets in transmission.

Rate :

Set up the limit of bandwidth for storm type you choose. Valid value of the storm rate ranges:

FE Ports: 64 - 102400 (Kbps)

GE Ports: 1024 - 1024000 (Kbps).

And only integer is acceptable. Default is 102400.

## 3-22. QoS(Quality of Service) Configuration

The switch supports QoS, are as follows, 802.1p Priority and DiffServ DSCP Priority. VLAN tagged Priority field is effected by 802.1p Priority setting. DiffServ DSCP Priority act on DSCP field of IP Header. In the late 1990s, the IETF redefined the meaning of the 8-bit SERVICE TYPE field to accommodate a set of differentiated services (DS). Under the differentiated services interpretation, the first six bits comprise a codepoint, which is sometimes abbreviated DSCP, and the last two bits are left unused.

High Priority Packet streams will experience less delay into the switch. For handing different priority packets, each egress port has designed up to 4 queues. Each QoS is influenced by two scheduling, WRR (Weighted Round Robin) and Strict Priority as well. When you finish to set the priority mapping to the queue, WRR scheduling will distribute the bandwidth according to the weight you set for 4 queues (queue 0 to queue 3). Another scheduling is Strict Priority dedicated for the function named VIP Port of QoS. While we select some ports as the VIP Port, these ports will own the highest transmitting priority in egress queue of the switch.

### Function name:

QoS Global Setting

### Function description:

When you want to use QoS function, please enable QoS Mode in advance. Then you can use 802.1p Priority and DiffServ DSCP Priority functions and take effect. In this function, you can Enable QoS Mode. Choose any of Priority Control, such as 802.1p and DSCP. Moreover, you can select Scheduling Method of WRR (Weighted Round Robin) or Strict Priority. Next, you can arrange Weight values for queue 0 to queue 3.

**QoS Global Config**

QoS Mode		Disable ▾	
<b>Priority Control</b>			
802.1P		DSCP	
<input type="checkbox"/>		<input type="checkbox"/>	
Scheduling Method		4 WRR ▾	
<b>Weight (1-55)</b>			
Queue 0	Queue 1	Queue 2	Queue 3
1	2	4	8

**Apply**

Fig. 3-84

### Parameter description:

QoS Mode:

You can Enable QoS Mode and let QoS function become effective.  
Default is Disable.

Priority Control:

Just tick the check box (☒) of 802.1P, TOS, or DSCP Qos and click Apply button to be in operation.

Scheduling Method:

There are two Scheduling Method, WRR and Strict Priority. Default is WRR. After you choose any of Scheduling Method, please click Apply button to be in operation.

Weight (1~55):

Over here, you can make an arrangement to Weight values of Queue 0 to Queue 3. The range of Weight you can set is 1~55. In default, the weight of Queue 0 is 1, the weight of Queue 1 is 2, the weight of Queue 2 is 4, and the weight of Queue 3 is 8.

**Function name:**

802.1p Setting

**Function description:**

This function will affect the priority of VLAN tag. Based on priority of VLAN tag, it can arrange 0~8 priorities, priorities can map to 4 queues of the switch (queue 0~3) and possess different bandwidth distribution according to your weight setting.

### 802.1p Priority Mapping

Priority	Queue
0	0 ▼
1	0 ▼
2	1 ▼
3	1 ▼
4	2 ▼
5	2 ▼
6	3 ▼
7	3 ▼

Apply

Fig. 3-85

**Parameter description:**

**802.1p Priority Mapping:**

Each Priority can select any of Queue 0 ~ Queue 3. In Default, Priority 0 is mapping to Queue 0, Priority 1 is mapping to Queue 0, Priority 2 is mapping to Queue 1, Priority 3 is mapping to Queue 1, Priority 4 is mapping to Queue 2, Priority 5 is mapping to Queue 2, Priority 6 is mapping to Queue 3, and Priority 7 is mapping to Queue 3.

**Function name:**

DSCP Setting

**Function description:**

In the late 1990s, the IETF redefined the meaning of the 8-bit SERVICE TYPE field to accommodate a set of differentiated services (DS). Under the differentiated services interpretation, the first six bits comprise a codepoint, which is sometimes abbreviated DSCP, and the last two bits are left unused.

DSCP can form total 64 (0~63) kinds of Traffic Class based on the arrangement of 6-bit field in DSCP of the IP packet. In the switch, user is allowed to set up these 64 kinds of Class that belong to any of queue 0~3.

**DSCP Priority Mapping**

Priority	Queue	Priority	Queue	Priority	Queue	Priority	Queue
0	0	1	0	2	0	3	0
4	0	5	0	6	0	7	0
8	0	9	0	10	0	11	0
12	0	13	0	14	0	15	0
16	1	17	1	18	1	19	1
20	1	21	1	22	1	23	1
24	1	25	1	26	1	27	1
28	1	29	1	30	1	31	1
32	2	33	2	34	2	35	2
36	2	37	2	38	2	39	2
40	2	41	2	42	2	43	2
44	2	45	2	46	2	47	2
48	3	49	3	50	3	51	3
52	3	53	3	54	3	55	3
56	3	57	3	58	3	59	3
60	3	61	3	62	3	63	3

Apply

Fig. 3-86

**Parameter description:**

**DSCP Priority Mapping:**

64 kinds of priority traffic as mentioned above, user can set up any of Queue 0~3. In default, Priority 0~15 are mapping to Queue 0, Priority 16~31 are mapping to Queue 1, Priority 32~47 are mapping to Queue 2, Priority 48~63 are mapping to Queue 3.

### 3-23. ACL

The access control list (ACL) is probably the most commonly used object in the IOS. It is used for packet filtering but also for selecting types of traffic to be analyzed, forwarded, or influenced in some way.

The ACLs are divided into EtherTypes. IPv4, ARP protocol, MAC and VLAN parameters etc. Here we will just go over the standard and extended access lists for TCP/IP. As you create ACEs for ingress classification, you can assign a policy for each port, the policy number is 1-8, however, each policy can be applied to any port. This makes it very easy to determine what type of ACL policy you will be working with.

**Note: The High-ACL List rule: When you set on the switch, it will apply the ACL rules with the top priority. The High-ACL rules will give the top priority against the other access control rules.**

**The Low-ACL List rule: When you set on the switch, it will apply the ACL rules which are lower than some specific packet filtering rules ( e.g. MAC filtering, IP-MAC-Port Binding).**

**Function name:**

High-ACL List / Low-ACL List

**Function description:**

The switch ACL function support **up to 128 High Access Control List (High-ACL) and 256 Low Access Control List (Low-ACL List)**, using the shared 128 High ACEs and 256 Low ACEs for ingress classification. You can create an ACE and assign this ACE for each port with <Any> or assign this ACE for a policy or assign this ACE for a port. There are 7 priorities, each port can select one of policy, then decides which of the following actions would take according to the packet's IPv4, EtherType, ARP Protocol, MAC Parameters and VLAN parameters:

Current High-ACL List			
Priority Up		Priority Down	
No	Name	In-Band Counter	Out-Band Counter
(None)			

**Add      Edit/Show      Delete      Clear Counter**

Fig. 3-87

**Parameter description:**

**Add**

To add new access control rule on switch. You must configure the parameters what described later when you add the new access control rule.

**Edit/ Show:**

To modify or monitor the access control configuration rule on switch.

**Delete:**

To delete existed access control rule on switch.

**ACL Configuration**

ACL Name	<input type="text"/>
Ingress Port Map	1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10 <input type="checkbox"/> All <input type="checkbox"/>
MAC DA/SA	
VLAN Tag	
Ethernet Type	
IPv4	

**Action**

In-Band	
Forward Decision	No change <input type="button" value="v"/>
Modify Packet-DSCP	Any <input type="button" value="v"/>
Out-Band	
Forward Decision	No change <input type="button" value="v"/>
Modify Packet-DSCP	Any <input type="button" value="v"/>
Modify Packet for In/Out-Band	
Modify Packet-802.1P	Any <input type="button" value="v"/>
Modify Packet-QOS	Any <input type="button" value="v"/>

**Rate Meter**

Bandwidth	1024000 Kbps
-----------	--------------

Fig. 3-88

### ACL Configuration:

To add a new ACL rule on switch.

#### ACL name:

To add a new ACL rule name, A name is composed of any letter (A-Z, a-z) and digit (0-9) with maximal 8 characters.

#### Ingress Port Map:

To evoke the ingress ports to join the access control rule. port number is 1~10 or all.

#### MAC DA/SA:

To input the source and destination MAC filter.

For example: 00-40-c7-00-00-01

ACL Configuration	
ACL Name	<input type="text"/>
Ingress Port Map	1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10 <input type="checkbox"/> All <input type="checkbox"/>
MAC DA/SA	
SMAC Filter	00 - 00 - 00 - 00 - 00 - 00
DMAC Filter	00 - 00 - 00 - 00 - 00 - 00
VLAN Tag	
Ethernet Type	
IPv4	

Fig. 3-89

#### VLAN Tag:

To input VLAN Type with 2 type include “any” and “ Tag-based Vlan” If you choice Tag-based Vlan type then you must input Tag VID in field.

ACL Configuration	
ACL Name	<input type="text"/>
Ingress Port Map	1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10 <input type="checkbox"/> All <input type="checkbox"/>
MAC DA/SA	
SMAC Filter	00 - 00 - 00 - 00 - 00 - 00
DMAC Filter	00 - 00 - 00 - 00 - 00 - 00
VLAN Tag	
Vlan Type	Any <input type="button" value="v"/>
Ethernet Type	
IPv4	

Fig. 3-90



## Ethernet Type:

### ACL Configuration

ACL Name	<input type="text"/>
Ingress Port Map	1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10 <input type="checkbox"/> All <input type="checkbox"/>
MAC DA/SA	
SMAC Filter	<input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/>
DMAC Filter	<input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/> - <input type="text" value="00"/>
VLAN Tag	
Vlan Type	Any <input type="button" value="v"/>
Ethernet Type	
Frame Type	Any <input type="button" value="v"/> Any IPv4 ARP Specific
IPv4	

Fig. 3-91

To drop “Ethernet Type” bar and option “any”, “IPv4”, “ARP” and “Specific” for ACL requirement.

Any: It is including all frame type

IPv4: It is including all IPv4 protocol frame type

ARP: It is including all ARP protocol frame type

Specific: It is specific frame type

### ACL Configuration

ACL Name	<input type="text"/>
Ingress Port Map	1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/> 4 <input type="checkbox"/> 5 <input type="checkbox"/> 6 <input type="checkbox"/> 7 <input type="checkbox"/> 8 <input type="checkbox"/> 9 <input type="checkbox"/> 10 <input type="checkbox"/> All <input type="checkbox"/>
MAC DA/SA	
VLAN Tag	
Ethernet Type	
Frame Type	Any <input type="button" value="v"/>
IPv4	
Protocol	Any <input type="button" value="v"/>
IPv4 TOS	Any <input type="button" value="v"/>
TTL Range	TTL for Any (Don't Care) <input type="button" value="v"/>
IPv4 DA	Any <input type="button" value="v"/>
IPv4 SA	Any <input type="button" value="v"/>
L4 Destination port	Any <input type="button" value="v"/>
L4 Source port	Any <input type="button" value="v"/>

Fig. 3-92

## IPv4:

To set the IPv4 packet filter function with ACLs, the parameters shown as below:

### Protocol :

To roll the bar and you can elect “Any”, “ICMP”, “UDP”, “TCP” and “Other”

**ACL Configuration**

ACL Name											
Ingress Port Map	1	2	3	4	5	6	7	8	9	10	All
MAC DA/SA											
VLAN Tag											
Ethernet Type											
Frame Type	Any										
IPv4											
Protocol	Any										
IPv4 TOS	Any										
TTL Range	Any (Don't Care)										
IPv4 DA	Any										
IPv4 SA	Any										
L4 Destination port	Any										
L4 Source port	Any										

Fig. 3-93

### IPv4 TOS :

To roll the bar and you can elect “Any”, and “Specific”. If you click “Specific” then you need to set the TOS Value to filter.

MAC DA/SA	
VLAN Tag	
Ethernet Type	
IPv4	
Protocol	Any
IPv4 TOS	Any
TTL Range	Any
IPv4 DA	Any
IPv4 SA	Any
L4 Destination port	Any
L4 Source port	Any

Fig. 3-94

IPv4	
Protocol	Any
IPv4 TOS	Specific
TOS Value	0x 00
TTL Range	TTL=0
IPv4 DA	Any
IPv4 SA	Any
L4 Destination port	Any
L4 Source port	Any

Fig. 3-80

### TTL Range :

To droll the bar and you can elect “ TTL=0”, “TTL=1”, “TTL=2-254” and “ TTL=255” and set the Time to live value range.

IPv4	
Protocol	Any
IPv4 TOS	Any
TTL Range	TTL for Any (Don't Care)
IPv4 DA	TTL for Any (Don't Care)
IPv4 SA	TTL=1
L4 Destination port	TTL=2-254
L4 Source port	TTL=255

Fig. 3-81

### IPv4 DA/ SA :

To droll the bar and you can elect “ Any”, “HOST” and “Network”.

IPv4	
Protocol	Any
IPv4 TOS	Any
TTL Range	TTL for Any (Don't Care)
IPv4 DA	Any
IPv4 SA	Any
L4 Destination port	HOST
L4 Source port	Network

Fig. 3-82

### L4 Destination port :

To droll the bar and you can elect “ Any” and “Specific”. If you click “specific” then you need to set destination port value.

IPv4	
Protocol	Any
IPv4 TOS	Any
TTL Range	TTL for Any (Don't Care)
IPv4 DA	Any
IPv4 SA	Any
L4 Destination port	Any
L4 Source port	Any

Fig. 3-83

### L4 Source port :

To roll the bar and you can elect “Any” and “Specific”. If you click “specific” then you need to set source port value.

IPv4	
Protocol	Any
IPv4 TOS	Any
TTL Range	TTL for Any (Don't Care)
IPv4 DA	Any
IPv4 SA	Any
L4 Destination port	Any
L4 Source port	Any

Fig. 3-84

### Action:

To set network packet filter includes “In-band” , “Out-band” and “Modify Packet for In/Out-Band”.

### *In-Band / Out-Band:*

#### ***Forward Decision:***

To roll down the bar to elect “No change” , “ Use new forward map” , “ ORed with new map” and “ Explicit actions”

Use new forward map: When the packet is in-band then it will forward to new map.

ORed with new map: When the packet is in-band then it will redirect forward to new map.

Explicit actions: When the packet is in-band then it forward with explicit action and You need to elect the parameters.

## Action

In-Band	
Forward Decision	No change
Modify Packet-DSCP	No change
	Use new forward map
	ORed with new map
	Explicit actions
Forward Decision	No change
Modify Packet-DSCP	Any
Modify Packet for In/Out-Band	
Modify Packet-802.1P	Any
Modify Packet-QOS	Any

Fig. 3-85

## Action

In-Band	
Forward Decision	Use new forward map
Forward Map	All Linked-Port
Modify Packet-DSCP	Specific
DSCP Value	0

Fig. 3-86

## Action

In-Band	
Forward Decision	Use new forward map
Forward Map	All Linked-Port
Modify Packet-DSCP	All Linked-Port
	Port 1
	Port 2
	Port 3
Forward Decision	Port 4
Modify Packet-DSCP	Port 5
	Port 6
	Port 7
	Port 8
	Port 9
	Port 10
Modify Packet-802.1P	
Modify Packet-QOS	Any

Fig. 3-87

## Action

In-Band	
Forward Decision	ORed with new map ▼
Forward Map	Port 14 ▼
Modify Packet-DSCP	Specific ▼
DSCP Value	0
Out-Band	

Fig. 3-88

## Action

In-Band	
Forward Decision	Explicit actions ▼
Forward Map	As ARL map and copy to mirror port ▼
Modify Packet-DSCP	As ARL map
DSCP Value	As ARL map and copy to mirror port
	Drop
	Forward to mirror port
Out-Band	
Forward Decision	No change ▼
Modify Packet-DSCP	Any ▼
Modify Packet for In/Out-Band	
Modify Packet-802.1P	Any ▼
Modify Packet-QOS	Any ▼

Fig. 3-89

### **Modify Packet for In/ Out-Band :**

#### **Modify Packet -802.1P:**

To roll down the bar to elect "Any" and "Specific". If you click the "Specific" then you need to set 802.1p value in the field. default is 0

Modify Packet for In/Out-Band	
Modify Packet-802.1P	Specific ▼
802.1P Value	0
Modify Packet-QOS	Specific ▼
QoS Value	0

Fig. 3-90

#### **Modify Packet -QOS:**

To roll down the bar to elect "Any" and "Specific". If you click the "Specific" then you need to set QoS value in the field. default is 0

Modify Packet for In/Out-Band	
Modify Packet-802.1P	Specific ▼
802.1P Value	0
Modify Packet-QoS	Specific ▼
QoS Value	0

Fig. 3-91

**Rate Meter:**

To set rate meter function with the bandwidth parameter. The range is 64 to 1024000kbps.

**Rate Meter**

Bandwidth	1024000	Kbps
<div>Apply</div>		

Fig. 3-92

## 3-24. PoE

### Function name:

PoE Configuration

### Function description:

In PoE Port Management function, user can configure the settings about PoE.

The switch complies with IEEE 802.3af protocol and be capable of detecting automatically that whether the device linked to the port on the switch is PD (Powered Device) or not. The switch also manage the power supplement based on the Class of the PD, and it will stop supplying the power once the power required by the PD exceeds the Class, Short Circuit or over temperature occurs.

### PoE

Power supply		130						
Power consumption(W)		0						

Port No	State	Delivering(W)	Current(mA)	PD class	Priority	Allocation(W)	Overload	
1	Enable	0.0	0	0	Low	15.4	0	Reset Port
2	Enable	0.0	0	0	Low	15.4	0	Reset Port
3	Enable	0.0	0	0	Low	15.4	0	Reset Port
4	Enable	0.0	0	0	Low	15.4	0	Reset Port
5	Enable	0.0	0	0	Low	15.4	0	Reset Port
6	Enable	0.0	0	0	Low	15.4	0	Reset Port
7	Enable	0.0	0	0	Low	15.4	0	Reset Port
8	Enable	0.0	0	0	Low	15.4	0	Reset Port

Apply Refresh

Fig. 3-92-1 PoE Configuration

### Parameter description:

Power supply:

To display the total Power supply of the Switch for PoE.

Power Consumption (0.1W):

To display the Power Consumption of PoE Power supply of the Switch.

Port No.:

The port index which port supply the power to the PD. The latter means the port is in the condition of supplying the power.

State:

To evoke to enable which port supply the power to the PD.

Delivering Power [W] :



To display per port which supply the PD Power Consumption and shows the power is consumed by the port..

Current (mA):

The current is supplied to the PD by the port.

PD Class:

The Class of the PD linked to the port of the switch.

Priority:

Three options are offered for the user to choose, including Normal, Low and High. Default is Normal. The switch will stop supplying the power to the port based on the order of the priority Low→Normal→High in case total power required by all PDs linked to the switch exceeds the power limit. As the ports have the same priority, then the switch will cease the power supplement from the port with the highest port id (8→1).

Allocation (W):

The power is consumed by the port.

Overload:

The power is overloaded by the port.

Reset Port:

To reset the Port when the power is overloaded.

**Function name:**

PoE Auto Checking:

**Function description:**

The function is using for PD auto checking. It can allow user to control the PoE function by using the ping command, in order to turn on or off any PD which connect with port assign.

**PoE Auto Checking**

Ping Check		Disable ▾				
Send Mail		Disable ▾				

Port No	Ping IP Address	Interval Time (10~120 seconds)	Retry Time (1~5)	Failure Log	Failure Action	Reboot Time (3~255 seconds)
1	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
2	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
3	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
4	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
5	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
6	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
7	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15
8	0.0.0.0	30	3	error=0 total=0	Nothing ▾	15

Apply
Refresh

**Parameter description:**

Ping Check:

To scroll and select the Enable or Disable Ping Check function.

Send Mail:

To scroll and select the Enable or Disable Send Mail function.

Port No.:

To display the Port Index, the maximum is 24.

Ping IP Address:

To set up the PD's IP address which you need to check it is alive.

Interval Time:

To set up the spacing interval time to do ping check, the default value is 30 seconds. The available range is 10 to 120 seconds.

Retry Time:

To set up the number of times for switch to check PD is alive. The default is 3. The available range is 1 to 5.

Failure Log:

To display the PD's Ping result and log. Note down "Ping Check" a result

of movement after starting. The error means switch to ping the PD is failure or total means total switch to do ping frequency.

**Failure Action:**

To set up when PD is failure and switch action command. The values are "Nothing" and "Reboot Remote PD".

Nothing: The switch detects that PD occurs failure and do nothing.

Reboot Remote PD: The switch detect that PD occurs failure and then reboot it.

**Reboot Time:**

The switch ping check PD failure "P.O.E" restarts the buffer time of switch. The default is 15 seconds. The available range is 3 to 255 seconds..

**Function name:**

PoE Scheduling

**Function description:**

The function provides user to appoint date and time, Enable or Disable PoE function, switch can with according to the time when is set up, carry on the designated movements. Web Smart Switch NTP only supports IP address for NTP server, no support domain name for NTP server.

**PoE Scheduling**

Schedule on		Port 1	
Schedule mode		Disable	

☐ Select all
 Copy Scheduling
Paste

Hour	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
00	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
01	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
02	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
03	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
04	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
05	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
06	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
07	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
08	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
09	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
10	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
11	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
12	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
13	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
14	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
15	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
16	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

Fig. 3-15-2

***Parameter description:***

Schedule on:

It provide user to set which port will action the PoE Scheduling function.

Schedule mode:

To set the schedule mode with Enable or Disable. The default is Disable.

Select all:

To select all date and time to enable the PoE function.

Hour/ Day:

To evoke what time to enable the PoE function.

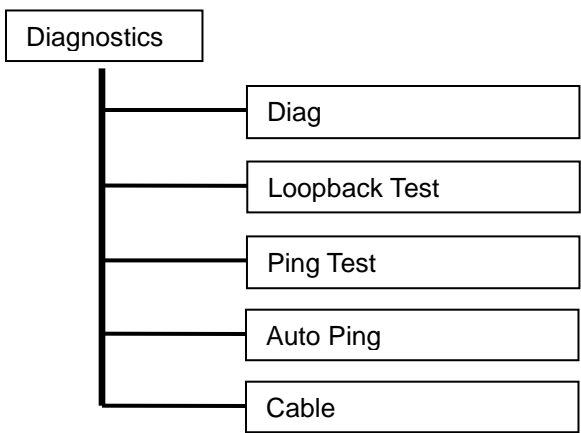
Sunday ~ Saturday:

To set up the enable PoE function Date.

Note: The PoE Scheduling will be disabled automatically when NTP sync time server failure happened.

### 3-25. Diagnostics

Five functions, including Diagnostics, Loopback Test, Ping Test, Auto Ping and Cable are contained in this function folder for device self-diagnostics. Each of them will be described in detail orderly in the following sections.



**Function name:**

Diag

**Function description:**

Diagnostics function provides a set of basic system diagnosis. It let users know that whether the system is health or needs to be fixed. The basic system check includes EEPROM test, UART test, DRAM test and Flash test.



Fig. 3-93

**Function name:**

Loopback Test

**Function description:**

In the Loopback Test function, there are two different loopback tests. One is Internal Loopback Test and the other is External Loopback Test. The former test function will not send the test signal outside the switch box. The test signal only wraps around in the switch box. As to the latter test function, it will send the test signal to its link partner. If you do not have them connected to active network devices, i.e. the ports are link down, the switch will report the port numbers failed. If they all are ok, it just shows OK.

**Note: Whatever you choose Internal Loopback Test or External Loopback Test, these two functions will interfere with the normal system working, and all packets in sending and receiving also will stop temporarily.**

Loopback Test		
Port No	Internal Loopback	External Loopback
1	OK	Fail
2	OK	Fail
3	OK	OK
4	OK	Fail
5	OK	Fail
6	OK	Fail
7	OK	Fail
8	OK	Fail
9	OK	OK
10	OK	Fail

Run Again

Fig. 3-94

**Function name:**

Ping Test

**Function description:**

Ping Test function is a tool for detecting if the target device is alive or not through ICMP protocol which abounds with report messages. The switch provides Ping Test function to let you know that if the target device is available or not. You can simply fill in a known IP address and then click <Ping> button. After a few seconds later, the switch will report you the pinged device is alive or dead in the field of Ping Result.

**Parameter description:**

IP Address:

An IP address with the version of v4, e.g. 192.168.1.1.

Default Gateway:

IP address of the default gateway.

For more details, please see the section of IP address in Chapter 2.

**Ping Test**

IP Address	192.168.2.12
Default Gateway	192.168.2.254
Ping Result	192.168.2.12 is alive

Input an address to ping, ex. 192.168.1.1

Fig. 3-95

**Function name:**

Auto Ping

**Function description:**

Auto Ping function is a tool for detecting if the target device is alive or not through ICMP protocol which abounds with report messages. The switch provides auto Ping Test function to let you know that if the target device is available or not.

**Parameter description:**

IP Address:

An IP address with the version of v4, e.g. 192.168.1.1.

Interval:

Range is 1 ~300 sec.

Times:

Range is 3 ~100

**Auto Ping**

State	IP address	Interval	Times
Disable <input type="button" value="v"/>		20 (1~300 sec)	10 (3~100)

Fig. 3-96



**Function name:**

Cable

**Function description:**

Cable function is a tool for detecting if the cable per port status is OK or not. report messages. The switch provides cable Test function to let you know that if the cable connect to a port is OK or not.

**Cable Diagnostic**

Port to diagnose: Port 3 ▼

Status	Ok (2 pairs, deviation in 10 meters)
PAIR A	Ok, length 4 meters
PAIR B	Ok, length 4 meters

Run

Fig. 3-97

### 3-26. TFTP Server

**Function name:**

TFTP Server

**Function description:**

Set up IP address of TFTP server.

**Parameter description:**

Specify the IP address where the TFTP server locates. Fill in the IP address of your TFTP server, then press **<Apply>** button to have the setting taken effect.



TFTP Server	
Server	0.0.0.0

Apply

Fig. 3-98

## 3-27. Syslog

The Syslog is a standard for logging program messages . It allows separation of the software that generates messages from the system that stores them and the software that reports and analyzes them. It can be used as well a generalized informational, analysis and debugging messages. It is supported by a wide variety of devices and receivers across multiple platforms.

### **Function name:**

Syslog

### **Function description:**

The Syslog allows you to configure the syslog server address and enable/disable messages sent to the syslog server from switch port unumber.

**Syslog**

Syslog	Disable ▾
Syslog Server	0.0.0.0
Port	514

**Apply**

Fig. 3-11

### **Parameter description:**

Syslog:

Evoked the "Enable" to enable syslog function .

IP Address:

The IP address of the Syslog Server.

Port:

Filters the log to send syslog message with the selected port of PC host (or Syslog server , ex: 514).

## 3-28. Log

This function shows the log data. The switch provides system log data for users. There are 16 private trap logs, 5 public trap logs. The switch supports total 120 log entries. For more details on log items, please refer to the section of Trap/Alarm Configuration and SNMP Configuration.

### **Function name:**

Log Data

### **Function description:**

The Trap Log Data is displaying the log items including all SNMP Private Trap events, SNMP Public traps and user logs occurred in the system. In the report table, No., Time and Events are three fields contained in each trap record.

Log Data		
TFTP Server	0.0.0.0	
Auto Upload	Disabled	
No	Time	Events
1	Wed Nov 12 14:05:36 2008	Login [admin]
2	Wed Nov 12 14:00:11 2008	Login [admin]
3	Wed Nov 12 13:58:54 2008	Login [admin]
4	Wed Nov 12 13:33:01 2008	Login [admin]
5	Wed Nov 12 13:31:47 2008	Login [admin]
6	Wed Nov 12 13:15:18 2008	LACP Enabled [Port 1 : Group: 1]
7	Wed Nov 12 12:54:38 2008	Login [admin]
8	Wed Nov 12 12:31:50 2008	Login [admin]
9	Wed Nov 12 11:34:17 2008	Dual Media Swapped [Port 9]
10	Wed Nov 12 11:34:17 2008	Module Inserted
11	Wed Nov 12 11:34:16 2008	Link Up [Port 9]
12	Wed Nov 12 11:34:13 2008	Dual Media Swapped [Port 9]
13	Wed Nov 12 11:34:13 2008	Module Removed
14	Wed Nov 12 11:34:12 2008	Link Down [Port 9]
15	Wed Nov 12 11:34:11 2008	Link Up [Port 3]
16	Wed Nov 12 11:33:52 2008	Dual Media Swapped [Port 9]
17	Wed Nov 12 11:33:52 2008	Module Inserted
18	Wed Nov 12 11:33:51 2008	Link Up [Port 9]
19	Wed Nov 12 11:33:31 2008	Dual Media Swapped [Port 10]
20	Wed Nov 12 11:33:31 2008	Module Removed

Auto Upload Enable

Upload Log

Clear Log

Fig. 3-99

### **Parameter description:**

No.:

Display the order number that the trap happened.

Time:

Display the time that the trap happened.

Events:

Display the trap event name.

Auto Upload Enable:

Switch the enabled or disabled status of the auto upload function.

Upload Log:

Upload log data through tftp.

Clear Log:

Clear log data.

### 3-29. Firmware Upgrade

Software upgrade tool is used to help upgrade the software function in order to fix or improve the function. The switch provides a TFTP client for software upgrade. This can be done through Ethernet.

**Function name:**

Firmware Upgrade

**Function description:**

The switch supports TFTP upgrade tool for upgrading software. If you assure to upgrade software to a newer version one, you must follow two procedures:

- 1.) Specifying the IP address where TFTP server locates. In this field, the IP address of your TFTP server should be filled in.
- 2.) Specifying what the filename and where the file is. You must specify full path and filename.

Then, press **<Upgrade>** button if your download is not successful, the switch will also be back to “Software Upgrade”, and it will not upgrade the software as well.

When download is completed, the switch starts upgrading software. A reboot message will be prompted after completing upgrading software. At this time, you must reboot the switch to have new software worked.

Note: Software upgrade is hazardous if power is off. You must do it carefully.

**Parameter description:**

TFTP Server: A TFTP server stored the image file you want to upgrade.

Path and Filename: File path and filename stored the image file you want to upgrade.

**Firmware Upgrade**

TFTP Server	0.0.0.0
Path and Filename	

**Upgrade**

Fig. 3-100

### 3-30. Reboot

We offer you many ways to reboot the switch, including power up, hardware reset and software reset. You can press the RESET button in the front panel to reset the switch. After upgrading software, changing IP configuration or changing VLAN mode configuration, then you must reboot to have the new configuration taken effect. Here we are discussing is software reset for the “reboot” in the main menu.

**Function name:**

Reboot

**Function description:**

Reboot the switch. Reboot takes the same effect as the RESET button on the front panel of the switch. It will take around thirty (30) seconds to complete the system boot.

**Parameter description:**

Save and Reboot:

Save the current settings as start configuration before rebooting the switch.

Reboot:

Reboot the system directly.

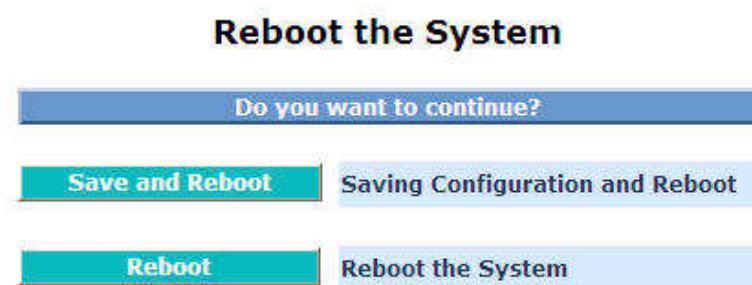


Fig. 3-101

### 3-31. Logout

You can manually logout by performing Logout function. In the switch, it provides another way to logout. You can configure it to logout automatically.

**Function name:**

Logout

**Function description:**

The switch allows you to logout the system to prevent other users from the system without the permission. If you do not logout and exit the browser, the switch will automatically have you logout. Besides this manually logout and implicit logout, you can pull down the **<Auto Logout>** list at the left-top corner to explicitly ON/OFF this logout function.

**Parameter description:**

Auto Logout:

Default is ON. If it is "ON", and no action and no key is stroke as well in any function screen more than 3 minutes, the switch will have you logout automatically.



Fig. 3-102

# 4.Operation of CLI Management

## 4-1. CLI Management

Refer to Chapter 2 for basic installation. The following description is the brief of the network connection.

- Locate the correct DB-9 null modem cable with female DB-9 connector. Null modem cable comes with the management switch. Refer to the Appendix B for null modem cable configuration.
- Attach the DB-9 female connector to the male DB-9 serial port connector on the Management board.
- Attach the other end of the DB-9 cable to an ASCII terminal emulator or PC Com-1, 2 port. For example, PC runs Microsoft Windows HyperTerminal utility.
- At "Com Port Properties" Menu, configure the parameters as below: (see the next section)

Baud rate	57600
Stop bits	1
Data bits	8
Parity	N
Flow control	none

### 4-1-1. Login

The command-line interface (CLI) is a text-based interface. User can access the CLI through either a direct serial connection to the device or a Telnet session. The default values of the managed switch are listed below:

**Username: admin**

**Password: admin**

After you login successfully, the prompt will be shown as "#" if you are the first login person and your authorization is administrator; otherwise it may show "\$". See the following two figures. The former means you behave as an administrator and have the access right of the system. As to the latter, it means you behave as a guest and are only allowed to view the system without the permission to do any setting for this switch.



Managed Switch - FGP-1072

Login: admin

Password:

FGP-1072#

Fig. 4-1

## 4-2. Commands of CLI

To see the commands of the mode, please input “?” after the prompt, then all commands will be listed in the screen. All commands can be divided into two categories, including global commands and local commands. Global commands can be used wherever the mode you are. They are “exit”, “end”, “help”, “history”, “logout”, “save start”, “save user”, “restore default” and “restore user”. For more details, please refer to Section 4-2-1.

Command instructions reside in the corresponding modes are local commands. The same command with the same command name may occur but perform totally different function in different modes. For example, “show” in IP mode performs displaying the IP information; however, it performs displaying the system information in system mode. For more details, please refer to Section 4-2-2.

```
FGP-1072# help
Commands available:
-----<< Local commands >>-----
802.1X      Enter into 802.1X mode
account     Enter into account mode
acl         Enter into acl mode
alarm       Enter into alarm mode
autologout  Change autologout time
bandwidth   Enter into bandwidth mode
config-file Enter into config file mode
dhcp-boot   Enter into dhcp-boot mode
dhcp-snooping Enter into DHCP snooping mode
dhcprelay   Enter into dhcprelay mode
diag        Enter into diag mode
firmware    Enter into firmware mode
gvrp        Enter into gvrp mode
hostname    Change hostname
ip          Enter into ip mode
ip-mac-bind Enter into IP-MAC binding mode
lldp        Enter into lldp mode
log         Enter into log mode
loop-detection Enter into Loop-Detection(LD) mode
mac-table   Enter into mac table mode
management Enter into management mode
mstp        Enter into mstp mode
multicast   Enter into multicast mode
poe         Enter into PoE mode
port        Enter into port mode
qos         Enter into qos mode
reboot      Reboot the system
security    Enter into security mode
snmp        Enter into snmp mode
stp         Enter into stp mode
syslog      Enter into syslog mode
system      Enter into system mode
tac-plus    Enter into TACACS+
tftp        Enter into tftp mode
time        Enter into time mode
trunk       Enter into trunk mode
```

Fig. 4-3

#### *4-2-1. Global Commands of CLI*

### ***end***

**Syntax:**

end

**Description:**

Back to the top mode.

When you enter this command, your current position would move to the top mode. If you use this command in the top mode, you are still in the position of the top mode.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 # alarm
```

```
FGP-1072 (alarm)# events
```

```
FGP-1072 (alarm-events)# end
```

```
FGP-1072 #
```

### ***exit***

**Syntax:**

exit

**Description:**

Back to the previous mode.

When you enter this command, your current position would move back to the previous mode. If you use this command in the top mode, you are still in the position of the top mode.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 # trunk
```

```
FGP-1072 (trunk)# exit
```

```
FGP-1072 #
```

## **help**

### **Syntax:**

help

### **Description:**

To show available commands.

Some commands are the combination of more than two words. When you enter this command, the CLI would show the complete commands. Besides, the command would help you classify the commands between the local commands and the global ones.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072# ip
```

```
FGP-1072(ip)# help
```

Commands available:

```
-----<< Local commands >>-----
disable dhcp      Disable DHCP
enable dhcp       Enable DHCP, and set dns auto or manual
set dns           Set dns
set ip            Set ip and gateway
show              Show IP Configuration
-----<< Global commands >>-----
end               Back to the top mode
exit              Back to the previous mode
help              Show available commands
history           Show a list of previously run commands
logout            Logout the system
restore default   Restore default config
restore user      Restore user config
save start        Save as start config
save user         Save as user config
```

```
FGP-1072(ip)#
```

## **history**

### **Syntax:**

history [#]

### **Description:**

To show a list of previous commands that you had ever run.

When you enter this command, the CLI would show a list of commands which you had typed before. The CLI supports up to 256 records. If no argument is typed, the CLI would list total records up to 256. If optional argument is given, the CLI would only show the last numbers of records, given by the argument.

### **Argument:**

[#]: show last number of history records. (optional)

### **Possible value:**

[#]: 1, 2, 3, ..., 256

### **Example:**

```
FGP-1072 (ip)# history
```

```
Command history:
```

0. ?
1. trunk
2. exit
3. FGP-1072 # trunk
4. FGP-1072 (trunk)# exit
5. FGP-1072 #
6. trunk
7. exit
8. alarm
9. events
10. end
11. ip
12. help
13. history

```
FGP-1072 (ip)# history 3
```

```
Command history:
```

12. help
13. history
14. history 3

```
FGP-1072 (ip)#
```

## ***logout***

### **Syntax:**

logout

### **Description:**

When you enter this command via Telnet connection, you would logout the system and disconnect. If you connect the system through direct serial port with RS-232 cable, you would logout the system and be back to the initial login prompt when you run this command.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072# logout
```

*Managed Switch - FGP-1072*

*Login:*

## ***restore default***

### **Syntax:**

restore default

### **Description:**

When you use this function in CLI, the system will show you the information "Do you want to restore the default IP address?(y/n)". If you choose Y or y, the IP address will restore to default "192.168.1.1". If you choose N or n, the IP address will keep the same one that you had saved before.

If restoring default successfully, the CLI would prompt if reboot immediately or not. If you press Y or y, the system would reboot immediately; otherwise, it would be back to the CLI system. After restoring default configuration, all the changes in the startup configuration would be lost. After rebooting, the entire startup configuration would reset to factory default.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072# restore default
```

```
Do you want to restore the default ip address?(y/n)
```

```
Restoring ...
```

```
Restore default configuration successfully.
```

```
Do you want to reboot the system?(y/n)
```

## ***restore user***

### **Syntax:**

restore user

### **Description:**

To restore the startup configuration as user defined configuration. If restoring default successfully, the CLI would prompt if reboot immediately or not. If you press Y or y, the system would reboot immediately; others would back to the CLI system. After restoring user-defined configuration, all the changes in the startup configuration would be lost. After rebooting, the entire startup configuration would replace as user defined one.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072# restore user
```

```
Restoring ...
```

```
Restore user configuration successfully.
```

```
Do you want to reboot the system?(y/n)
```

## ***save start***

### **Syntax:**

save start

### **Description:**

To save the current configuration as the start one. When you enter this command, the CLI would save your current configuration into the non-volatile FLASH. If you want the configuration still works after rebooting, save the configuration using the command 'save stat'.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 # save start
```

```
Saving start...
```

```
Save Successfully
```

```
FGP-1072 #
```

## ***save user***

### **Syntax:**

save user

### **Description:**

To save the current configuration as the user-defined configuration. When you enter this command, the CLI would save your current configuration into the non-volatile FLASH as user-defined configuration.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 # save user
```

```
Saving user...
```

```
Save Successfully
```

```
FGP-1072 #
```



## 4-2-2. Local Commands of CLI

### ■ 802.1x

#### ***set quiet-period***

**Syntax:**

set quiet-period <port-range> <sec>

**Description:**

A timer used by the Authenticator state machine to define periods of time during when it will not attempt to acquire a Supplicant.

**Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<sec> : timer, range 0-65535

**Possible value:**

<port range> : 1 to 26

<sec> : 0-65535, default is 60

**Example:**

```
FGP-1072 (802.1x)# set quiet-period 2 30
```

#### ***set reAuthEnabled***

**Syntax:**

set reAuthEnabled <port-range> <ebl>

**Description:**

A constant that define whether regular reauthentication will take place on this port.

**Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<ebl> :

0:"OFF" to disable reauthentication

1:"ON" to enable reauthentication

**Possible value:**

<port range> : 1 to 26

<ebl> : 0 or 1, default is 1

**Example:**

```
FGP-1072 (802.1x)# set reAuthEnabled 2 1
```

#### ***set reAuthMax***

**Syntax:**

set reAuthMax <port-range> <max>

**Description:**

The number of reauthentication attempts that are permitted before the port becomes Unauthorized.

**Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<max> : max. value , range 1-10

**Possible value:**

<port range> : 1 to 26

<max> : 1-10, default is 2

**Example:**

```
FGP-1072 (802.1x)# set reAuthMax 2 2
```

## ***set reAuthPeriod***

### **Syntax:**

```
set reAuthPeriod <port-range> <sec>
```

### **Description:**

A constant that defines a nonzero number of seconds between periodic reauthentication of the supplicant.

### **Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<sec> : timer, range 1-65535

### **Possible value:**

<port range> : 1 to 26

<sec> : 1-65535, default is 3600

### **Example:**

```
FGP-1072 (802.1x)# set reAuthPeriod 2 3600
```

## ***set serverTimeout***

### **Syntax:**

```
set serverTimeout <port-range> <sec>
```

### **Description:**

A timer used by the Backend Authentication state machine in order to determine timeout conditions in the exchanges between the Authenticator and the Supplicant or Authentication Server. The initial value of this timer is either suppTimeout or serverTimeout, as determined by the operation of the Backend Authentication state machine.

### **Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<sec> : timer, range 1-65535

### **Possible value:**

<port range> : 1 to 26

<sec> : 1-65535, default is 30

### **Example:**

```
FGP-1072 (802.1x)# set serverTimeout 2 30
```

## ***set state***

### **Syntax:**

```
set state <ip> <port-number> <secret-key> <Accounting Service> <Accounting Server> <Accounting Port>
```

### **Description:**

To configure the settings related with 802.1X Radius Server.

### **Argument:**

<ip> : the IP address of Radius Server, and the IP format is xxx.xxx.xxx.xxx

<port-number> : the service port of Radius Server(Authorization port),  
range 1~65535

<secret-key> : set up the value of secret-key, and the length of secret-key is  
from 1 to 31

<Accounting Service> : 0 for disable, 1 for enable

<Accounting Server> : xxx.xxx.xxx.xxx

<Accounting Port> :1~65535

**Possible value:**

<port-number> : 1~65535, default 1812

<Accounting Service> : 0 for disable, 1 for enable

<Accounting Server> : xxx.xxx.xxx.xxx

<Accounting Port> :1~65535

**Example:**

```
FGP-1072(802.1X)# set state 192.168.1.252 1812 winradius 1 192.168.1.252
225
```

```
FGP-1072(802.1X)# show state
```

```
Radius Server      : 192.168.1.252
```

```
Port Number       : 1812
```

```
Secret Key        : winradius
```

```
Accounting Service : Enable
```

```
Accounting Server  : 192.168.1.252
```

```
Accounting Port    : 225
```

```
FGP-1072(802.1X)#
```

## ***set suppTimeout***

**Syntax:**

set suppTimeout <port-range> <sec>

**Description:**

A timer used by the Backend Authentication state machine in order to determine timeout conditions in the exchanges between the Authenticator and the Supplicant or Authentication Server. The initial value of this timer is either suppTimeout or serverTimeout, as determined by the operation of the Backend Authentication state machine.

**Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<sec> : timer, range 1-65535

**Possible value:**

<port range> : 1 to 26

<sec> : 1-65535, default is 30

**Example:**

```
FGP-1072 (802.1x)# set suppTimeout 2 30
```

## ***set txPeriod***

**Syntax:**

set txPeriod <port-range> <sec>

**Description:**

A timer used by the Authenticator PAE state machine to determine when an EAPOL PDU is to be transmitted.

**Argument:**

<port range> : syntax 1,5-7, available from 1 to 26

<sec> : timer, range 1-65535

**Possible value:**

<port range> : 1 to 26

<sec> : 1-65535, default is 30

**Example:**

```
FGP-1072 (802.1x)# set txPeriod 2 30
```

## ***show mode***

**Syntax:**

```
show mode
```

**Description:**

To display the mode of each port.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (802.1X)# show mode
```

```
=====
1      Disable
2      Disable
3      Disable
4      Disable
5      Disable
6      Disable
7      Disable
8      Disable
9      Disable
10     Advanced 802.1X
11     Disable
12     Disable
13     Disable
14     Disable
15     Disable
16     Disable
      :
      :
      :
```

## ***Show parameter***

**Syntax:**

```
show parameter
```

**Description:**

To display the parameter settings of each port.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (802.1x)# show parameter
```

```
port 1) port control : Auto
      reAuthMax      : 2
      txPeriod       : 30
```

```

Quiet Period : 60
reAuthEnabled : ON
reAuthPeriod : 3600
max. Request : 2
suppTimeout : 30
serverTimeout : 30
:
:
:

```

## ***show security***

### **Syntax:**

show security

### **Description:**

To display the authentication status of each port.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (802.1x)# show security
```

Port	Mode	Status
1	Disable	
2	Disable	
3	Disable	
4	Disable	
5	Disable	
6	Normal	Unauthorized
7	Disable	
8	Disable	
9	Disable	
10	Authorized Entries :0	
11	Disable	
12	Disable	

## ***show state***

### **Syntax:**

show state

### **Description:**

To display the Radius server configuration.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (802.1x)# show state
```

```
Radius Server: 192.168.1.115
```

```
Port Number   : 1812
```

```
Secret Key     : WinRadius
```

## ■ account

### *add*

**Syntax:**

add <name>

**Description:**

To create a new guest user. When you create a new guest user, you must type in password and confirm password.

**Argument:**

<name> : new account name

**Possible value:**

<name> : A string must be at least 5 character.

**Example:**

```
FGP-1072(account)# add aaaaa
```

```
Password:
```

```
Confirm Password:
```

```
FGP-1072(account)#
```

### *del*

**Syntax:**

del <name>

**Description:**

To delete an existing account.

**Argument:**

<name> : existing user account

**Possible value:**

None.

**Example:**

```
FGP-1072(account)# del aaaaa
```

```
Account aaaaa deleted
```

## ***modify***

### **Syntax:**

modify <name>

### **Description:**

To change the username and password of an existing account.

### **Argument:**

<name> : existing user account

### **Possible value:**

None.

### **Example:**

```
FGP-1072(account)# modify aaaaa
username/password: the length is from 5 to 15.
Current username (aaaaa):bbbb
New password:
Confirm password:
Username changed successfully.
Password changed successfully.
```

## ***show***

### **Syntax:**

show

### **Description:**

To show system account, including account name and identity.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(account)# show
```

Account Name	Identity
admin	Administrator
guest	guest
bbbb	guest



## ■ alarm

<<email>>

### *del mail-address*

**Syntax:**

del mail-address <#>

**Description:**

To remove the e-mail address.

**Argument:**

<#>: email address number, range: 1 to 6

**Possible value:**

<#>: 1 to 6

**Example:**

```
FGP-1072(alarm-email)# del mail-address 2
```

### *del server-user*

**Syntax:**

del server-user

**Description:**

To remove the server, user account and password.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(alarm-email)# del server-user
```

### *set mail-address*

**Syntax:**

set mail-address <#> <mail address>

**Description:**

To set up the email address.

**Argument:**

<#> : email address number, range: 1 to 6

<mail address> : email address

**Possible value:**

<#>: 1 to 6

**Example:**

```
FGP-1072(alarm-email)# set mail-address 1 abc@mail.abc.com
```

## ***set server***

### **Syntax:**

set server <ip>

### **Description:**

To set up the IP address of the email server.

### **Argument:**

<ip>:email server ip address or domain name

### **Possible value:**

None.

### **Example:**

```
FGP-1072(alarm-email)# set server 192.168.1.6
```

## ***set user***

### **Syntax:**

set user <username>

### **Description:**

To set up the account of the email server.

### **Argument:**

<username>: email server account

### **Possible value:**

None.

### **Example:**

```
FGP-1072(alarm-email)# set user admin
```

## ***show***

### **Syntax:**

show

### **Description:**

To display the configuration of e-mail trap event.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(alarm-email)# show
Mail Server      : 192.168.1.6
Username         : admin
Password         : *****
Email Address 1: abc@mail.abc.com
Email Address 2:
Email Address 3:
Email Address 4:
Email Address 5:
Email Address 6:
```

## <<events>>

### ***del all***

**Syntax:**

del all <range>

**Description:**

To disable email and trap of events.

**Argument:**

<range>:del the range of email and trap of events, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

FGP-1072(alarm-events)# del all 1-3

### ***del email***

**Syntax:**

del email <range>

**Description:**

To disable the email of the events.

**Argument:**

<range>:del the range of email, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

FGP-1072(alarm-events)# del email 1-3

### ***del trap***

**Syntax:**

del trap <range>

**Description:**

To disable the trap of the events.

**Argument:**

<range>:del the range of trap, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

FGP-1072(alarm-events)# del trap 1-3

### ***set all***

**Syntax:**

set all <range>

**Description:**

To enable email and trap of events.

**Argument:**

<range>:set the range of email and trap of events, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

```
FGP-1072(alarm-events)# set all 1-3
```

***set email*****Syntax:**

```
set email <range>
```

**Description:**

To enable the email of the events.

**Argument:**

<range>:set the range of email, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

```
FGP-1072(alarm-events)# set email 1-3
```

***set trap*****Syntax:**

```
set trap <range>
```

**Description:**

To enable the trap of the events.

**Argument:**

<range>:set the range of trap, syntax 1,5-7, available from 1 to 25

**Possible value:**

<range>: 1~25

**Example:**

```
FGP-1072(alarm-events)# set trap 1-3
```

***show*****Syntax:**

```
show
```

**Description:**

The Show here is used to display the configuration of alarm event.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(alarm-events)# show
```

```
Events                               Email  Trap
```

---

1	Cold Start	v
2	Warm Start	v
3	Link Down	v
4	Link Up	v
5	Authentication Failure	v
6	User Login	
7	User Logout	
8	STP Topology Changed	
9	STP Disabled	
10	STP Enabled	
11	LACP Disabled	
12	LACP Enabled	
13	LACP Member Added	
14	LACP Port Failure	
15	GVRP Disabled	
16	GVRP Enabled	
17	Port-based Vlan Enabled	
18	Tag-based Vlan Enabled	
19	Metro-mode Vlan Enabled	
20	Module Inserted	
21	Module Removed	
22	Dual Media Swapped	
23	Looping Detected	
24	IP-MAC Binding Offered	
25	IP-MAC Binding Released	v

## ***show (alarm)***

### **Syntax:**

show

### **Description:**

The Show for alarm here is used to display the configuration of Trap or E-mail.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (alarm)# show email
Mail Server      :
Username        :
Password        : *****
Email Address 1:
Email Address 2:
Email Address 3:
Email Address 4:
Email Address 5:
Email Address 6:
```

```

FGP-1072 (alarm)# show events
1  Cold Start                                v
4  Link Up                                  v
5  Authentication Failure                    v
6  User Login
7  User Logout
8  STP Topology Changed
9  STP Disabled
10 STP Enabled
11 LACP Disabled
12 LACP Enabled
13 LACP Member Added
14 LACP Port Failure
15 GVRP Disabled
16 GVRP Enabled
17 Port-based Vlan Enabled
18 Tag-based Vlan Enabled
19 Metro-mode Vlan Enabled
20 Module Inserted
21 Module Removed
22 Dual Media Swapped
23 Looping Detected
24 IP-MAC Binding Offered
25 IP-MAC Binding Released                v

```

## ■ autologout

### *autologout*

**Syntax:**

autologout <time>

**Description:**

To set up the timer of autologout.

**Argument:**

<time>: range 1 to 3600 seconds, 0 for autologout off, current setting is 180 seconds.

**Possible value:**

< time >: 0,1-3600

**Example:**

FGP-1072 # autologout 3600

Set autologout time to 3600 seconds

## ■ bandwidth

### *set egress*

**Syntax:**

set egress <range> < rate>

**Description:**

To set up the egress-rate of the ports.

**Argument:**

<range>:syntax 1,5-7, available from 1 to 26

< rate>: 64-1024000(Kb).

port 1-24: 64-102400(Kb); port 25-26: 64-1024000(Kb)

**Possible value:**

<range>: 1 to 26

<rate>: 64-102400(Kb) for port 1-24; 64-1024000(Kb) for port 25-26

**Example:**

FGP-1072(bandwidth)# set egress 8-12 3780

FGP-1072(bandwidth)# show

Port	Ingress Rate (Kb)	Egress Rate (Kb)	Storm Type	Storm Rate (Kb)
------	-------------------	------------------	------------	-----------------

snmp mode

stp

=====

Enter into system mode

1	102400	102400	DISABLE	102400
2	102400	102400	DISABLE	102400
3	102400	102400	DISABLE	102400
4	102400	102400	DISABLE	102400
5	102400	102400	DISABLE	102400
6	102400	102400	DISABLE	102400
7	102400	102400	DISABLE	102400
8	102400	3776	DISABLE	102400
9	102400	3776	DISABLE	102400

10	102400	3776	DISABLE	102400
11	102400	3776	DISABLE	102400
12	102400	3776	DISABLE	102400
13	102400	102400	DISABLE	102400
14	102400	102400	DISABLE	102400
15	102400	102400	DISABLE	102400
16	102400	102400	DISABLE	102400
17	102400	102400	DISABLE	102400
18	102400	102400	DISABLE	102400
19	102400	102400	DISABLE	102400
20	102400	102400	DISABLE	102400
21	102400	102400	DISABLE	102400
22	102400	102400	DISABLE	102400
23	102400	102400	DISABLE	102400
24	102400	102400	DISABLE	102400
25	1024000	1024000	DISABLE	1024000
26	1024000	1024000	DISABLE	1024000

## ***set ingress-rate***

### **Syntax:**

set ingress <range> <rate>

### **Description:**

To set up the ingress-rate of the ports.

### **Argument:**

<range>: syntax 1,5-7, available from 1 to 26

<rate>: 64-1024000(Kb).

port 1-24: 64-102400(Kb); port 25-26: 64-1024000(Kb)

### **Possible value:**

<range>: 1 to 26

<rate>: 64-102400(Kb) for port 1-24; 64-1024000(Kb) for port 25-26

### **Example:**

FGP-1072 (bandwidth)# set ingress 1-16 100

FGP-1072 (bandwidth)# show

Port	Ingress Rate(Kb)	Egress Rate(Kb)	Storm Type	Storm Rate(Kb)
------	------------------	-----------------	------------	----------------

snmp mode

stp

=====

Enter into system mode

1	102400	102400	DISABLE	102400
2	102400	102400	DISABLE	102400
3	102400	102400	DISABLE	102400
4	102400	102400	DISABLE	102400
5	102400	102400	DISABLE	102400
6	102400	102400	DISABLE	102400

7	102400	102400	DISABLE	102400
8	102400	3776	DISABLE	102400
9	102400	3776	DISABLE	102400



10	102400	3776	DISABLE	102400
11	102400	3776	DISABLE	102400
12	102400	3776	DISABLE	102400
13	102400	102400	DISABLE	102400
14	102400	102400	DISABLE	102400
15	19520	102400	DISABLE	102400
16	19520	102400	DISABLE	102400
17	19520	102400	DISABLE	102400
18	19520	102400	DISABLE	102400
19	102400	102400	DISABLE	102400
20	102400	102400	DISABLE	102400
21	102400	102400	DISABLE	102400
22	102400	102400	DISABLE	102400
23	102400	102400	DISABLE	102400
24	102400	102400	DISABLE	102400
25	1024000	1024000	DISABLE	1024000
26	1024000	1024000	DISABLE	1024000

## set storm

### Syntax:

set storm <range> <type> < rate>

### Description:

To set up the storm control of the ports.

### Argument:

<range>:syntax: 1,5-7, available from 1 to 26

<type>:

0 - Disable

1 - BC for broadcast storm

2 - UC for unicast storm

3 - BC,UC for both broadcast and unicast storm

4 - MC for multicast storm

5 - BC,MC for both broadcast and multicast storm

6 - UC,MC for both unicast and multicast storm

7 - BC,UC,MC for broadcast, unicast and multicast storm<data\_rate>: 1-100.

<rate>: 64 - 1024000 (Kbps).

FE port: 64 - 102400 (Kbps)

GE port: 64 - 1024000 (Kbps).

### Possible value:

<range>: 1 to 26

<type> : 0 to 7

<rate>: 64- 1024000 (Kbps)

### Example:

FGP-1072(bandwidth)# set storm 20 3 5000

FGP-1072(bandwidth)# show

Port	Ingress Rate(Kb)	Egress Rate(Kb)	Storm Type	Storm Rate(Kb)
------	------------------	-----------------	------------	----------------

=====

...

5	102400	102400	DISABLE	102400
6	102400	102400	DISABLE	102400

7	102400	102400	DISABLE	102400
8	102400	3776	DISABLE	102400
9	102400	3776	DISABLE	102400
10	102400	3776	DISABLE	102400
11	102400	3776	DISABLE	102400
12	102400	3776	DISABLE	102400
13	102400	102400	DISABLE	102400
14	102400	102400	DISABLE	102400
15	19520	102400	DISABLE	102400
16	19520	102400	DISABLE	102400
17	19520	102400	DISABLE	102400
18	19520	102400	DISABLE	102400
19	102400	102400	DISABLE	102400
20	102400	102400	BC, UC	4992
21	102400	102400	DISABLE	102400
22	102400	102400	DISABLE	102400
23	102400	102400	DISABLE	102400
24	102400	102400	DISABLE	102400
25	1024000	1024000	DISABLE	1024000
26	1024000	1024000	DISABLE	1024000

FGP-1072 (bandwidth) #

**show**

**Syntax:**

show

**Description:**

To display all current settings of the bandwidth.

**Argument:**

None

**Possible value:**

None

**Example:**

FGP-1072 (bandwidth) # show

FGP-1072 (bandwidth) # show

Port	Ingress Rate (Kb)	Egress Rate (Kb)	Storm Type	Storm Rate (Kb)
------	-------------------	------------------	------------	-----------------

=====	=====	=====	=====	=====
...				
5	102400	102400	DISABLE	102400
6	102400	102400	DISABLE	102400
7	102400	102400	DISABLE	102400
8	102400	3776	DISABLE	102400
9	102400	3776	DISABLE	102400
10	102400	3776	DISABLE	102400
11	102400	3776	DISABLE	102400
12	102400	3776	DISABLE	102400
13	102400	102400	DISABLE	102400

14	102400	102400	DISABLE	102400
15	19520	102400	DISABLE	102400
16	19520	102400	DISABLE	102400
17	19520	102400	DISABLE	102400
18	19520	102400	DISABLE	102400
19	102400	102400	DISABLE	102400
20	102400	102400	BC, UC	4992
21	102400	102400	DISABLE	102400
22	102400	102400	DISABLE	102400
23	102400	102400	DISABLE	102400
24	102400	102400	DISABLE	102400
25	1024000	1024000	DISABLE	1024000
26	1024000	1024000	DISABLE	1024000

## ■ config-file

### ***export start***

**Syntax:**

export start

**Description:**

To run the export start function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (config-file)# export start

Export successful.

### ***export user-conf***

**Syntax:**

export user-conf

**Description:**

To run the export user-conf function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (config-file)# export user-conf

Export successful.

### ***import start***

**Syntax:**

import start

**Description:**

To run the import start function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (config-file)# import start

Import successful.

## ***import user-conf***

**Syntax:**

import user-conf

**Description:**

To run the import user-conf function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (config-file)# import user-conf
Import successful.
```

## ***set export-path***

**Syntax:**

set export-path <filepath>

**Description:**

To set up the file path and filename that user would like to export.

**Argument:**

<filepath>:filepath and filename

**Possible value:**

<filepath>:filepath and filename

**Example:**

```
FGP-1072 (config-file)# set export-path log/21511.txt
```

## ***set import-path***

**Syntax:**

set import-path <filepath>

**Description:**

To set up the filepath and filename that user would like to import.

**Argument:**

<filepath>:filepath and filename

**Possible value:**

<filepath>:filepath and filename

**Example:**

```
FGP-1072 (config-file)# set import-path log/21511.txt
```

## ***show***

**Syntax:**

show

**Description:**

To display the information of the config file.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(config-file)# show
TFTP Server IP Address: 192.168.3.111
Export Path and Filename: log/21511.txt
Import Path and Filename: log/21511.txt
```

## ■ **dhcp-boot**

### ***set***

**Syntax:**

set <sec>

**Description:**

To set up the delay time for DHCP Boot.

**Argument:**

<sec>:range syntax: 0, 1-30. The value "0" is to disable dhcp-boot delay

**Possible value:**

<sec>:0-30

**Example:**

```
FGP-1072 (dhcp-boot)# set 30
```

### ***show***

**Syntax:**

show

**Description:**

To display the status of DHCP Boot.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(dhcp-boot)# show
DHCP Boot : Enable
Second    : 30
FGP-1072(dhcp-boot)#
```

## ■ diag

### <<autoping>>

#### *disable*

**Syntax:**

disable

**Description:**

Disable auto ping function on switch

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (diag-autoping)# disable
```

#### *enable*

**Syntax:**

enable

**Description:**

Enable auto ping function on switch

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (diag-autoping)# enable
```

#### *set*

**Syntax:**

set <IP address> <interval> <times>

**Description:**

To set auto ping function on switch

**Argument:**

<IP address> : IPv4 format

<interval>: 1~300 (sec)

<times>: 3~100

**Possible value:**

<IP address> : IPv4 format

<interval>: 1~300 (sec)

<times>: 3~100

**Example:**

```
FGP-1072(diag-autoping)# set 192.168.2.22 100 3
```

```
FGP-1072(diag-autoping)# show
```

```
Auto Ping state :Enabled
```

IP address :192.168.1.22  
Interval(sec) :100  
Times :3

FGP-1072(diag-autoping)#

## ***show***

### **Syntax:**

show

### **Description:**

To show auto ping function on switch

### **Argument:**

none

### **Possible value:**

none

### **Example:**

FGP-1072(diag-autoping)# show

Auto Ping state :Enabled

IP address :192.168.1.22

Interval(sec) :100

Times :3

FGP-1072(diag-autoping)#

## **<< cable >>**

## ***cable***

### **Syntax:**

cable <port>

### **Description:**

To enable cable diagnostic function on switch

### **Argument:**

<port> : syntax: 1,5-7, available from 1 to 26

### **Possible value:**

<port> : 1 to 26.

### **Example:**

FGP-1072(diag)# cable 1-5

port 1: cable Ok (2 pairs, length +/- 10 meters)

pair A Ok, length 10 meters

pair B Ok, length 10 meters



## ***diag***

**Syntax:**

diag

**Description:**

Diag is used to test whether EEPROM, UART, DRAM and Flash is normal or not.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (diag)# diag
EEPROM Test : OK
UART Test   : OK
DRAM Test   : OK
Flash Test  : OK
```

## ***Loopback***

**Syntax:**

loopback

**Description:**

For Internal/External Loopback Test.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(diag)# loopback
Internal Loopback Test : OK

External Loopback Test : Port 2 3 4 6 8 9 10 Fail

FGP-1072(diag)#
```

## ***ping***

**Syntax:**

ping <ip>

**Description:**

To confirm that whether the remote end-station or switch itself is alive or not.

**Argument:**

<ip> : IP address or domain name

**Possible value:**

IP address, e.g. 192.168.1.65 or domain name, e.g. tw.yahoo.com

**Example:**

```
FGP-1072(diag)# ping 192.168.1.22
Gateway       : 192.168.1.254
192.168.1.22 is alive.
```

FGP-1072(diag)#

## ■ firmware

### ***set upgrade-path***

**Syntax:**

set upgrade-path <filepath>

**Description:**

To set upgrade file path and name on switch.

**Argument:**

<filepath>: upgrade file path and name

**Possible value:**

<filepath>: upgrade file path and name

**Example:**

FGP-1072 (firmware)# set upgrade-path ddc\_fgp1072\_v6.09.img

### ***show***

**Syntax:**

show

**Description:**

To display the information of tftp server and upgrade-path and file name.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072(firmware)# show

TFTP Server IP Address: 192.168.1.111

Path and Filename : ddc\_fgp1072\_v6.09.img

### ***upgrade***

**Syntax:**

upgrade

**Description:**

To run the software upgrade function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072(firmware)# upgrade

Upgrading firmware ...

## ■ gvrp

### ***disable***

**Syntax:**

disable

**Description:**

To disable the gvrp function

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (gvrp)# disable
```

***enable*****Syntax:**

enable

**Description:**

To enable the gvrp function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (gvrp)# enable
```

***group*****Syntax:**

```
group <group number>
```

**Description:**

To enter any of gvrp group for changing gvrp group setting. You can change the applicant or registrar mode of existing gvrp group per port.

**Argument:**

<group number>: enter which gvrp group you had created, using value is vid.

Available range: 1 to 4094

**Possible value:**

<group number>: 1~4094

**Example:**

```
FGP-1072 (gvrp)# show group
```

GVRP group information

Current Dynamic Group Number: 1

```
VID  Member Port
```

-----

```
2      5
```

FGP-1072 (gvrp)# group 2

**FGP-1072 (gvrp-group-2)# set applicant 1-6 non-participant**

FGP-1072 (gvrp-group-2)# show

GVRP group VID: 2

Port Applicant Registrar

1	Non-Participant	Normal
2	Non-Participant	Normal
3	Non-Participant	Normal
4	Non-Participant	Normal
5	Non-Participant	Normal
6	Non-Participant	Normal
7	Normal	Normal
8	Normal	Normal

FGP-1072 (gvrp-group-2)# set registrar 1-5 fixed

FGP-1072 (gvrp-group-2)# show

GVRP group VID: 2

Port Applicant Registrar

1	Non-Participant	Fixed
2	Non-Participant	Fixed
3	Non-Participant	Fixed
4	Non-Participant	Fixed
5	Non-Participant	Fixed
6	Non-Participant	Normal
7	Normal	Normal
8	Normal	Normal

## ***set applicant***

### **Syntax:**

set applicant <range> <normal|non-participant>

### **Description:**

To set default applicant mode for each port.

### **Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 26

<normal>: set applicant as normal mode

<non-participant>: set applicant as non-participant mode

### **Possible value:**

<range>: 1 to 26

<normal|non-participant>: normal or non-participant

### **Example:**

```
FGP-1072 (gvrp)# set applicant 1-10 non-participant
```

## ***set registrar***

### **Syntax:**

set registrar <range> <normal | fixed | forbidden>

### **Description:**

To set default registrar mode for each port.

### **Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 26

<normal>: set registrar as normal mode

<fixed>: set registrar as fixed mode

<forbidden>: set registrar as forbidden mode

### **Possible value:**

<range>: 1 to 26

<normal|fixed|forbidden>: normal or fixed or forbidden

### **Example:**

```
FGP-1072 (gvrp)# set registrar 1-5 fixed
```

## ***set restricted***

### **Syntax:**

set restricted <range> <enable | disable>

### **Description:**

To set the restricted mode for each port.

### **Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 26

<enable>: set restricted as enabled

<disable>: set restricted as disabled

### **Possible value:**

<range>: 1 to 26

<enable | disable>: enable or disable

**Example:**

```
FGP-1072 (gvrp)# set restricted 1-10 enable
```

```
FGP-1072 (gvrp)# show config
```

```
GVRP state: Enable
```

Port	Join Time	Leave Time	LeaveAll Time	Applicant	Registrar	Restricted
1	20	60	1000	Normal	Normal	Enable
2	20	60	1000	Normal	Normal	Enable
3	20	60	1000	Normal	Normal	Enable
4	20	60	1000	Normal	Normal	Enable
5	20	60	1000	Normal	Normal	Enable
6	20	60	1000	Normal	Normal	Enable
7	20	60	1000	Normal	Normal	Enable
8	20	60	1000	Normal	Normal	Enable

**set timer****Syntax:**

```
set timer <range> <join> <leave> <leaveall>
```

**Description:**

To set gvrp join time, leave time, and leaveall time for each port.

**Argument:**

<range> : port range, syntax 1,5-7, available from 1 to 26

<join>: join timer, available from 20 to 100

<leave>: leave timer, available from 60 to 300

<leaveall>: leaveall timer, available from 1000 to 5000

Leave Time must equal double Join Time at least.

**Possible value:**

<range> : 1 to 26

<join>: 20 to 100

<leave>: 60 to 300

<leaveall>: 1000 to 5000

**Example:**

```
FGP-1072 (gvrp)# set timer 2-8 25 80 2000
```

## ***show config***

### **Syntax:**

show config

### **Description:**

To display the gvrp configuration.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072(gvrp)# show config

GVRP state: Disable

Port	Join Time	Leave Time	LeaveAll Time	Applicant	Registrar	Restricted
1	20	60	1000	Normal	Normal	Disable
2	20	60	1000	Normal	Normal	Disable
3	20	60	1000	Normal	Normal	Disable
4	20	60	1000	Normal	Normal	Disable
5	20	60	1000	Normal	Normal	Disable
6	20	60	1000	Normal	Normal	Disable
7	20	60	1000	Normal	Normal	Disable
8	20	60	1000	Normal	Normal	Disable

## ***show counter***

### **Syntax:**

show counter <port>

### **Description:**

To show counter of the port.

### **Argument:**

<port>: port number, available from 1 to 10

### **Possible value:**

<port>: 1 to 10

### **Example:**

FGP-1072(gvrp)# show counter 2

GVRP Counter port: 2

Counter Name	Received	Transmitted
Total GVRP Packets	0	0
Invalid GVRP Packets	0	----
LeaveAll message	0	0
JoinEmpty message	0	0
JoinIn message	0	0
LeaveEmpty message	0	0
Empty message	0	0

## ***show group***

### **Syntax:**

show group

**Description:**

To show the gvrp group.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(gvrp)# show group
```

GVRP group information

Current Dynamic Group Number: 0

VID Member Port

---

## ■ hostname

### *hostname*

**Syntax:**

hostname <name>

**Description:**

To set up the hostname of the switch.

**Argument:**

<name>: hostname, max. 40 characters.

**Possible value:**

<name>: hostname, max. 40 characters.

**Example:**

```
FGP-1072 # hostname Company
```

```
Company#
```

## ■ multicast

### *add group-filter*

**Syntax:**

add group-filter <vid> <start> <end> <port>

**Description:**

To add group filter function on switch.

**Argument:**

<vid>: from 1 to 4094 value.

<start>: ip address format.

<end>: ip address format.

<port> syntax: 1,5-7, from 1 to 26 value.

**Possible value:**

<vid>: from 1 to 4094 value.

<start>: ip address format.

<end>: ip address format.

<port> syntax: 1,5-7, from 1 to 26 value.

**Example:**

```
FGP-1072(multicast)# add group-filter 2 224.1.1.1 230.255.255.255 10-15
```



```
FGP-1072(multicast)# show group-filtering 2
Index          : 1
Start Address  : 224.1.1.1
End Address    : 230.255.255.255
Port Member    : 10,11,12,13,14,15
```

```
FGP-1072(multicast)#
```

## ***add igmp-vlan***

### **Syntax:**

```
add igmp-vlan <vid>
```

### **Description:**

To add igmp vlan function on switch.

### **Argument:**

<vid>: from 1 to 4094 value.

### **Possible value:**

<vid>: from 1 to 4094 value.

### **Example:**

```
FGP-1072(multicast)# add igmp-vlan 3
```

```
FGP-1072(multicast)# show igmp-vlan
```

Index	VID
1	1
2	2
3	3

## ***deletegroup-filter***

### **Syntax:**

```
delete group-filter <vid> <index>
```

### **Description:**

To delete group-filter function on switch.

### **Argument:**

<vid>: from 1 to 4094 value.

<index>: from 1 to 16 value.

### **Possible value:**

<vid>: from 1 to 4094 value.

<index>: from 1 to 16 value.

### **Example:**

```
FGP-1072(multicast)# delete group-filter 2 1
```

```
FGP-1072(multicast)# show group-filtering 2
```

None entry exist.

```
FGP-1072(multicast)#
```

## ***delete igmp-vlan***

**Syntax:**

```
delete igmp-vlan <vid>
```

**Description:**

To delete igmp-vlan function on switch.

**Argument:**

<vid>: from 1 to 4094 value.

**Possible value:**

<vid>: from 1 to 4094 value.

**Example:**

```
FGP-1072(multicast)# delete igmp-vlan 2
```

```
FGP-1072(multicast)# show igmp-vlan
```

Index	VID
1	1
2	3

```
FGP-1072(multicast)#
```

***edit group-filter*****Syntax:**

```
edit group-filter <vid> <index> <start> <end> <port>
```

**Description:**

To delete igmp-vlan function on switch.

**Argument:**

<vid>: from 1 to 4094 value.

<index>: from 1 to 16 value.

<start>: ip address format.

<end>: ip address format.

<port> syntax: 1,5-7, from 1 to 26 value..

**Possible value:**

<vid>: from 1 to 4094 value.

<index>: from 1 to 16 value.

<start>: ip address format.

<end>: ip address format.

<port> syntax: 1,5-7, from 1 to 26 value..

**Example:**

```
FGP-1072(multicast)# add group-filter 3 224.1.1.1 225.255.255.255 10-15
```

```
FGP-1072(multicast)# show group-filtering 3
```

```
Index          : 1
```

```
Start Address  : 224.1.1.1
```

```
End Address    : 225.255.255.255
```

```
Port Member    : 10,11,12,13,14,15
```

```
FGP-1072(multicast)# edit group-filter 3 1 224.1.1.1 226.255.255.255 10-11
```

```
FGP-1072(multicast)# show group-filtering 3
```

```
Index          : 1
```

```
Start Address  : 224.1.1.1
```

```
End Address    : 226.255.255.255
```

```
Port Member    : 10,11
```

## ***set unregfld-enable***

### **Syntax:**

set unregfld-enable <state>

### **Description:**

To set unregister multicast flooding state function on switch.

### **Argument:**

<state>: 0(disable), 1(enable)

### **Possible value:**

<state>: 0(disable), 1(enable)

### **Example:**

```
FGP-1072(multicast)# set unregfld-enable 1
```

```
FGP-1072(multicast)# show igmp-setting
```

```
IGMP Snooping           : Enable
```

```
Unregister Multicast Flooding : Enable
```

```
General Query Interval   : 125
```

```
General Query Max Response Time : 10
```

```
General Query Timeout    : 11
```

```
Specific Query Count     : 2
```

```
Specific Query Max Response Time : 1
```

```
Specific Query Timeout   : 2
```

Port	Multicast Group Limit	IGMP Router
------	-----------------------	-------------

-----	-----	-----
-------	-------	-------

1	256	
---	-----	--

2	256	
---	-----	--

3	256	
---	-----	--

4	256	
---	-----	--

5	256	
---	-----	--

6	256	
---	-----	--

7	256	
---	-----	--

8	256	
---	-----	--

9	256	
---	-----	--

10	256	
----	-----	--

v

... (q to quit)

## ***set gnlqry-interval***

### **Syntax:**

set gnlqry-interval <sec>

### **Description:**

To set general query interval function on switch.

### **Argument:**

<sec>: from 1 to 2000 value.

### **Possible value:**

<sec>: 1 to 2000 .

**Example:**

```
FGP-1072(multicast)# set gnlqry-interval 20
```

### ***set gnlqry-response***

**Syntax:**

```
set gnlqry-response <sec>
```

**Description:**

To set general query max response time

**Argument:**

<sec>: from 1 to 10 value.

**Possible value:**

<sec>: 1 to 10 .

**Example:**

```
FGP-1072(multicast)# set gnlqry-response 5
```

### ***set gnlqry-timeout***

**Syntax:**

```
set gnlqry-response <sec>
```

**Description:**

To set general query timeout

**Argument:**

<sec>: from 1 to 30 value.

**Possible value:**

<sec>: 1 to 30 .

**Example:**

```
FGP-1072(multicast)# set gnlqry-timeout 15
```

## ***set group-limit***

### **Syntax:**

set group-limit <port> <limit>

### **Description:**

To set multicast group limit

### **Argument:**

<port> syntax: 1,5-7, from 1 to 26 value.

<limit>: from 0 to 256 value

### **Possible value:**

<port>: 1 to 26.

<limit>: 0 to 256.

### **Example:**

```
FGP-1072(multicast)# set group-limit 10-12 55
```

```
FGP-1072(multicast)# show igmp-setting
```

```
IGMP Snooping           : Enable
Unregister Multicast Flooding : Enable
General Query Interval   : 20
General Query Max Response Time : 5
General Query Timeout    : 15
Specific Query Count      : 2
Specific Query Max Response Time : 1
Specific Query Timeout    : 2
```

Port	Multicast Group Limit	IGMP Router
1	256	
2	256	
3	256	
4	256	
5	256	
6	256	
7	256	
8	256	
9	256	
10	55	v

... (q to quit)

## ***set igmpsnp-enable***

### **Syntax:**

set igmpsnp-enable <state>

### **Description:**

To set igmp snooping state

### **Argument:**

<state>: 0(disable), 1(enable).

### **Possible value:**

<state>: 0(disable), 1(enable).

### **Example:**

```
FGP-1072(multicast)# set igmpsnp-enable 0
```

```
FGP-1072(multicast)# show igmp-setting
IGMP Snooping           : Disable
Unregister Multicast Flooding : Enable
General Query Interval   : 20
General Query Max Response Time : 5
General Query Timeout     : 15
Specific Query Count      : 2
Specific Query Max Response Time : 1
Specific Query Timeout     : 2
```

Port	Multicast Group Limit	IGMP Router
1	256	
2	256	
3	256	
4	256	
5	256	
6	256	
7	256	
8	256	
9	256	
10	55	v

... (q to quit)

## ***set igmp-router***

### **Syntax:**

```
set igmp-router <port> <state>
```

### **Description:**

To set igmp router port

### **Argument:**

<port> syntax: 1,5-7, from 1 to 26 value.

<state>: 0(non-router), 1(router).

### **Possible value:**

<port> : 1 to 26.

<state>: 0(non-router), 1(router).

### **Example:**

```
FGP-1072(multicast)# set igmp-router 5-7 1
FGP-1072(multicast)# show igmp-setting
IGMP Snooping           : Enable
Unregister Multicast Flooding : Enable
General Query Interval   : 20
General Query Max Response Time : 5
General Query Timeout     : 15
Specific Query Count      : 2
Specific Query Max Response Time : 1
Specific Query Timeout     : 2
```

Port	Multicast Group Limit	IGMP Router
------	-----------------------	-------------

1	256	
2	256	
3	256	
4	256	
5	256	v
6	256	v
7	256	v
8	256	
9	256	
10	55	v

... (q to quit)

## ***set mvr-enable***

### **Syntax:**

set mvr-enable <state> <mvid>

### **Description:**

To set igmp router port

### **Argument:**

<state>: 0(disable), 1(enable).

<mvid>: from 1 to 4094 value.

When set mvr to enable mode, this option is necessary.

### **Possible value:**

<state>: 0(disable), 1(enable).

<mvid>: 1 to 4094.

### **Example:**

```
FGP-1072(multicast)# set mvr-enable 1 3
```

## ***set mvr-tagging***

### **Syntax:**

set mvr-tagging <port> <state>

### **Description:**

To set mvr tagging function on switch

### **Argument:**

<port> syntax: 1,5-7, from 1 to 26 value.

<state>: 0(untag-out), 1(tag-out).

### **Possible value:**

<port> : 1 to 26.

<state>: 0(untag-out), 1(tag-out)

### **Example:**

```
FGP-1072(multicast)# set mvr-tagging 8-10 1
```

```
FGP-1072(multicast)# show mvr-setting
```

```
Multicast VLAN Registration : Enable
```

```
MMulticast VLAN ID          : 0
```

```
Port  Service Type  Tagging
```

1	None	
---	------	--

2	None	
3	None	
4	None	
5	None	
6	None	
7	None	
8	None	v
9	None	v
10	None	v

... (q to quit)

## ***set mvr-vid***

### **Syntax:**

set mvr-vid <vid>

### **Description:**

To set mvr vid on switch

### **Argument:**

<vid>: from 1 to 4094 value

### **Possible value:**

<vid>: from 1 to 4094 value

### **Example:**

FGP-1072(multicast)# set mvr-vid 3



## ***set mvr serv-type***

### **Syntax:**

set mvr serv-type <port> <type>

### **Description:**

To set mvr service type

### **Argument:**

<port> syntax: 1,5-7, from 1 to 26 value.

<type>: 0(None), 1(Client), 2(Router).

### **Possible value:**

<port> : 1 to 26.

<type>: 0(None), 1(Client), 2(Router).

### **Example:**

```
FGP-1072(multicast)# set mvr serv-type 6-8 1
FGP-1072(multicast)# set mvr serv-type 9-10 2
FGP-1072(multicast)# show mvr-setting
Multicast VLAN Registration : Enable
MMulticast VLAN ID          : 0
```

Port	Service Type	Tagging
------	--------------	---------

-----	-----	-----
-------	-------	-------

1	None	
---	------	--

2	None	
---	------	--

3	None	
---	------	--

4	None	
---	------	--

5	None	
---	------	--

6	Client	
---	--------	--

7	Client	
---	--------	--

8	Client	v
---	--------	---

9	Router	v
---	--------	---

10	Router	v
----	--------	---

... (q to quit)

## ***set specqry-count***

### **Syntax:**

set specqry-count <cnt>

### **Description:**

To set specific query count function on switch

### **Argument:**

<cnt>: from 1 to 10 value.

### **Possible value:**

<cnt>: from 1 to 10 value.

### **Example:**

```
FGP-1072(multicast)# set specqry-count 5
```

## ***set specqry-response***

### **Syntax:**

set specqry-response <time>

### **Description:**

To set specific query max response time on switch.

### **Argument:**

<time>: from 1 to 10 value.

### **Possible value:**

<time>: 1 to 10.

### **Example:**

```
FGP-1072(multicast)# set specqry-response 2
```

Specific Query Max Response Time must less than Specific Query Timeout

```
FGP-1072(multicast)# set specqry-response 1
```

## ***set specqry-timeout***

### **Syntax:**

set specqry-timeout <time>

### **Description:**

To set specific query timeout on switch.

### **Argument:**

<time>: from 1 to 30 value.

### **Possible value:**

<time>: 1 to 30.

### **Example:**

```
FGP-1072(multicast)# set specqry-timeout 20
```

```
FGP-1072(multicast)# show igmp-setting
```

```
IGMP Snooping : Enable
```

```
Unregister Multicast Flooding : Enable
```

```
General Query Interval : 20
```

```
General Query Max Response Time : 5
```

```
General Query Timeout : 15
```

```
Specific Query Count : 5
```

```
Specific Query Max Response Time : 1
```

```
Specific Query Timeout : 20
```

Port	Multicast Group Limit	IGMP Router
1	256	
2	256	
3	256	
4	256	
5	256	v
6	256	v
7	256	v
8	256	
9	256	
10	55	v
... (q to quit)		

### ***show group-filtering***

**Syntax:**

show group-filtering <vid>

**Description:**

To show group filtering on switch.

**Argument:**

<vid>: from 1 to 4094 value.

**Possible value:**

<vid>: 1 to 4094.

**Example:**

```
FGP-1072(multicast)# show group-filtering 3
```

```
Index      : 1
```

```
Start Address : 224.1.1.1
```

```
End Address  : 226.255.255.255
```

```
Port Member  : 10,11
```

```
FGP-1072(multicast)#
```

### ***show igmp-setting***

**Syntax:**

show igmp-setting

**Description:**

To show igmp-setting on switch.

**Argument:**

none

**Possible value:**

none

**Example:**

```
FGP-1072(multicast)# show igmp-setting
```

```
IGMP Snooping           : Enable
```

```
Unregister Multicast Flooding : Enable
```

```
General Query Interval   : 20
```

```
General Query Max Response Time : 5
```

```
General Query Timeout     : 15
```

```
Specific Query Count      : 5
Specific Query Max Response Time : 1
Specific Query Timeout    : 20
```

Port	Multicast Group Limit	IGMP Router
1	256	
2	256	
3	256	
4	256	
5	256	v
6	256	v
7	256	v
8	256	
9	256	
10	55	v

... (q to quit)

## ***show igmp-vlan***

### **Syntax:**

```
show igmp-vlan
```

### **Description:**

To show igmp-vlan on switch.

### **Argument:**

none

### **Possible value:**

none

### **Example:**

```
FGP-1072(multicast)# show igmp-vlan
```

Index	VID
1	1
2	3

```
FGP-1072(multicast)#
```

## ***show multicast-status***

### **Syntax:**

```
show multicast-status
```

### **Description:**

To show multicast-status on switch.

### **Argument:**

none

**Possible value:**

none

**Example:**

```
FGP-1072(multicast)# show multicast-status ?
```

None entry exist.

```
FGP-1072(multicast)#
```

## ***show mvr-setting***

**Syntax:**

```
show mvr-setting
```

**Description:**

To show mvr-setting on switch.

**Argument:**

none

**Possible value:**

none

**Example:**

```
FGP-1072(multicast)# show mvr-setting
```

```
Multicast VLAN Registration : Enable
```

```
MMulticast VLAN ID          : 0
```

Port	Service Type	Tagging
------	--------------	---------

----	-----	-----
------	-------	-------

1	None	
---	------	--

2	None	
---	------	--

3	None	
---	------	--

4	None	
---	------	--

5	None	
---	------	--

6	Client	
---	--------	--

7	Client	
---	--------	--

8	Client	v
---	--------	---

9	Router	v
---	--------	---

10	Router	v
----	--------	---

... (q to quit)

## ■ IP

## ***disable dhcp***

**Syntax:**

```
disable dhcp
```

**Description:**

To disable the DHCP function of the system.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(ip)# disable dhcp
```

DHCP is already stopped.

## ***enable dhcp***

**Syntax:**

```
enable dhcp <manual | auto>
```

**Description:**

To enable the system DHCP function and set DNS server via manual or auto mode.

**Argument:**

<manual|auto> : set DNS by using manual or auto mode.

**Possible value:**

<manual|auto> : manual or auto

**Example:**

```
FGP-1072(ip)# enable dhcp manual
```

## ***set dns***

**Syntax:**

```
set dns <ip>
```

**Description:**

To set the IP address of DNS server.

**Argument:**

<ip> : dns ip address

**Possible value:**

<ip> : 168.95.1.1

**Example:**

```
FGP-1072 (ip)# set dns 168.95.1.1
```

## **set ip**

### **Syntax:**

set ip <ip> <mask> <gateway>

### **Description:**

To set the system IP address, subnet mask and gateway.

### **Argument:**

<ip> : ip address

<mask> : subnet mask

<gateway> : default gateway

### **Possible value:**

<ip> : 192.168.1.1 or others

<mask> : 255.255.255.0 or others

<gateway> : 192.168.1.253 or others

### **Example:**

```
FGP-1072 (ip)# set ip 192.168.1.2 255.255.255.0 192.168.1.253
```

```
FGP-1072(ip)# show
```

```
DHCP                : Disable
IP Address           : 192.168.1.2
Subnet mask          : 255.255.255.0
Gateway              : 192.168.1.253
Current IP Address   : 192.168.1.10
Current Subnet mask  : 255.255.255.0
Current Gateway      : 192.168.1.254
DNS Setting          : Manual
DNS Server           : 0.0.0.0
```

## **show**

### **Syntax:**

show

### **Description:**

To display the system's DHCP function state, IP address, subnet mask, default gateway, DNS mode, DNS server IP address and current IP address.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(ip)# show
```

```
DHCP                : Disable
IP Address           : 192.168.1.2
Subnet mask          : 255.255.255.0
Gateway              : 192.168.1.253
Current IP Address   : 192.168.1.10
Current Subnet mask  : 255.255.255.0
Current Gateway      : 192.168.1.254
DNS Setting          : Manual
DNS Server           : 0.0.0.0
```

## ■ log

### *clear*

**Syntax:**

clear

**Description:**

To clear the log data.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (log)# clear
```

### *disable auto-upload*

**Syntax:**

disable auto-upload

**Description:**

To disable the auto-upload function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (log)# disable auto-upload
```

### *enable auto-upload*

**Syntax:**

enable auto-upload

**Description:**

To enable the auto-upload function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (log)# enable auto-upload
```



## ***show***

### **Syntax:**

show

### **Description:**

To show a list of trap log events. When any of log events happens, it will be recorded and using show command in log function to query. Up to 120 log records are supported.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(log)# show
```

```
Tftp Server : 192.168.1.2
```

```
Auto Upload : Enable
```

- 1) Thu Apr 03 14:45:17 2008 Login [admin]
- 2) Thu Apr 03 14:43:59 2008 Link Up [Port 7]
- 3) Thu Apr 03 14:43:56 2008 Link Down [Port 7]
- 4) Thu Apr 03 14:15:03 2008 Logout [admin]
- 5) Thu Apr 03 13:06:07 2008 Login [admin]
- 6) Thu Apr 03 13:05:15 2008 Warm Start

```
FGP-1072(log)#
```

## ***upload***

### **Syntax:**

Upload

### **Description:**

To upload log data through tftp.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (log)# upload
```

## ■ mac-table

### <<alias>>

#### *del*

**Syntax:**

del <mac>

**Description:**

To delete the mac alias entry.

**Argument:**

<mac> : mac address, format: xx-xx-xx-xx-xx-xx

**Possible value:**

<mac> : mac address

**Example:**

```
FGP-1072(mac-table-alias)# del 00-e5-55-c9-93-c9
```

#### *set*

**Syntax:**

set <mac> <alias>

**Description:**

To set up the mac alias entry.

**Argument:**

<mac> : mac address, format: xx-xx-xx-xx-xx-xx

<alias> : mac alias name, max. 15 characters

**Possible value:**

<mac> : mac address

<alias> : max. 15 characters

**Example:**

```
FGP-1072(mac-table-alias)# set 00-d0-59-c5-92-c8 client1
```

#### *show*

**Syntax:**

show

**Description:**

To display the mac alias entry.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(mac-table-alias)# show
```

MAC Alias List

	MAC Address	Alias
1)	00-d0-59-c5-92-c8	client1
2)	00-e5-55-c9-93-c9	client2

## <<information>>

### **search**

#### **Syntax:**

search <port> <mac> <vid>

#### **Description:**

To look for the relative mac information in mac table.

#### **Argument:**

<port> : set up the range of the ports to search for,  
syntax 1,5-7, available form 1 to 26

<mac> : mac address, format: 01-02-03-04-05-06, '?' can be used

<vid> : vlan id, from 1 to 4094; '?' as don't care, 0 as untagged

#### **Possible value:**

<port> : 1 to 26

<vid> : 0, 1 ~4094

#### **Example:**

```
FGP-1072(mac-table-information)# search 7 00-d0-59-c5-92-c8 1
```

MAC Table List

Alias	MAC Address	Port	VID	State
client1	00-D0-59-C5-92-C8	7	1	Dynamic

```
FGP-1072(mac-table-information)#
```

### **show**

#### **Syntax:**

show

#### **Description:**

To display all mac table information.

#### **Argument:**

None.

#### **Possible value:**

None.

#### **Example:**

```
FGP-1072 (mac-table-information)# show
```

MAC Table List

Alias	MAC Address	Port	VID	State
client2	00-C0-26-C3-3F-37	1	1	Dynamic
	00-C0-9F-71-12-24	1	1	Dynamic
	00-D0-59-C5-92-C8	7	1	Dynamic
	00-E0-18-6C-9E-DA	1	1	Dynamic
	00-E0-18-DF-91-DD	1	1	Dynamic
	52-54-4C-39-3A-38	1	1	Dynamic

## <<maintain>>

### *flush*

**Syntax:**

flush

**Description:**

To flush MAC table.

**Argument:**

none

**Possible value:**

none

**Example:**

```
FGP-1072 (mac-table-maintain)# flush
```

### *set aging*

**Syntax:**

set aging <time>

**Description:**

To set up the age out time of dynamic learning mac.

**Argument:**

<time> : Mac table age out time between 10 and 1000000 seconds

set time to 0 as disable age out time

**Possible value:**

<time> : 10-1000000 seconds or 0

**Example:**

```
FGP-1072 (mac-table-maintain)# set aging 300
```

### *set learning*

**Syntax:**

set learning <port> <num>

**Description:**

To set up the maximum amount of MAC that each port can learn.

**Argument:**

<port> syntax: 1,5-7, available from 1 to 26

<num> : MAC address numbers which can be dynamically learned

num range: between 0 to 8191; 0 for learning disabled

**Possible value:**

<port> : 1 to 26

<num>: 0 to 8191

**Example:**

```
FGP-1072 (mac-table-maintain)# set learning 5 100
```

## ***show***

### **Syntax:**

show

### **Description:**

To display the settings of MAC table ageout time and the learning limit of each port.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(mac-table-maintain)# show
```

```
Mac table ageout time: 300 seconds
```

```
Port    Dynamically learn limit
```

```
-----
```

1	8191
2	8191
3	8191
4	8191
5	8191
	:
	:
	:

## **<<port-security>>**

## ***disable***

### **Syntax:**

disable

### **Description:**

To disable port security.

### **Argument:**

none

### **Possible value:**

none

### **Example:**

```
FGP-1072(mac-table-port-security)# disable
```

## ***enable***

### **Syntax:**

enable

### **Description:**

To enable port security.

**Argument:**

none

**Possible value:**

none

**Example:**

```
FGP-1072(mac-table-port-security)# enable
```

**<<port>>**

**Syntax:**

port <range>

**Description:**

To enter into per port static mac mode.

**Argument:**

<range> : syntax: 1,5-7, available from 1 to 26

**Possible value:**

<range> : 1 to 26

**Example:**

```
FGP-1072(mac-table-port-security)# port 10
```

```
FGP-1072(mac-table-port-security-port-10)#
```

```
FGP-1072(mac-table-port-security-port-10)# add 00-d0-59-c5-92-c8 2
```

```
FGP-1072(mac-table-port-security-port-10)# show
```

Port 10 static mac entry:

```
-----  
No    MAC Address      VID  
1     00-D0-59-C5-92-C8  2
```

```
FGP-1072(mac-table-port-security-port-10)# del 00-d0-59-c5-92-c8
```

```
FGP-1072(mac-table-port-security-port-10)# show
```

Port 10 static mac entry:

```
-----  
(None)
```

```
FGP-1072(mac-table-port-security-port-10)#
```

## <<static-mac>>

### **add**

#### **Syntax:**

add <mac> <vid> <rule> <port>

#### **Description:**

To add the static mac entry.

#### **Argument:**

<mac>: mac address, format: 01-02-03-04-05-06

<vid>: vlan id, from 1 to 4094

<rule> : forwarding rule, from 0 to 2

0:static

1:drop destination address matches

2:drop source address matches

<port> : forwarded destination port, form 1 to 26

#### **Possible value:**

<vid>: 1 to 4094

<rule>: 0 to 2

<port>: 1 to 26

#### **Example:**

```
FGP-1072(mac-table-static-mac)# add 00-d0-59-c5-92-c8 1 1 8
```

```
FGP-1072(mac-table-static-mac)# show
```

	MAC	VID	Forwarding Rule	Port
1)	00-D0-59-C5-92-C8	1	Static with Destination Drop	8

```
FGP-1072(mac-table-static-mac)#
```

### **del**

#### **Syntax:**

del <mac>

#### **Description:**

To remove the static mac entry.

#### **Argument:**

<mac> : mac address, format: 00-02-03-04-05-06

#### **Possible value:**

<mac> : mac address

#### **Example:**

```
FGP-1072(mac-table-static-mac)# del 00-d0-59-c5-92-c8
```

```
FGP-1072(mac-table-static-mac)# show
```

	MAC	VID	Forwarding Rule	Port
-----				

```
FGP-1072(mac-table-static-mac)#
```

## ***show***

### **Syntax:**

show

### **Description:**

To display static mac entry.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(mac-table-static-mac)# add 00-d0-59-c5-92-c8 1 1 8
```

```
FGP-1072(mac-table-static-mac)# show
```

	MAC	VID	Forwarding Rule	Port
-----	-----	-----	-----	-----
1)	00-D0-59-C5-92-C8	1	Static with Destination Drop	8

```
FGP-1072(mac-table-static-mac)#
```

## ■ **management**

## ***del***

### **Syntax:**

del <name>

### **Description:**

To delete a management security entry

### **Argument:**

<name> : management security entry name

### **Possible value:**

<name> : management security entry name

### **Example:**

```
FGP-1072(management-add)# set name Mary vid 20 ip 192.168.1.1-192.168.1.90  
port 2-5,8 type h,s action a
```

## ***set access***

### **Syntax:**

set access <name> <range>

### **Description:**

To setup access type field of a management security entry

### **Argument:**

<name> : management security entry name

<range> syntax: 1,1-3, available from 0 to 3

1 - Http

2 - Telnet

3 - Snmp

0 - Any

### **Possible value:**

<name> : management security entry name



<range> syntax: 1,1-3, available from 0 to 3

- 1 - Http
- 2 - Telnet
- 3 - Snmp
- 0 - Any

**Example:**

```
FGP-1072(management)# set access acc2 1-3
```

```
FGP-1072(management)# show
```

```
1):
```

```
Name      : acc1
VID        : 2
IP Range: 192.168.1.2-192.168.1.22
Port       : 10
Access     : Any
Action     : Accept
```

```
2):
```

```
Name      : acc2
VID        : Any
IP Range: Any
Port       : Any
Access     : Http Telnet SNMP
Action     : Deny
```

```
FGP-1072(management)#
```

## ***set action***

**Syntax:**

```
set action <name> <act>
```

**Description:**

To setup action field of a management security entry

**Argument:**

<name> : management security entry name

<act> : 0 for deny, 1 for accept

**Possible value:**

<name> : management security entry name

<act> : 0 for deny, 1 for accept

**Example:**

```
FGP-1072(management)# set action acc2 0
```

```
FGP-1072(management)# show
```

```
1):
```

```
Name      : acc1
VID        : 2
IP Range: 192.168.1.2-192.168.1.22
Port       : 10
Access     : Any
Action     : Accept
```

2) :  
Name : acc2  
VID : Any  
IP Range: Any  
Port : Any  
Access : Http Telnet SNMP  
Action : Deny

FGP-1072(management)#

## ***set ip***

### **Syntax:**

set ip <name> <ip1> <ip2>

### **Description:**

To setup ip field of a management security entry

### **Argument:**

<name> : management security entry name

<ip1> : start ip address, 0 for any

<ip2> : end ip address

### **Possible value:**

<name> : management security entry name

<ip1> : start ip address, 0 for any

<ip2> : end ip address

### **Example:**

FGP-1072(management)# set ip remotel 192.168.1.33 192.168.1.34

FGP-1072(management)# show

1) :  
Name : remotel  
VID : Any  
IP Range: 192.168.1.33-192.168.1.34  
Port : Any  
Access : Any  
Action : Deny

FGP-1072(management)#

## ***set port***

### **Syntax:**

set port <name> <range>

### **Description:**

To setup port field of a management security entry

### **Argument:**

<name> : management security entry name

<range syntax> : 1,5-7, available from 0 to 26, 0 for any

### **Possible value:**

<name> : management security entry name

<range syntax> : 1,5-7, available from 0 to 26, 0 for any

### **Example:**

```
FGP-1072(management)# set port remotel 9
```

```
FGP-1072(management)# show
```

```
1):
```

```
Name      : remotel
```

```
VID       : Any
```

```
IP Range: 192.168.1.33-192.168.1.34
```

```
Port      : 9
```

```
Access    : Any
```

```
Action    : Deny
```

```
FGP-1072(management)#
```

## ***set vid***

### **Syntax:**

set vid <name> <vid>

### **Description:**

To setup vid field of a management security entry

### **Argument:**

<name> : management security entry name

<vid> : 0 for any, or 1 to 4094

### **Possible value:**

<name> : management security entry name

<vid> : 0 for any, or 1 to 4094

### **Example:**

```
FGP-1072(management)# set vid remotel 300
```

```
FGP-1072(management)# show
```

```
1):
```

```
Name      : remotel
```

```
VID       : 300
```

```
IP Range: 192.168.1.33-192.168.1.34
```

```
Port      : 9
```

```
Access    : Any
```

```
Action    : Deny
```

FGP-1072(management)#

## ***show***

### **Syntax:**

show

### **Description:**

To show management security entry.

### **Argument:**

None

### **Possible value:**

None.

### **Example:**

FGP-1072(management)# show

1):

Name : remotel

VID : 300

IP Range: 192.168.1.33-192.168.1.34

Port : 9

Access : Any

Action : Deny

FGP-1072(management)#

## ■ port

### *clear counter*

**Syntax:**

clear counter

**Description:**

To clear all ports' counter (include simple and detail port counter) information.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (port)# clear counter

### *disable state*

**Syntax:**

disable state <range>

**Description:**

To disable the communication capability of the port.

**Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 10

**Possible value:**

<range>: 1 ~ 10

**Example:**

FGP-1072 (port)# disable state 7

### *enable state*

**Syntax:**

enable state <range>

**Description:**

To enable the communication capability of the port.

**Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 10

**Possible value:**

<range>: 1 ~ 10

**Example:**

FGP-1072 (port)# enable state 3-10

## ***set description***

### **Syntax:**

set description <range> <description>

### **Description:**

To set up the flow control function of all ports.

### **Argument:**

<range> syntax: 1,5-7, available from 1 to 10

<description> : set its port description, max 47 characters

### **Possible value:**

<range> : 1 to 10

<description> : set its port description, max 47 characters

### **Example:**

```
FGP-1072(port)# set description 6 Engineer
```

```
FGP-1072(port)# show description
```

```
Port Description
```

```
-----:~0D~61~
```

```
1
```

```
2
```

```
3
```

```
4      RDTeam
```

```
5
```

```
6      Engineer
```

```
7
```

```
8      sales
```

```
9
```

```
10
```

```
.....
```

## ***set flow-control***

### **Syntax:**

set flow-control <range> <symmetric | asymmetric>

### **Description:**

To set up the flow control function of all ports.

### **Argument:**

<range>:port range, syntax 1,5-7, available from 1 to 10

<symmetric>: set its flow control as symmetric

<asymmetric>: set its flow control as asymmetric

### **Possible value:**

<range>: 1 to 10

<symmetric | asymmetric>:symmetric or asymmetric

### **Example:**

```
FGP-1072 (port)# set flow-control 3-6 asymmetric
```

## ***set speed-duplex***

**Syntax:**

```
set speed-duplex <range> <auto>[(<10|100|1000> <half | full>)]
```

**Description:**

To set up the speed and duplex of all ports.

**Argument:**

<range>: port range, syntax 1,5-7, available from 1 to 10

<port-speed>:

auto : set auto-negotiation mode

10 : set speed to 10M

100 : set speed to 100M

1000 : set speed to 1000M

<port-duplex> :

half : set to half duplex

full : set to full duplex

**Possible value:**

<range>: 1 to 26

<port-speed> : auto, 10, 100, 1000

<port-duplex> : full, half

**Example:**

```
FGP-1072(port)# set speed-duplex 10-15 10 full
```

```
FGP-1072(port)# show status
```

```
asymmetric: set
```

5	TP	Up	Enable	Enable	100M/Full	ON	OFF
6	TP	Down	Enable	Enable	----/----	----	----
7	TP	Down	Enable	Enable	----/----	----	----
8	TP	Down	Enable	Enable	----/----	----	----
9	TP	Down	Enable	Enable	----/----	----	----
10	TP	Down	Enable	Disable	----/----	----	----
11	TP	Up	Enable	Disable	100M/Half	ON	ON
12	TP	Down	Enable	Disable	----/----	----	----
13	TP	Down	Enable	Disable	----/----	----	----
14	TP	Down	Enable	Disable	----/----	----	----
15	TP	Down	Enable	Disable	----/----	----	----
16	TP	Down	Enable	Enable	----/----	----	----
.....							
.....,							
25	TP	Down	Enable	Enable	----/----	----	----
26	TP	Down	Enable	Enable	----/----	----	----

Engineer

sales

```
FGP-1072(port)#
```

## ***show conf***

### **Syntax:**

show conf

### **Description:**

To display the each port's configuration about state, speed-duplex and flow control.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072 (port)# show conf

```
.....
.....
3  Enable   Auto Mode   Symmetric
4  Enable   Auto Mode   Symmetric to security mode
5  Enable   Auto Mode   Symmetric
6  Enable   Auto Mode   Symmetric
7  Enable   Auto Mode   Symmetric
8  Enable   Auto Mode   Symmetric
9  Enable   Auto Mode   Asymmetric
10 Enable   10M/Full    Symmetric
```

## ***show detail-counter***

### **Syntax:**

show detail-counter <#>

### **Description:**

To display the detailed counting number of each port's traffic.

### **Argument:**

<#> : port, available from 1 to 10

### **Possible value:**

<#>:1 ~ 10

### **Example:**

FGP-1072 (port)# show detail-counter 6

FGP-1072(port)# show detail-counter 1

Receive Total:

```
-----
Rx Packets           :           61731
Rx Octets            :          54949069
Rx Errors            :              0
Rx Unicast Packets   :          42150
Rx Broadcast Packets :          12752
Rx Multicast Packets :           6829
Rx Pause Packets     :              0
```

Receive Size Counters:



---

```

Rx Undersize Packets      : 0
Rx Oversize Packets      : 0

```

Receive Error Counters:

---

```

Rx FCS Errors             : 0
Rx Alignment Errors       : 0
Rx Fragments              : 0
Rx Jabbers                : 0
Rx Drop Packets           : 0

```

.. (q to quit)

## ***show media***

### **Syntax:**

show media <port>

### **Description:**

To display the module 9 or 10 information.

### **Argument:**

<port>: available 9, 10

### **Possible value:**

<port>: 9, 10

### **Example:**

```
FGP-1072(port)# show media 9
```

```
Port 9 Fiber Media Information
```

---

```

Connector Type      : SFP - Unknown or unspecified
Fiber Type          : Reserved
Tx Central Wavelength : 0
Baud Rate            : 1G
Vendor OUI           : 00:00:00
Vendor Name         :
Vendor PN            :
Vendor Rev           : 10
Vendor SN            :
Date Code            : 051012
Temperature          : none
Vcc                  : none
Mon1 (Bias) mA       : none
Mon2 (TX PWR)        : none
Mon3 (RX PWR)        : none

```

```
FGP-1072(port)#
```

## ***show simple-counter***

**Syntax:**

show simple-counter

**Description:**

To display the summary counting of each port's traffic.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (port)# show simple-counter

Port 1

Tx Octets : 2346780

Tx Packets : 28884

Tx Collisions : 0

Rx Octets : 57965158

Rx Packets : 65171

Rx Errors : 0

Port 2

Tx Octets : 0

Tx Packets : 0

Tx Collisions : 0

Rx Octets : 0

Rx Packets : 0

Rx Errors : 0

Port 3

Tx Octets : 0

Tx Packets : 0

Tx Collisions : 0

Rx Octets : 0

Rx Packets : 0

Rx Errors : 0

...

...

... (*q to quit*)

## ***show status***

### **Syntax:**

show status

### **Description:**

To display the port's current status.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072(port)# show status

Port	Media	Link	State	Auto Nego.	Speed/Duplex	Rx Pause	Tx Pause
1	TP	Down	Enable	Enable	----/----	----	----
2	TP	Down	Enable	Enable	----/----	----	----
3	TP	Down	Enable	Enable	----/----	----	----
4	TP	Down	Enable	Enable	----/----	----	----
5	TP	Up	Enable	Enable	100M/Full	ON	ON
6	TP	Down	Enable	Enable	----/----	----	----
7	TP	Down	Enable	Enable	----/----	----	----
				:			
				:			
				:			

## ■ qos

### ***disable 1p***

**Syntax:**

disable 1p

**Description:**

To disable 802.1p qos.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# disable 1p

### ***disable dscp***

**Syntax:**

disable dscp

**Description:**

To disable IP DSCP qos.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# disable dscp

### ***disable qos***

**Syntax:**

disable qos

**Description:**

To disable qos function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# disable qos

## ***enable 1p***

**Syntax:**

enable 1p

**Description:**

To enable 802.1p qos.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# enable 1p

## ***enable dscp***

**Syntax:**

enable dscp

**Description:**

To enable IP DSCP qos.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# enable dscp

## ***enable qos***

**Syntax:**

enable qos

**Description:**

To enable qos function.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# enable qos

## ***enable tos***

### **Syntax:**

enable tos

### **Description:**

To enable IP TOS qos.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (qos)# enable tos
```

## ***set dscp***

### **Syntax:**

```
set dscp [<q0><priority>] [<q1><priority>] [<q2><priority>] [<q3><priority>]
```

### **Description:**

To set IP DSCP qos weighting for 4 queues.

### **Argument:**

<q>: queue level, q0: queue 0; q1: queue 1; q2: queue 2; q3: queue 3

<priority>: priority level. One queue has been assigned 2 different priorities.

You don't need to use all of queues, but must assign queues in order  
syntax: 1,2 or 2,5-7, available from 0 to 63.

### **Possible value:**

<priority>: 0 to 63

### **Example:**

```
FGP-1072 (qos)# set dscp q0 2 q1 2 q2 2 q3 3
```

## ***set pri-tag***

### **Syntax:**

```
set pri-tag [<q0><priority>] [<q1><priority>] [<q2><priority>] [<q3><priority>]
```

### **Description:**

To set 802.1p qos weighting for 4 queues.

### **Argument:**

<q>: queue level, q0: queue 0; q1: queue 1; q2: queue 2; q3: queue 3.

<priority>: priority level. One queue has been assigned 2 different priorities.

You don't need to use all of queues, but must assign queues in order.  
Syntax: 1,2 or 2,5-7, available from 0 to 7.

### **Possible value:**

<priority>: 0 to 7.

### **Example:**

```
FGP-1072(qos)# set pri-tag q0 0 q1 1 q2 2 q3 3
```

```
FGP-1072(qos)# show priority-tag
```

```
802.1p priority
```

```
=====
```

```
Global QoS mode: Enable QoS
```

```

Enable 802.1p Priority
Enable ip diffserv classification
Scheduling:      4 WRR method.
weight:          wrr 0 = 1; wrr 1 = 2; wrr 2 = 4; wrr 3 = 8.
                  weighted range: 1~55.
P0~7:           Priority 0~7.
Default mode:    Queue0: P0,P1; Queue1: P2,P3; Queue2: P4,P5; Queue3:
P6,P7.

```

	P0	P1	P2	P3	P4	P5	P6	P7
Queue	0	1	2	3	1	2	3	3

FGP-1072(qos)#

## set sche

### Syntax:

```
set sche <wrr|strict> <wrr_0> <wrr_1> <wrr_2> <wrr_3>
```

### Description:

To setup scheduling methods or weight.

### Argument:

method : priority scheduling method

0: 4 WRR

1: 1 Strict + 3 WRR

2: 2 Strict + 2 WRR

3: 4 Strict

wrr\_0 to 3: weighted for every queue. weighted range : 1-55.

### Possible value:

<method>: 0-3

<wrr\_0 to 3>: 1-55.

### Example:

```
FGP-1072(qos)# set sche 0 2 8 11 11
```

```
FGP-1072(qos)# show pr
```

```
802.1p priority
```

```
=====
```

```
Global QoS mode: Enable QoS
```

```
Enable 802.1p Priority
```

```
Enable ip diffserv classification
```

```
Scheduling:      4 WRR method.
```

```
weight:          wrr 0 = 2; wrr 1 = 8; wrr 2 = 11; wrr 3 = 11.
```

```
weighted range: 1~55.
```

```
P0~7:           Priority 0~7.
```

```
Default mode:    Queue0: P0,P1; Queue1: P2,P3; Queue2: P4,P5; Queue3:
P6,P7.
```

	P0	P1	P2	P3	P4	P5	P6	P7
Queue	0	1	2	3	1	2	3	3

FGP-1072(qos)#

**Possible value:**

## ***show dscp***

**Syntax:**

show dscp

**Description:**

To show IP DSCP Qos configuration.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (qos)# show dscp

ip diffserv classification

=====

Global QoS mode: Enable QoS

Disable 802.1p Priority

Disable ip tos classification

Enable ip diffserv classification

Scheduling: weighted round robin method.

weight: wrr 0 = 1; wrr 1 = 1; wrr 2 = 8; wrr 3 = 16.

weighted range: 1~55.

P0~63: Priority 0~63.

Default mode: Queue0: P0~15; Queue1: P16~31; Queue2: P32~47; Queue3: P48~63.

DiffServ	Queue	DiffServ	Queue	DiffServ	Queue	DiffServ	Queue
0	0	1	0	2	0	3	0
4	0	5	0	6	0	7	0
8	0	9	0	10	0	11	0
12	0	13	0	14	0	15	0
16	1	17	1	18	1	19	1
20	1	21	1	22	1	23	1
24	1	25	1	26	1	27	1
28	1	29	1	30	1	31	1
32	2	33	2	34	2	35	2
36	2	37	2	38	2	39	2
40	2	41	2	42	2	43	2
44	2	45	2	46	2	47	2
48	3	49	3	50	3	51	3
52	3	53	3	54	3	55	3
56	3	57	3	58	3	59	3
60	3	61	3	62	3	63	3



## ***show priority-tag***

### **Syntax:**

show priority-tag

### **Description:**

To show 802.1p Qos configuration.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072 (qos)# show priority-tag

802.1p priority

=====

Global QoS mode: Enable QoS

Enable 802.1p Priority

Enable ip diffserv classification

Scheduling: 4 WRR method.

weight: wrr 0 = 2; wrr 1 = 8; wrr 2 = 11; wrr 3 = 11.

weighted range: 1~55.

P0~7: Priority 0~7.

Default mode: Queue0: P0,P1; Queue1: P2,P3; Queue2: P4,P5; Queue3:  
P6,P7.

	P0	P1	P2	P3	P4	P5	P6	P7
Queue	0	1	2	3	1	2	3	3

FGP-1072(qos)#

## ■ reboot

### *reboot*

**Syntax:**

reboot

**Description:**

To reboot the system.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 # reboot
```

## ■ security

### <<isolated-group>>

#### *set*

**Syntax:**

set <port>

**Description:**

To set up the function of the isolated group.

**Argument:**

<port> : isolated port; range syntax: 1,5-7, available from 0 to 10  
set 0 as disabled

**Possible value:**

<port>:0 to 10

**Example:**

```
FGP-1072(security-isolated-group)# set 2,4-7
```

```
FGP-1072(security-isolated-group)# show
```

```
Isolated group:
```

```
2 4 5 6 7
```

```
FGP-1072(security-isolated-group)#
```

#### *show*

**Syntax:**

show

**Description:**

To display the current setting status of isolated group.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(security-isolated-group)# set 2,4-7
```

```
FGP-1072(security-isolated-group)# show
Isolated group:
2 4 5 6 7
```

```
FGP-1072(security-isolated-group)#
```

## <<mirror>>

### *disable*

**Syntax:**

disable

**Description:**

To disable the function of mirror.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (security-mirror)# disable
```

### *enable*

**Syntax:**

enable

**Description:**

To enable the function of mirror.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (security-mirror)# enable
```

### *set*

**Syntax:**

```
set <spy> <ingress> <egress>
```

**Description:**

To set up the monitoring port and monitored ports of the mirror (ingress/egress) function. User can monitor the ports that receive or transmit the packets.

**Argument:**

<spy> : Monitoring port

<ingress> : monitored ingress port; range syntax: 1,5-7, available from 0 to 10

<egress> : monitored egress port; range syntax: 1,5-7, available from 0 to 10

set ingress/egress to 0 as ingress/egress disabled

**Possible value:**

<ingress>: 0 to 10

<egress>: 0 to 10

**Example:**

```
FGP-1072(security-mirror)# set 9 1-10 1-10
```

```
FGP-1072(security-mirror)# show
```

```
Mirror:
```

```
Monitoring Port   :9
```

```
Monitored Ingress :
```

```
Monitored Egress  :
```

```
FGP-1072(security-mirror)#
```

***show***

**Syntax:**

```
show
```

**Description:**

To display the current setting status of mirror.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (security-mirror)# show
```

```
Mirror:
```

```
Monitoring Port   :1
```

```
Monitored Ingress :4
```

```
Monitored Egress  :2 3
```

## ■ snmp

### *disable*

**Syntax:**

disable set-community

disable snmp

**Description:**

The Disable here is used for the de-activation of snmp or set-community.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(snmp)# disable set-community
```

```
FGP-1072(snmp)# disable snmp
```

### *enable*

**Syntax:**

enable set-community

enable snmp

**Description:**

The Enable here is used for the activation snmp or set-community.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072(snmp)# enable set-community
```

```
FGP-1072(snmp)# enable snmp
```

### *set*

**Syntax:**

set get-community <community>

set set-community <community>

set trap <#> <ip> [port] [community]

**Description:**

The Set here is used for the setup of get-community, set-community, trap host ip, host port and trap- community.

**Argument:**

<#>: trap number, range: 1 to 6

<ip>: ip address or domain name

<port>: trap port

<community>: community name

**Possible value:**

<trap number> : 1 to 6

<port> :1~65535

**Example:**

```
FGP-1072 (snmp)# set get-community public
FGP-1072 (snmp)# set set-community private
FGP-1072 (snmp)# set trap 1 192.168.1.1 162 public
```

## ***show***

### **Syntax:**

show

### **Description:**

The Show here is to display the configuration of SNMP.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (snmp)# show
SNMP           : Enable
Get Community: public
Set Community: private [Enable]
Trap Host 1 IP Address: 192.168.1.1 Port: 162 Community: public
Trap Host 2 IP Address: 0.0.0.0 Port: 162 Community: public
Trap Host 3 IP Address: 0.0.0.0 Port: 162 Community: public
Trap Host 4 IP Address: 0.0.0.0 Port: 162 Community: public
Trap Host 5 IP Address: 0.0.0.0 Port: 162 Community: public
Trap Host 6 IP Address: 0.0.0.0 Port: 162 Community: public
```

## ■ stp

### ***MCheck***

**Syntax:**

MCheck <range>

**Description:**

To force the port to transmit RST BPDUs.

**Argument:**

<range>: syntax 1,5-7, available from 1 to 10

**Possible value:**

<range>: 1 to 10

**Example:**

```
FGP-1072 (stp)# Mcheck 1-8
```

### ***disable***

**Syntax:**

disable

**Description:**

To disable the function of STP.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (stp)# disable
```

### ***enable***

**Syntax:**

enable

**Description:**

To enable the function of STP.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (stp)# enable
```

## ***set config***

### **Syntax:**

set config <Bridge Priority> <Hello Time> <Max. Age> <Forward Delay>

### **Description:**

To set up the parameters of STP.

### **Argument:**

<Bridge Priority>: priority must be a multiple of 4096, available from 0 to 61440.

<Hello Time>: available from 1 to 10.

<Max. Age>: available from 6 to 40.

<Forward Delay>: available from 4 to 30.

Note:  $2 * (\text{Forward Delay} - 1) \geq \text{Max Age}$

$\text{Max Age} \geq 2 * (\text{Hello Time} + 1)$

### **Possible value:**

<Bridge Priority>: 0 to 61440.

<Hello Time>: 1 to 10.

<Max. Age>: 6 to 40.

<Forward Delay>: 4 to 30.

### **Example:**

```
FGP-1072 (stp)# set config 61440 2 20 15
```

## ***set port***

### **Syntax:**

set port <range> <path cost> <priority> <edge\_port> <admin p2p>

### **Description:**

To set up the port information of STP.

### **Argument:**

<range>: syntax 1,5-7, available from 1 to 10

<path cost>: 0, 1-200000000. The value zero means auto status

<priority>: priority must be a multiple of 10, available from 0 to 240

<edge\_port>: Admin Edge Port, <yes|no>

<admin p2p>: Admin point to point, <auto|true|false>

### **Possible value:**

<range> : 1 to 10                      <path cost>: 0, 1-200000000.

<priority> : 0 to 240                      <edge\_port> : yes / no

<admin p2p>: auto / true / false

### **Example:**

```
FGP-1072 (stp)# set port 1-8 0 128 yes auto
```

## ***set version***

### **Syntax:**

set version <stp|rstp>

### **Description:**

To set up the version of STP.

### **Argument:**

<stp|rstp>: stp / rstp

### **Possible value:**

<stp|rstp>: stp / rstp



**Example:**

```
FGP-1072 (stp)# set version rstp
```

***show config*****Syntax:**

```
show config
```

**Description:**

To display the STP configuration data.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (stp)# show config
STP State Configuration :
Spanning Tree Protocol   : Enabled
Bridge Priority (0-61440) : 61440
Hello Time (1-10 sec)    : 2
Max. Age (6-40 sec)      : 20
Forward Delay (4-30 sec) : 15
Force Version            : RSTP
```

***show port*****Syntax:**

```
show port
```

**Description:**

To display the port information of STP.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (stp)# show port
Port Port Status Path Cost Priority Admin Edge Port Admin Point To Point
=====
```

1	DISCARDING	2000000	128	Yes	Auto
2	DISCARDING	2000000	128	Yes	Auto
3	DISCARDING	2000000	128	Yes	Auto
4	DISCARDING	2000000	128	Yes	Auto
5	DISCARDING	2000000	128	Yes	Auto
	:				
	:				
	:				

```
=====
```

## ***show status***

### **Syntax:**

show status

### **Description:**

To display of the status of STP.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (stp)# show status
STP Status :
STP State : Enabled
Bridge ID : 00:11:6B:D8:09:1D
Bridge Priority : 61440
Designated Root : 00:11:6B:D8:09:1D
Designated Priority : 61440
Root Port : 0
Root Path Cost : 0
Current Max. Age(sec) : 20
Current Forward Delay(sec) : 15
Hello Time(sec) : 2
STP Topology Change Count : 0
Time Since Last Topology Change(sec) : 848
```

## ■ **syslog**

### ***disable***

### **Syntax:**

Diabale

### **Description:**

To disable syslog function.

### **Argument:**

<None>

### **Possible value:**

<None>

### **Example:**

```
FGP-1072(syslog)# diable
FGP-1072(syslog)#
```

## ***enable***

### **Syntax:**

enable

### **Description:**

To enable syslog function.

### **Argument:**

<None>

### **Possible value:**

<None>

### **Example:**

```
FGP-1072(syslog)# enable
```

```
FGP-1072(syslog)#
```

## ***Set server***

### **Syntax:**

set server <ip> <port>

### **Description:**

To Set syslog Host IP and Port.

### **Argument:**

<ip > : syslog server ip

<port> : trap port

### **Possible value:**

<ip > : syslog server ip

<port> : trap port

### **Example:**

```
FGP-1072(syslog)# set server 192.168.22.0 8
```

```
FGP-1072(syslog)#
```

```
FGP-1072(syslog)# show
```

```
syslog          : Enable
```

```
Syslog Host IP: 192.168.22.0    Port: 8
```

## **■ system**

## ***set contact***

### **Syntax:**

set contact <contact>

### **Description:**

To set the contact description of the switch.

### **Argument:**

<contact>:string length up to 40 characters.

### **Possible value:**

<contact>: A, b, c, d, ... ,z and 1, 2, 3, .... etc.

### **Example:**

```
FGP-1072 (system)# set contact Taipei
```

## ***set device-name***

### **Syntax:**

set device-name <device-name>

### **Description:**

To set the device name description of the switch.

### **Argument:**

<device-name>: string length up to 40 characters.

### **Possible value:**

<device-name>: A, b, c, d, ... ,z and 1, 2, 3, .... etc.

### **Example:**

```
FGP-1072 (system)# set device-name LevelOne
```

## ***set location***

### **Syntax:**

set location <location>

### **Description:**

To set the location description of the switch.

### **Argument:**

<location>: string length up to 40 characters

### **Possible value:**

<location>: A, b, c, d, ... ,z and 1, 2, 3, .... etc.

### **Example:**

```
FGP-1072 (system)# set location Taipei
```

## ***show***

### **Syntax:**

show

### **Description:**

To display the basic information of the switch.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072(system)# show
```

```
Model Name           : FGP-1072
System Description    : 24 Fast Ethernet + 2 Gigabit L2 Managed
                      Switch
Location              :
Contact               :
Device Name           : FGP-1072
System Up Time        : 0 Days 22 Hours 29 Mins 31 Secs
Current Time          : Wed Aug 31 14:03:33 2005
BIOS Version          : v1.03
```

Firmware Version : v6.09  
Hardware-Mechanical Version : v65535.65535-v0.04  
Serial Number : 123  
Host IP Address : 192.168.1.1  
Host MAC Address : 00-11-6B-08-00-00  
Device Port : UART \* 1 TP \*24 Fiber \* 2  
RAM Size : 16 M  
Flash Size : 2 M

## ■ tftp

### ***set server***

**Syntax:**

set server <ip>

**Description:**

To set up the IP address of tftp server.

**Argument:**

<ip>: the IP address of tftp server

**Possible value:**

<ip>: tftp server IP

**Example:**

FGP-1072 (tftp)# set server 192.168.1.111

### ***show***

**Syntax:**

show

**Description:**

To display the information of tftp server.

**Argument:**

None

**Possible value:**

None

**Example:**

FGP-1072 (tftp)# show

Tftp Server : 192.168.1.111

## ■ time

### ***set daylightsaving***

**Syntax:**

set daylightsaving <hr> <MM/DD/HH> <mm/dd/hh>

**Description:**

To set up the daylight saving.

**Argument:**

<hr> : daylight saving hour, range: -5 to +5

<MM> : daylight saving start Month (01-12)  
 <DD> : daylight saving start Day (01-31)  
 <HH> : daylight saving start Hour (00-23)  
 <mm> : daylight saving end Month (01-12)  
 <dd> : daylight saving end Day (01-31)  
 <hh> : daylight saving end Hour (00-23)

**Possible value:**

<hr> : -5 to +5  
 <MM> : (01-12)  
 <DD> : (01-31)  
 <HH> : (00-23)  
 <mm> : (01-12)  
 <dd> : (01-31)  
 <hh> : (00-23)

**Example:**

```
FGP-1072(time)# set daylightsaving -5 10/31/00 12/31/00
```

```
FGP-1072(time)# show
```

```

Current Time           : Tue Apr 08 10:28:54 2008
NTP Server             : 209.81.9.7
Timezone              : 8
Day light Saving       : -5 Hours
Day light Saving Start : Mth: 10 Day: 31 Hour: 0
Day light Saving End   : Mth: 12 Day: 31 Hour: 0

```

## ***set manual***

**Syntax:**

set manual <YYYY/MM/DD> <hh:mm:ss>

**Description:**

To set up the current time manually.

**Argument:**

<YYYY> : Year (2000-2036)	<MM> : Month (01-12)
<DD> : Day (01-31)	<hh> : Hour (00-23)
<mm> : Minute (00-59)	<ss> : Second (00-59)

**Possible value:**

<YYYY> : (2000-2036)	<MM> : (01-12)
<DD> : (01-31)	<hh> : (00-23)
<mm> : (00-59)	<ss> : (00-59)

**Example:**

```
FGP-1072(time)# set manual 2008/04/08 11:24:00
```

```
FGP-1072(time)# show
```

```

Current Time           : Tue Apr 08 11:24:02 2008
NTP Server             : 209.81.9.7
Timezone              : 8
Day light Saving       : -5 Hours
Day light Saving Start : Mth: 10 Day: 31 Hour: 0

```

Day light Saving End : Mth: 12 Day: 31 Hour: 0

FGP-1072(time)#

## ***set ntp***

### **Syntax:**

set ntp <ip> <timezone>

### **Description:**

To set up the current time via NTP server.

### **Argument:**

<ip>: ntp server ip address or domain name

<timezone>: time zone (GMT), range: -12 to +13

### **Possible value:**

<timezone>: -12,-11...,0,1...,13

### **Example:**

FGP-1072(time)# set ntp 192.168.2.22 8

Synchronizing... (1)

Synchronization success

## ***show***

### **Syntax:**

show

### **Description:**

To show the time configuration, including "Current Time", "NTP Server", "Timezone", "Daylight Saving", "Daylight Saving Start" and "Daylight Saving End"

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072(time)# show

Current Time : Wed Apr 21 06:16:22 2005

NTP Server : 209.81.9.7

Timezone : 8

Day light Saving : 4 Hours

Day light Saving Start: Mth: 2 Day: 20 Hour: 10

Day light Saving End : Mth: 3 Day: 20 Hour: 10

FGP-1072 (time)#

## ■ trunk

### ***del trunk***

**Syntax:**

del trunk <port-range>

**Description:**

To remove the trunk port.

**Argument:**

<port-range> : syntax 1,5-7, available from 1 to 10

**Possible value:**

<port-range> : 1 to 10

**Example:**

```
FGP-1072 (trunk)# del trunk 1
```

### ***set hash***

**Syntax:**

set hash <method>

**Description:**

To set up trunk hash method.

**Argument:**

<method>: lacp hash method

0: DA and SA

1: SA

2: DA

Note : This hash method applies to both LACP and static trunk.

**Possible value:**

<method>: 0~2

**Example:**

```
FGP-1072 (trunk)# set hash 2
```

### ***set priority***

**Syntax:**

set priority <range>

**Description:**

To set up the LACP system priority.

**Argument:**

<range>:available from 1 to 65535.

**Possible value:**

<range>:1 to 65535.

**Example:**

```
FGP-1072 (trunk)# set priority 33333
```



## ***set trunk***

### **Syntax:**

set trunk <port-range> <method> <group> <active LACP>

### **Description:**

To set up the status of trunk, including the group number and mode of the trunk as well as LACP mode.

### **Argument:**

<port-range> : syntax 1,5-7, available from 1 to 10

<method>: <static|lacp>

static : adopt the static link aggregation

lacp : adopt the dynamic link aggregation- link aggregation control protocol

<group>: 1-3.

<active LACP>: <passive|active>

active : set the LACP to active mode

passive : set the LACP to passive mode

### **Possible value:**

<port-range> : 1 to 10

<method>: static or lacp

<group>: 1-3.

<active LACP>: active or passive

### **Example:**

FGP-1072 (trunk)# set trunk 2-5 lacp 1 active

## ***show aggtr-view***

### **Syntax:**

show aggtr-view

### **Description:**

To display the aggregator list.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072 (trunk)# show aggtr-view

```
Aggregator  1) Method: None
              Member Ports: 1
              Ready Ports:1
```

```
Aggregator  2) Method: LACP
              Member Ports: 2
              Ready Ports:
```

:

:  
:

## ***show lacp-config***

### **Syntax:**

show lacp-config

### **Description:**

To display the value of LACP Priority.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (trunk)# show lacp-config
```

```
LACP System Priority : 33333
```

```
Hash Method      : DA
```

## ***show lacp-detail***

### **Syntax:**

show lacp-detail <aggtr>

### **Description:**

To display the detailed information of the LACP trunk group.

### **Argument:**

<aggtr> : aggregator, available from 1 to 10

### **Possible value:**

<aggtr> : 1 to 10

### **Example:**

```
FGP-1072 (trunk)# show lacp-detail 2
```

Aggregator 2 Information:

Actor			Partner	
-----			-----	
System Priority	MAC Address		System Priority	MAC Address
-----			-----	
32768	00-11-6B-e8-00-02		32768	00-00-00-00-00-00
Port	Key	Trunk Status	Port	Key
-----			-----	
2	257	---	2	0

## ***show status***

### **Syntax:**

show status

### **Description:**

To display the aggregator status and the settings of each port.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

FGP-1072 (trunk)# show status

Trunk Port Setting				Trunk Port Status	
port	Method	Group	Active LACP	Aggtregator	Status
1	None	0	Active	1	Ready
2	LACP	1	Active	2	---
3	LACP	1	Active	3	---
4	LACP	1	Active	4	---
5	LACP	1	Active	5	---
6	None	0	Active	6	---
7	None	0	Active	7	---
8	None	0	Active	8	---
9	None	0	Active	9	---
10	None	0	Active	10	---

## ■ vlan

### ***del port-group***

**Syntax:**

del port-group <name>

**Description:**

To delete the port-based vlan group.

**Argument:**

<name>: port-vlan name

**Possible value:**

<name>: port-vlan name

**Example:**

```
FGP-1072 (vlan)# del port-group vlan-2
```

### ***del tag-group***

**Syntax:**

del tag-group <vid>

**Description:**

To delete the tag-based vlan group.

**Argument:**

<vid>: vlan ID, available from 1 to 4094

**Possible value:**

<vid>: 1 to 4094

**Example:**

```
FGP-1072 (vlan)# del tag-group 2
```

### ***disable double-tag***

**Syntax:**

disable double-tag

**Description:**

To disable double-tag.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (vlan)# disable double-tag
```

## ***disable drop-untag***

### **Syntax:**

disable drop-untag <port\_range>

### **Description:**

To disable drop-untag.

### **Argument:**

<port\_range>: which port(s) you want not to drop untagged frames. Syntax: 1,5-7, available from 1 to 10

### **Possible value:**

<port\_range>: 1 to 10

### **Example:**

```
FGP-1072 (vlan)# disable drop-untag 2,4,5-7
```

## ***disable svl***

### **Syntax:**

disable svl

### **Description:**

To enable Independent VLAN Learning.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (vlan)# disable svl
```

## ***disable symmetric***

### **Syntax:**

disable symmetric

### **Description:**

To Not drop frames from the non-member port.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (vlan)# disable symmetric
```

### ***enable double-tag***

**Syntax:**

enable double-tag

**Description:**

To enable double-tag.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (vlan)# enable double-tag
```

### ***enable drop-untag***

**Syntax:**

enable drop-untag <port\_range>

**Description:**

To enable drop-untag.

**Argument:**

<port\_range>: which port(s) you want to drop untagged frames. Syntax: 1,5-7, available from 1 to 10

**Possible value:**

<port\_range>: 1 to 10

**Example:**

```
FGP-1072 (vlan)# enable drop-untag 2,4,5-7
```

### ***enable svl***

**Syntax:**

enable svl

**Description:**

To enable Shared VLAN Learning.

**Argument:**

None.

**Possible value:**

None.

**Example:**

```
FGP-1072 (vlan)# enable svl
```

## ***enable symmetric***

### **Syntax:**

enable symmetric

### **Description:**

To drop frames from the non-member port.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (vlan)# enable symmetric
```

## ***set mgt-vlan***

### **Syntax:**

set mgt-vlan <state> [vid]

### **Description:**

To set management vlan function on switch..

### **Argument:**

<state> : 0 for disable; 1 for enable

<vid> : vlan id, from 1 to 4094

### **Possible value:**

<state> : 0 for disable; 1 for enable

<vid > : 1 to 4094

### **Example:**

```
FGP-1072(vlan)# set mgt-vlan 1 33
```

```
FGP-1072(vlan)# show mgt-vlan
```

Management Vlan:

State : Enable

VID : 33

```
FGP-1072(vlan)#
```

## ***set mode***

### **Syntax:**

set mode <port | tag | metro #>

### **Description:**

To switch vlan mode between port-based and tag-based modes.

### **Argument:**

<tag> : set tag-based vlan

<port> : set port-based vlan

<metro> : set metro mode vlan

#: up-link port type

0: 9 port

1: 10 port

2: 9 and 10 port

### **Possible value:**

<tag>: set tag-based vlan  
<por>t: set port-based vlan  
<metro> : set metro mode vlan  
#: up-link port type  
0: 9 port  
1: 10 port  
2: 9 and 10 port

**Example:**

```
FGP-1072(vlan)# set mode tag 0
```

## ***set port-group***

**Syntax:**

```
set port-group <name> <range>
```

**Description:**

To add or edit a port-based vlan group.

**Argument:**

<name>: port-vlan name

<range>: vlan group members, syntax: 1,5-7, available from 1 to 10

**Possible value:**

<range>: 1 to 10

**Example:**

```
FGP-1072 (vlan)# set port-group vlan-1 2-5,6-10
```

## ***set pvid***

**Syntax:**

```
set pvid <port_range> <pvid> <default_priority>
```

**Description:**

To set vlan PVID and port priority.

**Argument:**

<port\_range>: which port(s) you want to set PVID(s). Syntax 1,5-7, available from 1 to 10

<pvid>: which PVID you want to set, available from 1 to 4094

<default\_priority>: which priority you want to set, available from 0 to 7

**Possible value:**

<port\_range>: 1 to 10

<pvid>: 1 to 4094

<default\_priority>: 0 to 7

**Example:**

```
FGP-1072 (vlan)# set pvid 3,5,6-8 5 6
```



## ***set tag-group***

### **Syntax:**

set tag-group <vid> <name> <member\_range> <untag\_range>

### **Description:**

To add or edit the tag-based vlan group.

### **Argument:**

<vid>: vlan id, from 1 to 4094

<name>: tag-vlan group name

<member\_range>: member port; syntax: 1,5-7, available from 1 to 10

<untag\_range>: untagged out port; syntax: 1,5-7, available from 0 to 10  
set untag\_range to 0 as none of the ports are force untagged

### **Possible value:**

<vid>: 1 to 4094

<member\_range>: 1 to 10

<untag\_range>: 0 to 10

### **Example:**

```
FGP-1072 (vlan)# set tag-group 2 vlan-2 2-5,6,0
```

## ***show config***

### **Syntax:**

show config

### **Description:**

To display the current vlan mode, Symmetric vlan, SVL and Double tag states.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (vlan)# show config
```

Current vlan mode:Tag-based vlan

Global setting:

Symmetric vlan : Disable (Asymmetric)

SVL : Disable (IVL)

Double tag : Disable

## ***show group***

### **Syntax:**

show group

### **Description:**

To display vlan mode and vlan group.

### **Argument:**

None

### **Possible value:**

None

### **Example:**

```
FGP-1072 (vlan)# show group
```

Vlan mode is tag-based.

- 1) Name :default  
VID :1  
Member:1 2 3 4 5 6 7 8 9 10  
Untag :1 2 3 4 5 6 7 8 9 10
- 2) Name :VLAN-2  
VID :2  
Member:2 3 4 5 6  
Untag :

### ***show pvid***

**Syntax:**

show pvid

**Description:**

To display pvid, priority and drop untag result.

**Argument:**

None

**Possible value:**

None

**Example:**

FGP-1072 (vlan)# show pvid

Port	PVID	Priority	Drop Untag
1	1	0	Disable
2	1	0	Disable
3	5	6	Disable
4	1	0	Disable
5	5	6	Disable
6	5	6	Disable
7	5	6	Disable
8	5	6	Disable
9	1	0	Disable
10	1	0	Disable

## ■ VS

### ***disable***

**Syntax:**

disable

**Description:**

To disable the virtual stack.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072(vs)# disable

### ***enable***

**Syntax:**

enable

**Description:**

To enable the virtual stack.

**Argument:**

None.

**Possible value:**

None.

**Example:**

FGP-1072 (vs)# enable

### ***set gid***

**Syntax:**

set gid <gid>

**Description:**

To set the group id.

**Argument:**

<gid>: group ID

**Possible value:**

<gid>: a-z,A-Z,0-9

**Example:**

FGP-1072 (vs)# set gid group1

## ***set role***

### **Syntax:**

set role <master|slave>

### **Description:**

To set role.

### **Argument:**

<master|slave>: master: act as master, slave : act as slave

### **Possible value:**

<master|slave>: master or slave

### **Example:**

```
FGP-1072 (vs)# set role master
```

## ***show***

### **Syntax:**

show

### **Description:**

To display the configuration of the virtual stack.

### **Argument:**

None.

### **Possible value:**

None.

### **Example:**

```
FGP-1072 (vs)# show
```

Virtual Stack Config:

State : Enable

Role : Master

Group ID : group1

# 5. Maintenance

## 5-1. Resolving No Link Condition

The possible causes for a no link LED status are as follows:

- The attached device is not powered on
- The cable may not be the correct type or is faulty
- The installed building premise cable is faulty
- The port may be faulty

## 5-2. Q&A

1. Computer A can connect to Computer B, but cannot connect to Computer C through the Managed Switch.
  - ✓ The network device of Computer C may fail to work. Please check the link/act status of Computer C on the LED indicator. Try another network device on this connection.
  - ✓ The network configuration of Computer C may be something wrong. Please verify the network configuration on Computer C.
2. The uplink connection function fails to work.
  - ✓ The connection ports on another must be connection ports. Please check if connection ports are used on that Managed Switch.
  - ✓ Please check the uplink setup of the Managed Switch to verify the uplink function is enabled.
3. The console interface cannot appear on the console port connection.
  - ✓ The COM port default parameters are [Baud Rate: 57600, Data Bits: 8, Parity Bits: None, Stop Bit: A, Flow Control: None]. Please check the COM port property in the terminal program. And if the parameters are changed, please set the COM configuration to the new setting.
  - ✓ Check the RS-232 cable is connected well on the console port of the Managed Switch and COM port of PC.
  - ✓ Check if the COM of the PC is enabled.
4. How to configure the Managed Switch?
  - ✓ The “Hyperterm” is the terminal program in Win95/98/NT. Users can also use any other terminal programs in Linux/Unix to configure the Managed Switch. Please refer to the user guide of that terminal program. But the COM port parameters (baud rate/ data bits/ parity bits/ flow control) must be the same as the setting of the console port of the Managed Switch.