

# LevelOne

## User Manual

**FCS-4020**  
**Day & Night**  
**Speed Dome Network Camera**

Ver 1.0

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# Overview

LevelOne's FCS-4020 is a high performance speed dome network camera integrated with a SONY 35x zoom lens and Exview HAD CCD sensor. With its powerful zoom capability, this camera offers close-up images of distant objects in sharp detail. It is designed for professional outdoor surveillance applications where high reliability, sharp images, and weatherproofing (IP66 rated) are required.

Along with the high sensitivity SONY Exview HAD CCD sensor and incorporating a removable IR-cut filter, the FCS-4020 is capable of detection at near infrared light region with great proficiency, drastically improving light efficiency, especially during nighttime. The WDR function enables the FCS-4020 to generate identifiable images, overcoming the difficulties of challenging lighting conditions.

Featuring EIS (Electronic Image Stabilizer), the FCS-4020 can mitigate the influence of vibration caused by winds or camera rotation so as to ensure stable and recognizable image quality at all times. The 3D privacy mask function guarantees that private areas are completely sheltered even when the camera pans, tilts, and zooms. When zooming in, the privacy mask will be enlarged to provide comprehensive blockage of the private area. In addition, the FCS-4020 incorporates an SD/SDHC card slot so as to offer temporary on-board recording.

Similar to the advanced features of LevelOne other cameras, the FCS-4020 includes, 3GPP mobile surveillance, dual-codec, dual-stream, two-way audio via SIP protocol, digital I/O, 802.1X authentication for network protection, and USB joystick for remote PTZ control. With the LevelOne FCS-4020, these exceptional features provide efficient operational flexibility to meet customers' needs in versatile surveillance applications both outdoors and indoors.

## Read Before Use

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but can also be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal and complies with all privacy laws before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package Contents listed below. Take note of the warnings in the Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damage due to faulty assembly and installation. This also ensures the product is used properly as intended.

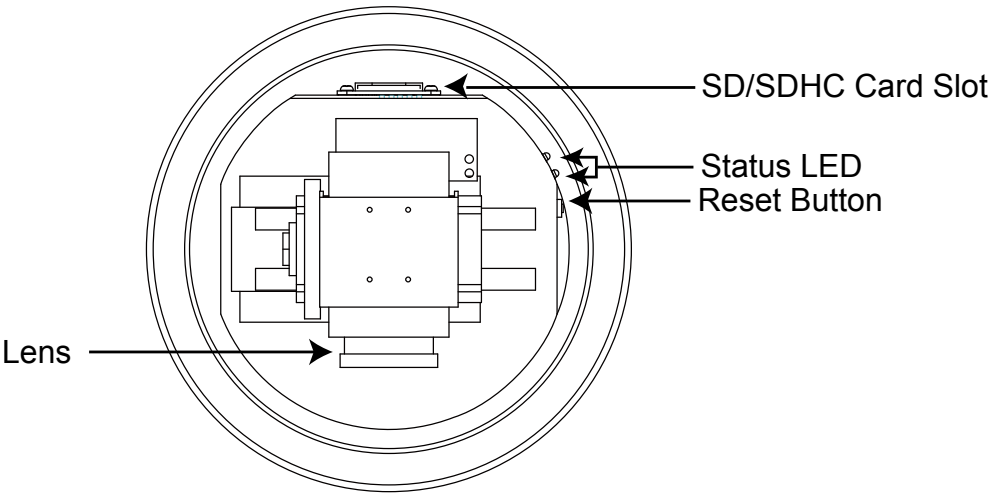
The Network Camera is a network device and its use should be straightforward for those who have basic networking knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For more creative and professional developers, the URL Commands of the Network Camera section serves as a helpful reference to customizing existing homepages or integrating with the current web server.

## Package Contents

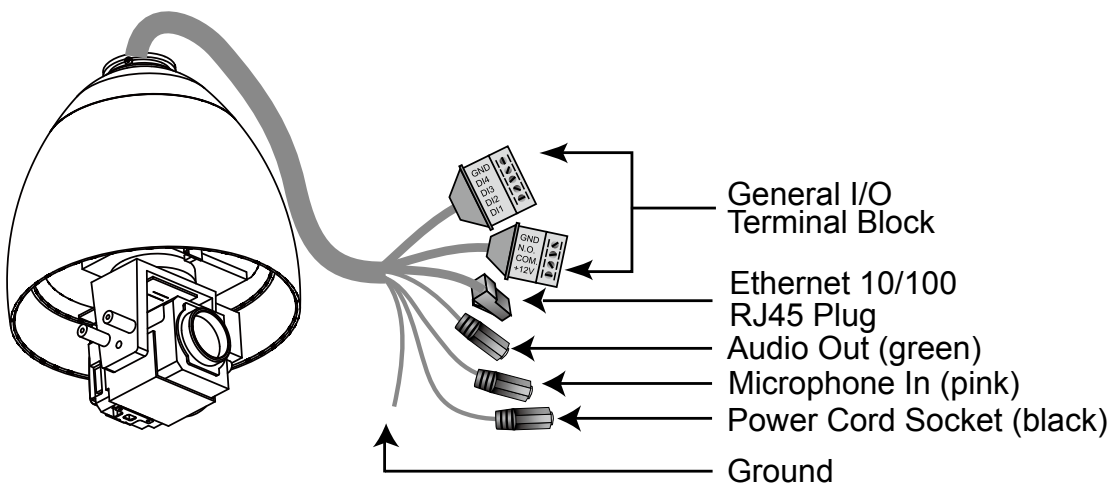
- FCS-4020
- Black Cover / Dome Cover
- Power Adapter
- Wall Mount Bracket
- O-ring and Screws / Alignment Sticker
- Silica Gel / Metal Ring
- RJ45 Female/female Coupler
- Quick Installation Guide
- CD Manual / Utility

# Physical Description

## Inner View

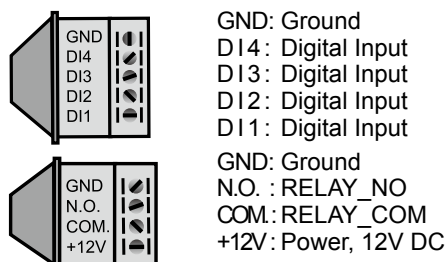


## Outer View



## General I/O Terminal Block

This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below.

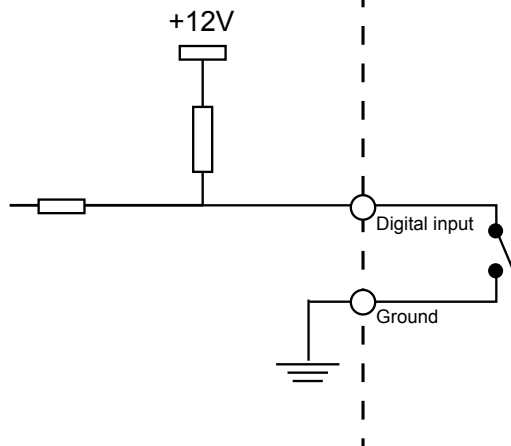


Pin	Name	Specification	Remarks
GND	Ground		
DI4	Digital Input	OPEN/Short-to-GND, isolation 2KV	Internal pull-up
DI3	Digital Input	OPEN/Short-to-GND, isolation 2KV	Internal pull-up
DI2	Digital Input	OPEN/Short-to-GND, isolation 2KV	Internal pull-up
DI1	Digital Input	OPEN/Short-to-GND, isolation 2KV	Internal pull-up
GND	Ground		
N.O.	Relay_NO	Normal Open pin, Max 30VDC, 1A	
COM.	Relay_COM	Common Pin , Max 30VDC, 1A	
+12V	Power +12V	12VDC $\pm$ 10%, max. 0.8A	Max. rating 1.2A

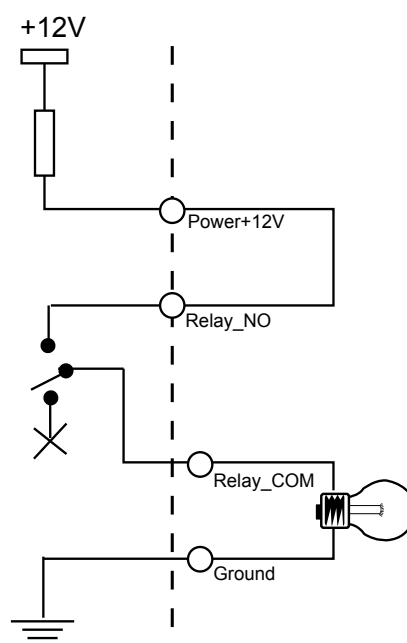
## DI/DO Diagram

Please refer to the following illustration for the connection method.

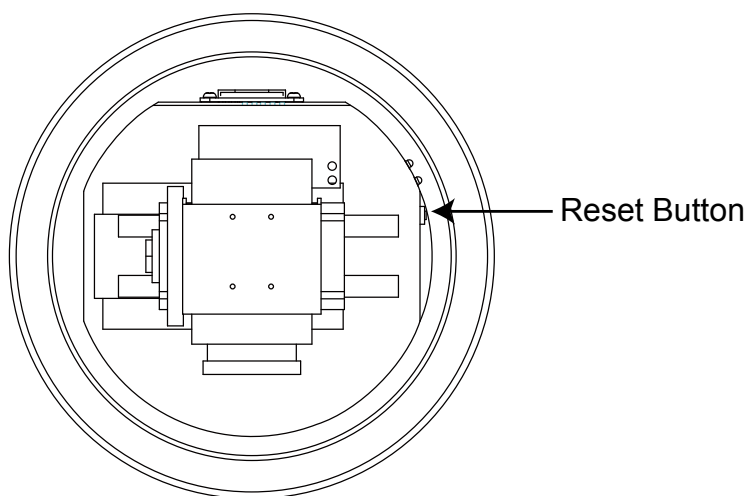
Digital Input



Digital Output



## Hardware Reset



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after rebooting, restore the factory settings and install again.

**Reset:** Press and release the reset button with a paper clip or thin object. Wait for the Network Camera to reboot.

**Restore:** Press and hold the reset button until the status LED rapidly blinks red and green simultaneously. Note that all settings will be restored to factory default.

## SD Card Capacity

This network camera is compliant with **SD/SDHC 16GB / 8GB** and other preceding standard SD cards.

## Status LED

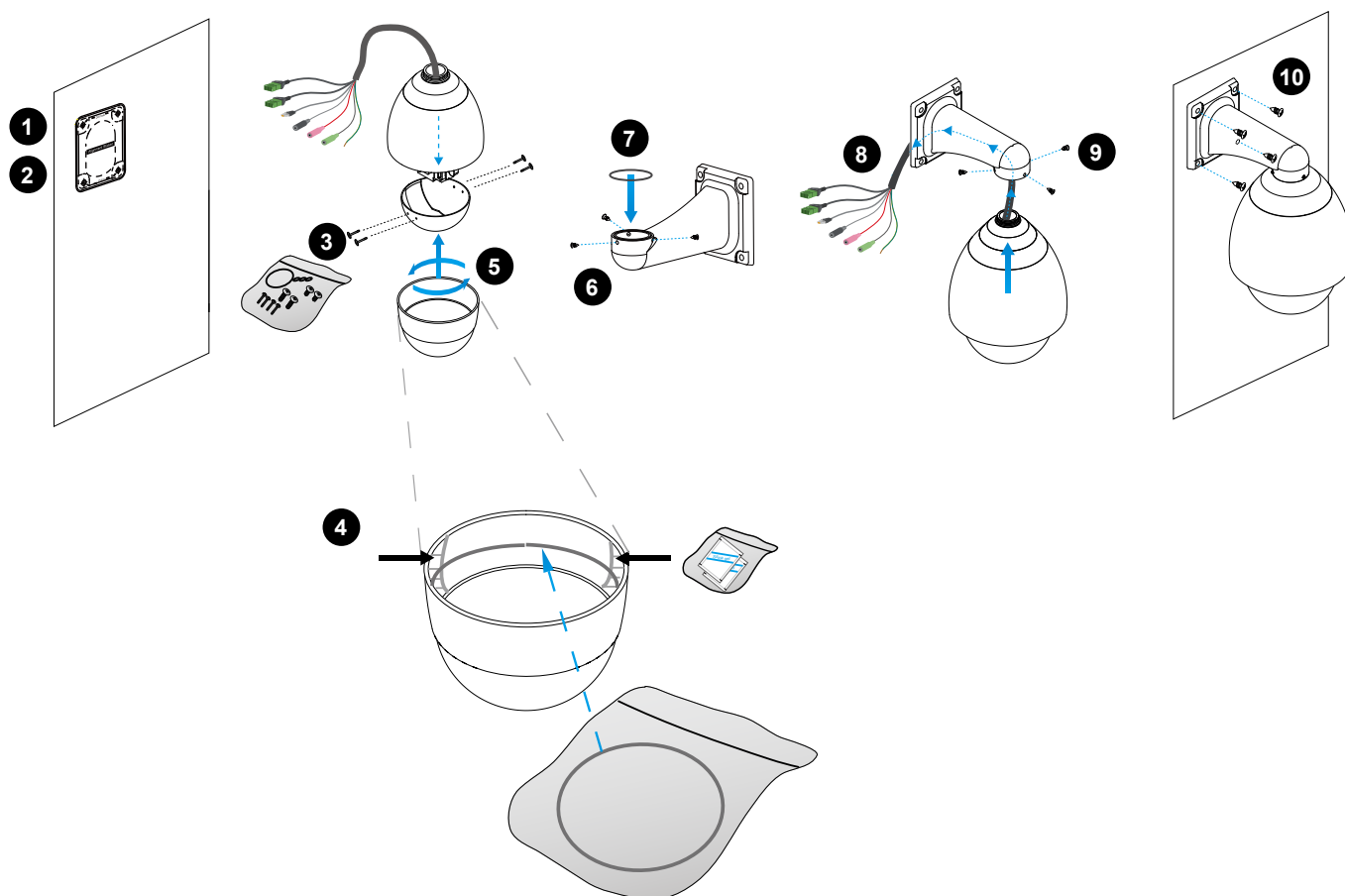
The color of LED indicates the status of the Network Camera.

Item	LED status	Description
1	Steady Red	Power on and system booting
	Red LED unlighted	Power off
2	Steady Red + Blink Green every 1 sec.	Network works (heartbeat)
	Steady Red + Green LED unlighted	Network fail
3	Steady Red + Blink Green every 2 sec.	Audio mute (heartbeat)
4	Blink Red every 0.15 sec. + Blink Green every 1 sec.	Upgrading Firmware
5	Blink Red every 0.15 sec. + Blink Green every 0.15 sec.	Restore default

# Installation

## Hardware Installation

1. Attach the alignment sticker to the wall.
2. Drill four pilot holes into the wall.
3. Attach the black cover to the Network Camera using the four supplied black screws.
4. Stick the two pieces of supplied silica gel symmetrically to the inner side of the dome cover.  
Then place the metal ring into the dome cover to fix the silica gel.
5. Fix the dome cover to the Network Camera and secure it by rotating it clockwise.
6. Loosen the three screws on the front opening of the wall mount bracket.
7. Place the O-ring on the front opening of the wall mount bracket.
8. Feed the cables through the front opening of the wall mount bracket and pull them from wall outlet.
9. Attach the Network Camera to the wall mount bracket by tightening the three screws on the front opening of the wall mount bracket.
10. Fasten the wall mount bracket to the wall.

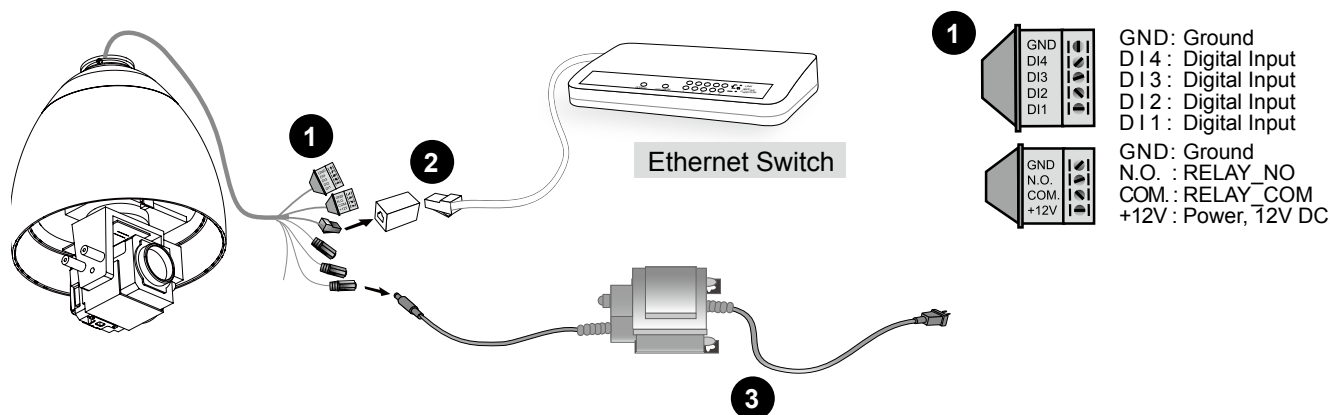


## Network Deployment

### Setting up the Network Camera over the Internet

This section explains how to configure the Network Camera over an Internet connection.

1. If you have external devices such as sensors and alarms, connect them to the general I/O terminal block.
2. Use the supplied RJ45 female/female coupler to connect the Network Camera to a switch. Use a Category 5 Cross Cable when Network Camera is directly connected to PC.
3. Connect the power cable from the Network Camera to a power outlet.

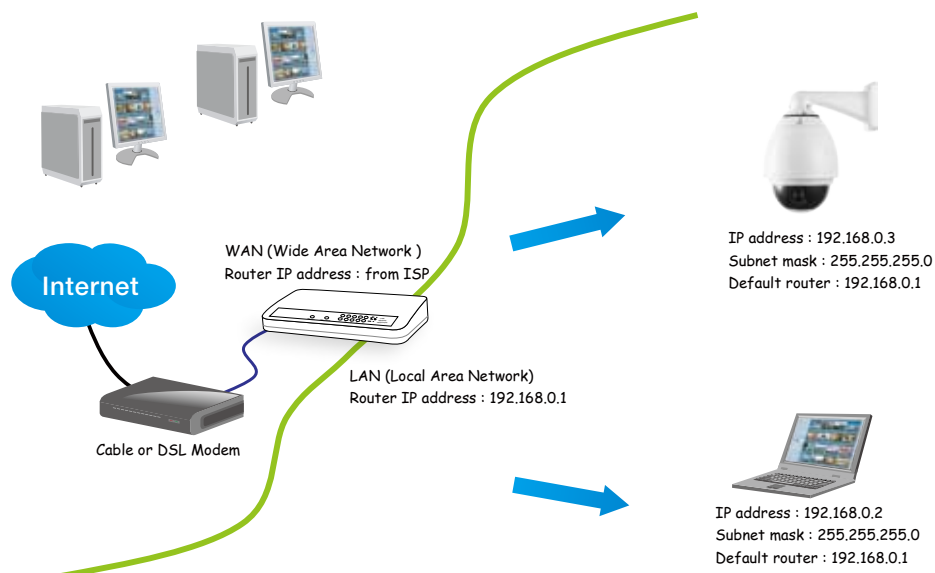


There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

### Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

1. Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software Installation on page 10 for details.



2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.

- HTTP port
- RTSP port
- RTP port for audio
- RTCP port for audio
- RTP port for video
- RTCP port for video

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 33 for details.

### **Internet connection with static IP**

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 33 for details.

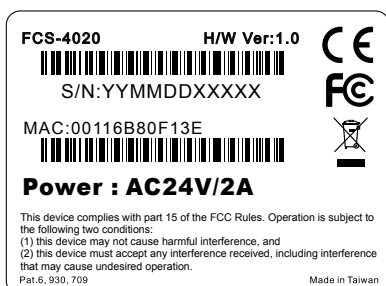
### **Internet connection via PPPoE (Point-to-Point over Ethernet)**

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 34 for details.

## Software Installation

Installation Wizard (IW) , free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

1. Install IW from the Software Utility directory on the software CD.  
Double click the IW shortcut on your desktop to launch the program.
2. The program will search for all LevelOne network devices on the same LAN.
3. After searching, the main installer window will pop up. Click on the MAC and model name which matches the product label on your device to connect to the Network Camera via Internet Explorer.



## Ready to Use

1. Access to the Network Camera from the Internet.
2. Retrieve live video through a web browser or recording software.

Please refer to page 12 for detailed information.



# Accessing the Network Camera

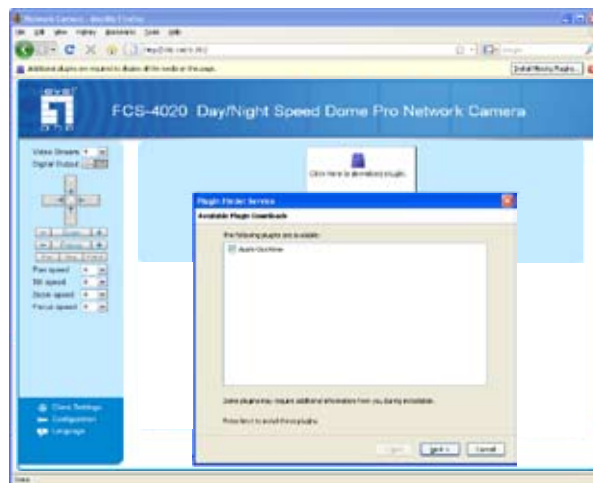
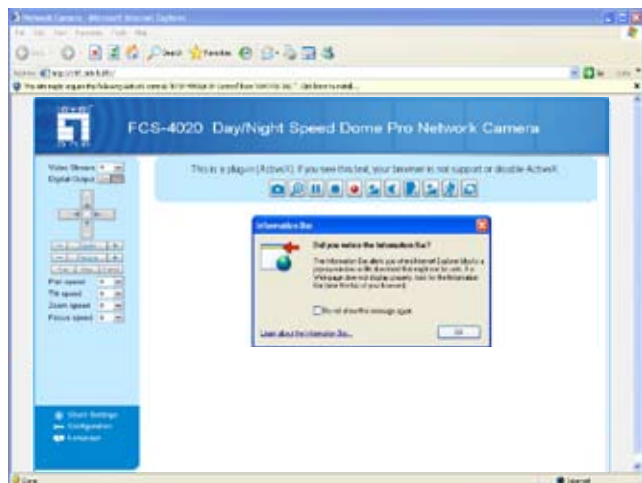
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and the LevelOne recording software.

## Using Web Browsers

Use Installation Wizard 2 (IW2) to access to the Network Cameras installed on the LAN.

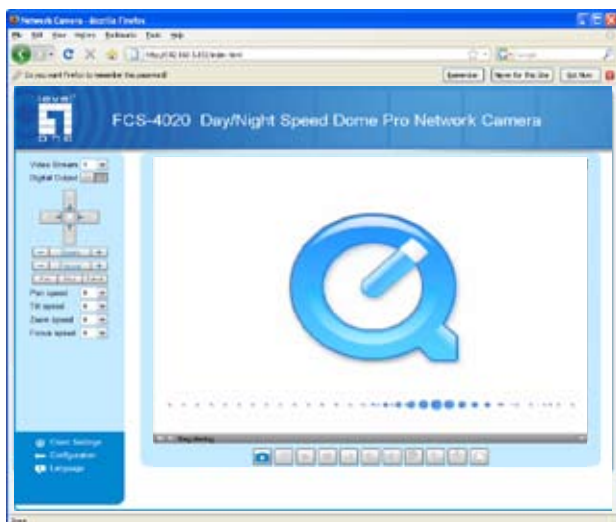
If your network environment is not the LAN, follow these steps to access the Network Camera:

1. Launch your web browser (eg. Microsoft® Internet Explorer, Mozilla Firefox, or Netscape).
2. Enter the IP address of the Network Camera in the address field. Press **Enter**.
3. The live video will be displayed in your web browser.
4. If this is the first time installing the LevelOne network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.



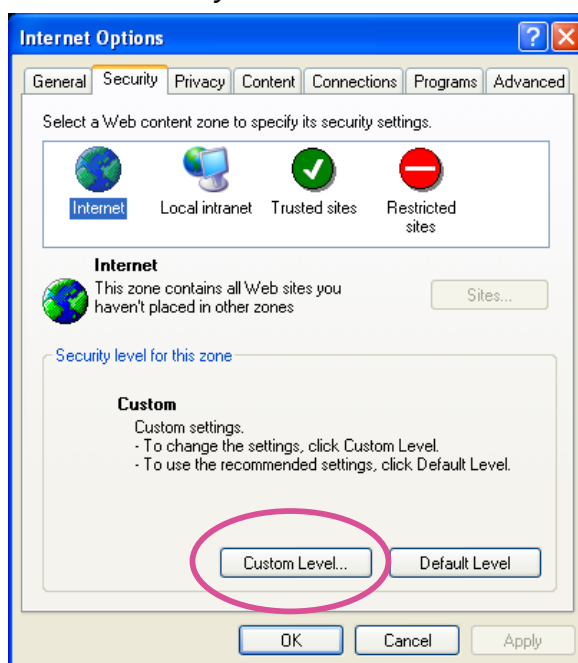
### NOTE

- For Mozilla Firefox or Netscape users, your browser will use Quick Time to stream the live video. If you do not have Quick Time on your computer, please install it first, then launch the web browser.

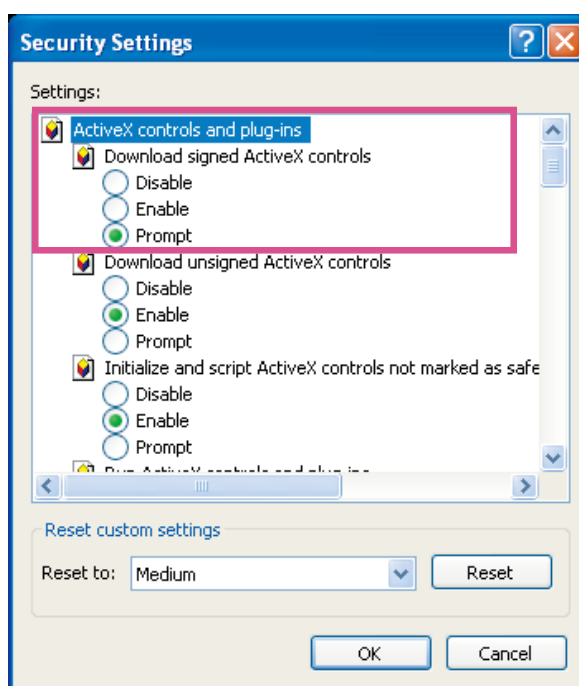


- *By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera. For more information about how to enable password protection, please refer to Security on page 26.*
- *If you see a dialog box indicating that your security settings prohibit running ActiveX® Controls, please enable the ActiveX® Controls for your browser.*

1. Choose **Tools > Internet Options > Security > Custom Level**.



2. Look for **Download signed ActiveX® controls**; select **Enable or Prompt**. Click **OK**.



3. Refresh your web browser, then install the Active X® control. Follow the instructions to complete installation.

## Using RTSP Players

To view the MPEG-4 streaming media using RTSP players, you can use one of the following applications that support RTSP streaming.



Quick Time Player

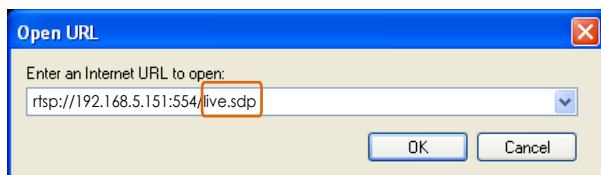


Real Player

1. Launch the RTSP player.
2. Choose File > Open URL. A URL dialog box will pop up.
3. The address format is `rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>`

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 46.

For example:



4. The live video will be displayed in your player.  
For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 46 for more details.



## Using 3GPP-compatible Mobile Devices

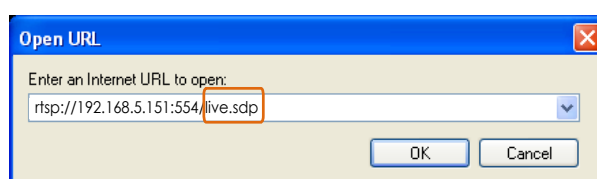
To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 8.

To utilize this feature, please check the following settings on your Network Camera:

1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable.  
For more information, please refer to RTSP Streaming on page 46.
2. As the the bandwidth on 3G networks is limited, larger video sizes are not available. Please set the video and audio streaming parameters as listed below.  
For more information, please refer to Audio and Video on page 52.

Video Mode	MPEG-4
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	1S
Video quality (Constant bit rate)	40kbps
Audio type (GSM-AMR)	12.2kbps

3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 46.
4. Launch the player on the 3GPP-compatible mobile device (ex. Real Player).
5. Type the following URL commands in the player.  
The address format is `rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>`.  
For example:



## Using LevelOne Recording Software

The product software CD also contains LevelOne recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software, then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download the manual from <http://www.level1.com>.

# Main Page

This chapter explains the layout of the main page. It is composed of the following sections: LevelOne INC. Logo, Host Name, Camera Control Area, PTZ Control Panel, Configuration Area, and Live video window.



## LevelOne INC. Logo

Click this logo to visit the LevelOne website.

## Host Name

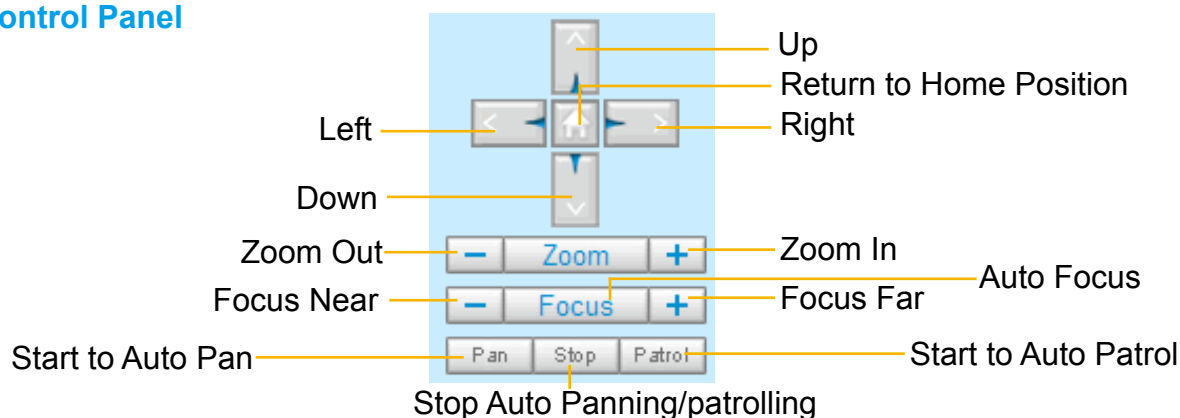
The host name can be customized to fit your needs. For more information, please refer to System on page 24.

## Camera Control Area

**Video Stream:** This Network Camera supports MJPEG or MPEG-4 dual streams simultaneously. You can select either one for live viewing.

**Digital Output:** Click to turn the digital output device on or off.

## PTZ Control Panel




**Pan:** Click this button to start the auto pan (360° continuous rotation).

**Stop:** Click this button to stop the Auto Pan and Auto Patrol functions.

**Patrol:** Once the Administrator has determined the list of preset positions, click this button to command the camera to patrol among those positions on the Patrol List. The Network Camera will patrol continuously. For more information, please refer to Camera Control on page 64

**Pan /Tilt /Zoom /Focus speed:** Adjust the speed of Pan/ Tilt/ Zoom/ Focus:

Pan speed	Tilt speed	Zoom speed	Focus speed	
-5	-5	-5	-5	Slower   Faster
-4	-4	-4	-4	
-3	-3	-3	-3	
-2	-2	-2	-2	
-1	-1	-1	-1	
0	0	0	0	
1	1	1	1	
2	2	2	2	
3	3	3	3	
4	4	4	4	
5	5	5	5	

## Configuration Area

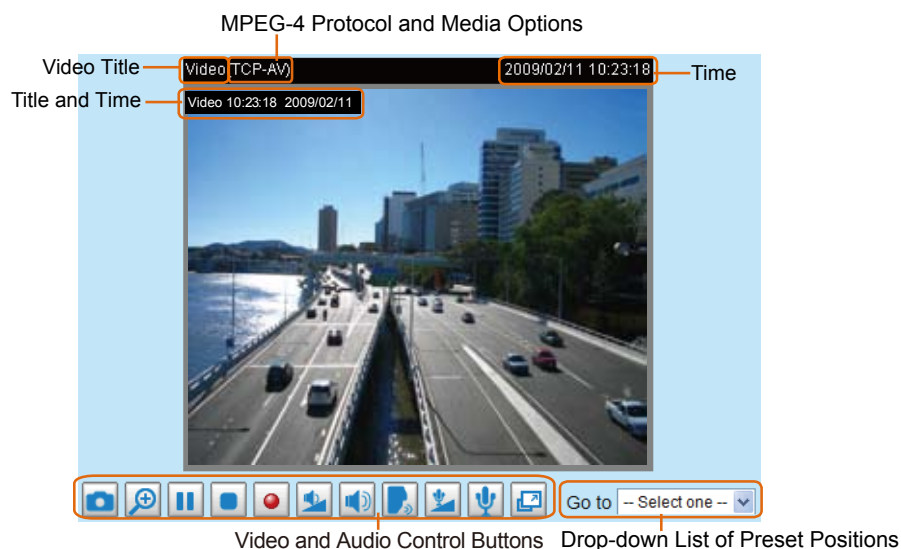
**Client Settings:** Click this button to access the client settings page. For more information, please refer to Client Settings on page 21.

**Configuration:** Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 23.

**Language:** Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡體中文, and 繁體中文.

## Live Video Window

- The following window is displayed when the video mode is set to MPEG-4:




**Video Title:** The video title can be configured. For more information, please refer to Video Settings on page 52.


**MPEG-4 Protocol and Media Options:** The transmission protocol and media options for MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 21.

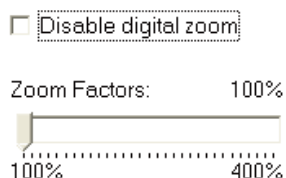
**Time:** Display the current time. For further configuration, please refer to Video Settings on page 52.



**Title and Time:** The video title and time can be stamped on the streaming video. For further configuration, please refer to Video Settings on page 52.



**Video and Audio Control Buttons:** Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.



 **Snapshot:** Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.



 **Digital Zoom:** Click and uncheck “Disable digital zoom” to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen image.







 **Pause:** Pause the transmission of the streaming media. The button becomes the  **Resume** button after clicking the Pause button.



 **Stop:** Stop the transmission of the streaming media. Click the  **Resume** button to continue transmission.




 **Start MP4 Recording:** Click this button to record video clips in MP4 file format. Press the  **Stop MP4 Recording** button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and the file name, please refer to MP4 Saving Options on page 22 for details.


 **Volume:** If the  **Mute** function is not activated, move the slider bar to adjust the volume on the local computer.

 **Mute:** Turn off the volume on the local computer. The button becomes the  **Audio On** button after clicking the Mute button.

 **Talk:** Click this button to talk to people around the Network Camera. Audio will project from the external speaker connected to the Network Camera. Click this button  again to end talking transmission.

 **Mic Volume:** When the  **Mute** function is not activated, move the slider bar to adjust the microphone volume on the local computer.

 **Mute:** Turn off the  **Mic volume** at local computer. The button becomes the  **Mic On** button after clicking the Mute button.

 **Full Screen:** Click this button to switch to full screen mode. Press the “Esc” key to switch back to normal mode.

Go to: Once the Administrator has determined the list of preset positions, you can aim the camera using this command. For more information, please refer to Camera Control on page 64.

■ The following window is displayed when the video mode is set to MJPEG:





Video Title: The video title can be configured. For more information, please refer to Video Settings on page 52.

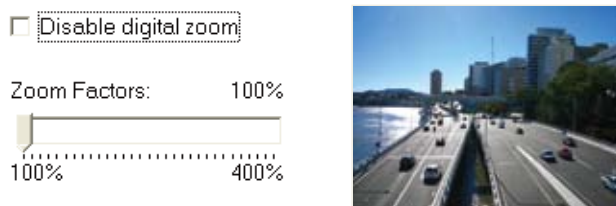
Time: Display the current time. For more information, please refer to Video Settings on page 52.



Title and Time: The video title and time can be stamped on the streaming video. For more information, please refer to Video Settings on page 52.


Video and Audio Control Buttons: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

 Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

 Digital Zoom: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen image.



 Start MP4 Recording: Click this button to record video clips in MP4 file format. Press the  Stop MP4 recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 22 for details.

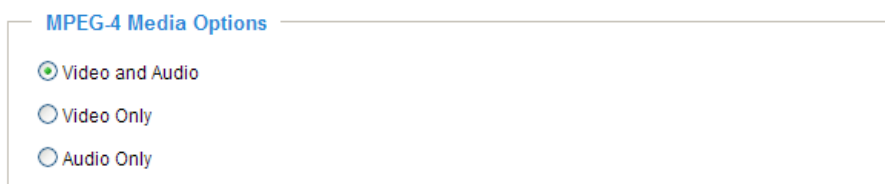
 Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

Go to: Once the Administrator has determined the list of preset positions; you can aim the camera using this command. For more information, please refer to Camera Control on page 64.

# Client Settings

This chapter explains how to select the stream transmission mode and saving options on the local computer. When finished with the settings on this page, click **Save** on the bottom of the page to enable the settings.

## MPEG-4 Media Options



MPEG-4 Media Options

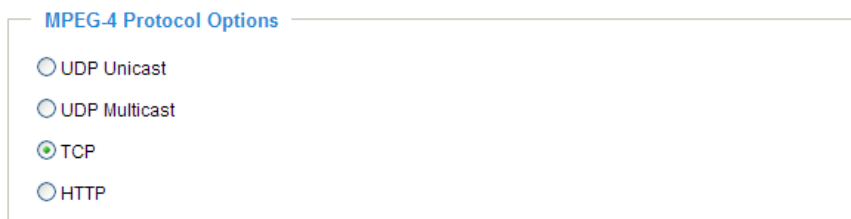
☒ Video and Audio

☐ Video Only

☐ Audio Only

Select whether to stream video or audio data or both. This is enabled only when the video mode is set to MPEG-4.

## MPEG-4 Protocol Options



MPEG-4 Protocol Options

☐ UDP Unicast

☐ UDP Multicast

☒ TCP

☐ HTTP

Depending on your network environment, there are four transmission modes for MPEG-4 streaming:

**UDP unicast:** This protocol allows for better real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate the UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

**UDP multicast:** This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 46.

**TCP:** This protocol guarantees the complete delivery of streaming data and thus provides better video quality. However, the real-time effect is not as good as that of the UDP protocol.

**HTTP:** This protocol allows for the same transmission quality as the TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

MP4 Saving Options

MP4 Saving Options


Folder: c:\Record

Browse...

File name prefix: CLIP

☒ Add date and time suffix to file name

Save

Users can record live video as they are watching by clicking  Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

Folder: Specify the storage destination for the recorded video files.

File name prefix: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.

CLIP\_20080108-180853

↑

File name prefix

↑

Date and time suffix

The format is: YYYYMMDD\_HHMMSS

# Configuration

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page.

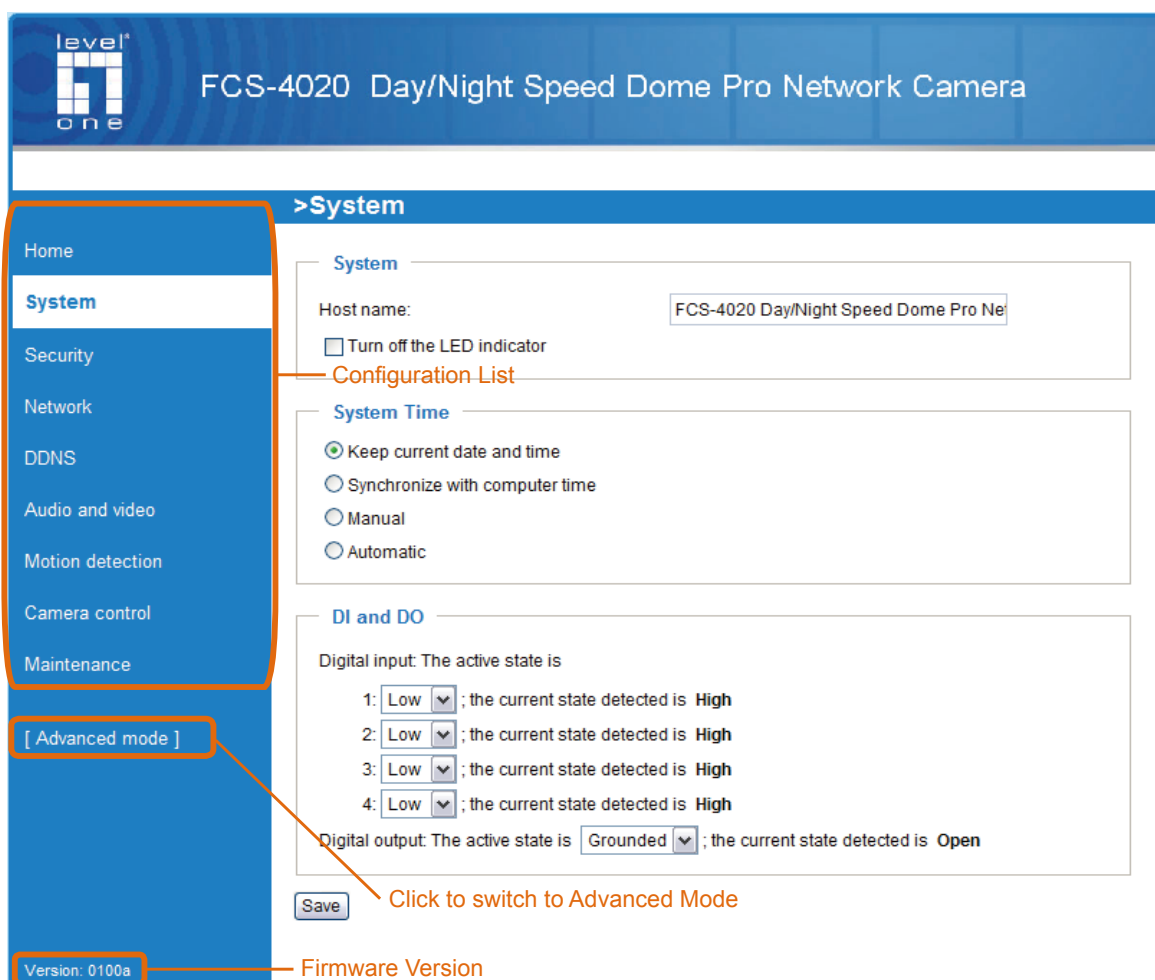
LevelOne offers an easy-to-use user interface that helps you set up your network camera with minimal effort. To simplify the setting procedure, two types of user interfaces are available: Advanced Mode for professional users and Basic Mode for entry-level users. Some advanced functions (HTTPS/ Access list/ Homepage layout/ Application/ Recording/ System log/ View parameters) are not displayed in Basic Mode.

If you want to set up advanced functions, please click **[Advanced Mode]** on the bottom of the configuration list to quickly switch to Advanced Mode.

In order to simplify the user interface, the detailed information will be hidden unless you click on the function item. When you click on the first sub-item, the detailed information for the first sub-item will be displayed; when you click on the second sub-item, the detailed information for the second sub-item will be displayed and that of the first sub-item will be hidden.

The following is the interface of the Basic Mode and the Advanced Mode:

## Basic Mode



## Advanced Mode

The screenshot shows the 'Advanced Mode' configuration interface for the FCS-4020 Day/Night Speed Dome Pro Network Camera. On the left, a blue sidebar contains a 'Configuration list' with various menu items. The main area is titled '>System' and contains three main sections: 'System' (with Host name and LED indicator options), 'System Time' (with Time zone, a note about Daylight Saving Time, and radio buttons for time synchronization), and 'DI and DO' (with digital input/output state selectors). At the bottom of the sidebar, there are buttons for 'Basic mode' and 'Firmware Version'.

Each function on the configuration list will be explained in the following sections. Those functions that are displayed only in Advanced Mode are marked with **Advanced Mode**. If you want to set up the advanced functions, please click **Advanced Mode** on the bottom of the configuration list to quickly switch over.

## System

This section explains how to configure the basic settings for the Network Camera, including System, System Time, and DI/DO. When completed with the settings on this page, click **Save** at the bottom of the page to enable the settings.

### System

The 'System' configuration section shows the 'Host name' field set to 'Outdoor Network Speed Dome Camera' and the 'Turn off the LED indicator' checkbox, which is currently unchecked.

**Host name:** Enter the desired name for the Network Camera. The text will be displayed at the top of the main page.

**Turn off the LED indicators:** If you do not want to let others know that the network camera is in operation, you can select this option to turn off the LED indicators.

## System Time

### System Time

Time zone: GMT+08:00 Beijing, Chongqing, Hong Kong, Kuala Lumpur, Singapore, Taipei ▼

Note: You can upload your Daylight Saving Time rules on [Maintenance](#) page or use the camera default value.

☒ Keep current date and time  
☐ Sync with computer time:  
☐ Manual:  
☐ Automatic:

**Keep current date and time:** Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the system power is turned off.

**Sync with computer time:** Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed when updated.

**Manual:** The administrator can enter the date and time manually. Note that the date and time format is [yyyy/mm/dd] and [hh:mm:ss].

**Automatic:** The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

**NTP server:** Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

**Update interval:** Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

**Time zone** **Advanced Mode**: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules on the Maintenance page, please refer to Upload / Export Daylight Saving Time Configuration File on page 93 for details.

## DI and DO

### DI and DO

Digital input: The active state is

1: Low ▼ ; the current state detected is High

2: Low ▼ ; the current state detected is High

3: Low ▼ ; the current state detected is High

4: Low ▼ ; the current state detected is High

Digital output: The active state is Grounded ▼ ; the current state detected is Open

Save

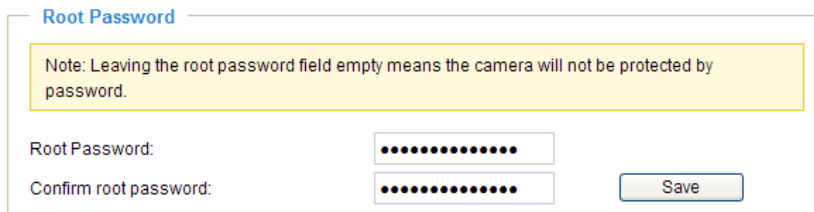
**Digital input:** Select **High** or **Low** to define the normal status for the digital input. The Network Camera will report the current status.

**Digital output:** Select **Grounded** or **Open** to define normal status for the digital output. The Network Camera will show whether the trigger is activated or not.

## Security

This section explains how to enable password protection and create multiple accounts.

### Root Password



**Root Password**

Note: Leaving the root password field empty means the camera will not be protected by password.

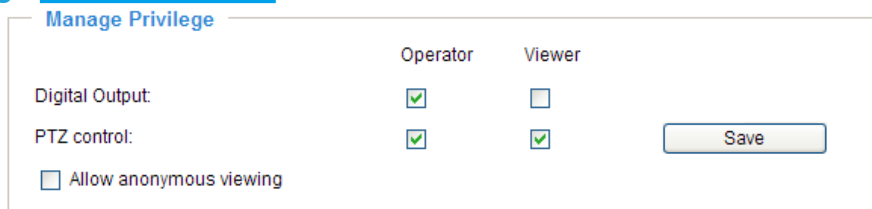
Root Password:

Confirm root password:

The administrator account name is “root”, which is permanent and can not be deleted. If you want to add more accounts in the Manage User column, please set a password for the “root” account first.

1. Type the password in both text boxes, then click **Save** to enable password protection.
2. A window will be prompted for authentication; type the correct user’s name and password in their respective fields to access the Network Camera.

### Manage Privilege **Advanced Mode**



**Manage Privilege**

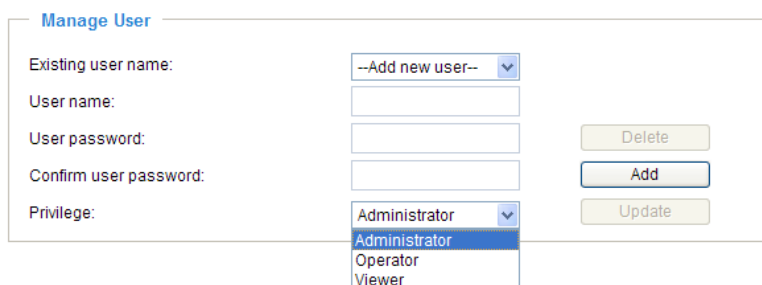
	Operator	Viewer
Digital Output:	<input checked="" type="checkbox"/>	<input type="checkbox"/>
PTZ control:	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

☐ Allow anonymous viewing

**Digital Output & PTZ control:** You can modify the manage privilege of operators or viewers. Check or uncheck the item, then click **Save** to enable the settings. If you give Viewers the privilege, Operators will also have the ability to control the Network Camera through the main page. (Please refer to Main Page on page 17.)

**Allow anonymous viewing:** If you check this item, any client can access the live stream without entering a User ID and Password.

### Manage User



**Manage User**

Existing user name:

User name:

User password:

Confirm user password:

Privilege:

Administrators can add up to 20 user accounts.

1. Input the new user’s name and password.
2. Select the privilege level for the new user account. Click **Add** to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Operators cannot access the Configuration page but can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 96. Viewers access only the main page for live viewing.

Here you also can change a user’s access rights or delete user accounts.

1. Select an existing account to modify.
2. Make necessary changes and click **Update** or **Delete** to enable the setting.

## HTTPS (Hypertext Transfer Protocol over SSL) Advanced Mode

This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

### Enable HTTPS

Check this item to enable HTTPS communication, then select a connection option: "HTTP & HTTPS" or "HTTPS only". Note that you have to create and install a certificate first in the second column before clicking the **Save** button.

#### Enable HTTPS

\*To enable HTTPS, you have to create and install certificate first.

☒ Enable HTTPS secure connection:
 

☒ HTTP & HTTPS
 ☐ HTTPS only

Save

#### Create and install certificate method

☒ Create self-signed certificate automatically  
☐ Create self-signed certificate manually:  
☐ Create certificate request and install:

### Create and Install Certificate Method

Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

#### Create self-signed certificate automatically

1. Select this option.
2. In the first column, check **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
3. Click **Save** to generate a certificate.

#### Enable HTTPS

\*To enable HTTPS, you have to create and install certificate first.

☒ Enable HTTPS secure connection:
 

☒ HTTP & HTTPS
 ☐ HTTPS only

Save

#### Create and install certificate method

☒ Create self-signed certificate automatically  
☐ Create self-signed certificate manually:  
☐ Create certificate request and install:

#### Certificate Information

Status:

Not installed ▼

Property

Remove

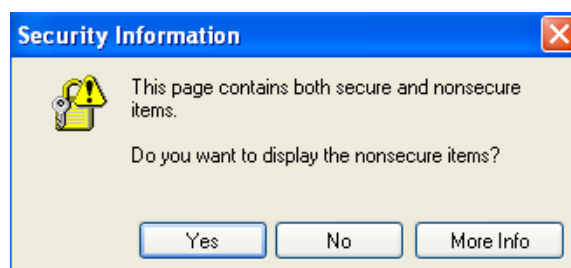
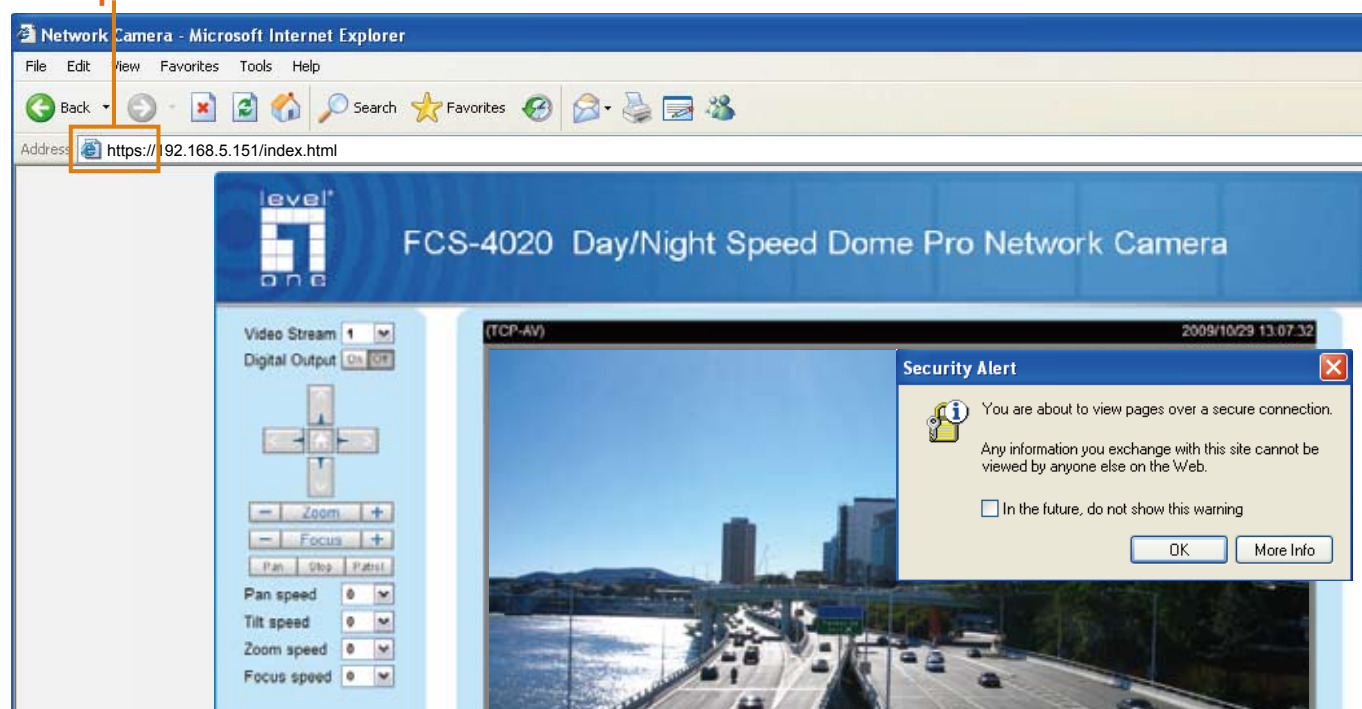
4. The Certificate Information will automatically be displayed in the third column as shown below. You can click **Property** to view detailed information about the certificate.

**Certificate Information**

Status:	Active
Country:	TW
State or province:	Asia
Locality:	Asia
Organization:	LevelOne.Inc
Organization Unit:	LevelOne.Inc
Common Name:	www.level1.com

5. Click **Home** to return to the main page. Change the address from "<http://>" to "<https://>" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

**https://**



### Create self-signed certificate manually

1. Select this option.
2. Click **Create** to open a Create Certificate page, then click **Save** to generate the certificate.

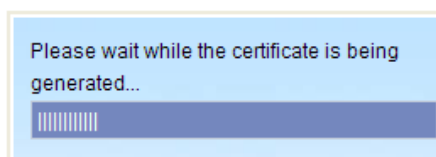
**Create and install certificate method**

☐ Create self-signed certificate automatically  
☒ Create self-signed certificate manually:  
 Self-signed certificate:   
☐ Create certificate request and install:

---

**Create Certificate**

Country:   
 State or province:   
 Locality:   
 Organization:   
 Organization Unit:   
 Common Name:   
 Validity:  days



3. The Certificate Information will automatically be displayed in the third column as shown below. You can click **Property** to see detailed information about the certificate.

**Certificate Information**

Status:   
 Country: TW  
 State or province: Asia  
 Locality: Asia  
 Organization: LevelOne.Inc  
 Organization Unit: LevelOne.Inc  
 Common Name: www.level1.com

**Create certificate and install** : Select this option if you want to create an official certificate issued by a CA (Certificate Authority).

1. Select this option.
2. Click **Create** to open the Create Certificate page, then click **Save** to generate the certificate.

**Create and install certificate method**

☐ Create self-signed certificate automatically  
☐ Create self-signed certificate manually:  
☒ Create certificate request and install:  
 Certificate request:   
 Select certificate file:

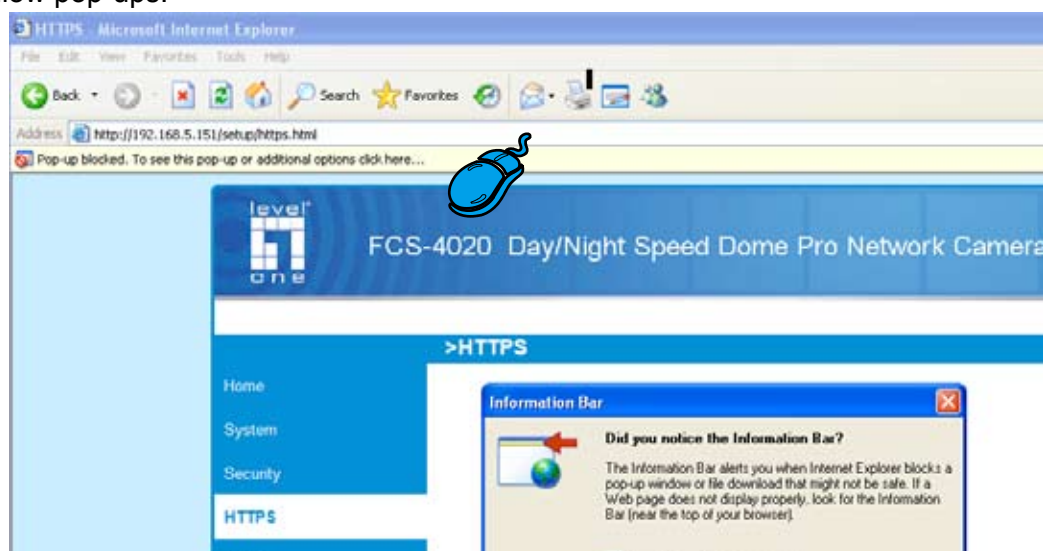
**Create Certificate**

Country:	TW
State or province:	Asia
Locality:	Asia
Organization:	LevelOne
Organization Unit:	LevelOne
Common Name:	www.level1.com
Validity:	9999 days

Save Close

Please wait while the certificate is being generated...

3. If you see the following Information bar, click **OK** and click on the Information bar on the top of the page to allow pop-ups.



4. The pop-up window shows an example of a certificate request.

**Create Certificate Request Completed**

Copy the PEM format request below and send it to a CA for identify validation. After that, you have to install it by clicking the "Upload" button on HTTPS page.

**Certificate Request (PEM format)**

```

-----BEGIN CERTIFICATE REQUEST-----
MIIBuDCASECADB5MQswCQYDVQQGEwJUVzERMAsGA1UECBMIUHJvdmluY2UxExAQ
BgNVBACTCUNpdHkgTmFtZTEaMBGGA1UEChMRMT3JnYW5pemF0aW9uIE5hbWUxExAQ
BgNVBAsTCVVuaXQgTmFtZTEtMBEGA1UEAxMKSVAgQWRkcmlVzcCBnzANBgkqhkiG
9w0BAQEFAAOBjQAwgYkCgYEAuOT75EY52gsSyPFMxZ7wHdQ1obPescsXLUX9DFw6
OMRheukFaXFDkM+5xk+K5oEPBPqj77yhH+zdUHS27ffSLG57bW9SoxrWuLhSvRZW
mCD+//AiJX864dJ/mjHn7Wc55GfagMvbALcxT+hCIeDCWYnRqh/fpKNj+BxvVoN
UrcCAwEAaAaAAMAGCSqGSIb3DQEBBQUAA4GBAAVazWOatftfU9dyFgTxOY01D/zO
FOTkbnDOQG18e4ftJ3rROD1TvIIMjg3K8zsAS8Gd3pME1ejqLYoBrtaSqDCUqGiX
50bLG1subWsXr88PngaBwjYoTpG3qlzvUPJZLAVmdL3ne5urTbABXOScCHOQGtH+
PX9dw4OJWkIC8QhV
-----END CERTIFICATE REQUEST-----

```

5. Look for a trusted certificate authority that issues digital certificates. Enroll the Network Camera. Wait for the certificate authority to issue a SSL certificate; click Browse... to search for the issued certificate, then click **Upload** in the second column.

**Create and install certificate method**

☐ Create self-signed certificate automatically  
☐ Create self-signed certificate manually:  
☒ Create certificate request and install:

Certificate request:   
 Select certificate file:

---

**Certificate Information**

Status:

### NOTE

- How do I cancel the HTTPS settings?

1. Uncheck **Enable HTTPS secure connection** in the first column and click **Save**; a warning dialog will pop up.
2. Click **OK** to disable HTTPS.

**Enable HTTPS**

\*To enable HTTPS, you have to create and install certificate first.

☐ Enable HTTPS secure connection:

**Create and install certificate method**

☒ Create self-signed certificate automatically

**Microsoft Internet Explorer**

?

This will stop the HTTPS service, do you really want to stop it?

3. The webpage will redirect to a non-HTTPS page automatically.

- If you want to create and install other certificates, please remove the existing one. To remove the signed certificate, uncheck **Enable HTTPS secure connection** in the first column and click **Save**. Then click **Remove** to erase the certificate.

**Certificate Information**

Status:

Country:

State or province:

Locality:

Organization:

Organization Unit:

Common Name:

**Microsoft Internet Explorer**

?

Are you sure you want to delete the certificate?

IP Address

## SNMP (Simple Network Management Protocol) Advanced Mode

This section explains how to use the SNMP on the network camera. The Simple Network Management Protocol is an application layer protocol that facilitates the exchange of management information between network devices. It helps network administrators to remotely manage network devices and find, solve network problems with ease.

■ The SNMP consists of the following three key components:

1. Manager: Network-management station (NMS), a server which executes applications that monitor and control managed devices.
2. Agent: A network-management software module on a managed device which transfers the status of managed devices to the NMS.
3. Managed device: A network node on a managed network. For example: routers, switches, bridges, hubs, computer hosts, printers, IP telephones, network cameras, web server, and database.

Before configuring SNMP settings on the this page, please enable your NMS first.

### SNMP Configuration

#### Enable SNMPv1, SNMPv2c

Select this option and enter the names of Read/Write community and Read Only community according to your NMS settings.

☒ Enable SNMPv1, SNMPv2c

**SNMPv1, SNMPv2c Settings**

Read/Write community:

Read only community:

#### Enable SNMPv3

This option contains cryptographic security, a higher security level, which allows you to set the Authentication password and the Encryption password.

- Security name: According to your NMS settings, choose Read/Write or Read Only and enter the community name.
- Authentication type: Select MD5 or SHA as the authentication method.
- Authentication password: Enter the password for authentication (at least 8 characters).
- Encryption password: Enter a password for encryption (at least 8 characters).

☒ Enable SNMPv3

**SNMPv3 Settings**

Read/Write Security name:

Authentication Type: MD5 ▼

Authentication Password:

Encryption Password:

Read only Security name:

Authentication Type: MD5 ▼

Authentication Password:

Encryption Password:

## Network

This section explains how to configure a wired network connection for the Network Camera.

### Network Type

**Network Type**

☒ LAN:

☒ Get IP address automatically

☐ Use fixed IP address:

☒ Enable UPnP presentation

☐ Enable UPnP port forwarding

☐ PPPoE:

☐ Enable IPv6

**Save**

### LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Remember to click **Save** when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

Use fixed IP address: Select this option to manually assign a static IP address to the Network Camera.

**Network Type**

☒ LAN:

☐ Get IP address automatically

☒ Use fixed IP address:

IP address: 192.168.5.109

Subnet mask: 255.255.255.0

Default router: 192.168.5.1

Primary DNS: 192.168.0.10

Secondary DNS: 192.168.0.20

Primary WINS server:

Secondary WINS server:

☒ Enable UPnP presentation

☐ Enable UPnP port forwarding

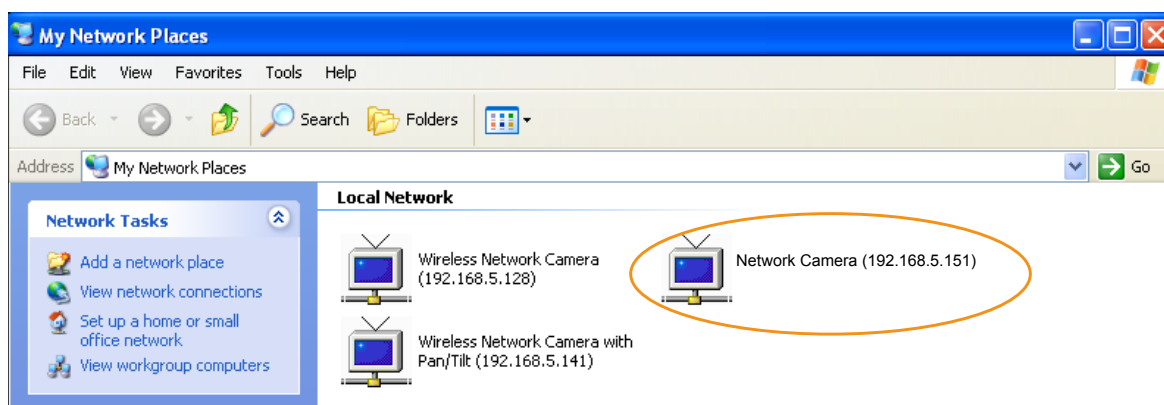
☐ PPPoE:

☐ Enable IPv6

**Save**

1. You can make use of LevelOne Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software Installation on page 10 for details.
2. Enter the static IP, Subnet mask, Default router, and Primary DNS provided by your ISP.

Enable UPnP presentation: Select this option to enable UPnP™ presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP™ is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP™ component is installed on your computer.



**Enable UPnP port forwarding:** To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports on the router automatically so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports UPnP™ and it is activated.

### PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

1. Set up the Network Camera on the LAN.
2. Go to Home > Configuration > Application > Server Settings (please refer to Server Settings on page 76) to add a new email or FTP server.
3. Go to Configuration > Application > Media Settings (please refer to Media Settings on page 79). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
4. Go to Configuration > Network > Network Type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.

**Network Type**

☐ LAN:

☒ PPPoE:

User name:

Password:

Confirm password:

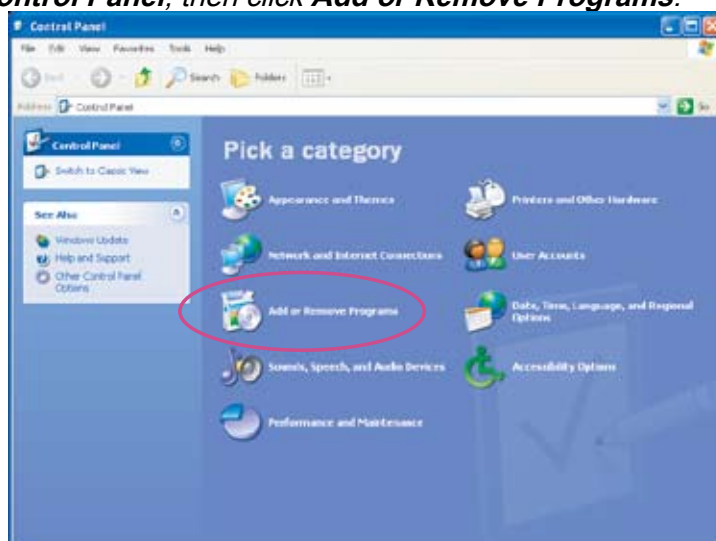
5. The Network Camera will reboot.
6. Disconnect the power to the Network Camera; remove it from the LAN environment.

### **NOTE**

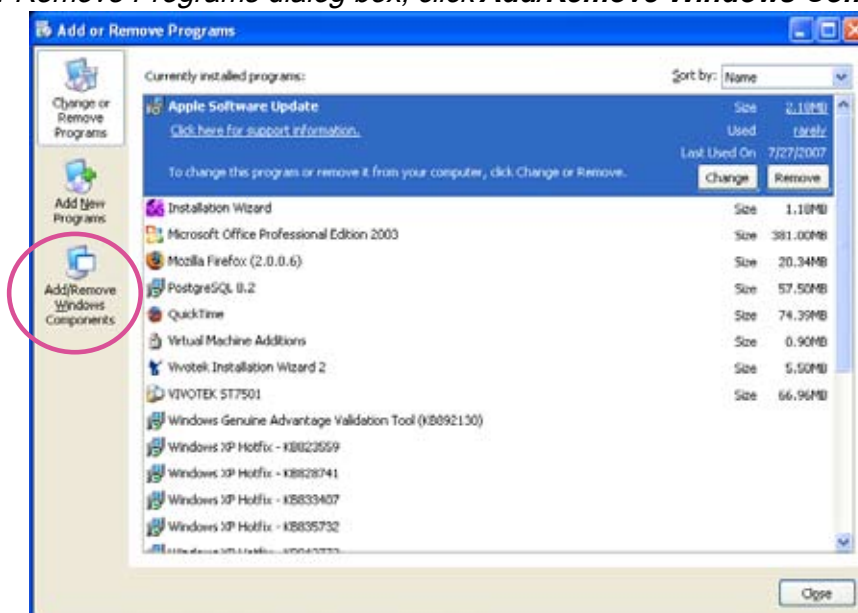
- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ▶ If UPnP™ is not supported by your router, you will see the following message:  
**Error: Router does not support UPnP port forwarding.**

- *Steps to enable the UPnP™ user interface on your computer:*  
*Note that you must log on to the computer as a system administrator to install the UPnP™ components.*

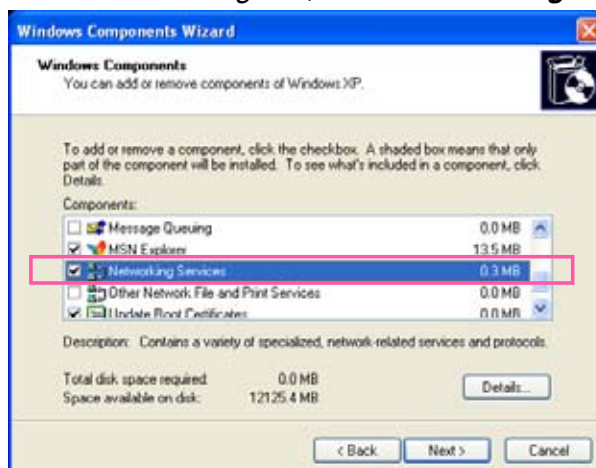
1. Go to Start, click **Control Panel**, then click **Add or Remove Programs**.



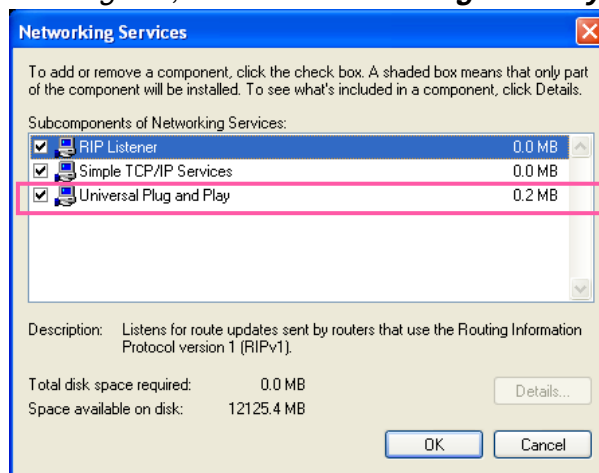
2. In the Add or Remove Programs dialog box, click **Add/Remove Windows Components**.



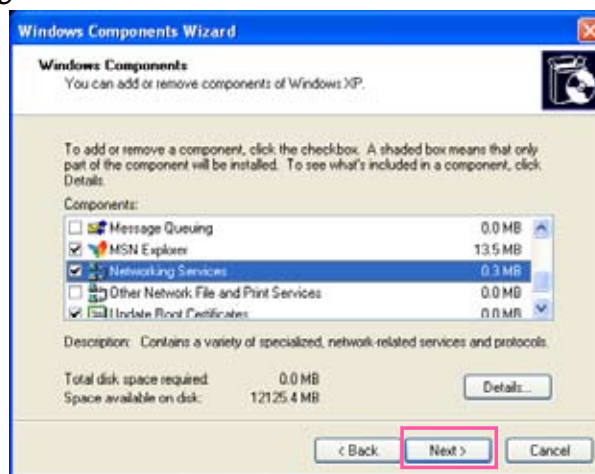
3. In the Windows Components Wizard dialog box, select **Networking Services** and click **Details**.



4. In the Networking Services dialog box, select **Universal Plug and Play** and click **OK**.



5. Click **Next** in the following window.



6. Click **Finish**. UPnP™ is enabled.

► **How does UPnP™ work?**

UPnP™ networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.

- Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

- If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 92 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

## Enable IPv6

Select this option and click **Save** to enable IPv6 settings.

Please note that this only works if your network environment and hardware equipment support IPv6. The browser should be Microsoft® Internet Explorer 6.5, Mozilla Firefox 3.0 or above.

**Network Type**

☒ LAN:

☒ Get IP address automatically

☐ Use fixed IP address:

☒ Enable UPnP presentation

☐ Enable UPnP port forwarding

☐ PPPoE:

☒ Enable IPv6

IPv6 Information

☐ Manually setup the IP address

Save

When IPv6 is enabled, by default, the network camera will listen to router advertisements and be assigned with a link-local IPv6 address accordingly.

IPv6 Information: Click this button to obtain the IPv6 information as shown below.

**IPv6 NET Information**

[eth0 address]  
IPv6 address list of host

[Gateway]  
IPv6 address list of gateway

[DNS]  
IPv6 address list of DNS

If your IPv6 settings are successful, the IPv6 address list will listed in the pop-up window. The IPv6 address will be displayed as follows:

## Refers to Ethernet

[eth0] address

2001:0c08:2500:0002:0202:d1ff:fe04:65f4/64@Global — Link-global IPv6 address/network mask

fe80:0000:0000:0000:0202:d1ff:fe04:65f4/64@Link — Link-local IPv6 address/network mask

[Gateway]

fe80::211:d8ff:fea2:1a2b

[DNS]

2010:05c0:978d::

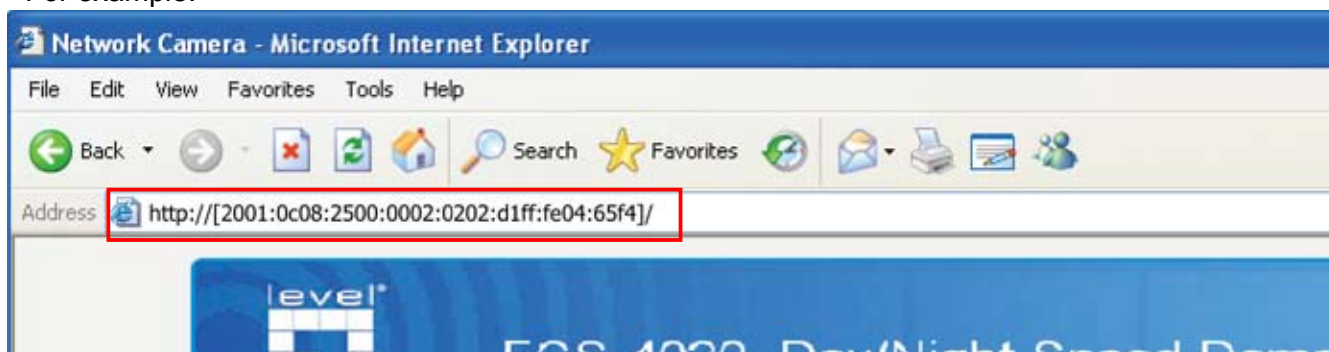
Please follow the steps below to link to an IPv6 address:

1. Open your web browser.
2. Enter the link-global or link-local IPv6 address in the address bar of your web browser.
3. The format should be:

`http://[2001:0c08:2500:0002:0202:d1ff:fe04:65f4]/`

↑  
IPv6 address

4. Press **Enter** on the keyboard or click **Refresh** button to refresh the webpage.  
For example:



#### **NOTE**

- If you have a Secondary HTTP port (the default value is 8080), you can also link to the webpage in the following address format: (Please refer to **HTTP** on page 43 for detailed information.)

`http://[2001:0c08:2500:0002:0202:d1ff:fe04:65f4]/:8080`

↑  
IPv6 address

↑  
Secondary HTTP port

- If you choose PPPoE as the Network Type, the [PPPoE address] will show up in the IPv6 information column as below.

[eth0 address]

fe80:0000:0000:0000:0202:d1ff:fe11:2299/64@Link

[ppp0 address]

fe80:0000:0000:0000:0202:d1ff:fe11:2299/10@Link

2001:b100:01c0:0002:0202:d1ff:fe11:2299/64@Global

[Gateway]

fe80::90:1a00:4142:8ced

[DNS]

2001:b000::1

**Manually setup the IP address:** Select this option to manually set up IPv6 settings if your network environment does not have DHCPv6 server and router advertisements-enabled routers.

If you check this item, the following blanks will be displayed for you to enter the corresponding information:

☒ Enable IPv6

IPv6 Information

☒ Manually setup the IP address

Optional IP address / Prefix length  / 64

Optional default router

Optional primary DNS

## IEEE 802.1x **Advanced Mode**

Enable this function if your network environment uses IEEE 802.1x, which is a port-based network access control. The network devices, intermediary switch/access point/hub, and RADIUS server must support and enable 802.1x settings

The 802.1x standard is designed to enhance the security of local area networks, which provides authentication to network devices (clients) attached to a network port (wired or wireless). If all certificates between client and server are verified, a point-to-point connection will be enabled; if authentication fails, access on that port will be prohibited. 802.1x utilizes an existing protocol, the Extensible Authentication Protocol (EAP), to facilitate communication.

■ The components of a protected network with 802.1x authentication:



1. Supplicant: A client end user (camera), which requests authentication.
2. Authenticator (an access point or a switch): A “go between” which restricts unauthorized end users from communicating with the authentication server.
3. Authentication server (usually a RADIUS server): Checks the client certificate and decides whether to accept the end user’s access request.

■ LevelOne Network Cameras support two types of EAP methods to perform authentication: **EAP-PEAP** and **EAP-TLS**.

Please follow the steps below to enable 802.1x settings:

1. Before connecting the Network Camera to the protected network with 802.1x, please apply a digital certificate from a Certificate Authority (ie. MIS of your company) which can be validated by a RADIUS server.
2. Connect the Network Camera to a PC or notebook outside of the protected LAN. Open the configuration page of the Network Camera as shown below. Select **EAP-PEAP** or **EAP-TLS** as the EAP method. In the following blanks, enter your ID and password issued by the CA, then upload related certificate(s).

**IEEE 802.1x**

☒ Enable 802.1x

EAP method: EAP-PEAP ▼

Identity:

Password:

CA certificate:

Status: no file

**IEEE 802.1x**

☒ Enable 802.1x

EAP method: EAP-TLS ▼

Identity:

Private key password:

CA certificate:  Browse... Upload

Status: no file Remove

client certificate:  Browse... Upload

Status: no file Remove

Client private key:  Browse... Upload

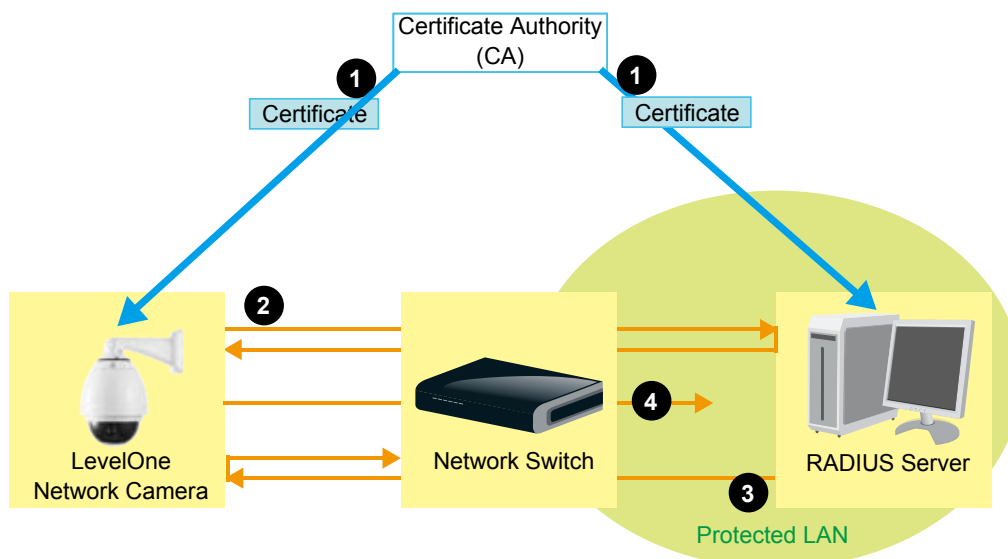
Status: no file Remove

3. When all settings are complete, move the Network Camera to the protected LAN by connecting it to an 802.1x enabled switch. The devices will then start the authentication automatically.

### **NOTE**

► *The authentication process for 802.1x:*

1. The Certificate Authority (CA) provides the required signed certificates to the Network Camera (the supplicant) and the RADIUS Server (the authentication server).
2. A Network Camera requests access to the protected LAN using 802.1X via a switch (the authenticator). The client offers its identity and client certificate, which is then forwarded by the switch to the RADIUS Server, which uses an algorithm to authenticate the Network Camera and returns an acceptance or rejection back to the switch.
3. The switch also forwards the RADIUS Server's certificate to the Network Camera.
4. Assuming all certificates are validated, the switch then changes the Network Camera's state to authorized and is allowed access to the protected network via a pre-configured port.



## QoS (Quality of Service) **Advanced Mode**

Quality of Service refers to a resource reservation control mechanism, which guarantees a certain quality to different services on the network. Quality of service guarantees are important if the network capacity is insufficient, especially for real-time streaming multimedia applications. Quality can be defined as, for instance, a maintained level of bit rate, low latency, no packet dropping, etc.

The following are the main benefits of a QoS-aware network:

- The ability to prioritize traffic and guarantee a certain level of performance to the data flow.
- The ability to control the amount of bandwidth each application may use, and thus provide higher reliability and stability on the network.

## Requirements for QoS

To utilize QoS in a network environment, the following requirements must be met:

- All network switches and routers in the network must include support for QoS.
- The network video devices used in the network must be QoS-enabled.

## QoS models

### CoS (the VLAN 802.1p model)

IEEE802.1p defines a QoS model at OSI Layer 2 (Data Link Layer), which is called CoS, Class of Service. It adds a 3-bit value to the VLAN MAC header, which indicates prioritization from 0~7 (Eight different classes of service are available). The priority is set up on the network switches, which then use different queuing disciplines to forward the packets.

Below is the setting column for CoS. Enter the **VLAN ID** of your switch (0~4095) and choose the priority for each application (0~7).

**CoS**

☒ Enable CoS

VLAN ID:	<input style="width: 60px;" type="text" value="1"/>
Live video:	<input style="width: 60px;" type="text" value="0"/> ▼
Live audio:	<input style="width: 60px;" type="text" value="0"/> ▼
Event/Alarm:	<input style="width: 60px;" type="text" value="0"/> ▼
Management:	<input style="width: 60px;" type="text" value="0"/> ▼

If you assign Video the highest level, the switch will handle video packets first.

## **NOTE**

- ▶ The web browsing may fail if the CoS setting is incorrect.
- ▶ Class of Service technologies do not guarantee a level of service in terms of bandwidth and delivery time; they offer a "best-effort." Users can think of CoS as "coarsely-grained" traffic control and QoS as "finely-grained" traffic control.
- ▶ Though CoS is simple to manage, it lacks scalability and does not offer end-to-end quarantees since it is based on L2 protocol.

QoS/DSCP (the DiffServ model)

DSCP-ECN defines QoS at Layer 3 (Network Layer). The Differentiated Services (DiffServ) model is based on packet marking and router queuing disciplines. The marking is done by adding a field to the IP header, called the DSCP (Differentiated Services Codepoint). This is a 6-bit field that provides 64 different class IDs. It gives an indication of how a given packet is to be forwarded, known as the Per Hop Behavior (PHB). The PHB describes a particular service level in terms of bandwidth, queueing theory, and dropping (discarding the packet) decisions. Routers at each network node classify packets according to their DSCP value and give them a particular forwarding treatment; for example, how much bandwidth to reserve for it.

Below are the setting options of DSCP (DiffServ Codepoint). Specify the DSCP value for each application (0~63).

QoS/DSCP

☒ Enable QoS/DSCP

Live video:

0

Live audio:

0

Event/Alarm:

0

Management:

0

## HTTP **Advanced Mode**

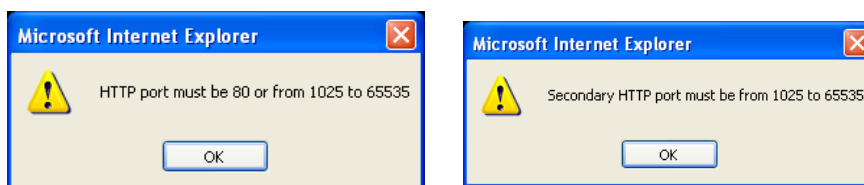
To utilize HTTP authentication, make sure that you have set a password for the Network Camera first; please refer to Security on page 26 for details.

HTTP	
Authentication:	basic
HTTP port:	80
Secondary HTTP port:	8080
Access name for stream 1:	video.mjpg
Access name for stream 2:	video2.mjpg

**Authentication:** Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

**HTTP port / Secondary HTTP port:** By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:



To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

In LAN
http://192.168.4.160 or http://192.168.4.160:8080

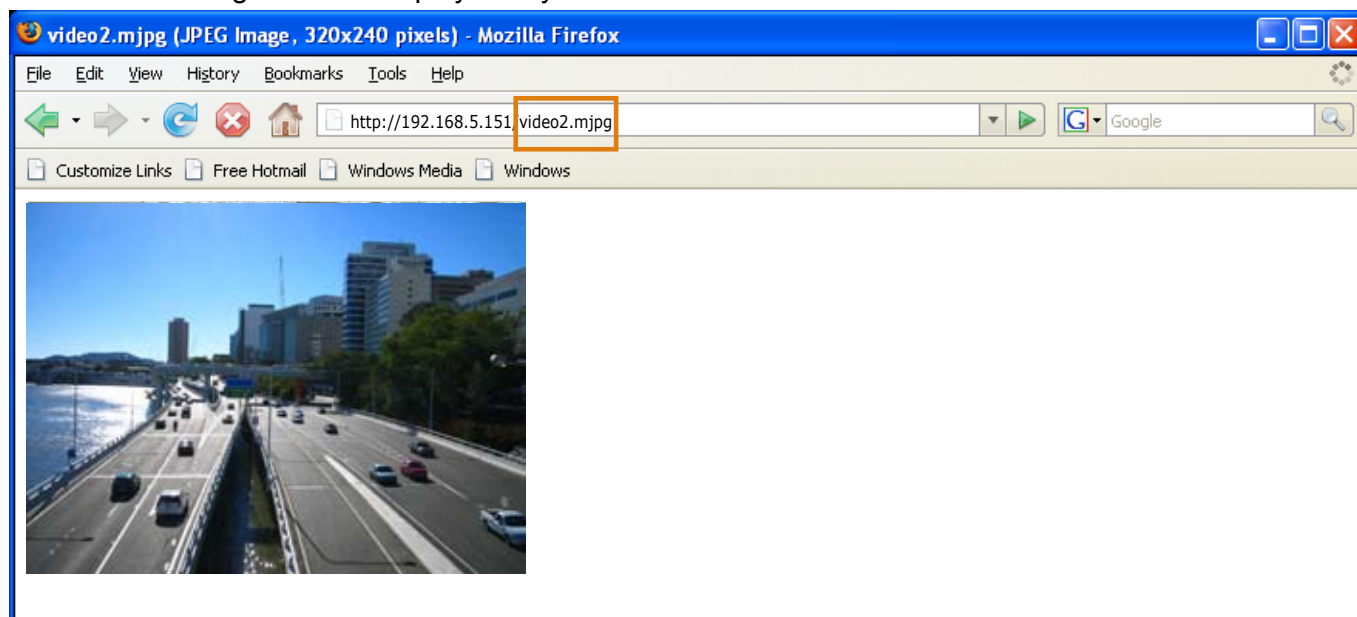
**Access name for stream 1 / Access name for stream 2:** The access name is used to differentiate the streaming source.

When using Mozilla Firefox or Netscape to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- <http://<ip address>:<http port>/<access name for stream1 or stream2>>

For example, when the Access name for stream 2 is set to [video2.mjpg](#):

1. Launch Mozilla Firefox or Netscape.
2. Type the URL command in the address bar. Press **Enter**.
3. The JPEG images will be displayed in your web browser.



## NOTE

- Microsoft® Internet Explorer does not support server push technology; therefore, using <http://<ip address>:<http port>/<access name for stream1 or stream2>> will fail to access the Network Camera.

## HTTPS

HTTPS	
HTTPS port:	<input type="text" value="443"/>

By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

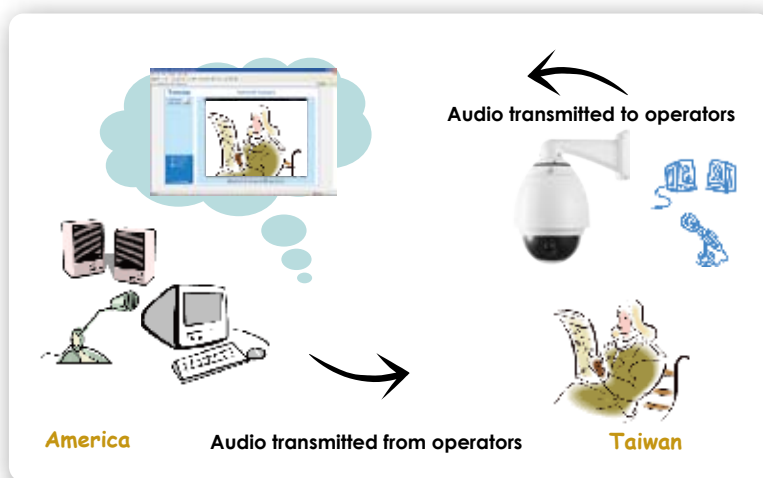
## Two way audio

Two way audio	
Two way audio port:	<input type="text" value="5060"/>

By default, the two way audio port is set to 5060. Also, it can also be assigned to another port number between 1025 and 65535.





The Network Camera supports two way audio communication so that operators can transmit and receive audio simultaneously. By using the Network Camera's built-in or external microphone and an external speaker, you can communicate with people around the Network Camera.

Note that as JPEG only transmits a series of JPEG images to the client, to enable the two-way audio function, make sure the video mode is set to “MPEG-4” on the Audio and Video Settings page and the media option is set to “Video and Audio” on the Client Settings page. Please refer to Client Settings on page 21 and Audio and Video Settings on page 53.



Audio is being transmitted to the Network Camera



Click  to enable audio transmission to the Network Camera; click  to adjust the volume of microphone; click  to turn off the audio. To stop talking, click  again.

## FTP

FTP

FTP port:

The FTP server allows the user to save recorded video clips. You can utilize LevelOne Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

## RTSP Streaming

To utilize RTSP streaming authentication, make sure that you have set a password for the Network Camera first; please refer to Security on page 26 for details.

**RTSP Streaming**

Authentication: disable ▾

Access name for stream 1: live.sdp

Access name for stream 2: live2.sdp

RTSP port: 554

RTP port for video: 5556

RTCP port for video: 5557

RTP port for audio: 5558

RTCP port for audio: 5559

✦ Multicast settings for stream 1:

✦ Multicast settings for stream 2:

Save

**Authentication:** Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If **basic** authentication is selected, the password is sent in plain text format, but there can be potential risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.

The availability of the RTSP streaming for the three authentication modes is listed in the following table:

	Quick Time player	Real Player
Disable	O	O
Basic	O	O
Digest	O	X

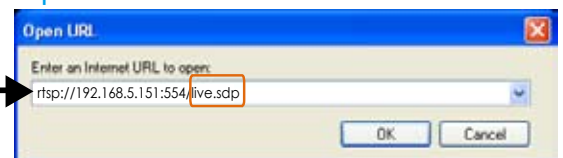
**Access name for stream 1 / Access name for stream 2:** This Network camera supports dual streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an **RTSP player** to access the Network Camera, you have to set the video mode to **MPEG-4** and use the following RTSP URL command to request transmission of the streaming data.

**rtsp://<ip address>:<rtsp port>/<access name for stream1 or stream2>**

For example, when the access name for **stream 1** is set to **live.sdp**:

1. Launch an RTSP player.
2. Choose File > Open URL. A URL dialog box will pop up.
3. Type the URL command in the text box. For example:
4. The live video will be displayed in your player as shown below.

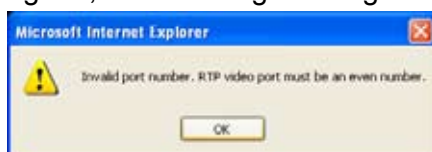


### RTSP port /RTP port for video, audio/ RTCP port for video, audio

- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always odd. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



Multicast settings for stream 1 / Multicast settings for stream 2: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for stream 1 or stream 2.

▼ Multicast settings for stream 1:

☐ Always multicast

Multicast group address: 239.128.1.99

Multicast video port: 5560

Multicast RTCP video port: 5561

Multicast audio port: 5562

Multicast RTCP audio port: 5563

Multicast TTL [1~255]: 15

▼ Multicast settings for stream 2:

☐ Always multicast

Multicast group address: 239.128.1.100

Multicast video port: 5564

Multicast RTCP video port: 5565

Multicast audio port: 5566

Multicast RTCP audio port: 5567

Multicast TTL [1~255]: 15

Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwidth.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and is thus always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:



**Multicast TTL [1~255]:** The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

## DDNS

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

### DDNS: Dynamic domain name service

DDNS: Dynamic domain name service

☐ Enable DDNS:

Provider: Dyndns.org(Dynamic) ▼

Host name:

User name:

Password:

Save

**Enable DDNS:** Select this option to enable the DDNS setting.

**Provider:** Select a DDNS provider of your choice from the Provider drop-down list. We offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), TZO.com, DHS.org, dyn-interfree.it. Note that to utilize this feature, please apply a dynamic domain account first.

Refer to the following links to apply a dynamic domain account when selecting other DDNS providers:

- [Dyndns.org \(Dynamic\) / Dyndns.org \(Custom\)](http://www.dyndns.com/): visit <http://www.dyndns.com/>
- [TZO.com](http://www.tzo.com/): visit <http://www.tzo.com/>
- [DHS.org](http://www.dhs.org/): visit <http://www.dhs.org/>
- [dyn-interfree.it](http://dyn-interfree.it/): visit <http://dyn-interfree.it/>

## Access List Advanced Mode

This section explains how to control access permission by verifying the client PC's IP address.

### General Settings

**General Settings**

Maximum number of concurrent streaming connection(s) limited to: 10 View Information

☐ Enable access list filtering

Save

Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 and stream 2). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explore or Quick Time Player).

View Information: Click this button to display the connection status window showing a list of the current connections. For example:

Connection status			
	IP address	Elapsed time	User ID
<input type="checkbox"/>	192.168.1.147	12:20:34	root
<input type="checkbox"/>	61.22.15.3	00:10:09	
<input type="checkbox"/>	192.168.3.25	45:00:34	greg
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>			

Refresh
Add to deny list
Disconnect

- IP address: Current connections to the Network Camera.
- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security on page 26.
2. The administrator has set up a root password, but set **RTSP Authentication** to "disable". For more information about **RTSP Authentication**, please refer to RTSP Streaming on page 46.
3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to Security on page 26.

- **Refresh:** Click this button to refresh all current connections.
- **Add to deny list:** You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check **Enable access list filtering** and click **Save** in the first column.
- **Disconnect:** If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player).

Enable access list filtering: Check this item and click **Save** if you want to enable the access list filtering function.

## Filter

There are two lists for permission control: Allowed list and Denied list. Only those clients whose IP addresses are on the Allowed list and not on the Denied list can access the Network Camera. Please note that the IPv6 access list column will not be displayed unless you enable IPv6 on the Network page. For more information about **IPv6 Settings**, please refer to page 37 for detailed information.

The screenshot shows the 'General Settings' and 'Filter' sections of a web interface. In the 'General Settings' section, there is a dropdown for 'Maximum number of concurrent streaming connection(s) limited to:' set to '10', a 'View Information' button, and a checkbox for 'Enable access list filtering' which is currently unchecked. Below this is a 'Save' button. The 'Filter' section contains two sub-sections: 'IPv4 access list' and 'IPv6 access list'. Each sub-section has an 'Allowed list' and a 'Denied list'. In the IPv4 'Allowed list', the address '1.0.0.0-255.255.255.255' is entered. Both lists have 'Add' and 'Delete' buttons. The IPv6 section is currently empty.

- **Add a rule to Allowed/Denied list:** Click **Add** to add a rule to Allowed/Denied list.

There are three types of rules for user to set up:

Single: This rule allows the user to add an IP address to the Allowed/Denied list.

For example:

The screenshot shows a 'filter address' dialog box. It has a 'Rule:' dropdown menu set to 'Single'. Below it is a text field for 'IP address:' containing '192.168.2.1'. At the bottom are 'OK' and 'Cancel' buttons.

**Network:** This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List.

For example:

**filter address**

Rule: **Network** ▼

Network address / Network mask: 192.168.2.0 / 24

OK Cancel

IP address 192.168.2.x will be blocked.

**Range:** This rule allows the user to assign a range of IP addresses to the Allow/Deny List. This rule is only applied to IPv4.

For example:

**filter address**

Rule: **Range** ▼

IP address - IP address: 192.168.2.0 - 192.168.2.255

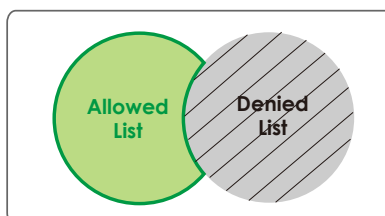
OK Cancel

#### ■ Delete Allowed/Denied list:

In the Delete Allowed List or Delete Denied List column, make a selection and click **Delete**.

### NOTE

- For example, when the range of IP addresses in the allowed list is set from 1.1.1.0 to 192.255.255.255 and the range in the denied list is set from 1.1.1.0 to 170.255.255.255, only users' IP located between 171.0.0.0 and 192.255.255.255 can access the Network Camera.



### Administrator IP address

**Always allow the IP address to access this device:** You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

**Administrator IP address**

☐ Always allow the IP address to access this device

Save

## Audio and Video

This section explains how to configure the audio and video settings of the Network Camera. It is composed of the following two columns: Video Settings and Audio Settings.

### Video Settings

**Video settings**

Video title:

Color: Color ▼

Video orientation: Normal ▼

☐ Overlay title and time stamp on video and snapshot.

Image Settings Privacy Mask Sensor Settings

✦ Video quality settings for stream 1:

✦ Video quality settings for stream 2:

**Video title:** Enter a name that will be displayed on the title bar of the live video.



**Color:** Select to display color or black/white video streams.

**Power line frequency:** Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

**Video orientation:** Flip--vertically reflect the display of the live video; Mirror--horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (ex. on the ceiling) to correct the image orientation.

**Overlay title and time stamp on video:** Select this option to place the video title and time on the video streams.

Note that when the frame size is set to 176 x 144 as shown in the picture below, only the time will be stamped on the video streams.



### Image Settings **Advanced Mode**

Click **Image Settings** to open the Image Settings page. On this page, you can tune the White balance, Brightness, Saturation, Contrast, and Sharpness settings for the video.



**White Balance**

Auto
Save

**Image Adjustment**

Brightness:
+0

Saturation:
+0

Contrast:
+0

Sharpness:
+3

Preview

Restore

Save

Close

White balance: Adjust the value for the best color temperature.

#### ■ Auto

The Network Camera automatically adjusts the color temperature of the light in response to different light sources. The white balance setting defaults to Auto and works well in most situations.

### ■ Keep current value

Follow the steps below to manually set the white balance to compensate for the ambient lighting conditions.

1. Set the White balance to Auto and click **Save**.
2. Place a sheet of white paper in front of the lens, then allow the Network Camera to adjust the color temperature automatically.
3. Select Keep Current Value to confirm the setting while the white balance is being measured.
4. Click **Save** to enable the new setting.

## Image Adjustment

- **Brightness:** Adjust the image brightness level, which ranges from -5 to +5. The default value is set to 0.
- **Saturation:** Adjust the image saturation level, which ranges from -5 to +5. The default value is set to 0.
- **Contrast:** Adjust the image contrast level, which ranges from -5 to +5. The default value is set to 0.
- **Sharpness:** Adjust the image sharpness level, which ranges from -3 to +3. The default value is set to +3.

You can click **Preview** to fine-tune the image, or click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting and click **Close** to exit the page.

## Privacy Mask Advanced Mode

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive zones to address privacy concerns.



### ■ To set the privacy mask windows, follow the steps below:

1. Select **Enable privacy mask** to enable this function.
2. Click on the video window or use camera control buttons (Up, Down, Left, Right, Home, Zoom in/out, and Go to) to move the desired position to the center.
3. Use the mouse to size and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
4. Enter a Window Name and click **Add**. The name of privacy mask will be displayed on the Privacy Mask list.
5. If you want to set up more privacy masks, please repeat above steps. Up to 8 privacy mask windows can be set up, and only 4 windows can be displayed on the same screen.
6. Choose one color to apply to all privacy mask windows.

■ To modify the privacy mask windows, follow the steps below:

1. Choose one of the privacy mask windows on the list you want to modify.
2. Click Modify and set up new configurations.
3. If you want to delete a privacy mask window, select it on the list and click **Delete**.

### **NOTE**

► If you want to use **Go to**, the preset positions should be set in advance. For detailed configurations, please refer to the Preset Location on page 64.

### Sensor Settings **Advanced Mode**

Click **Sensor Settings** to open the Sensor Settings page. On this page, you can set the maximum exposure time, exposure level, BLC, WDR settings, day/night settings, and image stabilizer.



Exposure

☒ Auto:
 

Sensitivity of IR cut filter: Medium

☐ Enable WDR

☐ Shutter Priority:

☐ Iris Priority:

☐ AGC priority:

Back light compensation:
 

☐ ON
 Level: 0

☒ OFF

Day/Night

☐ Switch to B/W in night mode
 

IR cut filter: Auto mode

EIS

☐ Enable image stablizer

Sensor Setting 1:  
For normal situations

Sensor Setting 2:  
For special situations

Save

Close

Profile

## Exposure Settings

User can choose Auto, or manually set Shutter Priority, Iris Priority, AGC priority, and BLC.

Auto: Select the sensitivity of IR cut filter (Low, Medium, or High).

The Network Camera automatically adjusts the iris and gain in response to different environments. Depending on ambient lighting conditions, select either to enable WDR or the back light compensation.

Enable WDR (Wide Dynamic Range): Select this option to enable the WDR function. With WDR, the Network Camera can cope with very challenging lighting conditions by combining the dark and bright parts of an image to generate a realistic image representative of what is seen with the human eye. Note that if you select this function, Back light compensation and Enable image stabilizer will be disabled.

Shutter Priority: Select a proper maximum exposure time according to the light source of the surroundings. The exposure times are selectable for the following durations: 1/30000 ~ 1/2 second. Shorter exposure times result in less light.

Select this option to adjust the desired shutter speed and allow the Network Camera to select an appropriate iris and gain to obtain the correct exposure. Adjust the shutter speed from 1/2 second (slowest) to 1/30000 second (fastest).

Iris Priority: Select a proper F-number (F1.4 ~ F32) according to ambient light.

$F\text{-number} = \text{Focal length} / \text{Iris diameter (lens aperture)}$

The greater the F-number, the shorter the iris diameter, and thus the less light admitted to the sensor. Therefore, smaller F-number would be recommended for low-light applications.

AGC Priority (Auto Gain Control): You can manually set the Max gain (0 dB ~ 30 dB).

Back Light Compensation: Select "ON" and set a level (-5 ~ 5) according to the ambient light.

## Day/Night Settings

### Switch to B/W in night mode

Select this to enable the Network Camera to automatically switch to B/W during night mode.

### IR cut filter

With a removable IR-cut filter and built-in IR illuminators effective up to 15m, this Network Camera can automatically remove the filter and turn on the IR illuminators to let IR light into the sensor during low light conditions.

#### ■ Auto

The Network Camera automatically removes the filter by judging the level of ambient light.

#### ■ Day mode

In day mode, the Network Camera switches on the IR cut filter at all times to block infrared light from reaching the sensor so that the colors will not be distorted.

#### ■ Night mode

In night mode, the Network Camera switches off the IR cut filter at all times for the sensor to accept infrared light, thus helping to improve low light sensitivity.

#### ■ Schedule mode

The Network Camera switches between day mode and night mode based on a specified schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

### EIS Settings

Select this function to increase the stability of a captured image. The electronic image stabilizer that reduces the effect of camera vibrations caused by traffic or wind enables the Network Camera to deliver clear, razor-sharp images of moving objects. Please note that enable EIS will disable the DSS (Digital Slow Shutter).

**EIS**

☒ Enable image stabilizer

☒ Low frequency (5Hz)

☐ High frequency (10Hz)

When completed with the settings on this page, click **Save** to enable the settings and click **Close** to exit the page.

If you want to configure another sensor setting for day/night/schedule mode, please click **Profile** to open the Sensor Settings Profile Settings page as shown below.



**General Settings**

☐ Enable this profile

This profile is applied to

☐ Day mode

☒ Night mode

☐ Schedule mode:

**Exposure**

☒ Auto:

Sensitivity of IR cut filter: Medium ▼

☐ Enable WDR

☐ Shutter Priority:

☐ Iris Priority:

☐ AGC priority:

Back light compensation: ☐ ON Level: 0 ▼

☒ OFF

**EIS**

☐ Enable image stablizer

Save Close

Please follow the steps below to setup a profile:

1. Check **Enable this profile**.
2. Select the applied mode: Day mode, Night mode, or schedule mode. Please manually enter a range of time if you choose Schedule mode.
3. Configure Exposure Settings in the second column. Please refer to page 56 for detailed information.
4. Configure EIS Settings in the third column. Please refer to the last page for detailed information.
5. Click **Save** to enable the setting and click **Close** to exit the page.

### Video quality settings for stream 1 / stream 2 **Advanced Mode**

The Network Camera offers two choices of video compression standards for real-time viewing: MPEG-4 and MJPEG.

Click the items to display the detailed configuration settings. You can set up two separate streams for the Network Camera for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers.

If **MPEG-4** mode is selected, the video is streamed via RTSP protocol.

There are four parameters provided in MPEG-4 mode which allow you to adjust the video performance:

#### Video quality settings for stream 1:

☒ MPEG-4:

Frame size:	704x480/704x576 ▼
Maximum frame rate:	Customize ▼ 30 fps [1~30]
Intra frame period:	1/4 S ▼
Video quality:	
<input type="radio"/> Constant bit rate:	Customize ▼ 512 Kbps [1~4000]
<input checked="" type="radio"/> Fixed quality:	Customize ▼ 7 [1~31]

☐ JPEG:

#### Video quality settings for stream 2:

☐ MPEG-4:

☒ JPEG:

Frame size:	176x120/176x144 ▼
Maximum frame rate:	Customize ▼ 30 fps [1~30]
Video quality:	Customize ▼ 50 [10~200]

#### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions:

	NTSC	PAL
	704 x 480	704 x 576
CIF	352 x 240	352 x 288
QCIF	176 x 120	176 x 144

#### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select **Customize** and manually enter a value.

#### ■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

#### ■ Video quality

A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. Therefore, if **Constant bit rate** is selected, the bandwidth utilization is fixed at a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, and 4Mbps. You can also select **Customize** and manually enter a value.

On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

If **JPEG** mode is selected, the Network Camera continuously sends JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client.

There are three parameters provided in MJPEG mode to control the video performance:

#### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions:

	NTSC	PAL
	704 x 480	704 x 576
CIF	352 x 240	352 x 288
QCIF	176 x 120	176 x 144

#### ■ Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select **Customize** and manually enter a value.

## ■ Video quality

The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

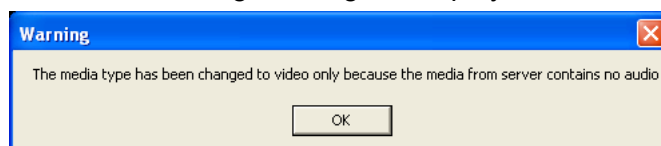
## **NOTE**

- *Video quality and fixed quality refers to the **compression rate**, so a lower value will produce higher quality.*

## Audio Settings

The screenshot shows the 'Audio Settings' window. At the top is a 'Mute' checkbox. Below it is 'External microphone input' with a dropdown menu showing '0 dB'. Under 'Audio type', there are two radio buttons: 'AAC' and 'GSM-AMR', with 'GSM-AMR' being selected. At the bottom, 'GSM-AMR bit rate' has a dropdown menu showing '12.2 Kbps'.

**Mute:** Select this option to disable audio transmission from the Network Camera to all clients. Note that if mute mode is turned on, no audio data will be transmitted even if audio transmission is enabled on the Client Settings page. In that case, the following message is displayed:



**External microphone input:** Select the gain of the external audio input according to ambient conditions. Adjust the gain from +21 db (most sensitive) ~ -33 db (least sensitive).

**Audio type:** Select audio codec AAC or GSM-AMR and the bit rate.

- AAC provides good sound quality at the cost of higher bandwidth consumption. The bit rates are selectable from: 16Kbps, 32Kbps, 48Kbps, 64Kbps, 96Kbps, and 128Kbps.
- GSM-ARM is designed to optimize speech quality and requires less bandwidth. The bit rates are selectable from: 4.75Kbps, 5.15Kbps, 5.90Kbps, 6.7Kbps, 7.4Kbps, 7.95Kbps, 10.2Kbps, and 12.2Kbps.


When completed with the settings on this page, click **Save** to enable the settings.

## Motion Detection

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.

☒ Enable motion detection

Video(TCP-AV) 2008/01/09 14:59:09



Window Name

Sensitivity  
 0%

Percentage  
 0%

Motion Detection Setting 1:  
For normal situations


Motion Detection Setting 2:  
For special situations

Follow the steps below to enable motion detection:

1. Click **New** to add a new motion detection window.
2. In the Window Name text box, enter a name for the motion detection window.
  - To move and resize the window, drag and drop your mouse on the window.
  - To delete window, click X on the top right corner of the window.
3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
4. Click **Save** to enable the settings.
5. Select **Enable motion detection** to enable this function.

For example: ☒ Enable motion detection

Video(TCP-AV) 2008/03/25 16:39:26



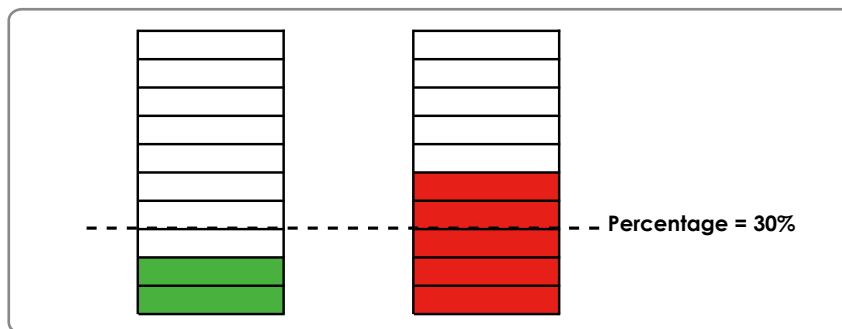
Window Name

Sensitivity  
 80%

Percentage  
 10%


The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Application on page 70.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure other motion detection settings for day/night/schedule mode, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.

Video(TCP-AV) 2008/01/09 14:59:09



Window Name

Sensitivity

Percentage

New

Save

General Settings

☐ Enable this profile

This profile is applied to:

☐ Day mode

☒ Night mode

☐ Schedule mode:

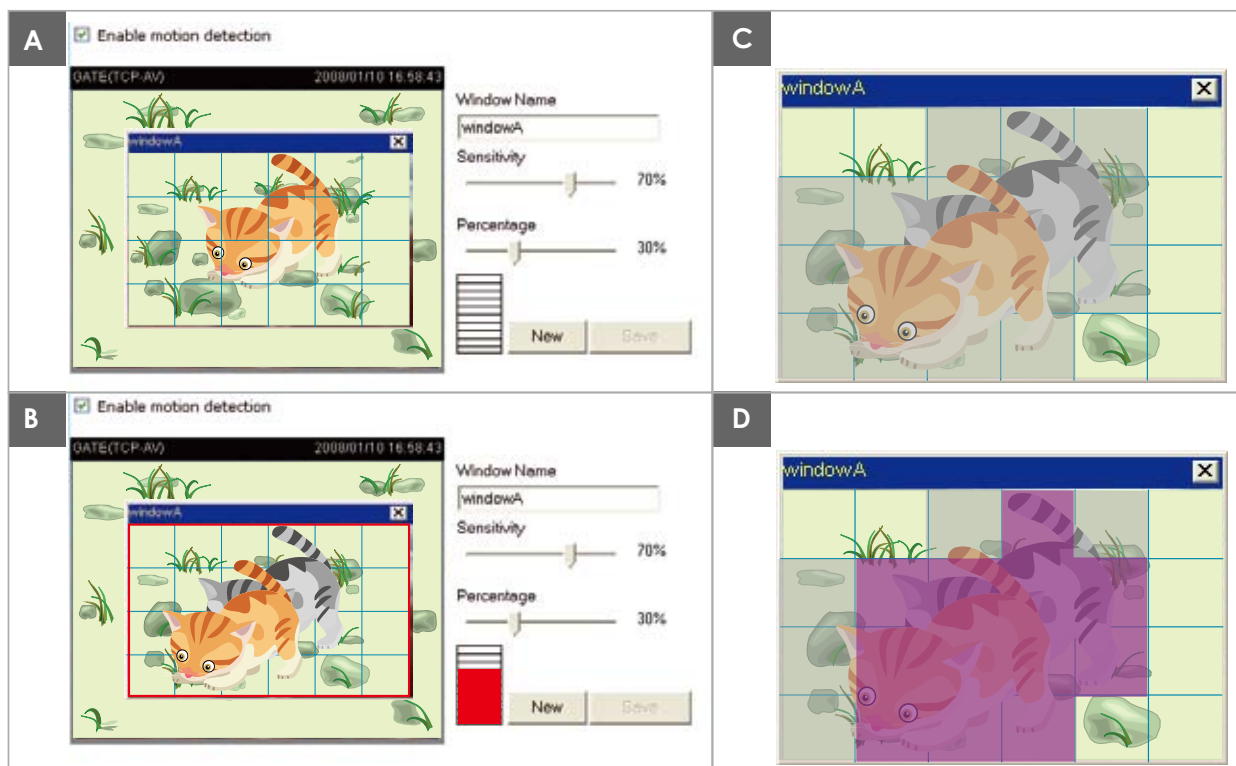
Save

Close

Please follow the steps below to set up a profile:

1. Create a new motion detection window.
2. Check **Enable this profile**.
3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you choose Schedule mode.
4. Click **Save** to enable the settings and click **Close** to exit the page.

This motion detection window will also be displayed on the Event Settings page. You can go to Application > Event Settings > Trigger to choose it as a trigger source. Please refer to page 71 for detailed information.

**NOTE**► *How does motion detection work?*

There are two motion detection parameters: *Sensitivity* and *Percentage*. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as “alerted pixels” (frame D).

*Percentage* is a value that expresses the proportion of “alerted pixels” to all pixels in the motion detection window. In this case, 50% of pixels are identified as “alerted pixels”. When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

## Camera Control

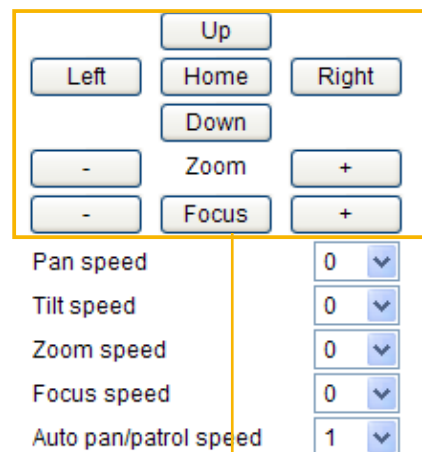
This section explains how to control the Network Camera's Pan/Tilt/Zoom/Focus operation via the control panel and how to preset positions.

### Preset Locations

On this page, you can preset positions for the Network Camera to go to directly or patrol. A total of 128 preset positions can be configured.

Please follow the steps below to preset a position:

1. Adjust the shooting area to a desired position using the buttons on the right side of the window.
2. Click **Set as home** or **Default home** to define your home position.
3. Enter a name for the preset position, which allows for up to forty characters. Click **Add** to enable the settings. The preset positions will be displayed under the Preset Location list on the left-hand side.
4. To add additional preset positions, please repeat step 1~3.
5. To remove a preset position from the list, select it from the drop-down list and click **Delete**.
6. Click **Save** to enable the settings.



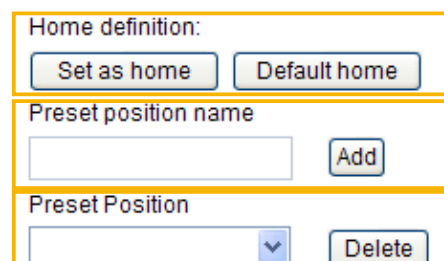
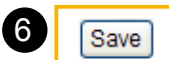
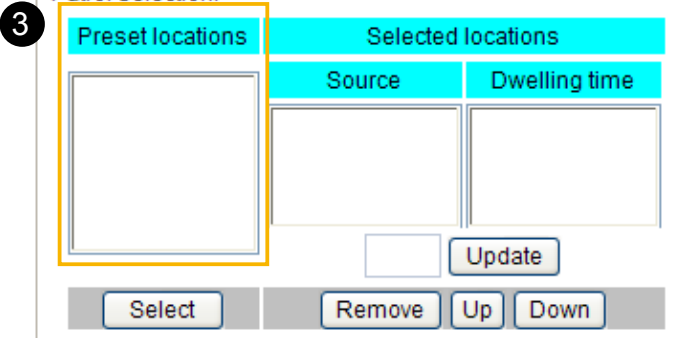
- 1 Functions are the same as the Control Panel on the home page

☐ Digital zoom

☐ Return to home position while idle

#### Patrol settings

Patrol selection:



2

3

5

## Patrol Settings

You can select preset locations for the Network Camera to patrol.

Please follow the steps below to set up a patrol schedule:

1. Click a preset location on the list and click **Select**.
2. The selected preset locations will be displayed on the **Selected locations list**.
3. Set the **Dwelling time** for the preset location during auto patrol. The default value is 0 seconds. You can also manually set a value and click **Update**.
4. Repeat step 1 and 3 to select additional preset locations.
5. If you want to delete a selected location, select it from the list and click **Remove**.
6. Select a location and click **Up** or **Down** to rearrange the patrol order.
7. Adjust the **Auto pan/patrol speed**. (1~5 seconds)
8. Click **Save** to enable the settings.



Up

Left Home Right

Down

- Zoom +

- Focus +

Pan speed 0

Tilt speed 0

Zoom speed 0

Focus speed 0

Auto pan/patrol speed 1

7

☒ Digital zoom

☒ Return to home position while idle

Time span for idle duration: 5 (1~999)seconds

### Patrol settings

Patrol selection:

1

2

Preset locations	Source	Dwelling time
Up	Right	3
Right	Left	3
Down		
Left		

3

Update

Select

5

Remove

Up

Down

6

8

Save

Home definition:

Set as home Default home

Preset position name

Add

Preset Position

Up Delete

## Digital Zoom

If you check this option and click the **Save** button, the digital zoom function of CCD module will be enabled.

## Return to Home Position while Idle

If you select this option, the Network Camera will automatically return to the home position after idling for a specific time span. Please remember to click **Save** to enable the settings.

- The Preset Locations will be displayed on the Home page:



- Click **Go to**: The Network Camera will move to the preset location.
- Click **Patrol**: The Network Camera will patrol among the selected preset positions continuously.

## Homepage Layout Advanced Mode

This section explains how to set up your own customized homepage layout.

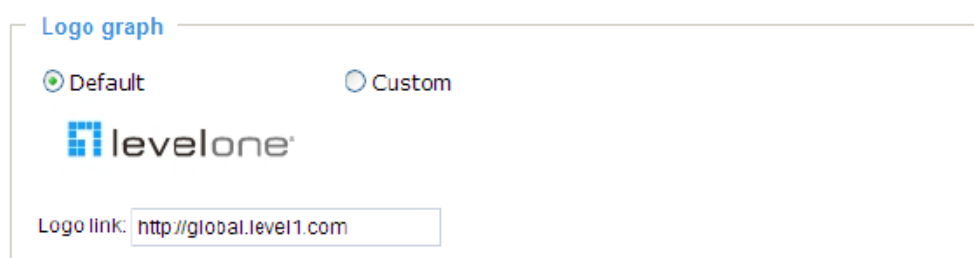
### Preview

This column shows the settings of your homepage layout. You can manually select the background and font colors in Theme Options, the third column on this page. The settings will automatically show up in this Preview field. The following shows the homepage using the default settings:



### Logo

Here you can change the logo at the top of your homepage.



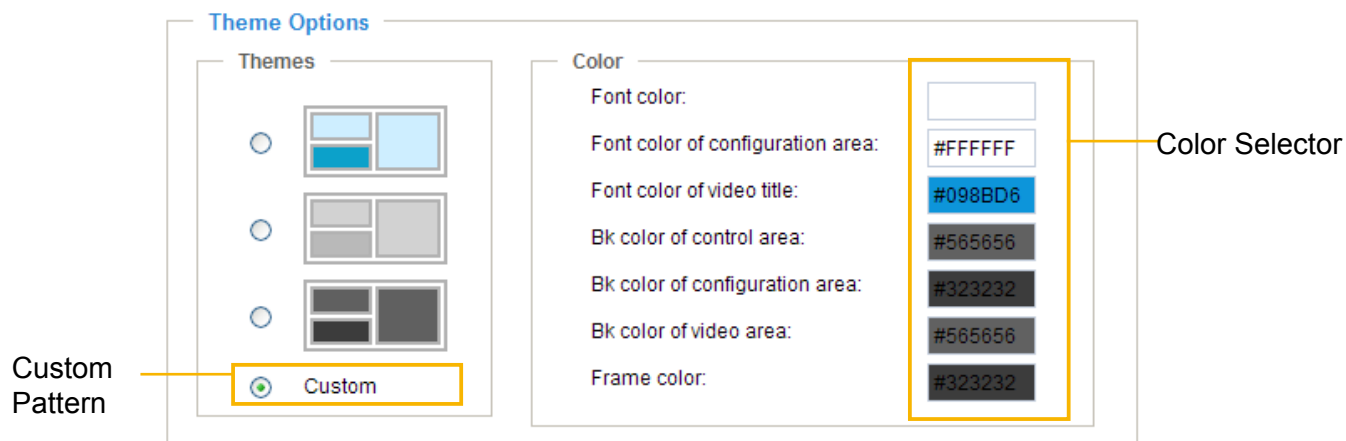
Follow the steps below to upload a new logo:

1. Click **Custom** and the Browse field will appear.
2. Select a logo from your files.
3. Click **Upload** to replace the existing logo with a new one.
4. Enter a website link if necessary.
5. Click **Save** to enable the settings.

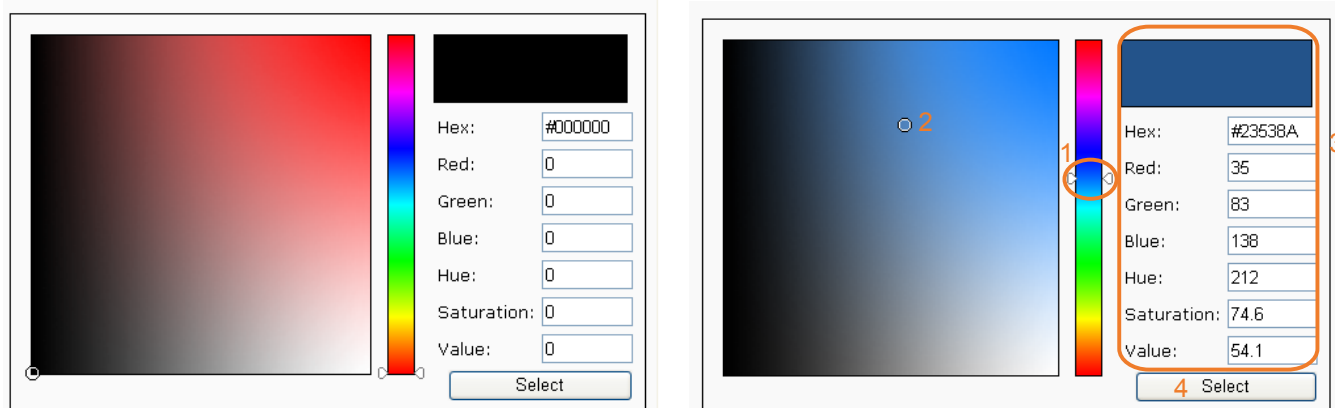


■ Follow the steps below to set up the customized homepage:

1. Click **Custom** on the left column.
2. Click the field where you want to change the color on the right column.



3. The palette window will pop up as shown below.

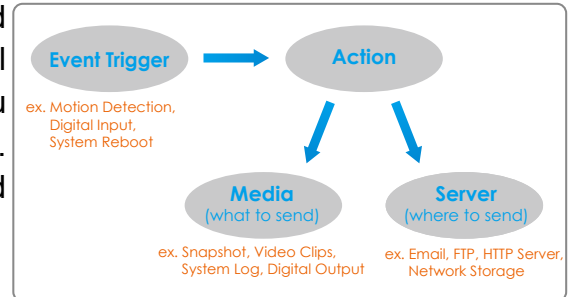


4. Drag the slider bar and click on the left square to select a desired color.
5. The selected color will show up in the corresponding fields and in the **Preview** column.
6. Click **Save** to enable the settings.

## Application Advanced Mode

This section explains how to configure the Network Camera to react in response to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to a FTP server or e-mail address as notifications.

In the illustration on the right, an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.



**Event Settings**

Name	Status	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Time	Trigger
<div> <div>Add</div> <div>Help</div> </div>										

**Customized Script**

Name	Date	Time
<div> <div>Add</div> <div>▼</div> <div>Delete</div> </div>		

### Customized Script

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will pop up. If you need more information, please ask for LevelOne technical support.

**Customized Script**

Name	Date	Time
User1	20081113	18:13:46
User2	20081113	18:11:32

Click to upload a file

Add

User1 ▼

Delete

Click to modify the script online

```

<?xml version="1.0" encoding="UTF-8"?>
<eventmgr version="0102">
<maxprocess>1</maxprocess>
<!-- from 08:30:00-20:30:00 on Monday to Friday every week -->
<schedule id="0">
<duration>
<weekdays>1-5</weekdays>
<time>08:30:00-20:30:00</time>
</duration>
</schedule>
<!-- Motion -->
<action condition="0">
<status id="0">trigger</status>
<status id="1">trigger</status>
</motion>
<event id="0">
<description>Mail system log to email address</description>
<condition>0</condition>
<scheduleid>0</scheduleid>
<delay>10</delay>
<!-- users can send email with title "Motion" to recipient pudding.yang@levelone.com. The body of mail is the log messages -->
<process>
/usr/bin/ampollent -s "Motion" -f FCS-4220@levelone.com -b /var/log/messages -S ms.levelone.com
M S pudding.yang@levelone.com
</process>
<priority>0</priority>
</event>
</eventmgr>

```

Upload

## Event Settings

In the **Event Settings** column, click **Add** to open the **Event Settings** page. On this page, you can arrange three elements -- Trigger, Schedule, and Action to set an event. A total of 3 event settings can be configured.

Event name:

☐ Enable this event

Priority: Normal

Detect next event after  second(s).

Note: This can only applied to motion detection and digital input

### Trigger

- ☐ Video motion detection
- ☐ Periodically
- ☐ Digital input
- ☒ System boot
- ☐ Recording notify

### Event Schedule

☒ Sun ☒ Mon ☒ Tue ☒ Wed ☒ Thu ☒ Fri ☒ Sat

Time

- ☒ Always
- ☐ From  to  [hh:mm]

### Action

☐ Trigger digital output for  seconds

☐ Move to preset location: Up

Note: Please configure [Preset locations](#) first

Server	Media	Extra parameter	
<input type="checkbox"/> SD	<span>-----None-----</span> <input type="button" value="v"/>	<input type="button" value="SD Test"/>	<input type="button" value="View"/>

**Event name:** Enter a name for the event setting.

**Enable this event:** Select this option to enable the event setting.

**Priority:** Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.

**Detect next event after  seconds:** Enter the duration in seconds to pause motion detection after a motion is detected.

An event is an action initiated by a user-defined trigger source; it is the causal arrangement of the following three elements: Trigger, Event Schedule, and Action.

### Trigger

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices.

There are several choices of trigger sources as shown below. Select the item to display the detailed configuration options.

#### ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion Detection on page 61 for details.

**Trigger**

☒ Video motion detection:

Normal: ☐ 1 ☐ 2 ☐ 3

Profile: ☐ 1 ☐ 2 ☐ 3

Note: Please configure [Motion detection](#) first

☐ Periodically:

☐ Digital input

☐ System boot

☐ Recording notify

#### ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

**Trigger**

☐ Video motion detection:

☒ Periodically:

Trigger every other  minutes

☐ Digital input

☐ System boot

☐ Recording notify

#### ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound and light, etc.

#### ■ System boot

This option triggers the Network Camera when the power to the Network Camera is disconnected.

#### ■ Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data. If you want receive **Recording notify message**, please refer to page 81 for detailed information.

### Event Schedule

Specify the period for the event.

**Event Schedule**

☒ Sun
 ☒ Mon
 ☒ Tue
 ☒ Wed
 ☒ Thu
 ☒ Fri
 ☒ Sat

**Time**

☒ Always  
☐ From  to  [hh:mm]

- Select the days of the week.
- Select the recording schedule in 24-hr time format.

### Action

Define the actions to be performed by the Network Camera when a trigger is activated.

**Action**

☐ Trigger digital output for  seconds  
☐ Move to preset location:

Note: Please configure [Preset locations](#) first

Server	Media	Extra parameter
<input type="checkbox"/> SD <input type="text" value="-----None-----"/> <input type="button" value="SD Test"/> <input type="button" value="View"/>		

- Trigger digital output for ☐ seconds  
Select this option to turn on the external digital output device when a trigger is activated. Specify the length of the trigger interval in the text box.
- Move to preset location  
Select this option, the Network Camera will move to the preset location when a trigger is activated. Please setup the preset locations first. Please refer to Preset Locations on page 64 for detailed information.

To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated.

- Add Server / Add Media  
Click **Add Server** to configure [Server Settings](#). For more information, please refer to Server Settings on page 76.  
Click **Add Media** to configure [Media Settings](#). For more information, please refer to Media Settings on page 79.

Here is an example of the Event Settings page:

Event name:

☐ Enable this event

Priority: Normal

Detect next event after  second(s).

Note: This can only applied to motion detection and digital input

**Trigger**

☐ Video motion detection

☐ Periodically

☐ Digital input

☒ System boot

☐ Recording notify

**Event Schedule**

☒ Sun ☒ Mon ☒ Tue ☒ Wed ☒ Thu ☒ Fri ☒ Sat

**Time**

☒ Always

☐ From  to  [hh:mm]

**Action**

☐ Trigger digital output for  seconds

☐ Move to preset location: Up

Note: Please configure [Preset locations](#) first

	Server	Media	Extra parameter
<input type="checkbox"/> SD	<span>-----None-----</span> <input type="button" value="v"/>	<input type="button" value="SD Test"/> <input type="button" value="View"/>	
<input type="checkbox"/> FTP	<span>-----None-----</span> <input type="button" value="v"/>		
<input type="checkbox"/> NAS	<span>-----None-----</span> <input type="button" value="v"/>	<input type="checkbox"/> Create folders by date time and hour automatically <input type="button" value="View"/>	
<input type="checkbox"/> Email	<span>-----None-----</span> <input type="button" value="v"/>		
<input type="checkbox"/> HTTP	<span>-----None-----</span> <input type="button" value="v"/>		

When completed, click **Save** to enable the settings and click **Close** to exit Event Settings page. The new event settings / server settings / media settings will appear in the event drop-down list on the Application page.

Here is an example of the Application page with an event setting:

### Event Settings

Name	Status	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Time	Trigger
<a href="#">Event1</a>	<a href="#">ON</a>	V	V	V	V	V	V	V	00:00~24:00	motion

### Server Settings

Name	Type	Address/Location
<a href="#">NAS</a>	ns	\\192.168.5.122\nas
<a href="#">FTP</a>	ftp	ftp.level1.com
<a href="#">Email</a>	email	Ms.level1.com
<a href="#">HTTP</a>	http	http://192.168.3.10/cgi-bin/upload.cgi

### Media Settings

Available memory space: 3550KB

Name	Type
<a href="#">Snapshot</a>	snapshot
<a href="#">Video Clip</a>	videoclip
<a href="#">Recording notify</a>	recordmsg
<a href="#">System log</a>	systemlog

### Customized Script

Name	Date	Time
------	------	------

When the Event Status is [ON](#), once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

If you want to stop the event trigger, you can click [ON](#) to turn it to [OFF](#) status or click **Delete** to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and click **Delete**. Note that only when the server setting is not being applied to an event setting can it be deleted.

To remove a media setting from the list, select a media name from the drop-down list and click **Delete**. Note that only when the media setting is not being applied to an event setting can it be deleted.

## Server Settings

Click **Add Server** on Event Settings page to open the Server Setting page. On this page, you can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

Server name: Enter a name for the server setting.

### Server Type

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.

Email: Select to send the media files via email when a trigger is activated.

Server name:

**Server Type**

☒ Email:

Sender email address:

Recipient email address:

Server address:

User name:

Password:

Server port:

☐ This server requires a secure connection (SSL)

☐ FTP:

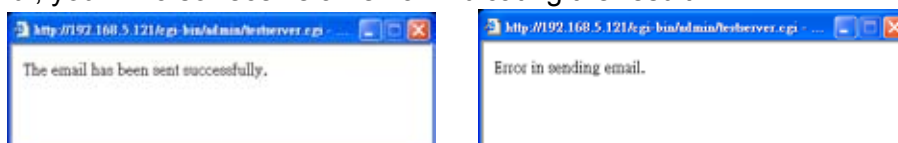
☐ HTTP:

☐ Network storage:

- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

If your SMTP server requires a secure connection (SSL), check **This server requires a secure connection (SSL)**.

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



Click **Save** to enable the settings, then click **Close** to exit the page.

**FTP:** Select to send the media files to an FTP server when a trigger is activated.

Server name:

**Server Type**

☐ Email:

☒ **FTP:**

Server address:

Server port:

User name:

Password:

FTP folder name:

☒ Passive mode

☐ HTTP:

☐ Network storage:

- **Server address:** Enter the domain name or IP address of the FTP server.
- **Server port**  
By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- **User name:** Enter the login name of the FTP account.
- **Password:** Enter the password of the FTP account.
- **Remote folder name**  
Enter the folder where the media file will be placed. If the folder name does not exist, the Network Camera will create one on the FTP server.
- **Passive Mode**  
Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

**HTTP:** Select to send the media files to an HTTP server when a trigger is activated.

Server name:

**Server Type**

☐ Email:

☐ FTP:

☒ HTTP:

URL:

User name:

Password:

☐ Network storage:

- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

**Network storage:** Select to send the media files to a network storage location when a trigger is activated. Please refer to **Network Storage Setting** on page 83 for details.

Click **Save** to enable the settings, then click **Close** to exit the page.

When completed, the new server settings will automatically be displayed on the Event Settings page. For example:

	Server	Media	Extra parameter
<input type="checkbox"/>	SD	<input type="text" value="----None----"/> ▼	<input type="button" value="SD Test"/> <input type="button" value="View"/>
<input type="checkbox"/>	FTP	<input type="text" value="----None----"/> ▼	
<input type="checkbox"/>	NAS	<input type="text" value="----None----"/> ▼	<input type="checkbox"/> Create folders by date time and hour automatically <input type="button" value="View"/>
<input type="checkbox"/>	Email	<input type="text" value="----None----"/> ▼	
<input type="checkbox"/>	HTTP	<input type="text" value="----None----"/> ▼	

## Media Settings

Click **Add Media** on the Event Settings page to open the Media Settings page. On this page, you can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured.

**Media name:** Enter a name for the media setting.

### Media Type

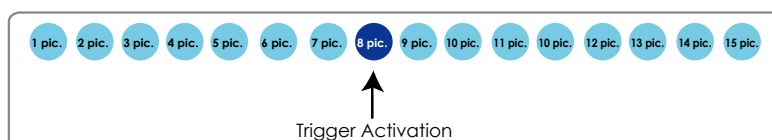
There are three choices of media types available: Snapshot, Video clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.

**Snapshot:** Select to send snapshots when a trigger is activated.

The screenshot shows the 'Media Settings' page with 'Media name' set to 'Snapshot'. Under 'Media Type', 'Snapshot' is selected. The 'Source' is set to 'Stream1'. The 'Send' field for 'pre-event image(s) [0~7]' is set to '1', and the 'Send' field for 'post-event image(s) [0~7]' is also set to '1'. The 'File name prefix' is 'Snapshot\_'. The checkbox 'Add date and time suffix to file name' is checked. Below these options are three unselected radio buttons: 'Video Clip', 'System log', and 'Recording notify message'. At the bottom are 'Save' and 'Close' buttons.

- **Source:** Select to take snapshots from stream 1 or stream 2.
- **Send ☐ pre-event images**  
The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- **Send ☐ post-event images**  
Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



- **File name prefix**  
Enter the text that will be appended to the front of the file name.
- **Add date and time suffix to the file name**  
Select this option to add a date/time suffix to the file name.  
For example:

The example shows the file name 'Snapshot\_20080104\_100341'. An upward arrow points to 'Snapshot\_' with the label 'File name prefix'. Another upward arrow points to '20080104\_100341' with the label 'Date and time suffix'. Below the second arrow, it says 'The format is: YYYYMMDD\_HHMMSS'.

Click **Save** to enable the settings, then click **Close** to exit the page.

**Video clip:** Select to send video clips when a trigger is activated.

Media name:

**Media Type**

☐ Snapshot

☒ Video Clip

Source:  ▼

Pre-event recording:  seconds [0~9]

Maximum duration:  seconds [1~10]

Maximum file size:  Kbytes [50~800]

File name prefix:

☐ System log

☐ Recording notify message

■ **Source:** Select to record video clips from stream 1 or stream 2.

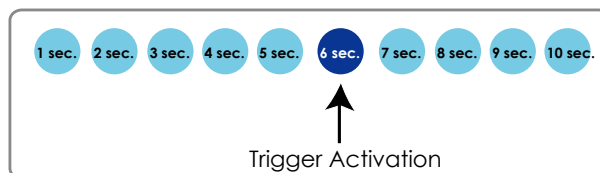
■ **Pre-event recording**

The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.

■ **Maximum duration**

Specify the maximum recording duration in seconds. Up to 10 seconds can be set.

For example, if pre-event recording is set to five seconds and the maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



■ **Maximum file size**

Specify the maximum file size allowed.

■ **File name prefix**

Enter the text that will appended to the front of the file name.

For example:

**Video\_20080104\_100341**

↑                      ↑

File name prefix      Date and time suffix

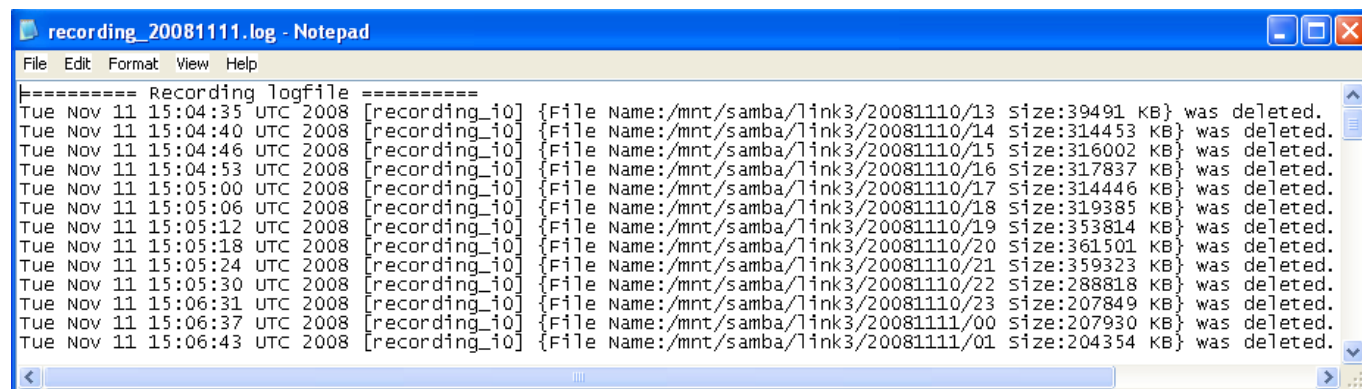
The format is: YYYYMMDD\_HHMMSS

Click **Save** to enable the settings, then click **Close** to exit the page.

**System log:** Select to send a system log when a trigger is activated.

Click **Save** to enable the settings, then click **Close** to exit the page.

**Recording notify message:** Select to send a recording notification message when a trigger is activated. The following is an example of a recording notification message (.txt file), which shows a list of deleted previously-recorded data due to cycle recording.



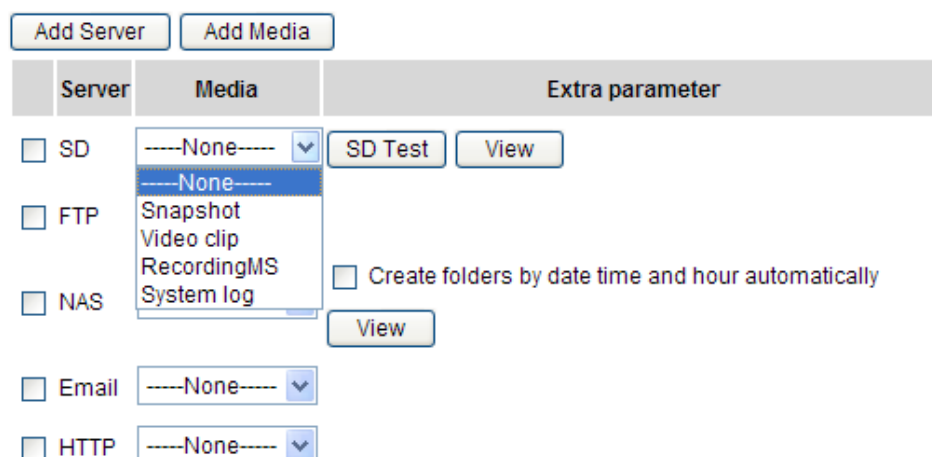
```

===== Recording logfile =====
Tue Nov 11 15:04:35 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/13 Size:39491 KB} was deleted.
Tue Nov 11 15:04:40 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/14 Size:314453 KB} was deleted.
Tue Nov 11 15:04:46 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/15 Size:316002 KB} was deleted.
Tue Nov 11 15:04:53 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/16 Size:317837 KB} was deleted.
Tue Nov 11 15:05:00 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/17 Size:314446 KB} was deleted.
Tue Nov 11 15:05:06 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/18 Size:319385 KB} was deleted.
Tue Nov 11 15:05:12 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/19 Size:353814 KB} was deleted.
Tue Nov 11 15:05:18 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/20 Size:361501 KB} was deleted.
Tue Nov 11 15:05:24 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/21 Size:359323 KB} was deleted.
Tue Nov 11 15:05:30 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/22 Size:288818 KB} was deleted.
Tue Nov 11 15:05:31 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081110/23 Size:207849 KB} was deleted.
Tue Nov 11 15:06:37 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081111/00 Size:207930 KB} was deleted.
Tue Nov 11 15:06:43 UTC 2008 [recording_io] {File Name:/mnt/samba/link3/20081111/01 Size:204354 KB} was deleted.

```

When completed, click **Save** to enable the settings and click **Close** to exit this page. The new media settings will appear on the Event Settings page.

You can continue to select a server and media type for the event. Please go back to page 71 for detailed information.



Server	Media	Extra parameter
<input type="checkbox"/> SD	-----None-----	<input type="button" value="SD Test"/> <input type="button" value="View"/>
<input type="checkbox"/> FTP	Snapshot	<input type="checkbox"/> Create folders by date time and hour automatically
<input type="checkbox"/> NAS	Video clip	
	RecordingMS	<input type="button" value="View"/>
	System log	
<input type="checkbox"/> Email	-----None-----	
<input type="checkbox"/> HTTP	-----None-----	

- **SD Test:** Click to test your SD card. The system will display a message indicating success or failure. If you want to use your SD card for local storage, please format it before use. Please refer to page 86 for detailed information.
- **Create folders by date, time, and hour automatically:** If you check this item, the system will generate folders automatically by date.
- **View:** Click this button to open a file list window. This function is only for **SD card** and **Network Storage**.

If you click **View** button of SD card, a **Local storage** page will pop up for you to manage recorded files on the SD card. For more information about Local storage, please refer to page 86 for illustration.

If you click **View** button of Network storage, a **file directory window** will pop up for you to view recorded data on the network storage. For detailed illustration, please refer to next page.

The following is an example of a file destination with video clips:

☐ [20081120](#)

☐ [20081121](#)

☐ [20081122](#)

Click to delete selected items

Delete

Delete all

Click to delete all recorded data

The format is: YYYYMMDD  
Click to open the directory

Click [20081120](#) to open the directory:

The format is: HH (24r)  
Click to open the file list for that hour

< 07 08 09 10 11 12 13 14 15 16 17 >

	file name	size	date	time
<input type="checkbox"/>	<a href="#">Recording1_58.mp4</a>	2526004	2008/11/20	07:58:28
<input type="checkbox"/>	<a href="#">Recording1_59.mp4</a>	2563536	2008/11/20	07:59:28

Click to delete selected items

Delete

Delete all

Click to delete all recorded data

Click to go back to the previous level of the directory

Back

< 07 08 09 10 11 12 13 14 15 16 17 >

	file name	size	date	time
<input type="checkbox"/>	<a href="#">Recording1_58.mp4</a>	2526004	2008/11/20	07:58:28
<input type="checkbox"/>	<a href="#">Recording1_59.mp4</a>	2563536	2008/11/20	07:59:28

Click to delete selected items

Delete

Delete all

Back

The format is: File name prefix + Minute (mm)  
You can set up the file name prefix on Media Settings page.  
Please refer to page 79 for detailed information.

## Recording Advanced Mode

This section explains how to configure the recording settings for the Network Camera.

### Recording Settings

Insert your SD card and click here to test

#### **NOTE**

- ▶ Before setting up this page, please set up the Network Storage on the Server Settings page first.
- ▶ Please remember to format your SD card when using for the first time. Please refer to Local Storage on page 95 for detailed information.

### Network Storage Setting

Click [Server](#) to open the Server Settings page and follow the steps below to set up:

1. Fill in the information for your server.

For example:

**Server Settings**

Server name:

**Server Type**

☐ Email:

☐ FTP:

☐ HTTP:

☒ **Network storage:**

Network storage location:

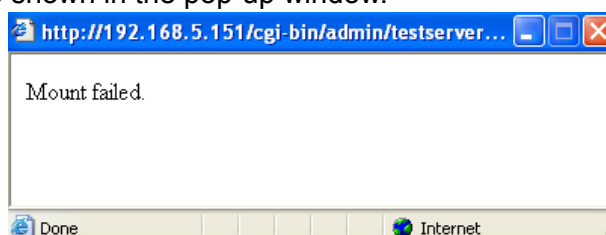
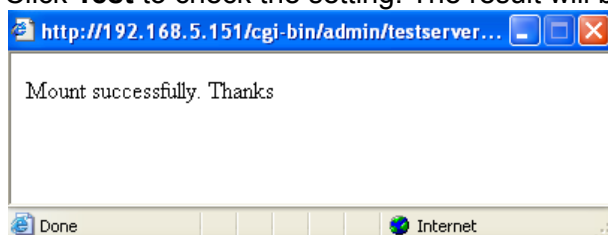
(For example:  
\\my\_nas\disk\folder)

Workgroup:

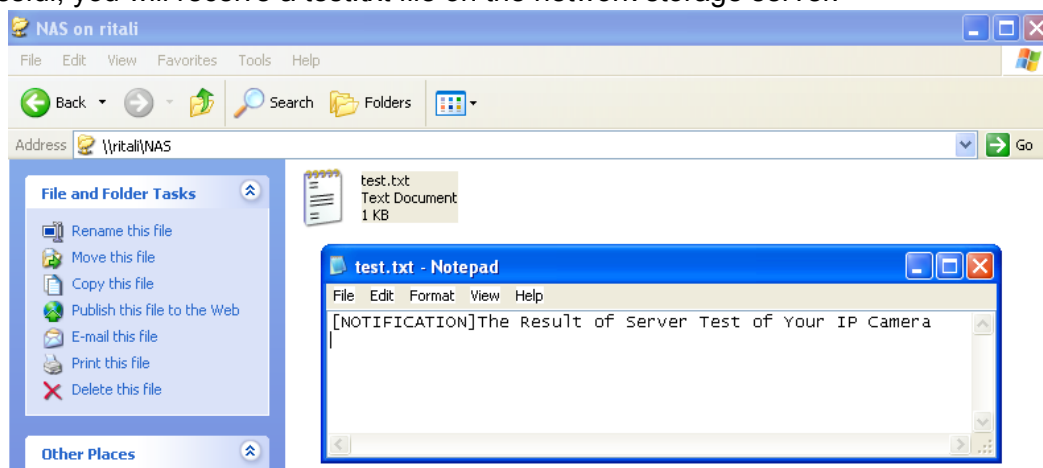
User name:

Password:

2. Click **Test** to check the setting. The result will be shown in the pop-up window.



If successful, you will receive a test.txt file on the network storage server.



3. Enter a server name.

4. Click **Save** to complete the settings and click **Close** to exit the page.

## Recording Settings

Click **Add** to open the recording setting page. On this page, you can define the recording source, recording schedule and recording capacity. A total of 2 recording settings can be configured.

Recording name:

☒ Enable this recording

Priority:

Source:

**Recording Schedule**

☒ Sun
 ☒ Mon
 ☒ Tue
 ☒ Wed
 ☒ Thu
 ☒ Fri
 ☒ Sat

Time

☒ Always  
☐ From  to  [hh:mm]

Destination:

Capacity:

☐ Entire free space  
☒ Limit recording size in  Mbytes

File name prefix:

☒ Enable cyclic recording

Reserved amount:  Mbytes

Note: To enable recording notification please configure [Application](#) first

**Recording name:** Enter a name for the recording setting.

**Enable this recording:** Select this option to enable video recording.

**Priority:** Select the relative importance of the recording setting (High, Normal, and Low).

**Source:** Select the recording source (stream 1 or stream 2).

**Recording Schedule:** Specify the recording duration.

- Select the days of the week.
- Select the recording start and end times in 24-hr time format.

**Destination:** You can select the SD card or network storage to store the recorded video files.

**Capacity:** You can choose either the “entire free space available” or “limit the recording size”. The recording size limit must be larger than the reserved amount for cyclic recording.

**File name prefix:** Enter the text that will be appended to the front of the file name.

**Enable cyclic recording:** If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for cyclic recording to prevent malfunction. This value must be larger than 15 MBytes.

If you want to enable recording notification, please click [Application](#) to set up. Please refer to **Trigger > Recording notify** on page 72 for detailed information.

When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the Network Storage. The new recording name will appear in the drop-down list on the recording page as shown below.

To remove a recording setting from the list, select a recording name from the drop-down list and click **Delete**.

**Recording Settings**

Note: Before setup recording, you have to setup network storage first via [Server](#) page

Name	Status	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Time	Source	Destination
<a href="#">Video</a>	<a href="#">ON</a>	V	V	V	V	V	V	V	00:00~24:00	stream1	<a href="#">NAS</a>

- Click [Video \(Name\)](#): Opens the Recording Settings page to modify.
- Click [ON \(Status\)](#): The Status will become [OFF](#) and stop recording.
- Click [NAS \(Destination\)](#): Opens the file list of recordings as shown below. For more information about folder naming rule, please refer to page 82 for details.

☐ [➡ 20081120](#)

☐ [➡ 20081121](#)

☐ [➡ 20081122](#)

## Local Storage Advanced Mode

This section explains how to manage the local storage on the Network Camera. Here you can view SD card status, search for recorded files to playback, download, etc.

**SD card management**

- SD card status: Detached ————— no SD card
- SD card control:

**Searching and viewing the records**

- File attributes:
- Trigger time:

**Search results**

Show  entries
Search:

Trigger time	Media type	Trigger type	Locked
No matching records found			

Showing 0 to 0 of 0 entries

Note: "View" and "Download" only apply to the highlight item

### SD Card Management

SD card status: This column shows the status and reserved space of your SD card. Please remember to format the SD card when using for the first time.

**SD card management**

- SD card status: Ready

Total size:	7810152 KBytes	Free size:	7602048 KBytes
Used size:	208104 KBytes	Use (%):	2.665 %

### SD card control

- **Enable cyclic storage:** Check this item if you want to enable cyclic recording. When the maximum capacity is reached, the oldest file will be overwritten by the latest one.

SD card control:

☐ Enable cyclic storage

☐ Enable automatic disk cleanup

Maximum duration for keeping files:  days

- **Enable automatic disk cleanup:** Check this item and enter a day. If you enter “7 days”, the recorded files will be stored on the SD card for 7 days.

Click **Save** to enable your settings.

### Searching and Viewing the Records

This column allows the user to set up search criteria for recorded data. If you do not select any criteria and click **Search** button, all recorded data will be listed in the **Search Results** column.

Searching and viewing the records

File attributes:

Trigger type: ☐ Tampering ☐ Digital input ☐ Video loss  
☐ System boot ☐ Recording notify ☐ Motion  
☐ Periodically

Media type: ☐ Video Clip ☐ Snapshot ☐ Text

Locked: ☐ Locked ☐ Unlocked

Trigger time:


From: Date  Time   
 To: Date  Time   
 (yyyy-mm-dd) (hh:mm:ss)

File attributes: Select one or more items as your search criteria.

Trigger time: Manually enter the time range you want to search.

Click **Search** and the recorded data corresponding to the search criteria will be listed in **Search Results** window.

## Search Results

The following is an example of search results. There are four columns: Trigger time, Media type, Trigger type, and Locked. Click  to sort the search results in either direction.





Numbers of entries displayed on one page

Enter a key word to filter the search results

Search results

Show 10 entries

Search:

	Trigger time 	Media type 	Trigger type 	Locked 
<input checked="" type="checkbox"/>	2009-03-05 10:47:57	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:48:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:49:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:50:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:51:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:52:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:53:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:54:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:55:57	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:56:57	Videoclip	Periodically	No

Showing 11 to 20 of 32 entries

◀

▶

View

Download

Uncheck All

JPEGs to AVI


Lock/Unlock

Remove

Note: "View" and "Download" only apply to the highlight item

**View:** Click on a search result which will highlight the selected item in purple as shown above. Click the **View** button and a media window will pop up to play back the selected file. For example:

(Playback-V) 2009/3/5 10:47:31



Small

Medium

Primary

Close

Click to adjust the image size

**Download:** Click on a search result to highlight the selected item in purple as shown above. Then click the **Download** button and a file download window will pop up for you to save the file.

**JPEGs to AVI:** This functions only applies to “JPEG” format files such as snapshots. You can select several snapshots from the list, then click this button. Those snapshots will be converted into an AVI file.

**Lock/Unlock:** Select the desired search results, then click this button. The selected items will become Locked, which will not be deleted during cyclic recording. You can click again to unlock the selections. For example:

**Search results**

Show  entries Search:

	Trigger time	Media type	Trigger type	Locked
<input checked="" type="checkbox"/>	2009-03-05 10:47:57	Videoclip	Periodically	Yes
<input checked="" type="checkbox"/>	2009-03-05 10:48:58	Videoclip	Periodically	Yes
<input checked="" type="checkbox"/>	2009-03-05 10:49:58	Videoclip	Periodically	Yes
<input type="checkbox"/>	2009-03-05 10:50:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:51:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:52:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:53:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:54:58	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:55:57	Videoclip	Periodically	No
<input type="checkbox"/>	2009-03-05 10:56:57	Videoclip	Periodically	No

Showing 11 to 20 of 32 entries ◀ ▶

**Remove:** Select the desired search results, then click this button to delete the files.

## System Log Advanced Mode

This section explains how to configure the Network Camera to send the system log to the remote server as backup.

### Remote Log

**Remote Log**

☐ Enable remote log

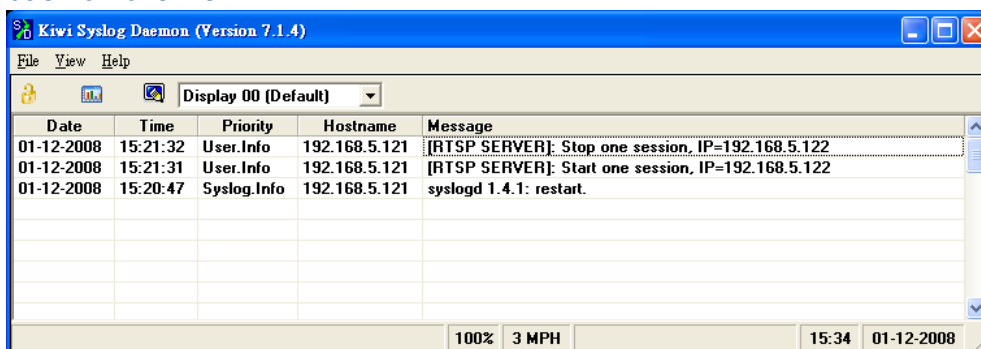
**Log server settings**

IP address:

port:

514

You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/>.



Follow the steps below to set up the remote log:

1. In the IP address text box, enter the IP address of the remote server.
2. In the port text box, enter the port number of the remote server.
3. When completed, select **Enable remote log** and click **Save** to enable the setting.

### Current Log

**Current Log**

```

Mar 26 04:38:59 syslogd 1.5.0: restart.
Mar 26 04:39:00 [swatchdog][321]: Ready to watch httpd.
Mar 26 04:39:02 [EVENT MGR]: Starting eventmgr with support for EcTun
Mar 26 04:39:02 [EVENT MGR]: Task conf file: there is no valid event in recording_task.xml, skip it
Mar 26 04:39:02 [EVENT MGR]: Task conf file: there is no valid event in event_task.xml, skip it
Mar 26 04:39:03 [DRM Service]: Starting DRM service.
Mar 26 04:39:08 [VIDEO SLAVE]: Start vencslave process ch.0 stream0 with pid : 779
Mar 26 04:39:10 [VIDEO SLAVE]: Video mode: NTSC
Mar 26 04:39:10 [swatchdog][321]: Ready to watch vencslave1.
Mar 26 04:39:11 [VIDEO SLAVE]: Start vencslave process ch.0 stream1 with pid : 790
Mar 26 04:39:13 [VIDEO SLAVE]: Video mode: NTSC
Mar 26 04:39:13 [swatchdog][321]: Ready to watch vencslave2.
Mar 26 04:39:13 [VENC_MOTION]: Start venc motion detect process with Pid: 802
Mar 26 04:39:13 [VENC_MOTION]: Initial Venc motion detect process OK!!
Mar 26 04:39:15 [RTSP SERVER]: XMLSParser: open failed^M
Mar 26 04:39:18 [SYS]: Serial number = 0002D108C313
          
```

This column displays the system log in chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a maximum limit.

## View Parameters Advanced Mode

The View Parameters page lists the entire system's parameters in alphabetical order. If you need technical assistance, please provide the information listed on this page.

[Parameter List](#)

```

system_hostname='Outdoor Network Speed Dome Camera'
system_ledoff='0'
system_date='2009/04/27'
system_time='23:56:27'
system_datetime=''
system_ntp=''
system_timezoneindex='320'
system_daylight_enable='0'
system_daylight_dstactualmode='1'
system_daylight_auto_begintime='NONE'
system_daylight_auto_endtime='NONE'
system_daylight_timezones=',-360,-320,-280,-240,-241,-200,-201,-1
system_updateinterval='0'
system_info_modelname='SD73X3'
system_info_extendedmodelname='SD73X3'
system_info_serialnumber='0002D108C313'
system_info_firmwareversion='SD73X3-LVLO-0100g'
system_info_language_count='9'
system_info_language_i0='English'
system_info_language_i1='Deutsch'
system_info_language_i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system_info_language_i5='日本語'
system_info_language_i6='Português'
system_info_language_i7='简体中文'
system_info_language_i8='繁體中文'
system_info_language_i9=''
system_info_language_i10=''
system_info_language_i11=''
system_info_language_i12=''
system_info_language_i13=''
system_info_language_i14=''
system_info_language_i15=''
system_info_language_i16=''
system_info_language_i17=''

```

## Maintenance

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

### Reboot

**Reboot**

Reboot the device

Reboot

This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the rebooting process.

The device is rebooting now. Your browser will reconnect to <http://192.168.5.151:80/>  
If the connection fails, please manually enter the above IP address in your browser.



If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

### Restore

**Restore**

Restore all settings to factory default except settings in

☐ Network Type    ☐ Daylight Saving Time    ☐ Custom language

Restore

This feature allows you to restore the Network Camera to factory default settings.

**Network Type:** Select this option to retain the Network Type settings. (Please refer to Network Type on page 33.)

**Daylight Saving Time:** Select this option to retain the Daylight Saving Time settings. (Please refer to System on page 24.)

**Custom Language:** Select this option to retain the Custom Language settings.

If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.

The device is rebooting now. Your browser will reconnect to <http://192.168.5.151:80/>  
If the connection fails, please manually enter the above IP address in your browser.



### Calibrate

**Calibrate**

Recalibrate the home position to the default center to recover the tolerance caused by some external forces.

Calibrate

This feature re-calibrate the home position to the default center to recover the any displacement caused by external forces. Please note that there is no confirm message box after clicking on Calibrate, and the Network Camera will calibrate immediately.

## Export / Upload Files Advanced Mode

This feature allows you to Export / Upload daylight saving time rules, custom language files, and setting backup files.

**Export files**

Export daylight saving time configuration file	<input type="button" value="Export"/>
Export language file	<input type="button" value="Export"/>
Export setting backup file	<input type="button" value="Export"/>

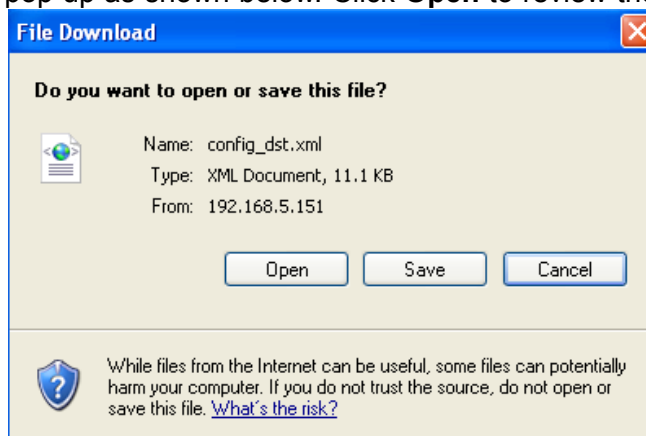
**Upload files**

Update daylight saving time rules	<input type="text"/>	<input type="button" value="Browse..."/> <input type="button" value="Upload"/>
Update custom language file	<input type="text"/>	<input type="button" value="Browse..."/> <input type="button" value="Upload"/>
Upload setting backup file	<input type="text"/>	<input type="button" value="Browse..."/> <input type="button" value="Upload"/>

Export daylight saving time configuration file: Click to set the start and end time of DST.

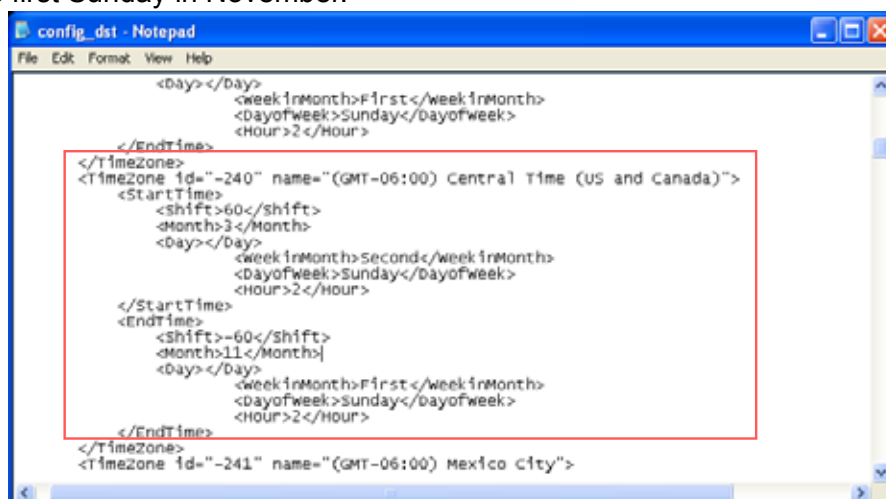
Follow the steps below to export:

1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.
2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to store the file for editing.



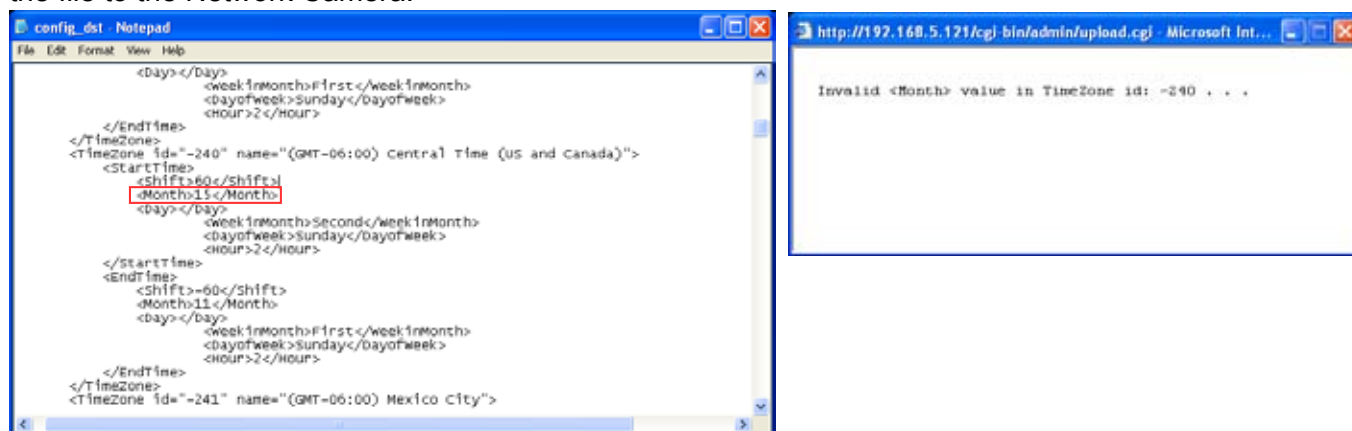
3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.

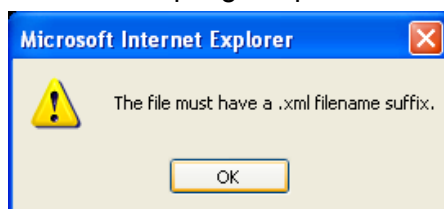


Upload daylight saving time rule: Click **Browse...** and specify the XML file to upload.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. LevelOne provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡體中文, and 繁體中文.

Upload custom language file: Click **Browse...** and specify your own custom language file to upload.

Export setting backup file: Click to export all parameters for the device and user-defined scripts.

Upload setting backup file: Click **Browse...** to upload a setting backup file. Please note that the model and firmware version of the device should be the same as the setting backup file. If you have set up a fixed IP or other special settings for your device, it is not suggested to upload a settings backup file.

## Upgrade Firmware

**Upgrade firmware**

Select firmware file

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

Note: Do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

1. Download the latest firmware file from the LevelOne website. The file is in .pkg file format.
2. Click **Browse...** and specify the firmware file.
3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, re-access the Network Camera.

The following message is displayed when the upgrade has succeeded.

Reboot system now!!  
This connection will close.

The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...  
Do not power down the server during the upgrade.  
The server will restart automatically after the upgrade is completed.  
This will take about 1 - 5 minutes.  
Wrong PKG file format  
Unpack fail

# Appendix

## URL Commands for the Network Camera

### Overview

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

### Style Convention

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam.adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

**Syntax:**

```
http://<servername>/cgi-bin/viewer/video.jpg
```

Description of returned data is written with "**Return:**" in bold face followed by the returned data in a box. All data returned as HTTP formatted, i.e., starting with the string HTTP is line separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

**Return:**

```
HTTP/1.0 <HTTP code> <HTTP text>\r\n
```

URL syntax examples are written with "**Example:**" in bold face followed by a short description and a light grey box with the example.

**Example:** request a single snapshot image

```
http://mywebserver/cgi-bin/viewer/video.jpg
```

## General CGI URL Syntax and Parameters

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, these parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in functionally-related directories under the cgi-bin directory. The file extension .cgi is required.

Syntax:

```
http://<servername>/cgi-bin/<subdir>[/<subdir>...]/<cgi>.<ext>
[?<parameter>=<value>[&<parameter>=<value>...]]
```

**Example:** Set digital output #1 to active

```
http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1
```

## Security Level

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer, dido, camctrl	1. Can view, listen, talk to camera. 2. Can control DI/DO, PTZ of the camera.
4 [operator]	anonymous, viewer, dido, camctrl, operator	Operator access rights can modify most of the camera's parameters except some privileges and network options.
6 [admin]	anonymous, viewer, dido, camctrl, operator, admin	Administrator access rights can fully control the camera's operations.
7	N/A	Internal parameters. Unable to be changed by any external interfaces.

## Get Server Parameter Values

**Note:** The access right depends on the URL directory.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]
[&<parameter>...]
```

```
http://<servername>/cgi-bin/viewer/getparam.cgi? [<parameter>]
```

```
[&<parameter>...]
```

```
http://<servername>/cgi-bin/operator/getparam.cgi? [<parameter>]
```

```
[&<parameter>...]
```

```
http://<servername>/cgi-bin/admin/getparam.cgi? [<parameter>]
```

```
[&<parameter>...]
```

Where the *<parameter>* should be *<group>[\_<name>]* or *<group>[.<name>]*. If you do not specify any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of the related group will be returned.

When querying parameter values, the current parameter values are returned.

A successful control request returns parameter pairs as follows:

Return:

```
HTTP/1.0 200 OK\r\n
```

```
Content-Type: text/html\r\n
```

```
Context-Length: <length>\r\n
```

```
\r\n
```

```
<parameter pair>
```

where *<parameter pair>* is

```
<parameter>=<value>\r\n
```

```
[<parameter pair>]
```

*<length>* is the actual length of content.

#### **Example:** Request IP address and its response

Request:

```
http://192.168.0.123/cgi-bin/admin/getparam.cgi?network_ipaddress
```

Response:

```
HTTP/1.0 200 OK\r\n
```

```
Content-Type: text/html\r\n
```

```
Context-Length: 33\r\n
```

```
\r\n
```

```
network.ipaddress=192.168.0.123\r\n
```

## Set Server Parameter Values

**Note:** The access right depends on the URL directory.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]
```

```
http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

```
http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

```
http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
<b>&lt;group&gt;_&lt;name&gt;</b>	value to assigned	Assign <value> to the parameter <group>_<name>.
<b>update</b>	<boolean>	Set to 1 to update all fields (no need to update parameter in each group).
<b>return</b>	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.  (Note: The return page can be a general HTML file (.htm, .html) or a LEVELONE server script executable (.vspcx) file. It cannot be a CGI command or have any extra parameters. This parameter must be placed at the end of the parameter list

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/html\r\n
Context-Length: <length>\r\n
\r\n
<parameter pair>
```

where <parameter pair> is

```
<parameter>=<value>\r\n
```

[<parameter pair>]

Only the parameters that you set and are readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123:

Request:

[http://myserver/cgi-bin/admin/setparam.cgi?network\\_ipaddress=192.168.0.123](http://myserver/cgi-bin/admin/setparam.cgi?network_ipaddress=192.168.0.123)

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Content-Length: 33\r\n

\r\n

network.ipaddress=192.168.0.123\r\n

## Available parameters on the server

Valid values:

VALID VALUES	DESCRIPTION
string[<n>]	Text strings shorter than 'n' characters. The characters "\",', <,>,& are invalid.
password[<n>]	The same as string but displays '*' instead.
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$ .
positive integer	Any number between 0 and $(2^{32} - 1)$ .
<m> ~ <n>	Any number between 'm' and 'n'.
domain name[<n>]	A string limited to a domain name shorter than 'n' characters (eg. www.ibm.com).
email address [ <n>]	A string limited to an email address shorter than 'n' characters (eg. joe@www.ibm.com).
ip address	A string limited to an IP address (eg. 192.168.1.1).
mac address	A string limited to contain a MAC address without hyphens or colons.
boolean	A boolean value of 1 or 0 represents [Yes or No], [True or False], [Enable or Disable].
<value1>,<value2>,<value3>,...	Enumeration. Only given values are valid.
blank	A blank string.
everything inside <>	A description
positive Integer	Any number between 0 and $(2^{32} - 1)$
integer primary key	SQLite data type. A 32-bit signed integer. The value is assigned a unique integer by the server.
text	SQLite data type. The value is a text string, stored using the database encoding

(UTF-8, UTF-16BE or UTF-16-LE).

NOTE: The camera should not be restarted when parameters are changed.

Group: **system**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
hostname	string[40]	1/6	Host name of server (Network Camera, Wireless Network Camera, Video Server, Wireless Video Server).
ledoff	<boolean>	6/6	Turn on (0) or turn off (1) all led indicators.
date	<yyyy/mm/dd>, keep, auto	6/6	Current date of system. Set to 'keep' to keep date unchanged. Set to 'auto' to use NTP to synchronize date.
time	<hh:mm:ss>, keep, auto	6/6	Current time of the system. Set to 'keep' to keep time unchanged. Set to 'auto' to use NTP to synchronize time.
datetime	<MMDDhhmmYYYY.ss>	6/6	Another current time format of the system.
ntp	<domain name>, <ip address>, <blank>	6/6	NTP server. *Do not use "skip to invoke default server" for default value.
timezoneindex	-489 ~ 529	6/6	Indicate timezone and area. -480: GMT-12:00 Eniwetok, Kwajalein -440: GMT-11:00 Midway Island, Samoa -400: GMT-10:00 Hawaii -360: GMT-09:00 Alaska -320: GMT-08:00 Las Vegas, San_Francisco, Vancouver -280: GMT-07:00 Mountain Time, Denver -281: GMT-07:00 Arizona -240: GMT-06:00 Central America, Central Time, Mexico City, Saskatchewan -200: GMT-05:00 Eastern Time, New York, Toronto -201: GMT-05:00 Bogota, Lima, Quito, Indiana -180: GMT-04:30 Caracas -160: GMT-04:00 Atlantic Time, Canada, La

				<p>Paz, Santiago</p> <p>-140: GMT-03:30 Newfoundland</p> <p>-120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland</p> <p>-80: GMT-02:00 Mid-Atlantic</p> <p>-40: GMT-01:00 Azores, Cape_Verde_IS.</p> <p>0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London</p> <p>40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, Paris</p> <p>41: GMT 01:00 Warsaw, Budapest, Bern</p> <p>80: GMT 02:00 Athens, Helsinki, Istanbul, Riga</p> <p>81: GMT 02:00 Cairo</p> <p>82: GMT 02:00 Lebanon, Minsk</p> <p>83: GMT 02:00 Israel</p> <p>120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi</p> <p>121: GMT 03:00 Iraq</p> <p>140: GMT 03:30 Tehran</p> <p>160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan</p> <p>180: GMT 04:30 Kabul</p> <p>200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent</p> <p>220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi</p> <p>230: GMT 05:45 Kathmandu</p> <p>240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura</p> <p>260: GMT 06:30 Rangoon</p> <p>280: GMT 07:00 Bangkok, Hanoi, Jakarta, Krasnoyarsk</p> <p>320: GMT 08:00 Beijing, Chongqing, Hong Kong, Kuala Lumpur, Singapore, Taipei</p> <p>360: GMT 09:00 Osaka, Sapporo, Tokyo, Seoul, Yakutsk</p> <p>380: GMT 09:30 Adelaide, Darwin</p> <p>400: GMT 10:00 Brisbane, Canberra, Melbourne, Sydney, Guam, Vladivostok</p>	
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			440: GMT 11:00 Magadan, Solomon Is., New Caledonia 480: GMT 12:00 Aucklan, Wellington, Fiji, Kamchatka, Marshall Is. 520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean>	6/6	Enable <b>automatic</b> daylight saving time in time zone.
daylight_dstactualmode	<boolean>	6/7	Check if current time is under daylight saving time.
daylight_auto_begin time	string[19]	6/7	Display the current daylight saving start time. (product dependent)
daylight_auto_endtime	string[19]	6/7	Display the current daylight saving end time. (product dependent)
updateinterval	0, 3600, 86400, 604800, 2592000	6/6	0 to Disable automatic time adjustment, otherwise, it indicates the seconds between NTP automatic update intervals.
restore	0, <positive integer>	7/6	Restore the system parameters to default values after <value> seconds.
reset	0, <positive integer>	7/6	Restart the server after <value> seconds if <value> is non-negative.
restoreexceptnet	<Any value>	7/6	Restore the system parameters to default values except (ipaddress, subnet, router, dns1, dns2, pppoe).  This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.
restoreexceptdst	<Any value>	7/6	Restore the system parameters to default values except all daylight saving time settings.  This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to default

			values except for a union of combined results.
restoreexceptlang	<Any Value>	7/6	Restore the system parameters to default values except the custom language file the user has uploaded.  This command can cooperate with other "restoreexceptXYZ" commands. When cooperating with others, the system parameters will be restored to the default value except for a union of the combined results.

SubGroup of **system: info** (The fields in this group are unchangeable.)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
modelname	string[40]	0/7	Internal model name of the server
serialnumber	<mac address>	0/7	12 characters MAC address (without hyphens).
firmwareversion	string[40]	0/7	Firmware version, including model, company, and version number in the format: <MODEL-BRAND-VERSION>
language_count	<integer>	0/7	Number of webpage languages available on the server.
language_i<0~(count-1)>	string[16]	0/7	Available language lists.
customlanguage_maxcount	<integer>	0/7	Maximum number of custom languages supported on the server.
customlanguage_count	<integer>	0/7	Number of custom languages which have been uploaded to the server.
customlanguage_i<0~(max count-1)>	string	0/7	Custom language name.

Group: **status**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
videoactualmodulation	ntsc, pal	4/7	The actual modulation type (videoin.type=0).
di_i<0~(ndi-1)>	<boolean>	1/7	0 => Inactive, normal 1 => Active, triggered
do_i<0~ndi-1)>	<boolean>	1/7	0 => Inactive, normal

			1 => Active, triggered
onlinenum_rtsp	integer	6/7	Current number of RTSP connections.
onlinenum_httppush	integer	6/7	Current number of HTTP push server connections.
eth_i0	<string>	1/99	Get network information from mii-tool.

Group: **di\_i<0~(ndi-1)>** (*capability.ndi > 0*)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
normalstate	high, low	1/1	Indicates open circuit or closed circuit (inactive status)

Group: **do\_i<0~(ndo-1)>** (*capability.ndo > 0*)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
normalstate	open, grounded	1/1	Indicate open circuit or closed circuit (inactive status)

Group: **security**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
privilege_do	view, operator, admin	6/6	Indicate which privileges and above can control digital output
privilege_camctrl	view, operator, admin	6/6	Indicate which privileges and above can control PTZ
user_i0_name	string[64]	6/7	User name of root
user_i<1~20>_name	string[64]	6/7	User name
user_i0_pass	password[64]	6/6	Root password
user_i<1~20>_pass	password[64]	7/6	User password
user_i0_privilege	viewer, perator, admin	6/7	Root privilege
user_i<1~20>_ privilege	viewer, perator, admin	6/6	User privilege

Group: **network**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
type	lan, pppoe	6/6	Network connection type.
preprocess	0~15	6/6	Stop related process before setting port value.
resetip	<boolean>	6/6	1 => Get ipaddress, subnet, router, dns1, dns2 from DHCP

			server at next reboot. 0 => Use preset ipaddress, subnet, router, dns1, and dns2.
ipaddress	<ip address>	6/6	IP address of server.
subnet	<ip address>	6/6	Subnet mask.
router	<ip address>	6/6	Default gateway.
dns1	<ip address>	6/6	Primary DNS server.
dns2	<ip address>	6/6	Secondary DNS server.
wins1	<ip address>	6/6	Primary WINS server.
wins2	<ip address>	6/6	Secondary WINS server.

Subgroup of **network: ipv6**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable IPv6.
addonipaddress	<ip address>	6/6	IPv6 IP address.
addonprefixlen	0~128	6/6	IPv6 prefix length.
addonrouter	<ip address>	6/6	IPv6 router address.
addondns	<ip address>	6/6	IPv6 DNS address.
allowoptional	<boolean>	6/6	Allow manually setup of IP address setting.

Subgroup of **network: ftp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	21, 1025~65535	6/6	Local ftp server port.

Subgroup of **network: http**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	80, 1025 ~ 65535	6/6	HTTP port.
alternateport	1025~65535	6/6	Alternate HTTP port.
authmode	basic, digest	1/6	HTTP authentication mode.
s0_accessname	string[32]	1/6	HTTP server push access name for stream 1. (capability.protocol.spush_mjpeg =1 and video.stream.count>0)
s1_accessname	string[32]	1/6	HTTP server push access name for stream 2. (capability.protocol.spush_mjpeg =1 and video.stream.count>1)
anonymousviewing	<boolean>	1/6	Enable anonymous streaming viewing.

Subgroup of **network: https**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	443, 1025 ~ 65535	6/6	HTTPS port.

Subgroup of **network: rtsp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	554, 1025 ~ 65535	1/6	RTSP port. (capability.protocol.rtsp=1)
anonymousviewing	<boolean>	1/6	Enable anonymous streaming viewing.
authmode	disable, basic, digest	1/6	RTSP authentication mode. (capability.protocol.rtsp=1)
s0_accessname	string[3b;42]	1/6	RTSP access name for stream1. (capability.protocol.rtsp=1 and video.stream.count>0)
s1_accessname	string[32]	1/6	RTSP access name for stream2. (capability.protocol.rtsp=1 and video.stream.count>1)
s0_audiotrack	<integer>	6/6	The current audio track for stream1. -1 => audio mute
s1_audiotrack	<integer>	6/6	The current audio track for stream2. -1 => audio mute

Subgroup of **rtsp\_s<0~(n-1)>: multicast**, n is stream count (capability.protocol.rtp.multicast=1)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
alwaysmulticast	<boolean>	4/4	Enable always multicast.
ipaddress	<ip address>	4/4	Multicast IP address.
videoport	1025 ~ 65535	4/4	Multicast video port.
audioport	1025 ~ 65535	4/4	Multicast audio port.
ttl	1 ~ 255	4/4	Multicast time to live value.

Subgroup of **network: sip**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
port	5060, 1025 ~ 65535	6/6	SIP port. (capability.protocol.sip=1)

Subgroup of **network: rtp**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
videoport	1025 ~ 65535	6/6	Video channel port for RTP. (capability.protocol.rtp_unicast=1)
audioport	1025 ~ 65535	6/6	Audio channel port for RTP. (capability.protocol.rtp_unicast=1)

Subgroup of **network: pppoe**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
user	string[128]	6/6	PPPoE account user name.
pass	password[64]	6/6	PPPoE account password.

## Subgroup of network: ieee8021x

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable/disable IEEE 802.1x
eapmethod	eap-peap, eap-tls	6/6	Selected EAP method
identity_peap	String[64]	6/6	PEAP identity
identity_tls	String[64]	6/6	TLS identity
password	String[254]	6/6	Password for PEAP
privatekeypassword	String[254]	6/6	Password for TLS
ca_exist	<boolean>	6/6	CA installed flag
ca_time	<integer>	6/7	CA installed time. Represented in EPOCH
ca_size	<integer>	6/7	CA file size (in bytes)
certificate_exist	<boolean>	6/6	Certificate installed flag (for TLS)
certificate_time	<integer>	6/7	Certificate installed time. Represented in EPOCH
certificate_size	<integer>	6/7	Certificate file size (in bytes)
privatekey_exist	<boolean>	6/6	Private key installed flag (for TLS)
privatekey_time	<integer>	6/7	Private key installed time. Represented in EPOCH
privatekey_size	<integer>	6/7	Private key file size (in bytes)

Subgroup of **network: qos**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
cos_enable	<boolean>	6/6	Enable/disable CoS (IEEE 802.1p)
cos_vlanid	1~4095	6/6	VLAN ID
cos_video	0~7	6/6	Video channel for CoS
cos_audio	0~7	6/6	Audio channel for CoS

cos_eventalarm	0~7	6/6	Event/alarm channel for CoS
cos_management	0~7	6/6	Management channel for CoS
dscp_enable	<boolean>	6/6	Enable/disable DSCP
dscp_video	0~7	6/6	Video channel for DSCP
dscp_audio	0~7	6/6	Audio channel for DSCP
dscp_eventalarm	0~7	6/6	Event/alarm channel for DSCP
dscp_management	0~7	6/6	Management channel for DSCP

Group: **snmp** (capability.snmp) (product dependent)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
v2	0~1	6/6	SNMP v2 enabled. 0 for disable, 1 for enable
v3	0~1	6/6	SNMP v3 enabled. 0 for disable, 1 for enable
secnamerw	string[31]	6/6	Read/write security name
secnamero	string[31]	6/6	Read only security name
authpwrw	string[8~128]	6/6	Read/write authentication password
authpwro	string[8~128]	6/6	Read only authentication password
authtyperw	MD5,SHA	6/6	Read/write authentication type
authtypero	MD5,SHA	6/6	Read only authentication type
encryptpwrw	string[8~128]	6/6	Read/write passwd
encryptpwro	string[8~128]	6/6	Read only password
encrypttyperw	DES	6/6	Read/write encryption type
encrypttypero	DES	6/6	Read only encryption type
rwcommunity	string[31]	6/6	Read/write community
rocommunity	string[31]	6/6	Ready only community

Group: ipfilter

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
Enable	<boolean>	6/6	Enable access list filtering.
admin_enable	<boolean>	6/6	Enable administrator IP address.
admin_ip	String[44]	6/6	Administrator IP address.
maxconnection	1~10	6/6	Maximum number of concurrent streaming connection(s).
allow_i<0~9>_start	1.0.0.0 ~ 255.255.255.255	6/6	Allowed starting IPv4 address for connection.
allow_i<0~9>_end	1.0.0.0 ~ 255.255.255.255	6/6	Allowed ending IPv4 address for connection.
deny_i<0~9>_start	1.0.0.0 ~	6/6	Denied starting IPv4 address for connection.

	255.255.255.255		
deny_i<0~9>_end	1.0.0.0 ~ 255.255.255.255	6/6	Denied ending IPv4 address for connection.
ipv6_allow_i<0~9>	String[44]	6/6	Allowed IPv6 address for connection.
ipv6_deny_i<0~9>	String[44]	6/6	Denied IPv6 address for connection.

Group: **videoin**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
daynight	auto, schedule, on, off	6/6	auto => auto daynight on => ircut filter on off => ircut filter off schedule => scheduled ircut filter
enableblc	<Boolean>	4/4	Enable backlight compensation.

## Group: videoin\_profile\_i&lt;0~(m-1)&gt;

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable/disable this profile setting
policy	day, night, schedule	4/4	The mode which the profile is applied to.
begintime	hh:mm	4/4	Begin time of schedule mode.
endtime	hh:mm	4/4	End time of schedule mode.
autoiris	<boolean>	4/4	Enable auto Iris. (product dependent)
exposurelevel	1~8	4/4	Exposure level (product dependent)
maxexposure	1~120	4/4	Maximum exposure time.
agc	normal, max	4/4	Set auto gain control to normal level or MAX level. (product dependent)
enableblc	<boolean>	4/4	Enable backlight compensation. (product dependent)
enablewdr	<boolean>	6/6	Enable/disable WDR
exposurecontrol	0~4	6/6	Select exposure mode. 0 => Auto with IRCut 1 => Auto without IRCut 2 => Shutter priority 3 => Iris priority 4 => AGC priority Mode 0 will be used with irsensitivity.
irsensitivity	0~2	6/6	Sensitivity of Auto IRCut

			0 => Low 1 => Medium 2 => High
shutterspeed	0~14	6/6	0 => 1/2(1/1.5) 1 => 1/4(1/3) 2 => 1/8(1/6) 3 => 1/15(1/12) 4 => 1/30(1/25) 5 => 1/60(1/50) 6 => 1/120 (1/100) 7 => 1/180 (1/150) 8 => 1/250 9 => 1/500 10 => 1/1000 11 => 1/2000 12 => 1/4000 13 => 1/10000 14 => 1/30000
irismanual	0~8	6/6	0 => F1.4 1 => F2.0 2 => F2.8 3 => F4.0 4 => F5.6 5 => F8.0 6 => F11 7 => F16 8 => F22 9 => F32
gain	0~5	6/6	0 => 0dB 1 => 6dB 2 => 12dB 3 => 18dB 4 => 24dB 5 => 30dB
enablewdr	<boolean>	6/6	Enable/disable WDR
eisfrequency	0~2	6/6	0 => EIS off 1 => EIS on 5Hz 2 => EIS on 10Hz
maskcolor	0~13	6/6	3D privacy mask color
monoatlowlux	<boolean>	4/4	Turn on or off black/white video in low lux

			mode (product dependent)
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Group: **videoin\_c<0~(n-1)>** for n channel products, m is stream number

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
color	0, 1	4/4	0 => monochrome 1 => color
flip	<boolean>	4/4	Flip the image.
mirror	<boolean>	4/4	Mirror the image.
ptzstatus	<integer>	1/7	A 32-bit integer, each bit can be set separately as follows: Bit 0 => Support camera control function; 0(not support), 1(support) Bit 1 => <b>Built-in</b> or <b>external</b> camera; 0 (external), 1(built-in) Bit 2 => Support <b>pan</b> operation; 0(not support), 1(support) Bit 3 => Support <b>tilt</b> operation; 0(not support), 1(support) Bit 4 => Support <b>zoom</b> operation; 0(not support), 1(support) Bit 5 => Support <b>focus</b> operation; 0(not support), 1(support)
text	string[16]	1/4	Enclose caption.
imprinttimestamp	<boolean>	4/4	Overlay time stamp on video.
s<0~(m-1)>_codectype	mpeg4, mjpeg	4/4	Video codec type.
s<0~(m-1)>_resolution	VGA CMOS => 176x144, 160x120, 320x240, 640x480  3M CMOS => 176x144, 320x240, 640x480, 800x600, 1280x1024	4/4	Video resolution in pixels.

	CCD => QCIF, 176x120, CIF, 352x240, 4CIF, 704x480  PAL => QCIF, 176x144, CIF, 352x288, 4CIF, 704x576  VS => QCIF, 176x120, 176x144, CIF, 352x240, 352x288, 4CIF, 704x480, 704x576		
s<0~(m-1)>_field2frame	<boolean>	4/4	Field to frame on server side. (product dependent)
s<0~(m-1)>_mpeg4_intraperiod	250, 500, 1000, 2000, 3000, 4000	4/4	Intra frame period in milliseconds.
s<0~(m-1)>_mpeg4_ratecontrolmode	cbr, vbr	4/4	cbr, constant bitrate vbr, fix quality
s<0~(m-1)>_mpeg4_quant	0, 1~5	4/4	Quality of video when choosing vbr in "ratecontrolmode". 0 is the customized manual input setting. 1 = worst quality, 5 = best quality.
s<0~(m-1)>_mpeg4_quantlevel	1~31	7/4	The specific quality parameter of the Mpeg4 encoder. 1 = best quality, 31 = worst quality.

s<0~(m-1)>_mpeg4_bitrateindex	0~14	4/4	<p>The bit rate level index in "ratecontrolmode"</p> <p>Index mapping rule :</p> <p>(bitrateindex: bitrate value (bps))</p> <p>0: customized input</p> <p>1: 20000</p> <p>2: 30000</p> <p>3: 40000</p> <p>4: 50000</p> <p>5: 64000</p> <p>6: 128000</p> <p>7: 256000</p> <p>8: 512000</p> <p>9: 768000</p> <p>10: 1000000</p> <p>11: 1500000</p> <p>12: 2000000</p> <p>13: 3000000</p> <p>14: 4000000</p>
s<0~(m-1)>_mpeg4_bitrate	1000~400000 0	4/4	Set bit rate in bps when choosing cbr in "ratecontrolmode".
s<0~(m-1)>_mpeg4_maxframeindex	0~10	4/4	<p>Maximum frame rate index (for MPEG-4):</p> <p>(maxframeindex: actual maxframe value)</p> <p>0: customize input</p> <p>1: 1 fps</p> <p>2: 2 fps</p> <p>3: 3 fps</p> <p>4: 5 fps</p> <p>5: 8 fps</p> <p>6: 10 fps</p> <p>7: 15 fps</p> <p>8: 20 fps</p> <p>9: 25 fps</p> <p>10: 30 fps</p>
s<0~(m-1)>_mpeg4_maxframe	1~25, 26~30 (only for NTSC or 60Hz CMOS)	4/4	Set maximum frame rate in fps (for MPEG-4).
s<0~(m-1)>_mpeg4_quant value	1~31	4/4	Manual video quality level input - choose customize input "mpeg4_quant = 0" (for MPEG-4).

s<0~(m-1)>_mpeg4_manualbitrate	4~4000	4/4	Manual bitrate (kbps) input - choose customize input "mpeg4_bitrateindex = 0" (for MPEG-4).
s<0~(m-1)>_mpeg4_manualmaxframe	1~30	4/4	Manual maximum frame rate input - choose customize input "mpeg4_maxframeindex = 0" (for MPEG-4).
s<0~(m-1)>_mjpeg_quant	0 ~ 5	4/4	Quality of JPEG video. 0 is the customized manual input setting. 1 = worst quality, 5 = best quality.
s<0~(m-1)>_mjpeg_quantlevel	10~200	7/4	The specific quality parameter of the JPEG encoder. 10 = best quality, 200 = worst quality.
s<0~(m-1)>_mjpeg_maxframeindex	0~10	4/4	The maximum frame rate index (for MJPEG) (maxframeindex: actual maxframe value) 0: customize input 1: 1 fps 2: 2 fps 3: 3 fps 4: 5 fps 5: 8 fps 6: 10 fps 7: 15 fps 8: 20 fps 9: 25 fps 10: 30 fps
s<0~(m-1)>_mjpeg_maxframe	1~25, 26~30 (only for NTSC or 60Hz CMOS)	4/4	Set maximum frame rate in fps (for JPEG).
s<0~(m-1)>_mjpeg_quantvalue	10~200	4/4	Manual video quality level input - choose customize input "mjpeg_quant = 0" (for MJPEG).
s<0~(m-1)>_mjpeg_manualmaxframe	1~30	4/4	Manual maximum frame rate input - choose customize input "mjpeg_maxframeindex = 0" (for MJPEG).
s<0~(m-1)>_forcei	1	7/6	Force I frame.
exposurecontrol	0~4	6/6	Select exposure mode. 0 => Auto with IRCut 1 => Auto without IRCut 2 => Shutter priority 3 => Iris priority

			4 => AGC priority Mode 0 will be used with irsensitivity.
irsensitivity	0~2	6/6	Sensitivity of Auto IRCut 0 => Low 1 => Medium 2 => High
shutterspeed	0~14	6/6	0 => 1/2(1/1.5) 1 => 1/4(1/3) 2 => 1/8(1/6) 3 => 1/15(1/12) 4 => 1/30(1/25) 5 => 1/60(1/50) 6 => 1/120 (1/100) 7 => 1/180 (1/150) 8 => 1/250 9 => 1/500 10 => 1/1000 11 => 1/2000 12 => 1/4000 13 => 1/10000 14 => 1/30000
irismanual	0~8	6/6	0 => F1.4 1 => F2.0 2 => F2.8 3 => F4.0 4 => F5.6 5 => F8.0 6 => F11 7 => F16 8 => F22 9 => F32
gain	0~5	6/6	0 => 0dB 1 => 6dB 2 => 12dB 3 => 18dB 4 => 24dB 5 => 30dB
enablewdr	<boolean>	6/6	Enable/disable WDR

eisfrequency	0~2	6/6	0 => EIS off 1 => EIS on 5Hz 2 => EIS on 10Hz
maskcolor	0~13	6/6	3D privacy mask color
bwlowluxmode	<boolean>	4/4	Turn on or off black/white video in low lux mode

## Group: ircutcontrol

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
daymodebegin time	00:00~23:59	6/6	Day mode begin time
daymodeend time	00:00~23:59	6/6	Day mod end time

Group: **audioin\_c<0~(n-1)>** for n channel products (**capability.audioin>0**)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
source	micin, linein	4/4	Micin => use external microphone input. Linein => use line input.
mute	0, 1	4/4	Enable audio mute.
gain	0~31	4/4	Gain of input.
boostmic	0, 1	4/4	Enable microphone boost.
s<0~(m-1)>_codectype	aac4, gamr	4/4	Set audio codec type for input.
s<0~(m-1)>_aac4_bitrate	16000, 32000, 48000, 64000, 96000, 128000	4/4	Set AAC4 bitrate in bps.
s<0~(m-1)>_gamr_bitrate	4750, 5150, 5900, 6700, 7400, 7950, 10200, 12200	4/4	Set AMR bitrate in bps.

Group: **image\_c<0~(n-1)>** for n channel products

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
brightness	-5 ~ 5	4/4	Adjust brightness of image according to mode settings.
saturation	-5 ~ 5	4/4	Adjust saturation of image according to mode settings.
contrast	-5 ~ 5	4/4	Adjust contrast of image according to mode settings.
sharpness	-3 ~ 3	4/4	Adjust sharpness of image according to mode settings.
mode	preview, restore, save	7/4	Preview => Apply the parameters of image without saving. Restore => Restore the previous saved image parameters. Save => Directly save the adjust image parameters.

Group: **imagepreview\_c<0~(n-1)>** for n channel products

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
brightness	-5 ~ 5	4/4	Preview of brightness adjustment of image according to mode settings.
saturation	-5 ~ 5	4/4	Preview of saturation adjustment of image according to mode settings.
contrast	-5 ~ 5	4/4	Preview of contrast adjustment of image according to mode settings.
sharpness	-3 ~ 3	4/4	Preview of sharpness adjustment of image according to mode settings.

Group: imagepreview

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
videoin_whitebalance	auto, manual	4/4	Preview of adjusting white balance of image according to mode settings
videoin_restoreatwb	0, 1~	4/4	Restore of adjusting white balance of image according to mode settings

Group: **motion\_c<0~(n-1)>** for m profile and n channel product

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable motion detection.
win_i<0~2>_enable	<boolean>	4/4	Enable motion window 1~3.
win_i<0~2>_name	string[14]	4/4	Name of motion window 1~3.
win_i<0~2>_left	0 ~ 320	4/4	Left coordinate of window position.
win_i<0~2>_top	0 ~ 240	4/4	Top coordinate of window position.
win_i<0~2>_width	0 ~ 320	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	4/4	Sensitivity of motion detection window.

profile_i<0~(m-1)>_enable	<boolean>	4/4	Enable profile 1 ~ (m-1).
profile_i<0~(m-1)>_policy	day, night, schedule	4/4	The mode which the profile is applied to.
profile_i<0~(m-1)>_ begintime	hh:mm	4/4	Begin time of schedule mode.
profile_i<0~(m-1)>_endtime	hh:mm	4/4	End time of schedule mode.
profile_i<0~(m-1)>_win_i<0~2>_enable	<boolean>	4/4	Enable motion window.
profile_i<0~(m-1)>_win_i<0~2>_name	string[14]	4/4	Name of motion window.
profile_i<0~(m-1)>_win_i<0~2>_left	0 ~ 320	4/4	Left coordinate of window position.
profile_i<0~(m-1)>_win_i<0~2>_top	0 ~ 240	4/4	Top coordinate of window position.
profile_i<0~(m-1)>_win_i<0~2>_width	0 ~ 320	4/4	Width of motion detection window.
profile_i<0~(m-1)>_win_i<0~2>_height	0 ~ 240	4/4	Height of motion detection window.
profile_i<0~(m-1)>_win_i<0~2>_objsize	0 ~ 100	4/4	Percent of motion detection window.
profile_i<0~(m-1)>_win_i<0~2>_sensitivity	0 ~ 100	4/4	Sensitivity of motion detection window.

Group: **ddns**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the dynamic DNS.
provider	DyndnsDynamic, DyndnsCustom, TZO, DHS, DynInterfree,	6/6	DyndnsDynamic => dyndns.org (dynamic) DyndnsCustom => dyndns.org (custom) TZO => tzo.com DHS => dhs.org DynInterfree => dyn-interfree.it
<provider>_hostname	string[128]	6/6	Your dynamic hostname.
<provider>_username email	string[64]	6/6	Your user or email to login to the DDNS service provider
<provider>_password key	string[64]	6/6	Your password or key to login to the DDNS service provider.

## Group: upnppresentation

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the UPNP presentation service.

## Group: upnpportforwarding

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	6/6	Enable or disable the UPNP port forwarding service.
upnpnatstatus	0~3	6/7	The status of UpnP port forwarding, used internally. 0 = OK, 1 = FAIL, 2 = no IGD router, 3 = no need for port forwarding

Group: **syslog**

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enableremotelog	<boolean>	6/6	Enable remote log.
serverip	<IP address>	6/6	Log server IP address.
serverport	514, 1025~65535	6/6	Server port used for log.
level	0~7	6/6	Levels used to distinguish the importance of the information: 0: LOG_EMERG 1: LOG_ALERT 2: LOG_CRIT 3: LOG_ERR 4: LOG_WARNING 5: LOG_NOTICE 6: LOG_INFO 7: LOG_DEBUG

Group: **camctrl** (product dependent)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enablehttptunnel	<boolean>	4/4	Enable HTTP tunnel for camera control.

Group: **camctrl\_c<0~(n-1)>** for n channel product (**capability.ptzenabled**)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
panspeed	-5 ~ 5	1/4	Pan speed
tiltspeed	-5 ~ 5	1/4	Tilt speed
zoomspeed	-5 ~ 5	1/4	Zoom speed
autospeed	-5 ~ 5	1/4	Auto pan speed
focusspeed	-5 ~ 5	1/4	Auto focus speed
dwelling	0 ~ 9999	1/4	Dwelling time during patrol

axisx	-104 ~ 104	1/7	Axis X coordinate, used internally.
axisy	-15 ~ 28	1/7	Axis Y coordinate, used internally.
axisz	0 ~ 16384	1/7	Axis Z coordinate, used internally.
trace	string[40]	1/7	Auxiliary Z coordinate, used internally.
preset_i<0~127>_name	string[40]	1/4	Name of the preset location.
preset_i<0~127>_dwelling	0 ~ 255	1/4	Dwelling time at each preset location.
patrol_i<0~39>_name	string[40]	1/4	The name of patrol location
patrol_i<0~39>_dwelling	0 ~ 255	1/4	The dwelling time of each patrol location
returnhome	<boolean>	6/6	Enable/disable auto return home while idle
returnhomeinterval	<integer>	6/6	Wait interval return home
defaulthome	<boolean>	6/6	This field tells system to use default home position or not.
digitalzoom	<boolean>	6/6	Enable/disable digital zoom
disablemdonptz	<boolean>	1/4	Disable motion detection on PTZ operation.

Group: **uart\_i<0~(n-1)>** n is uart port count (**capability.nuart>0**)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
baudrate	110,300,600,1200,2400,3600,4800,7200,9600 ,19200,38400,57600,115200	4/4	Set baud rate of COM port.
databit	5,6,7,8	4/4	Data bits in a character frame.
paritybit	none, odd, even	4/4	For error checking.
stopbit	1,2	4/4	1 2-1.5 , data bit is 5 2-2
uartmode	rs485, rs232	4/4	RS485 or RS232.

Group: **layout** (product dependent)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
logo_default	<boolean>	1/6	0 => Custom logo 1 => Default logo
logo_link	string[40]	1/6	Hyperlink of the logo
logo_powerbyvvtk_hidden	<boolean>	1/6	0 => display the power by LevelOne logo 1 => hide the power by LevelOne logo
theme_option	1~4	1/6	1~3: One of the default themes. 4: Custom definition.
theme_color_font	string[7]	1/6	Font color
theme_color_configfont	string[7]	1/6	Font color of configuration area.

theme_color_titlefont	string[7]	1/6	Font color of video title.
theme_color_controlbackground	string[7]	1/6	Background color of control area.
theme_color_configbackground	string[7]	1/6	Background color of configuration area.
theme_color_videobackground	string[7]	1/6	Background color of video area.
theme_color_case	string[7]	1/6	Frame color

Group: **privacymask3d\_c<0~(n-1)>** for n channel product

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
enable	<boolean>	4/4	Enable the 3D privacy mask

Group: capability

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
api_httpversion	0200a	0/7	The HTTP API version.
bootuptime	<positive integer>	0/7	Server bootup time.
nir	0, <positive integer>	0/7	Number of IR interfaces.
ndi	0, <positive integer>	0/7	Number of digital inputs.
ndo	0, <positive integer>	0/7	Number of digital outputs.
naudioin	0, <positive integer>	0/7	Number of audio inputs.
naudioout	0, <positive integer>	0/7	Number of audio outputs.
nvideoin	<positive integer>	0/7	Number of video inputs.
nmediastream	<positive integer>	0/7	Number of media stream per channels.
nvideosetting	<positive integer>	0/7	Number of video settings per channel.
naudiosetting	<positive integer>	0/7	Number of audio settings per channel.
nuart	0, <positive integer>	0/7	Number of UART interfaces.
nmotionprofile	<positive integer>	0/7	Number of motion profiles.
ptzenabled	<positive integer>	0/7	An 32-bit integer, each bit can be set separately as follows: Bit 0 => Support camera control function; 0(not support), 1(support) Bit 1 => Built-in or external camera; 0(external), 1(built-in)

			<p>Bit 2 =&gt; Support pan operation, 0(not support), 1(support)</p> <p>Bit 3 =&gt; Support tilt operation; 0(not support), 1(support)</p> <p>Bit 4 =&gt; Support zoom operation; 0(not support), 1(support)</p> <p>Bit 5 =&gt; Support focus operation; 0(not support), 1(support)</p> <p>Bit 6 =&gt; Support iris operation; 0(not support), 1(support)</p> <p>Bit 7 =&gt; External or built-in PT; 0(built-in), 1(external)</p> <p>Bit 8 =&gt; Invalidate bit 1 ~ 7; 0(bit 1 ~ 7 are valid), 1(bit 1 ~ 7 are invalid)</p> <p>Bit 9 =&gt; Reserved bit; Invalidate lens_pan, Lens_tilt, lens_zoon, lens_focus, len_iris. 0(fields are valid), 1(fields are invalid)</p>
lens_pan	<positive integer>	0/7	<p>A 32-bit integer, each bit can be set separately as follows:</p> <p>Bit 0 =&gt; Support pan.</p> <p>Bit 1 =&gt; Support pan in UI.</p> <p>Bit 2 =&gt; External or built-in pan function; 0(built-in), 1(external).</p>
lens_tilt	<positive integer>	0/7	<p>A 32-bit integer, each bit can be set separately as follows:</p> <p>Bit 0 =&gt; Support tilt.</p> <p>Bit 1 =&gt; Support tilt in UI.</p> <p>Bit 2 =&gt; External or built-in tilt function; 0(built-in), 1(external).</p>
lens_zoom	<positive integer>	0/7	<p>A 32-bit integer, each bit can be set separately as follows:</p> <p>Bit 0 =&gt; Support zoom</p> <p>Bit 1 =&gt; Support zoom in UI</p> <p>Bit 2 =&gt; External or built-in zoom function; 0(built-in), 1(external).</p>
lens_focus	<positive integer>	0/7	<p>A 32-bit integer, each bit can be set separately as follows:</p> <p>Bit 0 =&gt; Support focus.</p>

			Bit 1 => Support focus in UI. Bit 2 => External or built-in focus function; 0(built-in), 1(external). Bit 3 => Support auto focus in UI.
lens_iris	<positive integer>	0/7	A 32-bit integer, each bit can be set separately as follows: Bit 0 => Support iris. Bit 1 => Support iris in UI. Bit 2 => External or build-in iris function; 0(build-in), 1(external). Bit 3 => Support auto iris in UI.
npreset	<positive integer>	0/7	Number of preset locations.
protocol_https	< boolean >	0/7	Indicate whether to support HTTP over SSL.
protocol_rtsp	< boolean >	0/7	Indicate whether to support RTSP.
protocol_sip	<boolean>	0/7	Indicate whether to support SIP.
protocol_maxconnection	<positive integer>	0/7	The maximum allowed simultaneous connections.
protocol_rtp_multicast_scalable	<boolean>	0/7	Indicate whether to support scalable multicast.
protocol_rtp_multicast_backchannel	<boolean>	0/7	Indicate whether to support backchannel multicast.
protocol_rtp_tcp	<boolean>	0/7	Indicate whether to support RTP over TCP.
protocol_rtp_http	<boolean>	0/7	Indicate whether to support RTP over HTTP.
protocol_spush_mjpeg	<boolean>	0/7	Indicate whether to support server push MJPEG.
protocol_snmp	<boolean>	0/7	Indicate whether to support SNMP.
videoin_type	0, 1, 2	0/7	0 => Interlaced CCD 1 => Progressive CCD 2 => CMOS
videoin_resolution	<a list of available resolution separated by commas>	0/7	Available resolutions list.
videoin_maxframerate	<a list of available maximum frame rate separated by commas>	0/7	Available maximum frame list.
videoin_codec	<a list of available codec types>	0/7	Available codec list.

	separated by commas>		
videoout_codec	<a list of the available codec types separated by commas>	0/7	Available codec list.
audio_aec	<boolean>	0/7	Indicate whether to support acoustic echo cancellation.
audio_extmic	<boolean>	0/7	Indicate whether to support external microphone input.
audio_linein	<boolean>	0/7	Indicate whether to support external line input.
audio_lineout	<boolean>	0/7	Indicate whether to support line output.
audio_headphoneout	<boolean>	0/7	Indicate whether to support headphone output.
audioin_codec	<a list of the available codec types separated by commas>	0/7	Available codec list.
audioout_codec	<a list of the available codec types separated by commas>	0/7	Available codec list.
uart_httpstunnel	<boolean>	0/7	Indicate whether to support HTTP tunnel for UART transfer.
camctrl_privilege	<boolean>	0/7	Indicate whether to support "Manage Privilege" of PTZ control in the Security page.
transmission_mode	Tx, Rx, Both	0/7	Indicate transmission mode of the machine: TX = server, Rx = receiver box, Both = DVR.
network_wire	<boolean>	0/7	Indicate whether to support Ethernet.
network_wireless	<boolean>	0/7	Indicate whether to support wireless.
wireless_s802dot11b	<boolean>	0/7	Indicate whether to support wireless 802.11b+.
wireless_s802dot11g	<boolean>	0/7	Indicate whether to support wireless 802.11g.
wireless_beginchannel	1 ~ 14	0/7	Indicate the begin channel of wireless network
wireless_endchannel	1 ~ 14	0/7	Indicate the end channel of wireless network

wireless_encrypt_wep	<boolean>	0/7	Indicate whether to support wireless WEP.
wireless_encrypt_wpa	<boolean>	0/7	Indicate whether to support wireless WPA.
wireless_encrypt_wpa2	<boolean>	0/7	Indicate whether to support wireless WPA2.
derivative_brand	<boolean>	0/7	Indicate whether to support the upgrade function for the derivative brand. For example, if the value is true, the VVTK product can be upgraded to VVXX. (TCVV<->TCXX is excepted)
evctrlchannel	<boolean>	0/7	Indicate whether to support HTTP tunnel for event/control transfer.
joystick	<boolean>	0/7	Indicate whether to support joystick control.
storage_dbenabled	<boolean>	0/7	Media files are indexed in database.

## Group: event\_customtaskfile\_i&lt;0~2&gt;

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[41]	6/6	Custom script identification of this entry.
date	string[17]	6/6	Date of custom script.

## Group: event\_i&lt;0~2&gt;

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry.
enable	0, 1	6/6	Enable or disable this event.
priority	0, 1, 2	6/6	Indicate the priority of this event: "0" = low priority "1" = normal priority "2" = high priority
delay	1~999	6/6	Delay in seconds before detecting the next event.
trigger	boot, di, motion, seq, visignal, pir, recnotify, audioswitch, tampering	6/6	Indicate the trigger condition: "boot" = System boot "di" = Digital input "motion" = Video motion detection "seq" = Periodic condition "visignal" = Video input signal loss. "pir" = PIR detection. "recnotify" = Recording notification. "audioswitch" = Audio switch. "tampering" = Tamper detection.

di	<integer>	6/6	Indicate which DI detects. This field is required when trigger condition is "di". One bit represents one digital input. The LSB indicates DI 0.
mdwin	<integer>	6/6	Indicate which motion detection windows detect. This field is required when trigger condition is "md". One bit represents one window. The LSB indicates the 1 <sup>st</sup> window. For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup> windows, set mdwin as 5.
mdwin0	<integer>	6/6	Indicate which motion detection windows of profile 1 detect.
inter	1~999	6/6	Interval of snapshots in minutes. This field is used when trigger condition is "seq".
weekday	<integer>	6/6	Indicate which weekday is scheduled. One bit represents one weekday. bit0 (LSB) = Saturday bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.
begintime	hh:mm	6/6	Begin time of the weekly schedule.
endtime	hh:mm	6/6	End time of the weekly schedule. (00:00 ~ 24:00 sets schedule as always on)
action_do_i<0~(ndo-1)>_enable	0, 1	6/6	Enable or disable trigger digital output.
action_do_i<0~(ndo-1)>_duration	1~999	6/6	Duration of the digital output trigger in seconds.
action_cf_enable	0, 1	6/6	Enable media write on CF.
action_cf_folder	string[128]	6/6	Path to store media.
action_cf_media	NULL, 0~4	6/6	Index of the attached media.
action_cf_datefolder	<boolean>	6/6	Enable this to create folders by date, time, and hour automatically.
action_server_i<0~4>_enable	0, 1	6/6	Enable or disable this server action. The default value is 0.

action_server_i<0~4>_media	NULL, 0~4	6/6	Index of the attached media.
action_server_i<0~4>_datefolder	<boolean>	6/6	Enable this to create folders by date, time, and hour automatically.
action_goto_enable	<Boolean>	6/6	Enable/disable ptz goto preset on event triggered.
action_goto_name	string[40]	6/6	Preset name that ptz goto on event triggered.

Group: server\_i<0~4>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry
type	email, ftp, http, ns	6/6	Indicate the server type: "email" = email server "ftp" = FTP server "http" = HTTP server "ns" = network storage
http_url	string[128]	6/6	URL of the HTTP server to upload.
http_username	string[64]	6/6	Username to log in to the server.
http_passwd	string[64]	6/6	Password of the user.
ftp_address	string[128]	6/6	FTP server address.
ftp_username	string[64]	6/6	Username to log in to the server.
ftp_passwd	string[64]	6/6	Password of the user.
ftp_port	0~65535	6/6	Port to connect to the server.
ftp_location	string[128]	6/6	Location to upload or store the media.
ftp_passive	0, 1	6/6	Enable or disable passive mode. 0 = disable passive mode 1 = enable passive mode
email_address	string[128]	6/6	Email server address.
email_sslmode	0, 1	6/6	Enable support SSL.
email_port	0~65535	6/6	Port to connect to the server.
email_username	string[64]	6/6	Username to log in to the server.
email_passwd	string[64]	6/6	Password of the user.
email_senderemail	string[128]	6/6	Email address of the sender.
email_recipientemail	string[128]	6/6	Email address of the recipient.
ns_location	string[128]	6/6	Location to upload or store the media.
ns_username	string[64]	6/6	Username to log in to the server.
ns_passwd	string[64]	6/6	Password of the user.
ns_workgroup	string[64]	6/6	Workgroup for network storage.

Group: **media\_i<0~4>**(media\_freespace is used internally.)

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry
type	snapshot, systemlog, videoclip, recordmsg	6/6	Media type to send to the server or store on the server.
snapshot_source	<integer>	6/6	Indicates the source of the media stream: 0 = first stream 1 = second stream Etc.
snapshot_prefix	string[16]	6/6	Indicate the prefix of the filename.
snapshot_datesuffix	0, 1	6/6	Add date and time suffix to filename: 1 = Add date and time suffix. 0 = Do not add.
snapshot_preevent	0 ~ 7	6/6	Indicates the number of pre-event images.
snapshot_postevent	0 ~ 7	6/6	The number of post-event images.
videoclip_source	<integer>	6/6	Indicate the source of the media stream: 0 = First stream. 1 = Second stream, etc.
videoclip_prefix	string[16]	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	6/6	Indicates the time for pre-event recording in seconds.
videoclip_maxduration	1 ~ 10	6/6	Maximum duration of one video clip in seconds.
videoclip_maxsize	50 ~ 1500	6/6	Maximum size of one video clip file in Kbytes.

Group: **recording\_i<0~1>**

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	Identification of this entry.
enable	0, 1	6/6	Enable or disable this recording.
priority	0, 1, 2	6/6	Indicate the priority of this recording: "0" indicates low priority. "1" indicates normal priority. "2" indicates high priority.
source	<integer>	6/6	Indicate the source of the media stream. 0 = First stream. 1 = Second stream, etc.

limitsize	0,1	6/6	0: Entire free space mechanism 1: Limit recording size mechanism
cyclic	0,1	6/6	0: Disable cyclic recording 1: Enable cyclic recording
notify	0,1	6/6	0: Disable recording notification 1: Enable recording notification
notifyserver	0~31	6/6	Indicate which notification server is scheduled. One bit represents one application server (server_i0~i4). bit0 (LSB) = server_i0. bit1 = server_i1. bit2 = server_i2. bit3 = server_i3. bit4 = server_i4. For example, enable server_i0, server_i2, and server_i4 as notification servers; the notifyserver value is 21.
weekday	<interger>	6/6	Indicate which weekday is scheduled. One bit represents one weekday. bit0 (LSB) = Saturday bit1 = Friday bit2 = Thursday bit3 = Wednesday bit4 = Tuesday bit5 = Monday bit6 = Sunday For example, to detect events on Friday and Sunday, set weekday as 66.
begintime	hh:mm	6/6	Start time of the weekly schedule.
endtime	hh:mm	6/6	End time of the weekly schedule. (00:00~24:00 indicates schedule always on)
prefix	string[16]	6/6	Indicate the prefix of the filename.
cyclesize	20~	6/6	The maximum size for cycle recording in Kbytes when choosing to limit recording size.
reserveamount	15~	6/6	The reserved amount in Mbytes when choosing cyclic recording mechanism.
dest	cf, 0~4	6/6	The destination to store the recorded data. "cf" means CF card. "0~4" means the index of the network storage.
cffolder	string[128]	6/6	Folder name.

Group: **https** (product dependent)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
connect	1025 ~ 65535	7/7	Specify the stunnel connect port.
enable	<boolean>	6/6	To enable or disable secure HTTP.
policy	<Boolean>	6/6	If the value is 1, it will force HTTP connection redirect to HTTPS connection
method	auto, manual, install	6/6	auto => Create self-signed certificate automatically. manual => Create self-signed certificate manually. install => Create certificate request and install.
status	-2 ~ 1	6/6	Specify the https status. -2= Invalid public key -1 = Waiting for certificate 0 = Not installed 1= Active
countryname	string[2]	6/6	Country name in the certificate information.
stateorprovincename	string[128]	6/6	State or province name in the certificate information.
localityname	string[128]	6/6	The locality name in the certificate information.
organizationname	string[64]	6/6	Organization name in the certificate information.
unit	string[32]	6/6	Organizational unit name in the certificate information.
commonname	string[64]	6/6	Common name in the certificate information.
validdays	0 ~ 9999	6/6	Valid period for the certification.

Group: **disk: i<0~(n-1)>**: n is the total number of storage devices.

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[16]	6/6	Disk name.
cyclic_enabled	<boolean>	6/6	Enable cyclic storage method.
autocleanup_enabled	<boolean>	6/6	Enable automatic clean up method. Expired and not locked media files will be deleted.
autocleanup_maxage	<positive integer>	6/6	To specify the expired days for automatic clean up.

## Drive the Digital Output

**Note:** This request requires Viewer privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/dido/setdo.cgi?do1=<state>[&do2=<state>]
[&do3=<state>][&do4=<state>][&return=<return page>]
```

Where state is 0 or 1; "0" means inactive or normal state, while "1" means active or triggered state.

PARAMETER	VALUE	DESCRIPTION
do<num>	0, 1	0 – Inactive, normal state
		1 – Active, triggered state
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

**Example:** Drive the digital output 1 to triggered state and redirect to an empty page.

<http://myserver/cgi-bin/dido/setdo.cgi?do1=1>

## 3D Privacy Mask

**Note:** This request requires admin user privilege

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/admin/setpm3d.cgi?method=<value>&name=<value>[&maskheight=<value>
&maskwidth=<value>&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
method	add	Add a 3D privacy mask at current location
	delete	Delete a 3D privacy mask
	edit	Edit a 3D privacy mask
maskname	string[40]	3D privacy mask name
maskheight	integer	3D privacy mask height
maskwidth	integer	3D privacy mask width
return	<return page>	Redirect to page <return page> after the 3D privacy mask is configured. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

## Query Status of the Digital Input

**Note:** This request requires Viewer privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/dido/getdi.cgi?[di0][&di1][&di2][&di3]
```

If no parameter is specified, all of the digital input statuses will be returned.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <length>\r\n
\r\n
[di0=<state>]\r\n
[di1=<state>]\r\n
[di2=<state>]\r\n
[di3=<state>]\r\n
```

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1.

Request:

```
http://myserver/cgi-bin/dido/getdi.cgi?di1
```

Response:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: 7\r\n
\r\n
di1=1\r\n
```

## Query Status of the Digital Output

**Note:** This request requires Viewer privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/dido/getdo.cgi?[do0][&do1][&do2][&do3]
```

If no parameter is specified, all the digital output statuses will be returned.

Return:

```

HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <length>\r\n
\r\n
[do0=<state>]\r\n
[do1=<state>]\r\n
[do2=<state>]\r\n
[do3=<state>]\r\n

```

where <state> can be 0 or 1.

**Example:** Query the status of digital output 1.

Request:

<http://myserver/cgi-bin/dido/getdo.cgi?do1>

Response:

```

HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: 7\r\n
\r\n
do1=1\r\n

```

## Capture Single Snapshot

**Note:** This request requires Normal User privileges.

**Method:** GET/POST

Syntax:

```

http://<servername>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]
[&quality=<value>]

```

If the user requests a size larger than all stream settings on the server, this request will fail.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
<b>channel</b>	0~(n-1)	0	The channel number of the video source.
<b>resolution</b>	<available resolution>	0	The resolution of the image.
<b>quality</b>	1~5	3	The quality of the image.

The server will return the most up-to-date snapshot of the selected channel and stream in JPEG format. The size and quality of the image will be set according to the video settings on the server.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: image/jpeg\r\n
[Content-Length: <image size>\r\n]

<binary JPEG image data>
```

## Account Management

**Note:** This request requires Administrator privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/admin/editaccount.cgi?
method=<value>&username=<name>[&userpass=<value>][&privilege=<value>]
[&privilege=<value>][...][&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
method	Add	Add an account to the server. When using this method, the "username" field is necessary. It will use the default value of other fields if not specified.
	Delete	Remove an account from the server. When using this method, the "username" field is necessary, and others are ignored.
	edit	Modify the account password and privilege. When using this method, the "username" field is necessary, and other fields are optional. If not specified, it will keep the original settings.
username	<name>	The name of the user to add, delete, or edit.
userpass	<value>	The password of the new user to add or that of the old user to modify. The default value is an empty string.
privilege	<value>	The privilege of the user to add or to modify.
	viewer	Viewer privilege.
	operator	Operator privilege.
	admin	Administrator privilege.
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

## System Logs

**Note:** This request require Administrator privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/admin/syslog.cgi
```

Server will return the most up-to-date system log.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <syslog length>\r\n
\r\n
<system log information>\r\n
```

## Configuration File (optional)

**Note:** This request requires Administrator privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/admin/configfile.cgi?[format=<value>]
```

Server will return the most up-to-date configuration file.

PARAMETER	VALUE	DEFAULT	DESCRIPTION
<b>format</b>	xml	xml	Format for the config file.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <configuration file length>\r\n
\r\n
<configuration data>\r\n
```

## Upgrade Firmware

**Note:** This request requires Administrator privileges.

Method: POST

Syntax:

```
http://<servername>/cgi-bin/admin/upgrade.cgi
```

### Post data:

```
fimage=<file name>[&return=<return page>]\r\n
\r\n
<multipart encoded form data>
```

Server will accept the file named <file name> to upgrade the firmware and return with <return page> if indicated.

## Camera Control (capability.ptzenabled=1)

**Note:** This request requires Viewer privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/viewer/camctrl.cgi?[channel=<value>][&camid=<value>][&move=<value>]
[&focus=<value>][&iris=<value>][&speedpan=<value>][&speedtilt=<value>][&speedzoom=<value>]
[&speedapp=<value>][&auto=<value>][&zoom=<value>][&zooming=<value>][&speedlink=<value>]
[&vx=<value>&vy=<value>&vs=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
channel	<0~(n-1)>	Channel of video source.
camid	0,<positive integer>	Camera ID.
move	home	Move to camera to home position.
	up	Move camera up.
	down	Move camera down.
	left	Move camera left.
	right	Move camera right.
speedpan	-5 ~ 5	Set the pan speed.
speedtilt	-5 ~ 5	Set the tilt speed.

speedzoom	-5 ~ 5	Set the zoom speed.
speedapp	-5 ~ 5	Set the auto pan/patrol speed.
auto	pan	Auto pan.
	patrol	Auto patrol.
	stop	Stop camera.
zoom	wide	Zoom larger view with current speed.
	tele	Zoom further with current speed.
	stop	Stop zoom.
zooming	wide	Zoom without stopping for larger view with current speed.
	tele	Zoom without stopping for further view with current speed.
vx	<integer , excluding 0>	The slope of movement = $v_y/v_x$ , used for joystick control.
vy	<integer>	
vs	0 ~ 7	Set the speed of movement, "0" means stop.
focus	auto	Auto focus.
	far	Focus on further distance.
	near	Focus on closer distance.
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

## Recall (capability.ptzenabled=1)

**Note:** This request requires Viewer privileges.

Method: GET

Syntax:

```
http://<servername>/cgi-bin/viewer/recall.cgi?
recall=<value>[&channel=<value>][&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
recall	Text string less than 30 characters	One of the present positions to recall.
channel	<0~(n-1)>	Channel of the video source.
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

## System Information

**Note:** This request requires Normal User privileges. (obsolete)

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/sysinfo.cgi
```

Server will return the system information. In HTTP API version 2, the CapVersion will be 0200. All fields in the previous version (0100) are obsolete. Please use "getparam.cgi?capability" instead.

Return:

```
HTTP/1.0 200 OK\r\n
Content-Type: text/plain\r\n
Content-Length: <system information length>\r\n
\r\n
Model=<model name of server>\r\n
CapVersion=0200\r\n
```

PARAMETER(supported capability version)	VALUE	DESCRIPTION
Model	system.firmwareversion	Model name of the server.
CapVersion	<i>MMmm, MM is major version from 00 ~ 99 mm is minor version from 00 ~ 99 ex: 0100</i>	Capability field version.

## Preset Locations (capability.ptzenabled=1)

**Note:** This request requires Operator privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/operator/preset.cgi?[channel=<value>]
[&addpos=<value>][&delpos=<value>][&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
addpos	<Text string less than 30 characters>	Add one preset location to the preset list.
channel	<0~(n-1)>	Channel of the video source.
delpos	<Text string less than 30 characters>	Delete preset location from preset list.
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the current path. If you omit this parameter, it will redirect to an empty page.

## IP Filtering

**Note:** This request requires Administrator access privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/cgi-bin/admin/ipfilter.cgi?
method=<value>&[start=<ipaddress>&end=<ipaddress>][&index=<value>]
[&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION
Method	addallow	Add allowed IP address range to the server. Start and end parameters must be specified. If the index parameter is specified, it will try to add starting from the index position.
	adddeny	Add denied IP address range to the server. Start and end parameters must be specified. If the index parameter is specified, it will try to add starting from the index position.
	deleteallow	Remove allowed IP address range from server. If start and end parameters are specified, it will try to remove the matched IP address. If index is specified, it will try to remove the address from given index position. [start, end] parameters have higher priority then the [index] parameter.
	deletedeny	Remove denied IP address range from server. If start and end parameters are specified, it will try to remove the matched IP address. If index is specified, it will try to remove the address from given index position. [start, end] parameters have higher priority then the [index] parameter.
start	<ip address>	The starting IP address to add or to delete.
end	<ip address>	The ending IP address to add or to delete.
index	<value>	The start position to add or to delete.
return	<return page>	Redirect to the page <return page> after the parameter is assigned. The <return page> can be a full URL path or relative path according to the

		current path. If you omit this parameter, it will redirect to an empty page.
--	--	--

## Event/Control HTTP Tunnel Channel

**Note:** This request requires **Administrator** privileges.

**Method:** GET and POST

Syntax:

```
http://<servername>/cgi-bin/admin/ctrlevent.cgi
```

```
-----
GET /cgi-bin/admin/ctrlevent.cgi
```

```
x-sessioncookie: string[22]
```

```
accept: application/x-vvtk-tunnelled
```

```
pragma: no-cache
```

```
cache-control: no-cache
```

```
-----
POST /cgi-bin/admin/ ctrlevent.cgi
```

```
x-sessioncookie: string[22]
```

```
content-type: application/x-vvtk-tunnelled
```

```
pragma : no-cache
```

```
cache-control : no-cache
```

```
content-length: 32767
```

```
expires: Sun, 9 Jan 1972 00:00:00 GMT
```

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in GET and POST should be the same to be recognized as a pair for one session. The contents of upstream should be base64 encoded to be able to pass through the proxy server.

This channel will help perform real-time event notification and control. The event and control formats are described in another document.

## Get SDP of Streams

**Note:** This request requires Viewer access privileges.

**Method:** GET/POST

Syntax:

```
http://<servername>/<network_rtsp_s<0~m-1>_accessname>
```

"m" is the stream number.

"network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET.

## Open the Network Stream

**Note:** This request requires Viewer access privileges.

Syntax:

For HTTP push server (MJPEG):

```
http://<servername>/<network_http_s<0~m-1>_accessname>
```

For RTSP (MP4), the user needs to input the URL below into an RTSP compatible player.

```
rtsp://<servername>/<network_rtsp_s<0~m-1>_accessname>
```

"m" is the stream number.

For details on streaming protocol, please refer to the "control signaling" and "data format" documents.

## Storage managements (capability.storage.dbenabled=1)

**Note:** This request requires **administrator** privileges.

**Method:** GET and POST

Syntax:

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=<cmd_type>[&<parameter>=<value>...]
```

The commands usage and their input arguments are as follows.

PARAMETER	VALUE	DESCRIPTION
cmd_type	<string>	Required. Command to be executed, including <i>search</i> , <i>insert</i> , <i>delete</i> , <i>update</i> , and <i>queryStatus</i> .

Command: **search**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary	Optional.

	key>	The integer primary key column will automatically be assigned a unique integer.
triggerType	<text>	Optional. Indicate the event trigger type. Please embrace your input value with single quotes. Ex. mediaType='motion' Support trigger types are product dependent.
mediaType	<text>	Optional. Indicate the file media type. Please embrace your input value with single quotes. Ex. mediaType='videoclip' Support trigger types are product dependent.
destPath	<text>	Optional. Indicate the file location in camera. Please embrace your input value with single quotes. Ex. destPath ='/mnt/auto/CF/NCMF/abc.mp4'
resolution	<text>	Optional. Indicate the media file resolution. Please embrace your input value with single quotes. Ex. resolution='800x600'
isLocked	<boolean>	Optional. Indicate if the file is locked or not. 0: file is not locked. 1: file is locked. A locked file would not be removed from UI or cyclic storage.
triggerTime	<text>	Optional. Indicate the event trigger time. (not the file created time) Format is "YYYY-MM-DD HH:MM:SS" Please embrace your input value with single quotes. Ex. triggerTime='2008-01-01 00:00:00' If you want to search for a time period, please apply "TO" operation. Ex. triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01 23:59:59' is to search for records from the start of Jan 1 <sup>st</sup> 2008 to the end of Jan 1 <sup>st</sup> 2008.
limit	<positive integer>	Optional. Limit the maximum number of returned search records.
offset	<positive integer>	Optional. Specifies how many rows to skip at the beginning of the matched records. Note that the offset keyword is used after limit keyword.

To increase the flexibility of search command, you may use "OR" connectors for logical "OR" search

operations. Moreover, to search for a specific time period, you can use "TO" connector.

Ex. To search records triggered by motion or di or sequential and also triggered between 2008-01-01 00:00:00 and 2008-01-01 23:59:59.

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=search&triggerType='motion'+OR+'di'+OR+'seq'&triggerTime='2008-01-01 00:00:00'+TO+'2008-01-01 23:59:59'
```

Command: **delete**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary key>	Required. Identify the designated record. Ex. label=1

Ex. Delete records whose key numbers are 1, 4, and 8.

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=delete&label=1&label=4&label=8
```

Command: **update**

PARAMETER	VALUE	DESCRIPTION
label	<integer primary key>	Required. Identify the designated record. Ex. label=1
isLocked	<boolean>	Required. Indicate if the file is locked or not.

Ex. Update records whose key numbers are 1 and 5 to be locked status.

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=update&isLocked=1&label=1&label=5
```

Ex. Update records whose key numbers are 2 and 3 to be unlocked status.

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=update&isLocked=0&label=2&label=3
```

Command: **queryStatus**

PARAMETER	VALUE	DESCRIPTION
retType	xml or javascript	Optional. Ex. retype=javascript The default return message is in XML format.

Ex. Query local storage status and call for javascript format return message.

```
http://<servername>/cgi-bin/admin/lscrtl.cgi?cmd=queryStatus&retType=javascript
```

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## Electromagnetic Compatibility (EMC)

### FCC Statement

This device complies with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

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### CE Mark Warning

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